Maxim Kolomenskiy

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About

A reliable and tech-savvy with a background in hospitality, customer service, and self-managed project work. Previously worked at Hilton London assisting high-volume events and VIP guests, and spent 2+ years working in collaborative and independent roles in the tech industry. Eager to bring a calm, and problem-solving attitude to a concierge role.

Work Experience

Hilton on Park Lane   **London, England**
F&B Assistant   Mar '24 - Jun '24

- Delivered customer service to over 500 guests at large-scale events, serving drinks and addressing individual needs, ensuring a positive guest experience.
- Collaborated with a team of 8 colleagues in a fast-paced environment, maintaining smooth operations during peak hours.
- Served VIP guests, providing personalised service and ensuring a high level of attention to detail for exclusive clientele.

Playwind Games   **Vauxhall, London**
Unity Game Programmer   Jun '23 - Sep '23

- Played a key role in developing front-end level mechanics and UI systems for MiiWorld - a game with over 5+ million downloads on the Google Play Store.

Eximus Education   **London, England**
Unity C# Tutor   Dec '22 - May '23

- Taught Unity and C# programming to 5 students in both Russian and English languages.

Education

London South Bank University (LSBU)   Jun '25
BA (Hons) | Game Design

British School of Brussels (BSB)   Jun '21
Other | Higher Education

Certifications

CompTIA A+   Jun '24
Cyber security certification | Expires: Aug '26

Covers networking concepts and technologies (latency, bandwidth, networking protocols), hardware (performance requirements, hardware limitations and bottlenecks) and other topics such as virtualisation, cloud computing, security, and troubleshooting.

Skills

Customer Service · Communication · Problem-Solving · Time Management · Self-Motivated · IT Troubleshooting · Photoshop