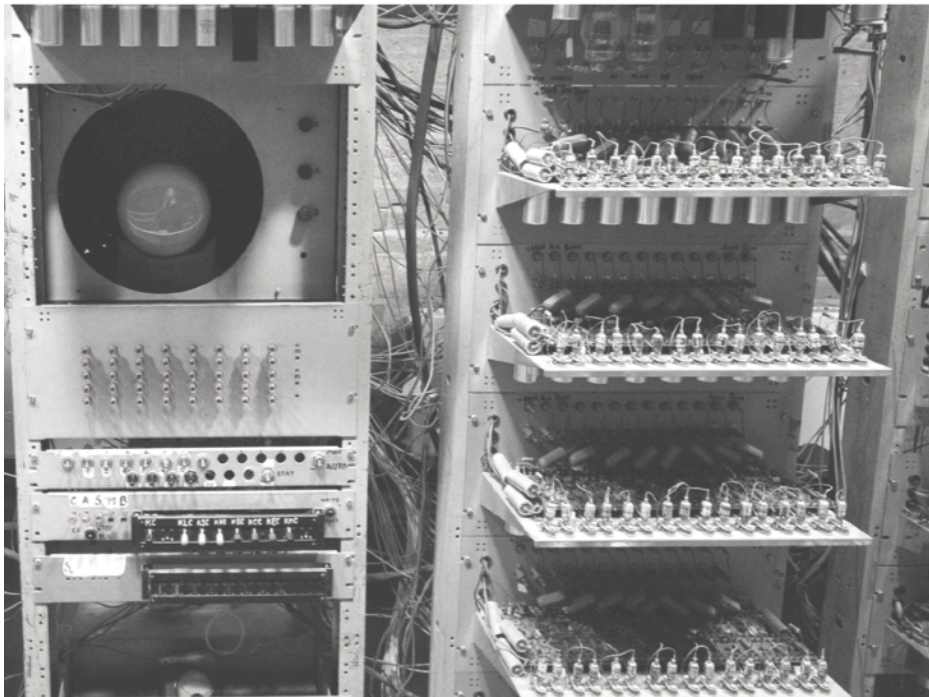


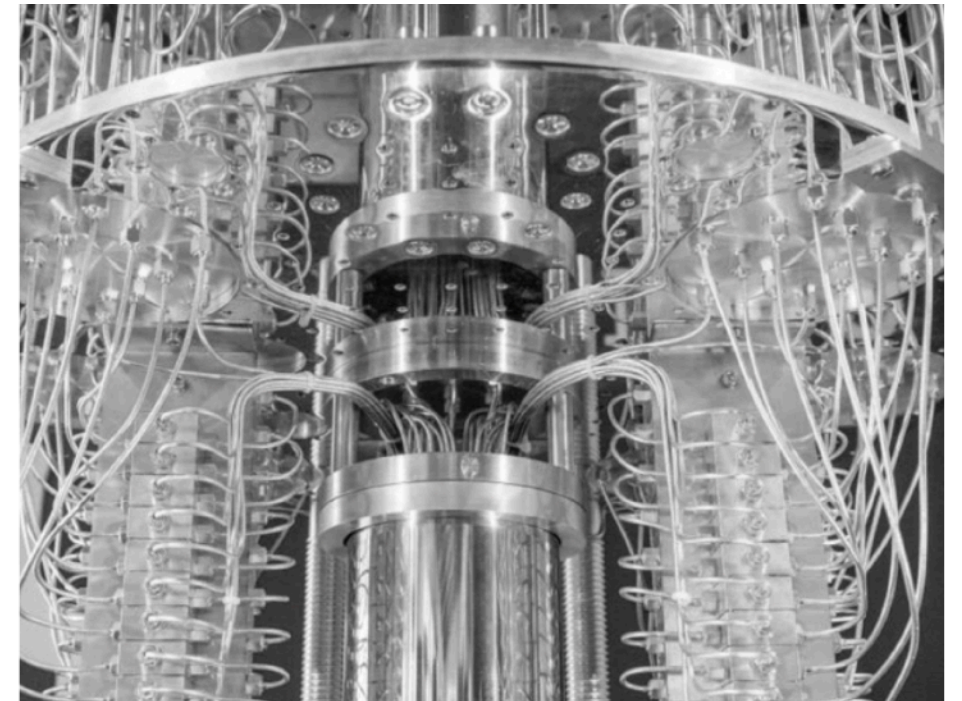
# Quantum computing

**Maxim Mai**

**SLIDES/NOTES:** [maxim-mai.github.io/QC.pdf](https://maxim-mai.github.io/QC.pdf)



Manchester Baby Classical Computer [1948]



IBM Quantum Computer [2022]

# Reminder from previous lectures

## Hilbert space

... an isolated quantum system is associated with a complex vector space w. inner product

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle \quad \{\alpha, \beta \in \mathbb{C} \mid \alpha^2 + \beta^2 = 1\}$$

[ QUBIT ]

## Evolution of a quantum system

... described by a unitary transformation.

e.g. Hademard gate:

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} : \quad |0\rangle \mapsto \frac{|0\rangle + |1\rangle}{\sqrt{2}} \quad |1\rangle \mapsto \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

[ GATE ]

## Quantum measurement

... measurement operators act on the space of the system being measured, determines probabilities.

$$P(|\psi\rangle \text{ in state } |0\rangle) = |\langle 0 | \psi \rangle|^2$$

## Composite quantum system

... tensor product of state spaces of the component systems.

$$|\psi\rangle = \alpha|0\rangle|0\rangle + \beta|1\rangle|0\rangle + \gamma|0\rangle|1\rangle + \delta|1\rangle|1\rangle$$

# Summary

## Quantum supremacy

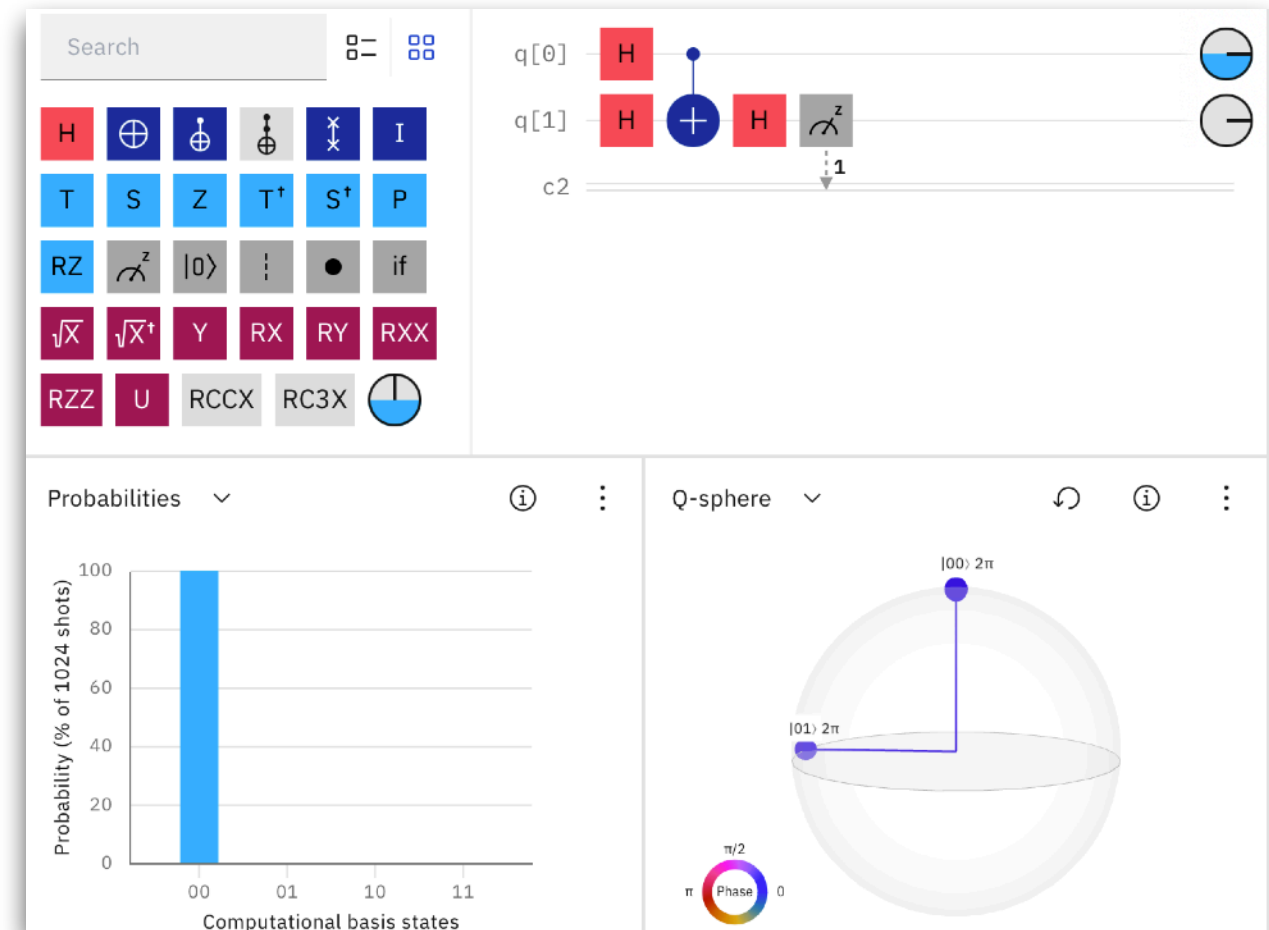
- Quantum Computer acts on quantum systems via unitary transformations
- quantum **parallelism**, quantum **entanglement**
- exponential **speedup** to Classical Computer

## Challenges

- preparing operators is not trivial
- decoherence: decay of prepared states over time.  
Thermalization, cosmic rays...

## Hands-on quantum computing links

- <https://quantum-computing.ibm.com>
- <https://qiskit.org>



## QUANTUM COMPUTING

### INTRO

- Hello, I am Maximilian, and I welcome you to the second part of my presentation as part of the application for a professorship position in Bochum.
- All materials are online.

### GOALS

- "Quantum Computing" is the topic of today's lecture.
- It is a hot topic. Some people argue that we are on the verge of a revolution happens before with classical computing in 1950's **SLIDE 0**
- to get a taste of what makes QC so powerful we will see an example today.
- to begin with like every lecture, I made a small cheat sheet reminding on previous lecture.

### SLIDE 1

- postulates
- principles

} talk through

Computation requires:

### 1) Information unit:

Qubit: quantum state with two pure states  $|0\rangle$  &  $|1\rangle$

[maybe spin system, or excited state of an atom]

[QC will be probabilistic]

### 2) Operations

Gates: Unitary operators

$$\alpha|0\rangle + \beta|1\rangle \xrightarrow{\text{NOT}} \beta|0\rangle + \alpha|1\rangle$$

or for  $\begin{pmatrix} \alpha \\ \beta \end{pmatrix}$  representation:  $\begin{pmatrix} \alpha \\ \beta \end{pmatrix} \xrightarrow{\text{NOT}} \begin{pmatrix} \beta \\ \alpha \end{pmatrix}$

NOT =  $\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$  Pauli matrix.

$X X^\dagger = I$  ✓

Circuit:

$$|0\rangle \xrightarrow{H} \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

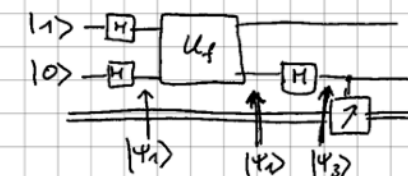
[lets make this advantage even more apparent]

Algorithm: - We are given a function  $f: \{0,1\} \rightarrow \{0,1\}$   
 - the function is either constant:  
 (a)  $f(1) = f(0)$  or (b)  $f(1) \neq f(0)$ .

• HOW MANY EVALUATION OF  $f$  DO WE NEED TO DECIDE IF IT IS (a) or (b)

I CC: 100 times!

II QC: make a unitary transform  $U_f(x,y) \mapsto |x, y \oplus f(x)\rangle$  and following circuit:



$$|\psi_1\rangle = H_1 H_2 |01\rangle = H|0\rangle H|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)(|0\rangle - |1\rangle)$$

$$|\psi_2\rangle = U_f |\psi_1\rangle = \frac{1}{\sqrt{2}} \underbrace{U_f |0\rangle}_{A} (|0\rangle - |1\rangle) + \frac{1}{\sqrt{2}} \underbrace{U_f |1\rangle}_{B} (|0\rangle - |1\rangle)$$

$$A = |0\rangle |0-1\rangle \oplus f(0) = (-1)^{f(0)} |0\rangle (|0\rangle - |1\rangle)$$

$$B = |1\rangle |0-1\rangle \oplus f(1) = (-1)^{f(1)} |1\rangle (|0\rangle - |1\rangle)$$

$$= \begin{cases} \pm \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)(|0\rangle - |1\rangle) & f(0) = f(1) \\ \pm \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)(|0\rangle - |1\rangle) & f(0) \neq f(1) \end{cases}$$

Small phase value matters

$$|\psi_3\rangle = H_2 |\psi_2\rangle = \begin{cases} \frac{1}{\sqrt{2}} \pm |0\rangle (|0\rangle + |1\rangle) & f(0) = f(1) \\ \frac{1}{\sqrt{2}} \pm |1\rangle (|0\rangle - |1\rangle) & f(0) \neq f(1) \end{cases}$$

one iteration of a  $U_f$  is needed to det (a)/(b)