

# MAXIM KOLOMENSKIY

## Game Programmer

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### PROFESSIONAL SUMMARY

Over 8 years of experience in C# programming within Unity, with more than 15 games developed. Recorded over 70 Unity tutorials and created a C# programming Udemy course with over 300 purchases. Skilled in crafting unique game mechanics and solving unconventional problems that require creative thinking. Experience includes working in small teams of 2-3 people at D2D Studio and larger teams of 15 at Playwind Games as a gameplay programmer.

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### WORK EXPERIENCE

**Playwind Games** | Vauxhall, London | Unity Game Programmer Jun 2023 - Sep 2023

- Played a key role in developing front-end level mechanics and UI systems for MiiWorld - a game with over 1+ million downloads on the Google Play Store.
- Incorporated GitHub and SourceTree, collaborating with a team of 15 members and maintaining project integrity, resulting in streamlined project updates.
- Contributed to daily meetings, offering ideas and suggestions to enhance game mechanics, design, and overall player experience.

**D2D Studio** | Eindhoven, Netherlands | Game Developer Dec 2021 - Jan 2023

- Developed 8 interactive prototypes in Unity, closely following client specifications and feedback.
- Optimized game performance, achieving up to an 75% reduction in load times and improving frame rates across mobile devices and platforms.
- Collaborated within a small team (2-3 members), coordinating daily through ClickUp to establish and meet intermediate project milestones.

**Eximus Education** | London, England | Unity C# Tutor Dec 2022 - May 2023

- Taught Unity and C# programming to 5 students in both Russian and English languages.
- Designed personalized lesson plans, tailored to individual student goals and areas of interest to maximize learning outcomes.
- Incorporated industry best practices, teaching students not only technical skills but also professional habits, such as code organization, testing, and collaboration.

**Hilton** | London, England | F&B Assistant Mar 2023 - Jun 2023

- Delivered customer service to over 500 guests at large-scale events, serving drinks and addressing individual needs, ensuring a positive guest experience.
- Collaborated with a team of 8 colleagues in a fast-paced environment, maintaining smooth operations during peak hours.
- Served VIP guests, providing personalized service and ensuring a high level of attention to detail for exclusive clientele.

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## PROJECTS

<a href="#"><u>Diver Cat   Independent</u></a>	Oct 2024 - Present
<a href="#"><u>Mii World   Playwind Games   Game Programmer</u></a>	Jun 2023 - Sep 2023
<a href="#"><u>Chicken ARMy   Independent</u></a>	Apr 2023 - May 2023
<a href="#"><u>Avia Bomber   Independent</u></a>	Apr 2023 - Apr 2023
<a href="#"><u>Ragdoll Fight Arena   Independent</u></a>	Jan 2023 - Feb 2023
<a href="#"><u>Mining Race   D2D Studio   Game Programmer</u></a>	Dec 2022 - Jan 2023
<a href="#"><u>Thumb Wars   D2D Studio   Game Programmer</u></a>	Nov 2022 - Nov 2022
<a href="#"><u>Unity C# Programming Course</u></a>	Jun 2022 - Jun 2022
<a href="#"><u>Stickman Grapple   D2D Studio   Game Programmer</u></a>	Jun 2022 - Jun 2022
<a href="#"><u>Bird Simulator   Independent</u></a>	Apr 2022 - May 2022
<a href="#"><u>Flip Knife   D2D Studio   Game Programmer</u></a>	Mar 2022 - Apr 2022
<a href="#"><u>Flex Road   D2D Studio   Game Programmer</u></a>	Feb 2022 - Feb 2022
<a href="#"><u>Rocket Demolish   D2D Studio   Game Programmer</u></a>	Dec 2021 - Dec 2021
<a href="#"><u>Stretchy Basketball Prototype   Independent</u></a>	Dec 2021 - Dec 2021
<a href="#"><u>Survival Game Project   Independent</u></a>	Dec 2020 - May 2022
<a href="#"><u>YouTube - Unity Tutorials</u></a>	Jan 2019 - Jun 2022
<a href="#"><u>Glow Ball Bounce   Independent</u></a>	Oct 2019 - Nov 2019
<a href="#"><u>Basketball Puzzle   Independent</u></a>	May 2019 - Jun 2019

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## EDUCATION

<a href="#"><u>London South Bank University (LSBU)   BA (Hons) Game Design</u></a>	2022 - Present
<a href="#"><u>CompTIA A+   Cyber security certification</u></a>	2024 - 2024
<a href="#"><u>Tilburg University   Entrepreneurship and Business Innovation BSc</u></a>	2021 - 2022
<a href="#"><u>British School of Brussels (BSB)   Higher Education</u></a>	2015 - 2021

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## SKILLS

C# Programming	3D Modeling	Game UI/UX Design
Unity Engine	Game Optimization	Version Control (Git)
Physics and Math Knowledge	AI Programming	Debugging

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## TECHNICAL PROFICIENCIES

Unity	Blender	Unreal Engine 5
C#	Photoshop	C++
GitHub	Davinci Resolve	Python