

**LAPORAN TUGAS KECIL 2 IF2211 STRATEGI ALGORITMA  
SEMESTER II TAHUN 2022/2023**

**Mencari Pasangan Titik Terdekat dengan 3D dengan Algoritma *Divide and Conquer***



**Disusun oleh :**

**Alex Sander**

**13521061**

**SEKOLAH TEKNIK ELEKTRO DAN INFORMATIKA  
INSTITUT TEKNOLOGI BANDUNG  
BANDUNG  
2022**

## DAFTAR ISI

<b>BAB I DESKRIPSI MASALAH.....</b>	<b>3</b>
<b>BAB II ALGORITMA.....</b>	<b>4</b>
<b>BAB III SOURCE CODE.....</b>	<b>5</b>
<b>BAB IV TEST CASE.....</b>	<b>16</b>
<b>BAB V TABEL.....</b>	<b>27</b>
<b>Link Repository.....</b>	<b>28</b>

# **BAB I**

## **DESKRIPSI MASALAH**

Mencari sepasang titik terdekat dengan Algoritma Divide and Conquer sudah dijelaskan di dalam kuliah. Persoalan tersebut dirumuskan untuk titik pada bidang datar (2D). Pada Tugil 2 kali ini Anda diminta mengembangkan algoritma mencari sepasang titik terdekat pada bidang 3D. Misalkan terdapat  $n$  buah titik pada ruang 3D. Setiap titik  $P$  di dalam ruang dinyatakan dengan koordinat  $P = (x, y, z)$ . Carilah sepasang titik yang mempunyai jarak terdekat satu sama lain. Jarak dua buah titik  $P_1 = (x_1, y_1, z_1)$  dan  $P_2 = (x_2, y_2, z_2)$  dihitung dengan rumus Euclidean berikut:

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Buatlah program dalam Bahasa C/C++/Java/Python/Golang/Ruby/Perl (pilih salah satu) untuk mencari sepasang titik yang jaraknya terdekat satu sama lain dengan menerapkan algoritma divide and conquer untuk penyelesaiannya, dan perbandingannya dengan Algoritma Brute Force.

## BAB II

### ALGORITMA

Algoritma yang digunakan merupakan aplikasi dari algoritma *divide and conquer*. *Divide and conquer* terdiri atas 2 konsep utama, *divide*, dimana persoalan akan dibagi menjadi beberapa upa-persoalan yang memiliki kemiripan dengan persoalan semula namun dengan ukuran yang lebih kecil, dan *conquer*, dimana tiap upa-persoalan yang dibentuk akan diselesaikan secara rekursif apabila ukuran masih besar dan secara langsung apabila ukuran sudah cukup kecil.

#### Skema Umum Algoritma *Divide and Conquer*

```
procedure DIVIDEandCONQUER(input P : problem, n : integer)  
{ Menyelesaikan persoalan P dengan algoritma divide and conquer  
  Masukan: masukan persoalan P berukuran n  
  Luaran: solusi dari persoalan semula }  
Deklarasi  
  r : integer  
  
Algoritma  
  if n ≤ n0 then {ukuran persoalan P sudah cukup kecil }  
    SOLVE persoalan P yang berukuran n ini  
  else  
    DIVIDE menjadi r upa-persoalan, P1, P2, ..., Pr, yang masing-masing berukuran n1, n2, ..., nr  
    for masing-masing P1, P2, ..., Pr, do  
      DIVIDEandCONQUER(Pi, ni)  
    endfor  
    COMBINE solusi dari P1, P2, ..., Pr menjadi solusi persoalan semula  
  endif
```

Kompleksitas algoritma *divide and conquer*: 
$$T(n) = \begin{cases} g(n) & , n \leq n_0 \\ T(n_1) + T(n_2) \dots + T(n_r) + f(n) & , n > n_0 \end{cases}$$

Dikutip dari : [https://informatika.stei.itb.ac.id/~rinaldi.munir/Stmik/2020-2021/Algoritma-Divide-and-Conquer-\(2021\)-Bagian1.pdf](https://informatika.stei.itb.ac.id/~rinaldi.munir/Stmik/2020-2021/Algoritma-Divide-and-Conquer-(2021)-Bagian1.pdf)

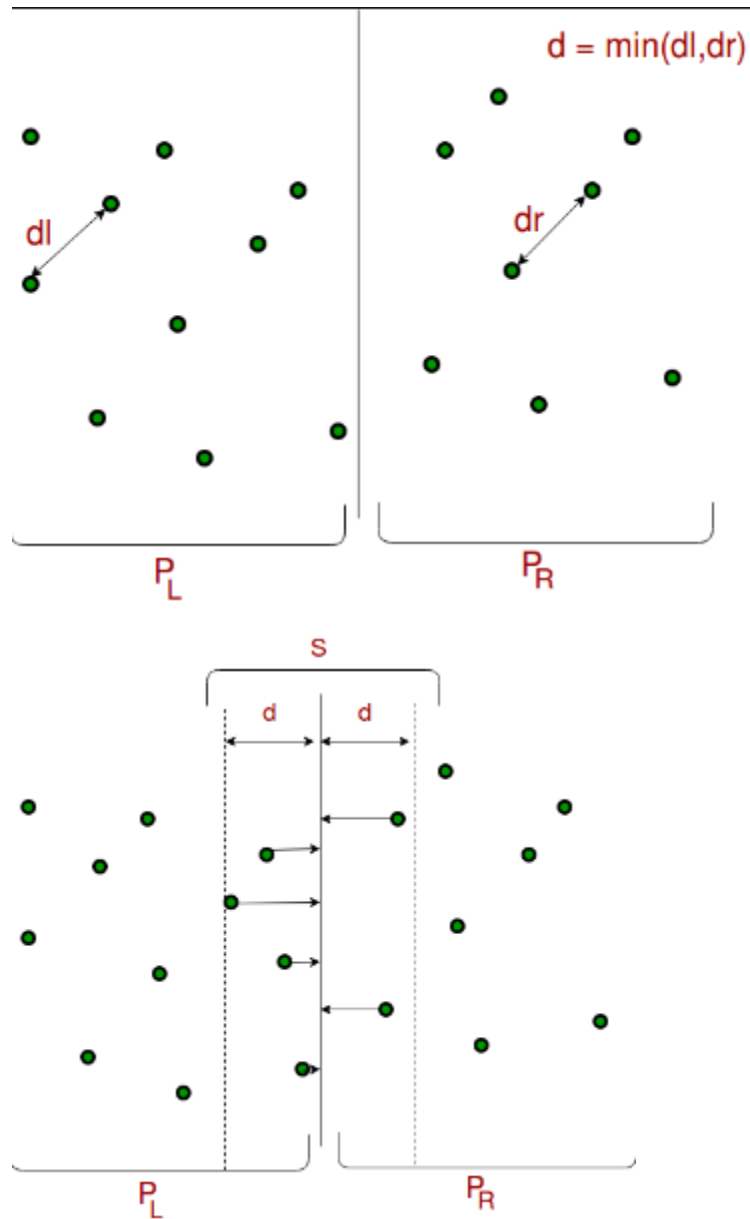
Persoalan mencari pasangan titik terdekat dari sekumpulan titik menggunakan 2 algoritma dan 1 rumus dasar. Rumus dasar yang digunakan adalah rumus untuk mencari jarak antara dua titik, yaitu *euclidean distance formula* yang dirumuskan sebagai berikut.

$$d = \sqrt{\sum_{i=1}^n (x_i - y_i)^2}$$

dengan *n* adalah jumlah dimensi, *x* dan *y* adalah titik yang diamati.

Algoritma *divide and conquer* untuk persoalan mencari pasangan titik terdekat dari sekumpulan titik adalah titik-titik akan dibagi menjadi 2 bagian sama besar hingga upa-persoalan yang muncul

menjadi setengah besarnya. Setelah dibagi menjadi 3, dengan 2 bagian sama besar, program akan mencari jarak terdekat antara dua titik dari kedua bagian tersebut dan 1 bagian berada di tengah/median kumpulan titik awal untuk memperhitungkan jarak terdekat yang muncul dari interaksi sisi kanan dan sisi kiri. Berikut ilustrasi dari algoritma:



Dikutip dari : <https://www.geeksforgeeks.org/closest-pair-of-points-using-divide-and-conquer-algorithm/>

Algoritma sorting dianggap menggunakan *quicksort*, dengan pertimbangan fungsi yang digunakan merupakan hasil *import* library python. Algoritma *quicksort* adalah algoritma pengurutan sekumpulan data yang terkenal dan tercepat. *Quicksort* merupakan salah satu aplikasi algoritma *divide and conquer* yang paling efisien.

## BAB III

### SOURCE CODE

Bahasa yang digunakan untuk persoalan ini adalah Python. Berikut adalah *source code* hasil implementasi persoalan dalam file `main.ipynb` dan `main.py`.

#### 1. Library

```
import random
import math
import plotly
import plotly.graph_objs as go
import time
```

Library yang digunakan adalah *random* untuk memunculkan titik-titik *random* yang akan digunakan nantinya, *math* untuk menghitung jarak *euclidian* antara satu titik dengan titik lainnya, *plotly* untuk memvisualisasikan titik-titik dalam suatu *graph* tiga dimesional yang interaktif, dan *time* untuk mengukur waktu eksekusi program.

#### 2. Fungsi

```
def distance(point1, point2):
    return math.sqrt((point1[0]-point2[0])**2 + (point1[1]-point2[1])**2 + (point1[2]-point2[2])**2)
```

```
def exhaustive(points):
    n = len(points)
    count = 0
    if n <= 1:
        return None
    elif n == 2:
        return [points, count]
    else:
        mind = distance(points[0], points[1])
        count+=1
        closest = [points[0], points[1]]
        for i in range(n):
            for j in range(i+1, n):
                dist = distance(points[i], points[j])
                count +=1
                if dist < mind:
                    mind = dist
                    closest = [points[i], points[j]]
        return [closest, count]
```

```

def main_alg(points):
    n = len(points)
    count = 0
    if n <= 3:
        return exhaustive(points)
    else:
        mid = n//2
        sortedps=sorted(points, key=lambda p: p[0])
        left_points=sortedps[:mid]
        right_points=sortedps[mid:]
        [left, c1]=main_alg(left_points)
        count+=c1
        [right,c2]=main_alg(right_points)
        count+=c2
        if distance(left[0],left[1])<distance(right[0],right[1]):
            closest=left
            mind=distance(left[0], left[1])
        else:
            closest=right
            mind=distance(right[0], right[1])
        count +=2
        mid_points=[]
        for point in sortedps:
            if abs(point[0]-sortedps[mid][0])<mind:
                mid_points.append(point)
        for i in range(len(mid_points)):
            j=i+1
            while j<len(mid_points) and mid_points[j][1]-mid_points[i][1]<mind:
                dist=distance(mid_points[i], mid_points[j])
                count+=1
                if dist<mind:
                    mind=dist
                    closest=[mid_points[i], mid_points[j]]
                j+=1
        return [closest,count]

```

Terdapat 3 fungsi utama dalam program ini, yaitu *distance*, *exhaustive*, dan *main\_alg*. Fungsi *distance* berfungsi untuk mengembalikan jarak antara dua titik *point1* dan *point2*. Fungsi *exhaustive* akan mencari jarak terdekat antara 2 titik dalam sekupulan set titik secara *brute force*. Fungsi *main\_alg* akan mencari jarak terdekat antara 2 titik dalam sekumpulan set titik dengan menggunakan konsep *divide and conquer*.

```

n = int(input("Input n: "))

print(n, "points")
print("")

points = [(random.randrange(0,150), random.randrange(0,150), random.randrange(0,150)) for i in range(n)]
print("Random points:", points)

start_time = time.time()
[closestbf, count] = exhaustive(points)
ttime= time.time()-start_time

print("")
print("Brute Force")
print("The closest pair:", closestbf, "with distance", "{:.2f}".format(distance(closestbf[0], closestbf[1])))
print("Number of Euclidian Distance Formula called:", count)
print("Total time of execution:", "{:.5f}".format(ttime * 1000), " ms")

start_time = time.time()
[closestdnc, count] = main_alg(points)
ttime= time.time()-start_time

print("")
print("Divide and conquer")
print("The closest pair:", closestdnc, "with distance", "{:.2f}".format(distance(closestdnc[0], closestdnc[1])))
print("Number of Euclidian Distance Formula called:", count)
print("Total time of execution:", "{:.5f}".format(ttime * 1000), " ms")

```

Semua fungsi akan disusun pada bagian utama, dimana akan memunculkan hasil berdasarkan 2 jenis algoritma, *exhaustive* dan *divide and conquer*.

Pemunculan titik-titik secara acak dilakukan menggunakan library *random*. Perlu diketahui bahwa angka yang dimunculkan hanya akan berada diinterval  $0 < x < 150$ . Jika ingin mengubah intervalnya, dapat dilakukan dengan mengubah parameter *random.randrange(a,b)* dengan a adalah batas bawah dan b adalah batas atas intervalnya.



## BAB IV

### TEST CASE

1.  $n = 16$

16 points

Random points: [(28, 118, 43), (129, 74, 135), (85, 44, 133), (147, 27, 14), (77, 118, 64), (78, 73, 27), (10, 40, 44), (48, 9, 42), (128, 4, 41), (140, 40, 131), (73, 80, 129), (4, 102, 114), (122, 13, 60), (119, 107, 51), (40, 137, 72), (42, 30, 54)]

Brute Force

The closest pair: [(128, 4, 41), (122, 13, 60)] with distance 21.86

Number of Euclidian Distance Formula called: 121

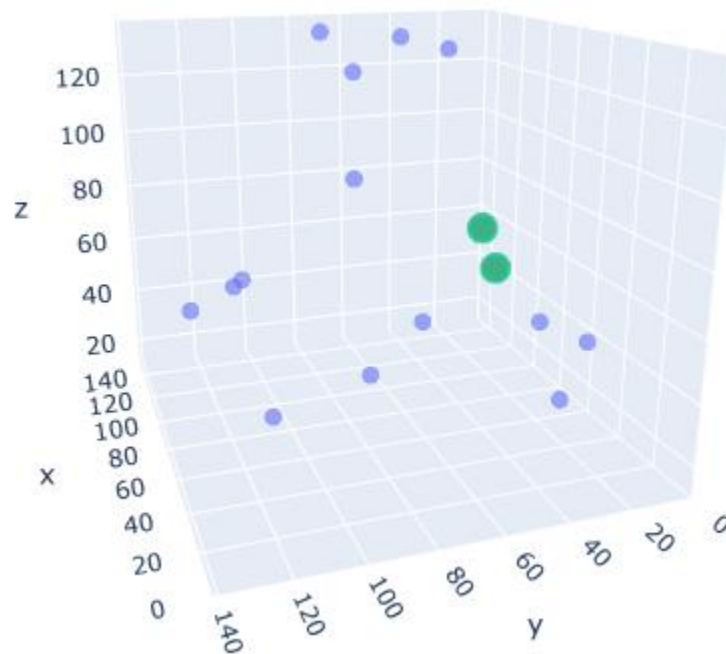
Total time of execution: 1.00493 ms

Divide and conquer

The closest pair: [(122, 13, 60), (128, 4, 41)] with distance 21.86

Number of Euclidian Distance Formula called: 46

Total time of execution: 0.99230 ms



16 points

Random points: [(36, 90, 91), (6, 29, 24), (97, 71, 106), (105, 50, 17), (85, 44, 4), (83, 20, 144), (23, 84, 127), (110, 84, 33), (20, 33, 122), (66, 41, 112), (103, 125, 106), (47, 116, 68), (0, 44, 119), (4, 45, 9), (34, 7, 124), (102, 73, 59)]

Brute Force

The closest pair: [(6, 29, 24), (4, 45, 9)] with distance 22.02

Number of Euclidian Distance Formula called: 121

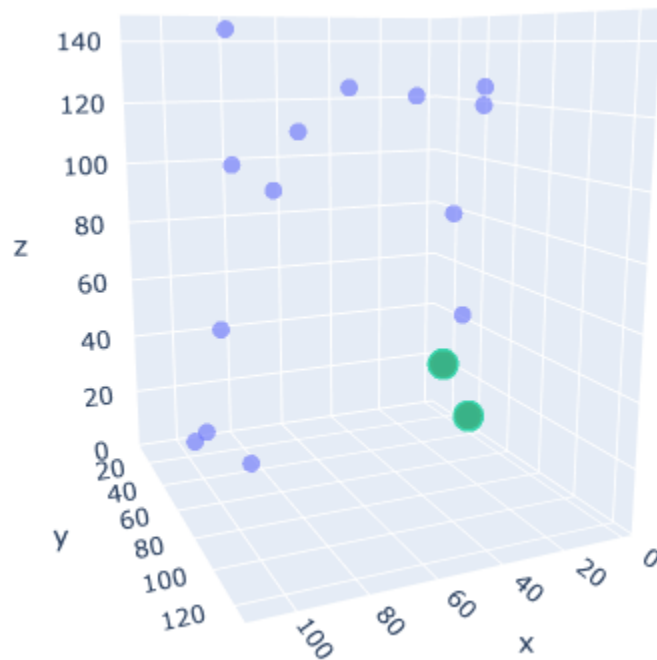
Total time of execution: 0.00000 ms

Divide and conquer

The closest pair: [(4, 45, 9), (6, 29, 24)] with distance 22.02

Number of Euclidian Distance Formula called: 53

Total time of execution: 0.00000 ms



16 points

Random points: [(47, 131, 17), (11, 22, 52), (5, 30, 89), (78, 147, 87), (12, 20, 37), (107, 18, 16), (21, 89, 49), (104, 25, 26), (77, 112, 107), (146, 77, 78), (95, 82, 97), (112, 80, 94), (126, 28, 52), (68, 146, 6), (84, 35, 22), (115, 86, 27)]

Brute Force

The closest pair: [(107, 18, 16), (104, 25, 26)] with distance 12.57

Number of Euclidian Distance Formula called: 121

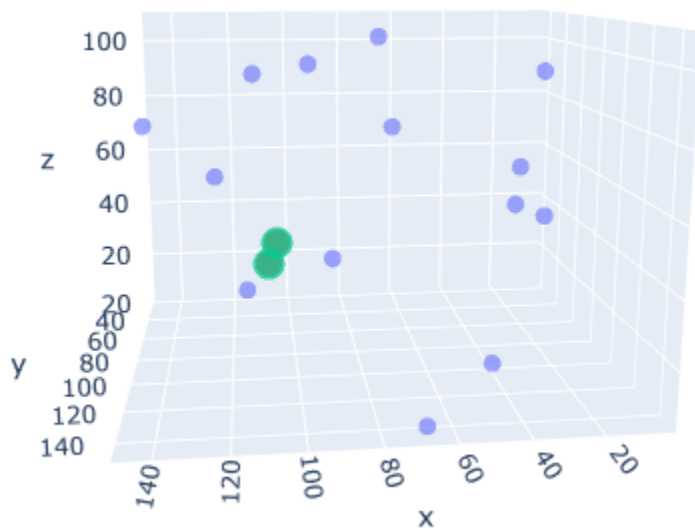
Total time of execution: 0.00000 ms

Divide and conquer

The closest pair: [(104, 25, 26), (107, 18, 16)] with distance 12.57

Number of Euclidian Distance Formula called: 31

Total time of execution: 0.00000 ms



2. n = 64

64 points

Random points: [(111, 36, 21), (143, 40, 18), (70, 51, 132), (146, 68, 14), (24, 70, 49), (65, 56, 122), (20, 38, 60), (100, 101, 86), (120, 32, 41), (40, 149, 137), (38, 91, 51), (103, 58, 27), (15, 103, 46), (115, 145, 137), (140, 81, 69), (32, 103, 123), (100, 74, 140), (10, 77, 12), (77, 106, 67), (137, 18, 14), (90, 126, 0), (77, 25, 56), (85, 68, 69), (64, 60, 84), (22, 142, 139), (122, 88, 134), (10, 146, 32), (49, 132, 11), (97, 80, 117), (94, 28, 83), (120, 107, 4), (126, 54, 19), (42, 13, 90), (125, 84, 73), (109, 17, 29), (48, 97, 30), (113, 55, 31), (100, 61, 41), (119, 133, 97), (130, 70, 134), (119, 140, 57), (90, 92, 126), (4, 138, 91), (138, 146, 96), (119, 15, 32), (127, 118, 5), (99, 79, 76), (15, 116, 77), (28, 13, 83), (10, 107, 98), (3, 142, 82), (10, 19, 69), (57, 4, 11), (100, 119, 70), (67, 117, 36), (18, 108, 108), (12, 76, 134), (132, 6, 56), (5, 112, 110), (142, 114, 60), (120, 122, 104), (128, 8, 41), (7, 108, 131), (119, 83, 125)]

Brute Force

The closest pair: [(4, 138, 91), (3, 142, 82)] with distance 9.90

Number of Euclidian Distance Formula called: 2017

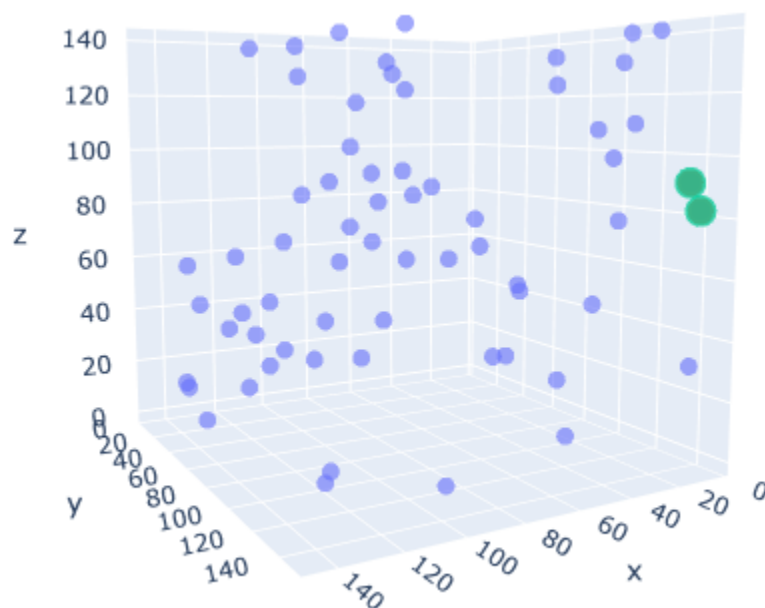
Total time of execution: 4.00615 ms

Divide and conquer

The closest pair: [(3, 142, 82), (4, 138, 91)] with distance 9.90

Number of Euclidian Distance Formula called: 375

Total time of execution: 0.98944 ms



64 points

Random points: [(37, 76, 73), (144, 48, 79), (66, 68, 80), (34, 146, 100), (99, 115, 118), (20, 53, 47), (26, 129, 0), (33, 56, 112), (120, 95, 71), (24, 142, 20), (43, 18, 93), (132, 79, 76), (87, 137, 124), (68, 29, 143), (73, 104, 59), (108, 146, 119), (20, 7, 115), (77, 53, 98), (57, 48, 1), (85, 145, 125), (61, 99, 136), (111, 2, 113), (24, 44, 99), (135, 69, 33), (34, 102, 25), (77, 44, 109), (103, 97, 138), (115, 132, 75), (30, 88, 1), (108, 26, 25), (138, 63, 107), (7, 118, 107), (54, 86, 100), (50, 88, 91), (75, 91, 133), (3, 96, 117), (26, 52, 77), (3, 8, 21), (111, 33, 7), (55, 23, 45), (99, 111, 128), (77, 0, 33), (75, 33, 107), (69, 51, 59), (106, 56, 0), (45, 138, 87), (89, 102, 129), (30, 102, 73), (147, 119, 83), (5, 100, 4), (142, 14, 31), (13, 34, 96), (111, 110, 120), (124, 149, 1), (12, 144, 87), (4, 4, 22), (82, 47, 130), (64, 36, 0), (1, 145, 135), (40, 119, 88), (28, 74, 63), (43, 1, 125), (8, 38, 47), (87, 102, 33)]

Brute Force

The closest pair: [(3, 8, 21), (4, 4, 22)] with distance 4.24

Number of Euclidian Distance Formula called: 2017

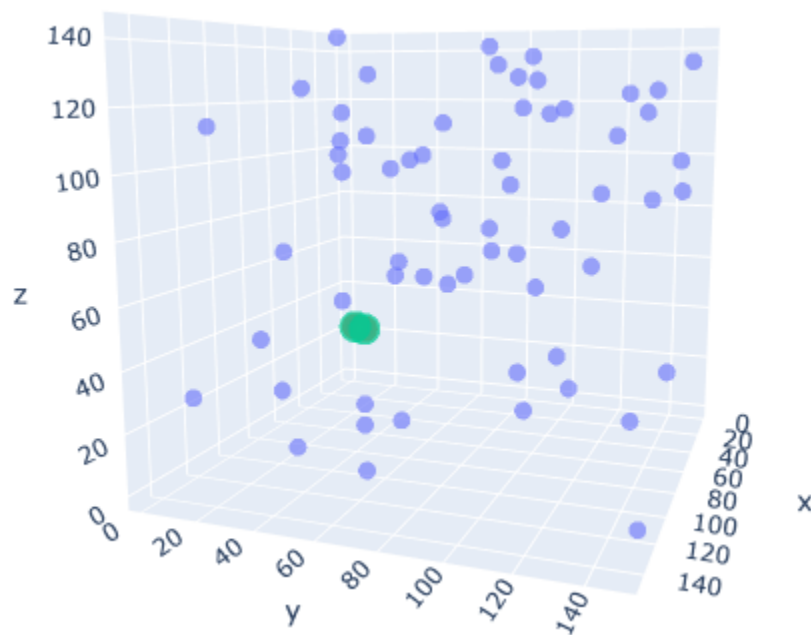
Total time of execution: 2.98095 ms

Divide and conquer

The closest pair: [(3, 8, 21), (4, 4, 22)] with distance 4.24

Number of Euclidian Distance Formula called: 282

Total time of execution: 1.00064 ms



64 points

Random points: [(54, 14, 11), (13, 129, 78), (128, 112, 40), (98, 22, 54), (5, 44, 149), (127, 96, 47), (1, 93, 96), (93, 51, 5), (29, 135, 144), (103, 8, 16), (49, 136, 48), (135, 19, 49), (119, 125, 1), (64, 110, 37), (38, 29, 45), (141, 58, 112), (132, 113, 10), (95, 105, 49), (137, 39, 90), (83, 124, 87), (72, 146, 104), (105, 68, 31), (19, 41, 142), (148, 70, 22), (41, 6, 100), (80, 63, 71), (51, 47, 16), (28, 43, 136), (22, 53, 140), (57, 14, 81), (7, 80, 138), (36, 144, 46), (123, 131, 92), (104, 110, 124), (97, 25, 11), (34, 120, 46), (0, 82, 108), (145, 128, 107), (63, 84, 1), (135, 45, 60), (123, 115, 86), (77, 107, 70), (135, 130, 58), (10, 96, 68), (28, 9, 51), (10, 88, 134), (65, 128, 68), (96, 62, 129), (43, 11, 51), (3, 118, 6), (23, 84, 86), (119, 15, 130), (131, 29, 127), (113, 87, 19), (53, 141, 28), (7, 120, 141), (99, 43, 109), (102, 133, 69), (38, 108, 101), (78, 16, 128), (37, 109, 64), (94, 70, 42), (15, 45, 59), (69, 131, 89)]

Brute Force

The closest pair: [(7, 80, 138), (10, 88, 134)] with distance 9.43

Number of Euclidian Distance Formula called: 2017

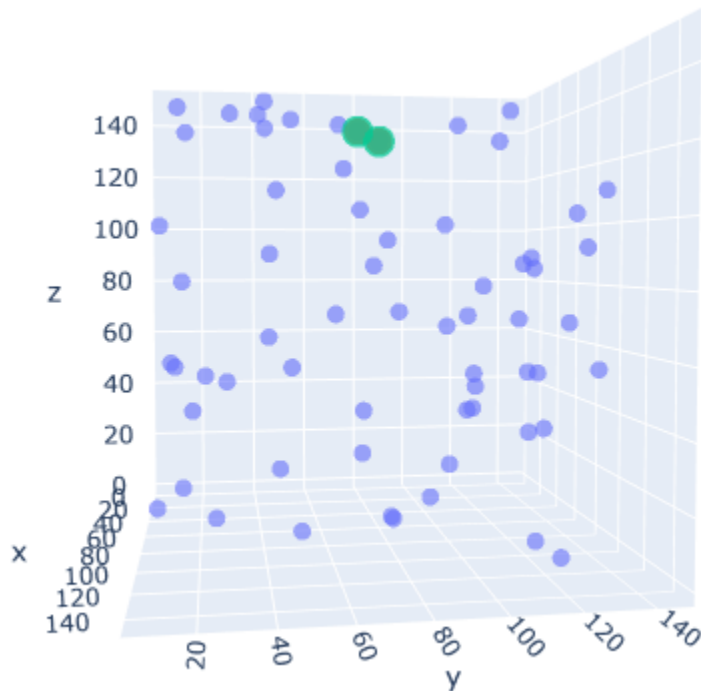
Total time of execution: 3.99733 ms

Divide and conquer

The closest pair: [(7, 80, 138), (10, 88, 134)] with distance 9.43

Number of Euclidian Distance Formula called: 442

Total time of execution: 0.99945 ms



3.  $n = 128$

128 points

Random points: [(4, 110, 35), (87, 78, 92), (22, 31, 69), (43, 84, 47), (99, 81, 145), (144, 147, 84), (63, 111, 40), (0, 74, 71), (85, 118, 104), (54, 129, 105), (87, 45, 115), (56, 49, 83), (139, 15, 90), (5, 78, 58), (71, 1, 138), (32, 6, 44), (63, 83, 148), (125, 52, 56), (120, 95, 1), (107, 79, 44), (131, 100, 112), (17, 145, 91), (63, 12, 4), (129, 75, 108), (68, 1, 26), (139, 73, 33), (127, 70, 125), (137, 144, 45), (96, 96, 48), (87, 80, 148), (24, 120, 9), (11, 12, 117), (8, 114, 8), (20, 43, 107), (83, 117, 42), (76, 73, 106), (4, 61, 101), (120, 75, 136), (118, 38, 50), (148, 91, 115), (31, 96, 52), (44, 26, 0), (21, 115, 111), (41, 44, 69), (68, 77, 35), (105, 111, 46), (96, 64, 76), (119, 81, 66), (77, 8, 32), (9, 42, 81), (75, 71, 44), (25, 148, 43), (3, 110, 85), (79, 10, 99), (58, 81, 18), (144, 23, 5), (137, 54, 46), (128, 61, 139), (57, 108, 61), (113, 26, 82), (113, 87, 139), (43, 133, 81), (69, 17, 49), (63, 70, 29), (44, 43, 27), (26, 56, 70), (26, 72, 81), (46, 20, 125), (65, 53, 36), (97, 148, 89), (65, 113, 122), (57, 53, 30), (9, 42, 146), (130, 42, 64), (45, 119, 48), (138, 113, 24), (84, 136, 129), (135, 105, 75), (149, 10, 111), (108, 100, 14), (138, 88, 80), (26, 36, 117), (49, 50, 110), (110, 76, 91), (79, 139, 101), (121, 98, 15), (23, 136, 52), (51, 61, 103), (23, 147, 95), (35, 121, 31), (67, 126, 131), (43, 16, 34), (14, 121, 12), (66, 138, 91), (54, 125, 62), (70, 50, 149), (121, 0, 130), (42, 69, 85), (52, 141, 18), (101, 105, 41), (105, 83, 121), (4, 86, 117), (13, 86, 36), (38, 14, 70), (10, 109, 34), (87, 50, 136), (81, 37, 75), (107, 111, 117), (26, 36, 90), (86, 62, 48), (47, 145, 141), (73, 136, 120), (27, 44, 78), (126, 76, 7), (145, 128, 72), (149, 45, 99), (34, 135, 51), (6, 110, 8), (123, 43, 84), (142, 67, 39), (93, 73, 72), (110, 79, 4), (141, 76, 137), (103, 105, 72), (71, 13, 114), (52, 141, 11), (136, 52, 127), (120, 92, 11)]

Brute Force

The closest pair: [(8, 114, 8), (6, 110, 8)] with distance 4.47

Number of Euclidian Distance Formula called: 8129

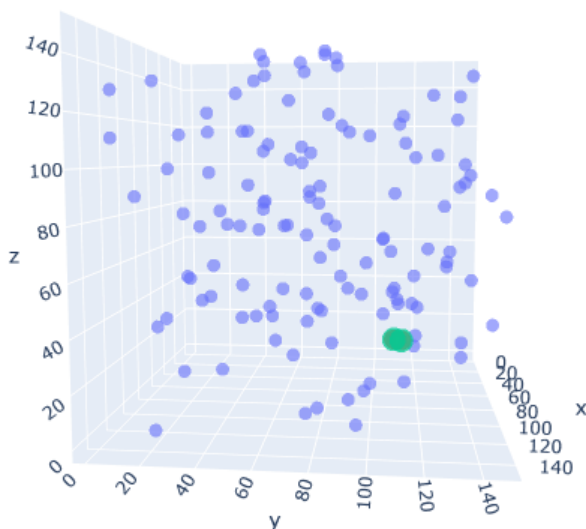
Total time of execution: 8.98790 ms

Divide and conquer

The closest pair: [(6, 110, 8), (8, 114, 8)] with distance 4.47

Number of Euclidian Distance Formula called: 829

Total time of execution: 1.00136 ms



128 points

Random points: [(113, 0, 140), (128, 90, 17), (119, 9, 2), (59, 109, 128), (108, 93, 110), (105, 106, 76), (68, 99, 20), (6, 12, 113), (27, 78, 110), (35, 74, 58), (120, 136, 95), (113, 57, 65), (135, 51, 101), (108, 105, 83), (146, 129, 98), (118, 51, 25), (79, 137, 64), (136, 111, 95), (112, 135, 132), (142, 86, 39), (90, 81, 38), (71, 149, 26), (12, 136, 115), (59, 52, 109), (96, 81, 130), (21, 41, 5), (20, 142, 46), (31, 106, 131), (6, 41, 61), (112, 145, 97), (77, 33, 124), (8, 138, 104), (2, 6, 75), (39, 58, 34), (43, 136, 49), (76, 106, 24), (22, 25, 32), (78, 77, 8), (77, 121, 13), (20, 84, 72), (137, 100, 53), (120, 67, 5), (101, 17, 64), (25, 1, 147), (96, 73, 63), (137, 21, 40), (80, 15, 16), (125, 53, 147), (25, 36, 67), (51, 20, 139), (118, 19, 36), (44, 139, 36), (138, 123, 66), (123, 50, 1), (121, 147, 99), (87, 139, 99), (78, 129, 62), (5, 147, 40), (22, 98, 137), (102, 50, 116), (53, 122, 123), (8, 71, 147), (123, 100, 95), (54, 23, 3), (139, 34, 126), (14, 85, 91), (113, 105, 134), (123, 57, 2), (32, 52, 118), (149, 125, 125), (58, 91, 122), (93, 81, 54), (136, 103, 112), (96, 62, 24), (20, 17, 55), (45, 101, 62), (140, 73, 60), (137, 30, 141), (39, 113, 18), (20, 75, 7), (3, 30, 131), (34, 95, 124), (114, 48, 43), (115, 46, 122), (103, 107, 31), (78, 97, 86), (42, 140, 7), (60, 66, 11), (23, 48, 54), (81, 27, 22), (109, 74, 105), (104, 34, 25), (137, 112, 28), (139, 102, 133), (59, 47, 71), (51, 38, 120), (105, 85, 29), (60, 85, 127), (43, 109, 34), (53, 22, 92), (48, 98, 28), (146, 54, 60), (5, 61, 5), (38, 87, 95), (54, 63, 68), (29, 143, 121), (91, 125, 98), (21, 148, 34), (112, 15, 103), (100, 2, 124), (116, 39, 107), (115, 102, 30), (1, 62, 131), (66, 56, 63), (56, 50, 87), (45, 70, 106), (73, 110, 73), (51, 20, 45), (0, 121, 4), (133, 76, 113), (53, 75, 22), (119, 122, 114), (80, 126, 112), (114, 67, 101), (74, 8, 37), (24, 147, 35), (35, 121, 72), (69, 115, 31)]

Brute Force

The closest pair: [(21, 148, 34), (24, 147, 35)] with distance 3.32

Number of Euclidian Distance Formula called: 8129

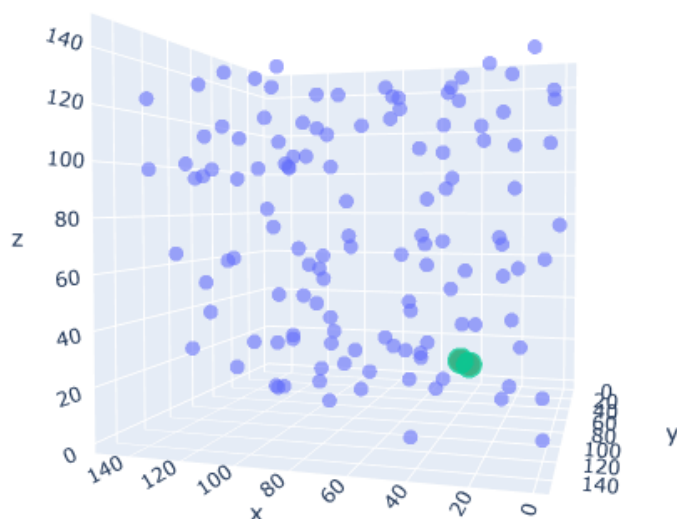
Total time of execution: 8.99053 ms

Divide and conquer

The closest pair: [(21, 148, 34), (24, 147, 35)] with distance 3.32

Number of Euclidian Distance Formula called: 780

Total time of execution: 2.00105 ms





128 points

Random points: [(60, 69, 131), (81, 106, 42), (64, 125, 22), (113, 95, 102), (41, 121, 23), (18, 110, 38), (74, 122, 56), (139, 119, 70), (91, 122, 29), (102, 70, 27), (48, 116, 29), (135, 67, 30), (81, 72, 56), (59, 16, 112), (100, 91, 105), (148, 23, 14), (135, 113, 38), (13, 117, 41), (122, 110, 24), (65, 120, 91), (24, 1, 30), (79, 28, 135), (2, 147, 122), (144, 120, 0), (52, 63, 39), (32, 9, 126), (23, 73, 21), (36, 144, 81), (141, 60, 29), (43, 74, 77), (53, 46, 14), (12, 68, 117), (3, 38, 134), (50, 122, 17), (143, 118, 122), (76, 147, 94), (56, 86, 102), (147, 109, 126), (98, 96, 84), (90, 138, 47), (75, 116, 140), (130, 4, 127), (112, 138, 117), (130, 61, 135), (43, 2, 34), (78, 5, 98), (54, 79, 14), (38, 32, 12), (3, 131, 27), (148, 63, 50), (96, 51, 135), (66, 64, 99), (48, 97, 84), (81, 137, 109), (14, 11, 61), (20, 129, 115), (49, 85, 18), (59, 136, 5), (43, 106, 97), (123, 39, 144), (101, 17, 37), (49, 147, 114), (134, 26, 141), (66, 132, 81), (34, 110, 72), (25, 141, 90), (105, 36, 7), (44, 122, 143), (132, 136, 31), (126, 94, 146), (11, 78, 91), (89, 71, 29), (19, 42, 27), (71, 71, 18), (15, 140, 96), (112, 124, 71), (140, 57, 21), (23, 28, 77), (23, 22, 55), (85, 135, 28), (59, 108, 55), (17, 144, 8), (111, 30, 122), (95, 75, 13), (70, 93, 91), (123, 14, 64), (84, 71, 17), (88, 133, 18), (141, 7, 59), (102, 100, 27), (70, 14, 71), (57, 57, 58), (14, 146, 143), (59, 48, 1), (47, 23, 89), (89, 14, 102), (139, 131, 108), (94, 134, 6), (134, 119, 99), (38, 105, 42), (58, 70, 47), (5, 78, 147), (120, 73, 134), (44, 137, 139), (123, 120, 57), (134, 48, 105), (30, 30, 123), (9, 73, 39), (65, 6, 106), (22, 8, 138), (22, 83, 53), (94, 5, 117), (28, 106, 144), (11, 64, 15), (134, 50, 144), (40, 130, 60), (84, 3, 76), (119, 117, 0), (122, 36, 22), (17, 56, 3), (14, 43, 101), (10, 84, 113), (107, 47, 131), (144, 56, 117), (8, 127, 20), (30, 29, 145), (32, 20, 107), (70, 137, 45)]

Brute Force

The closest pair: [(141, 60, 29), (140, 57, 21)] with distance 8.60

Number of Euclidian Distance Formula called: 8129

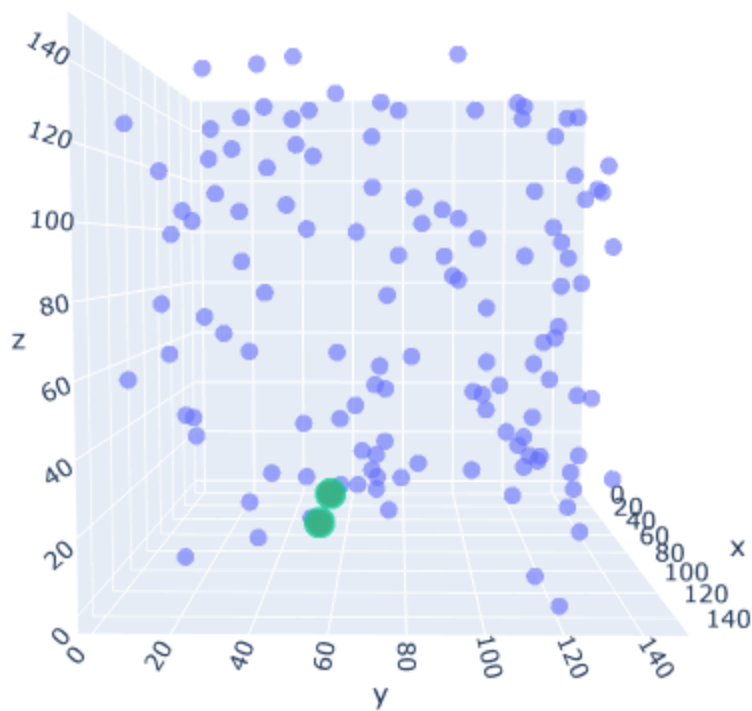
Total time of execution: 9.01890 ms

Divide and conquer

The closest pair: [(140, 57, 21), (141, 60, 29)] with distance 8.60

Number of Euclidian Distance Formula called: 1225

Total time of execution: 1.95527 ms



4.  $n = 1000$

Brute Force

The closest pair: [(82, 127, 38), (83, 127, 38)] with distance 1.00

Number of Euclidian Distance Formula called: 499501

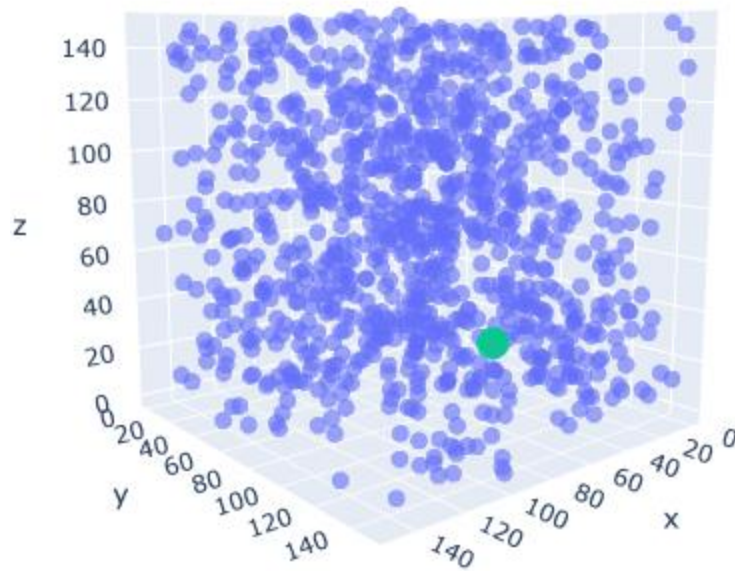
Total time of execution: 522.17364 ms

Divide and conquer

The closest pair: [(82, 127, 38), (83, 127, 38)] with distance 1.00

Number of Euclidian Distance Formula called: 13040

Total time of execution: 22.02654 ms



#### Brute Force

The closest pair: [(61, 84, 24), (60, 84, 25)] with distance 1.41

Number of Euclidian Distance Formula called: 499501

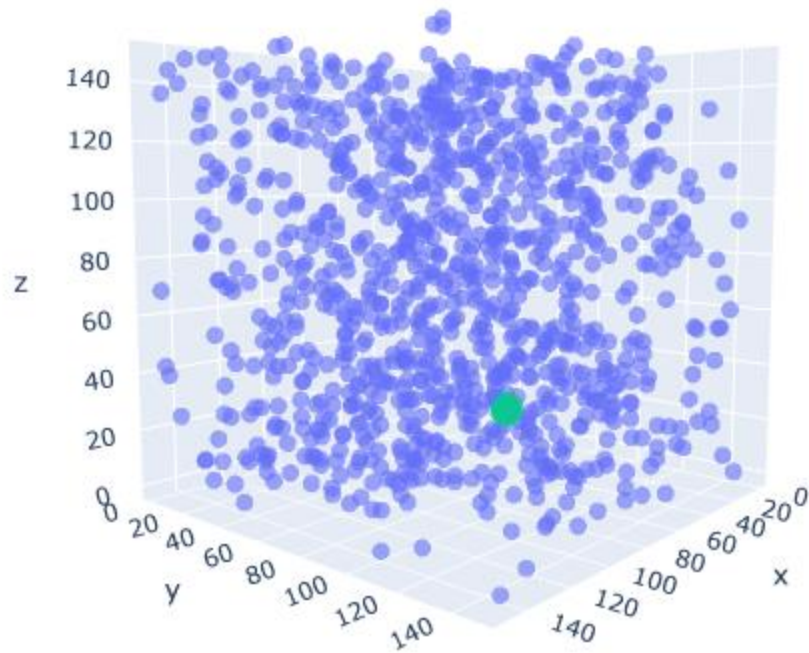
Total time of execution: 510.36596 ms

#### Divide and conquer

The closest pair: [(60, 84, 25), (61, 84, 24)] with distance 1.41

Number of Euclidian Distance Formula called: 13553

Total time of execution: 20.77866 ms



#### Brute Force

The closest pair: [(140, 102, 133), (140, 102, 132)] with distance 1.00

Number of Euclidian Distance Formula called: 499501

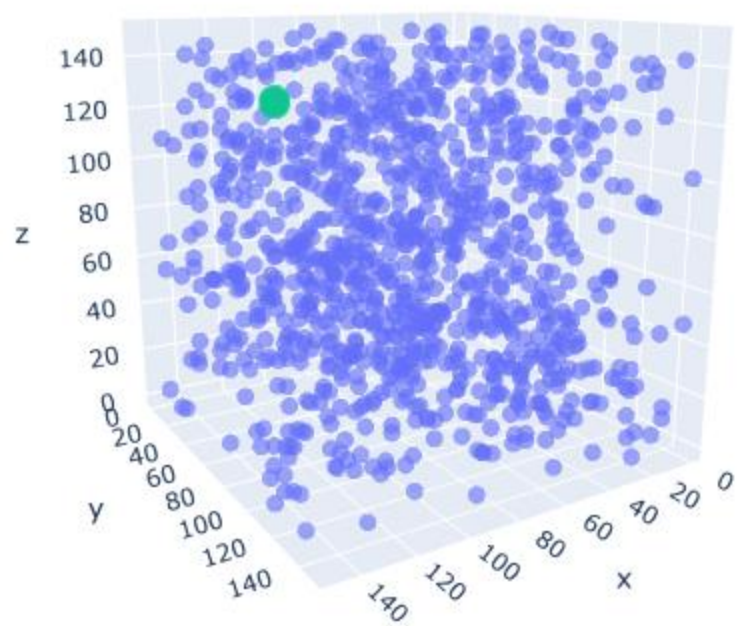
Total time of execution: 535.97236 ms

#### Divide and conquer

The closest pair: [(140, 102, 133), (140, 102, 132)] with distance 1.00

Number of Euclidian Distance Formula called: 13919

Total time of execution: 23.00858 ms



## BAB V

### TABEL

Poin	YA	TIDAK
1. Program berhasil dikompilasi tanpa kesalahan	✓	
2. Program berhasil <i>running</i>	✓	
3. Program dapat menerima masukan dan menuliskan luaran	✓	
4. Luaran program sudah benar (solusi <i>closest pair</i> benar)	✓	
5. Bonus 1 dikerjakan	✓	
6. Bonus 2 dikerjakan		✓

## **LINK REPOSITORY**

[https://github.com/maximatey/Tucil2\\_13521061](https://github.com/maximatey/Tucil2_13521061)