

More than just a phase: The LSST atmospheric PSF

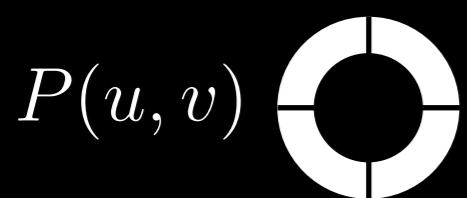
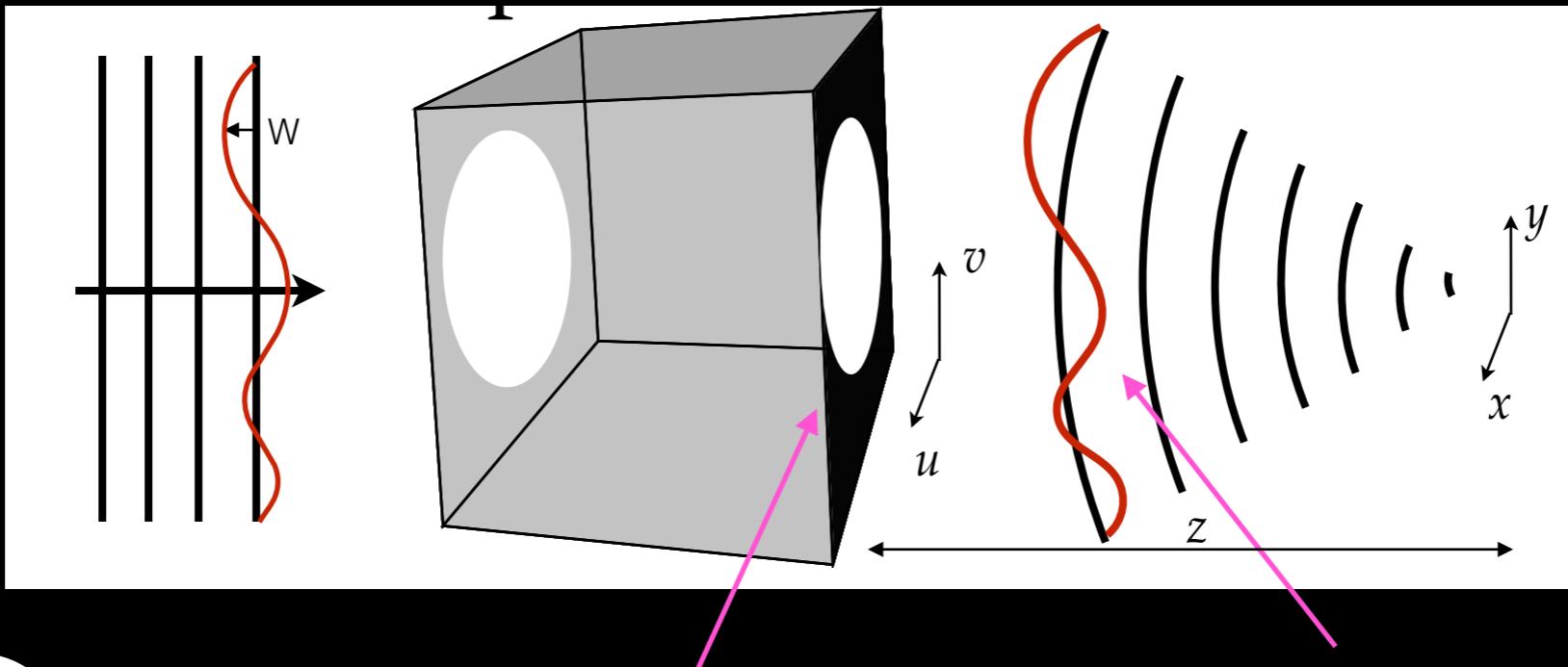
Josh Meyers

Warm up.

- Decide if each statement is true or false. If false, say why.
 - Telescopes turn angles into positions.
 - The PSF and wavefront contain the same information.
 - The PSF does not depend on the object being imaged.

Fourier Optics

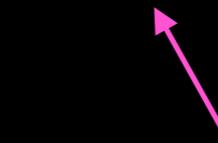
credit: Aaron Roodman



Aperture transmission function

Wavefront aberrations

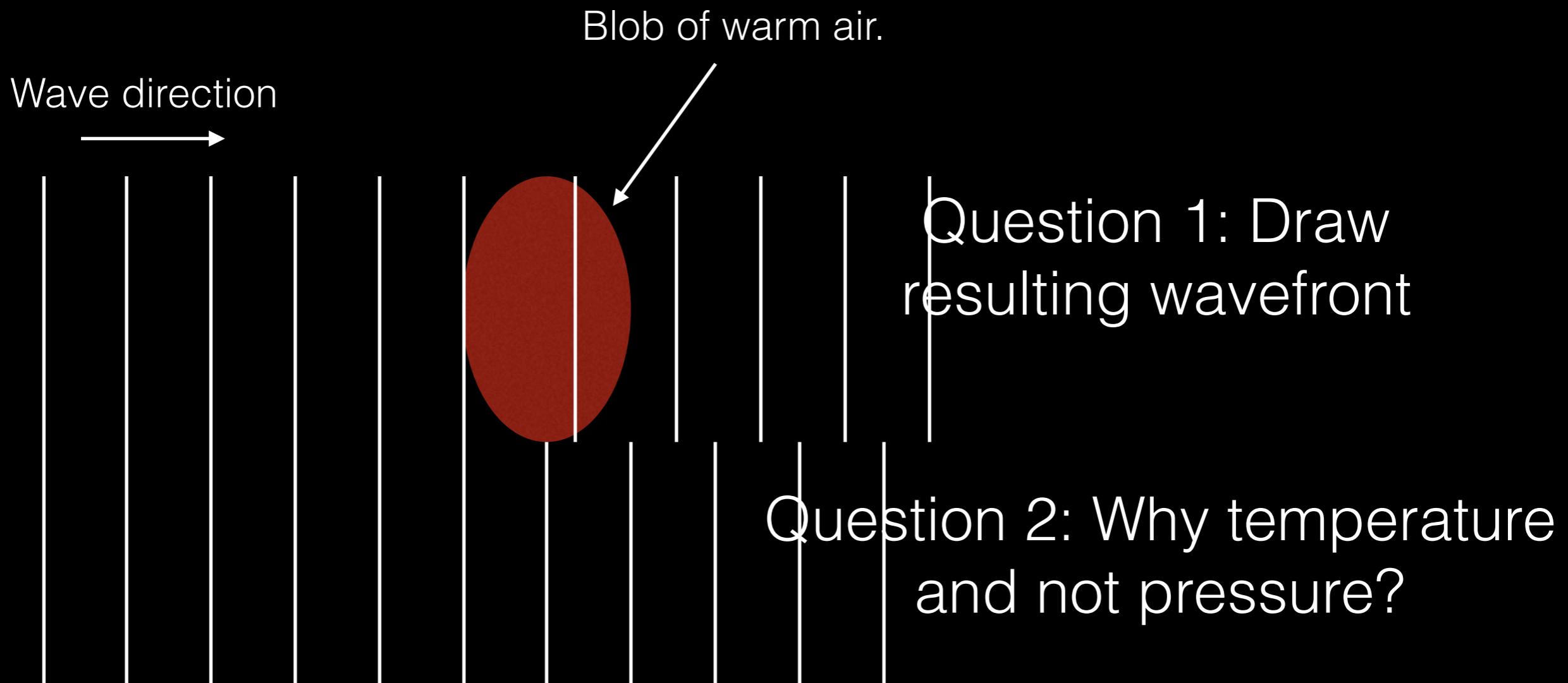
$$I(x, y) \propto \left| \int \overline{P(u, v)} \exp \left[\frac{-2\pi i}{\lambda} W(u, v) \right] \exp \left[\frac{2\pi i}{\lambda z} (xu + yv) \right] du dv \right|^2$$



Fourier transform kernel

Atmospheric Phase: refractive index of air

$$n = 1 + 0.00029 \frac{\rho}{1.3 \times 10^{-3} \text{ g cm}^{-3}}$$



Data!

- Chris Stubbs told me last December that I need more real data, less simulations...
- Happens that I'm on the time allocation committee for one telescope...

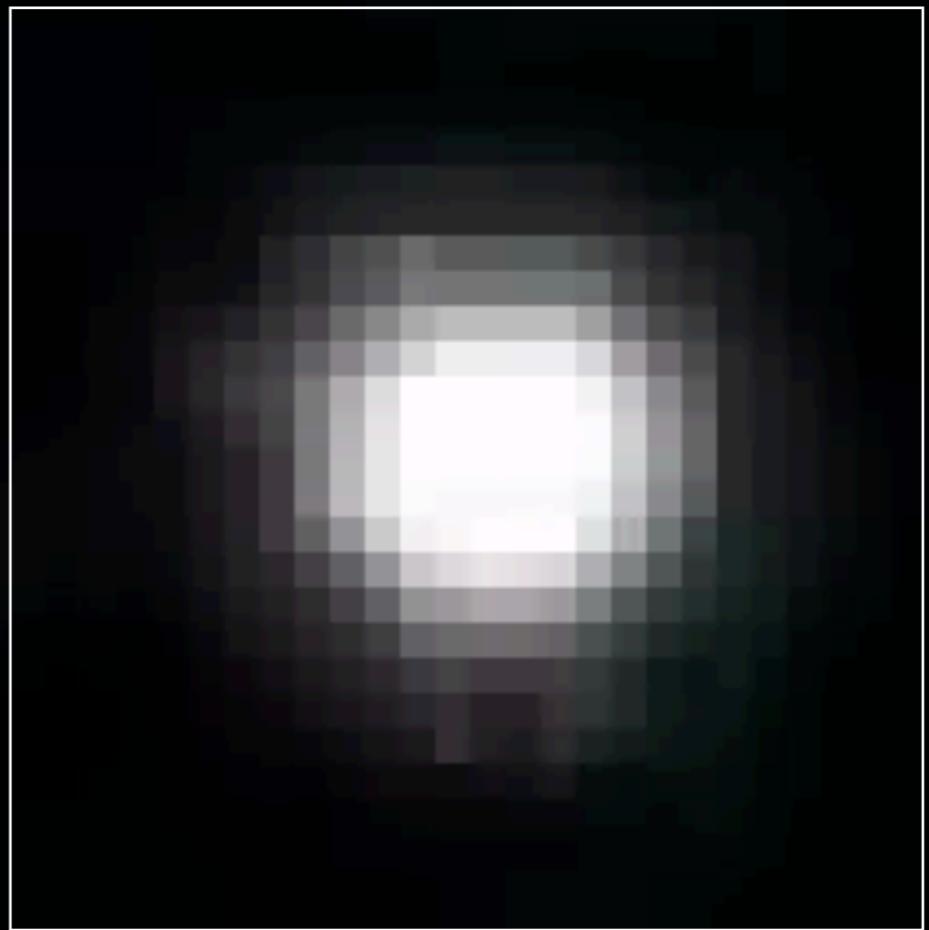


Sirius

115 mm aperture

24 frames per second

https://youtu.be/lqg9_gsgAIA



Why does the image change so rapidly?

Atmosphere, vibrations, tracking errors, noise, scintillation.

Defocused

Sirius

115 mm aperture

24 frames per second

~1cm out-of-focus

<https://youtu.be/izpzb25s68w>



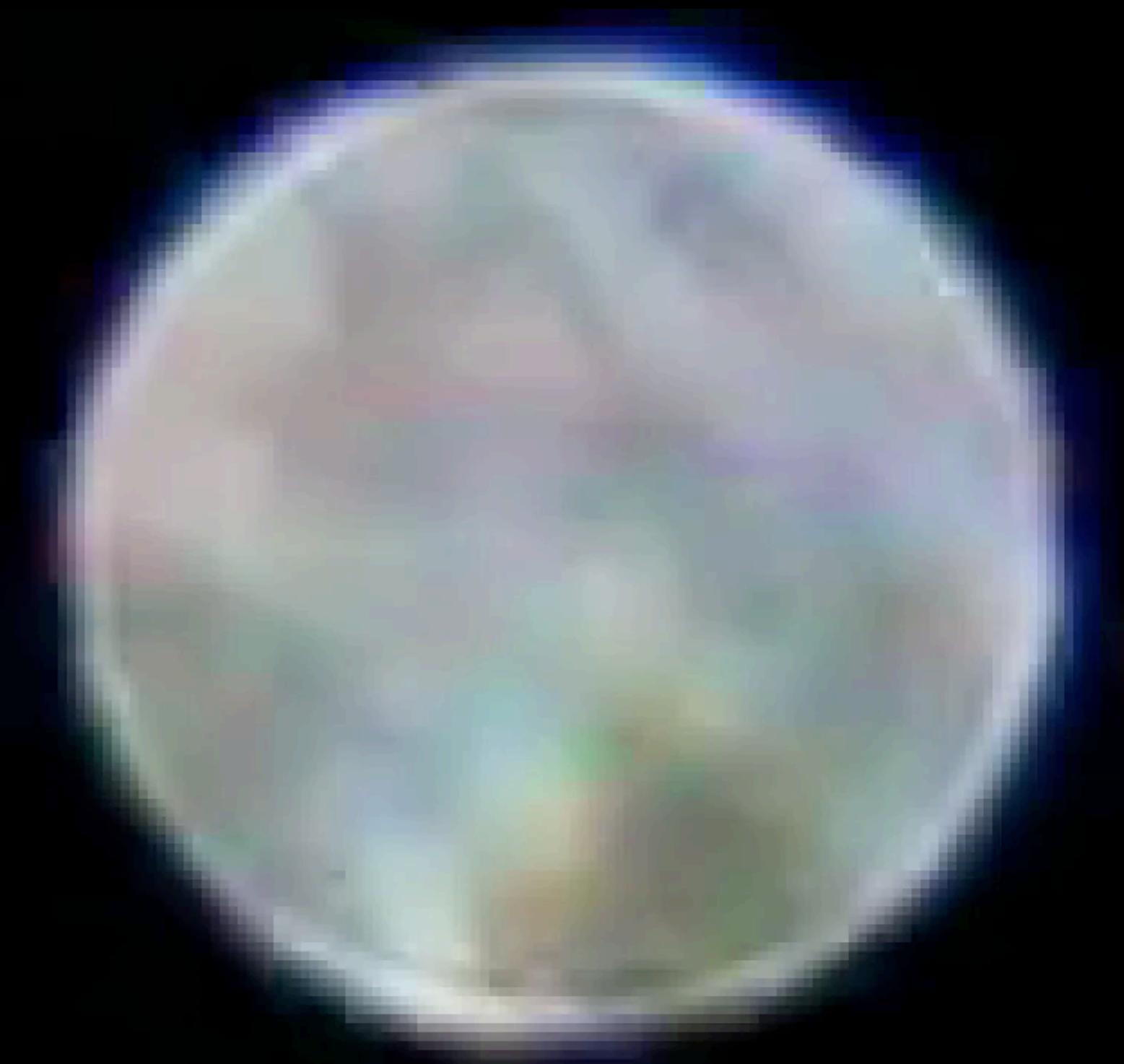
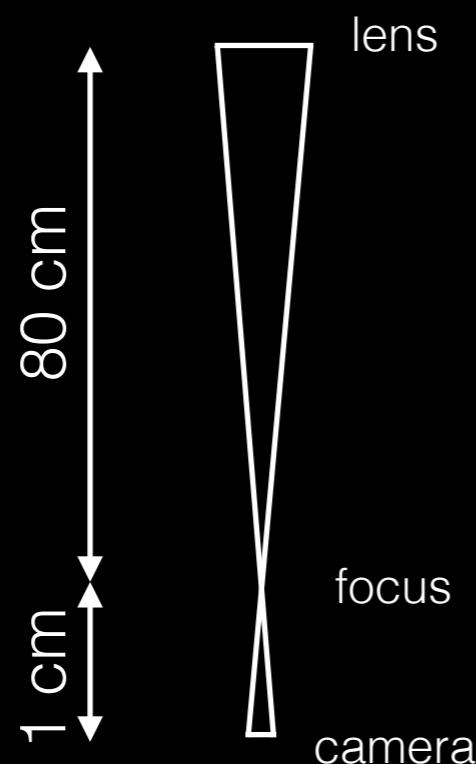
Question: Is the ~1 cm out-of-focus image more like the focal plane or the pupil plane?

Sirius

115 mm aperture

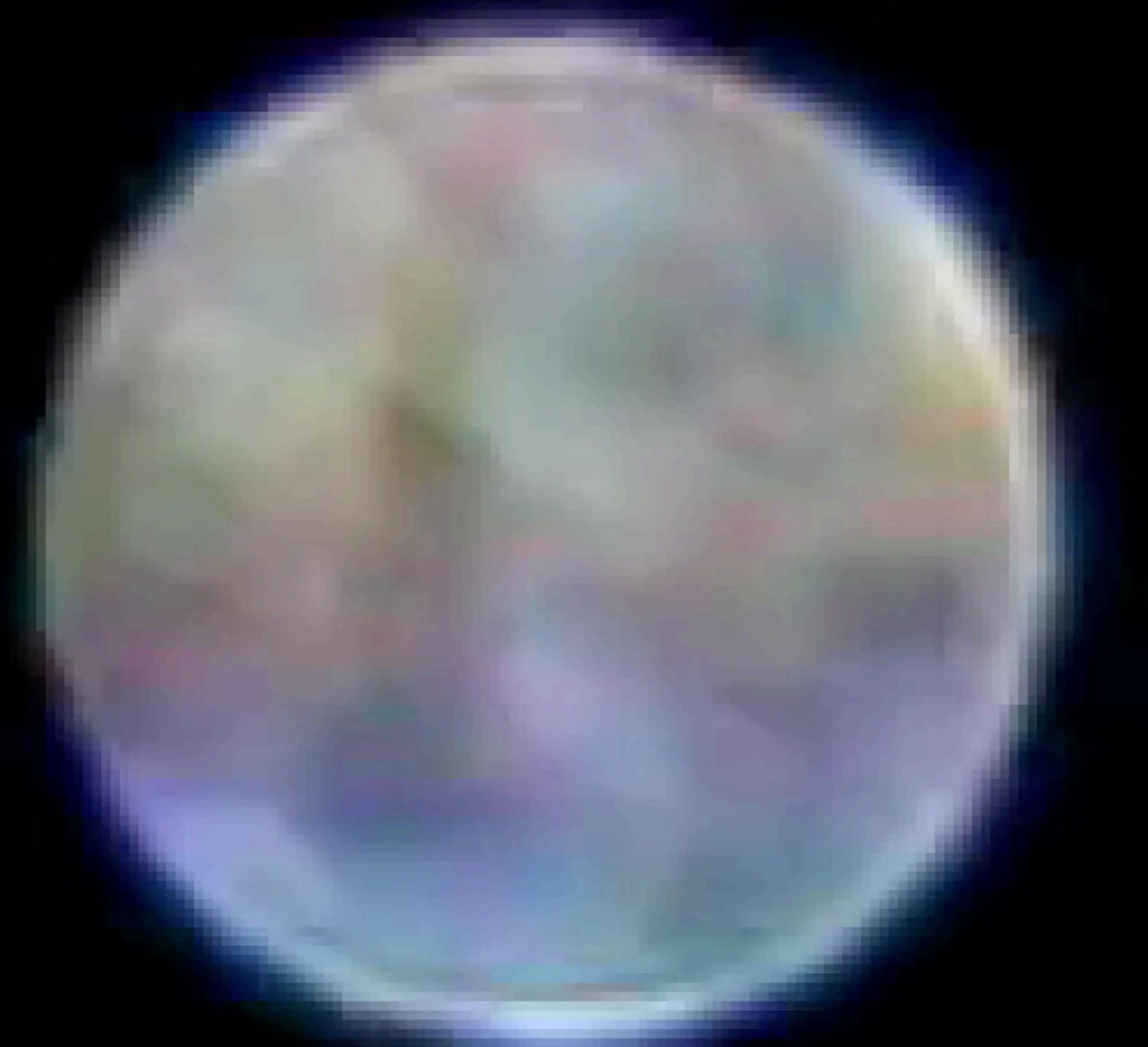
24 frames per second

~1cm out-of-focus



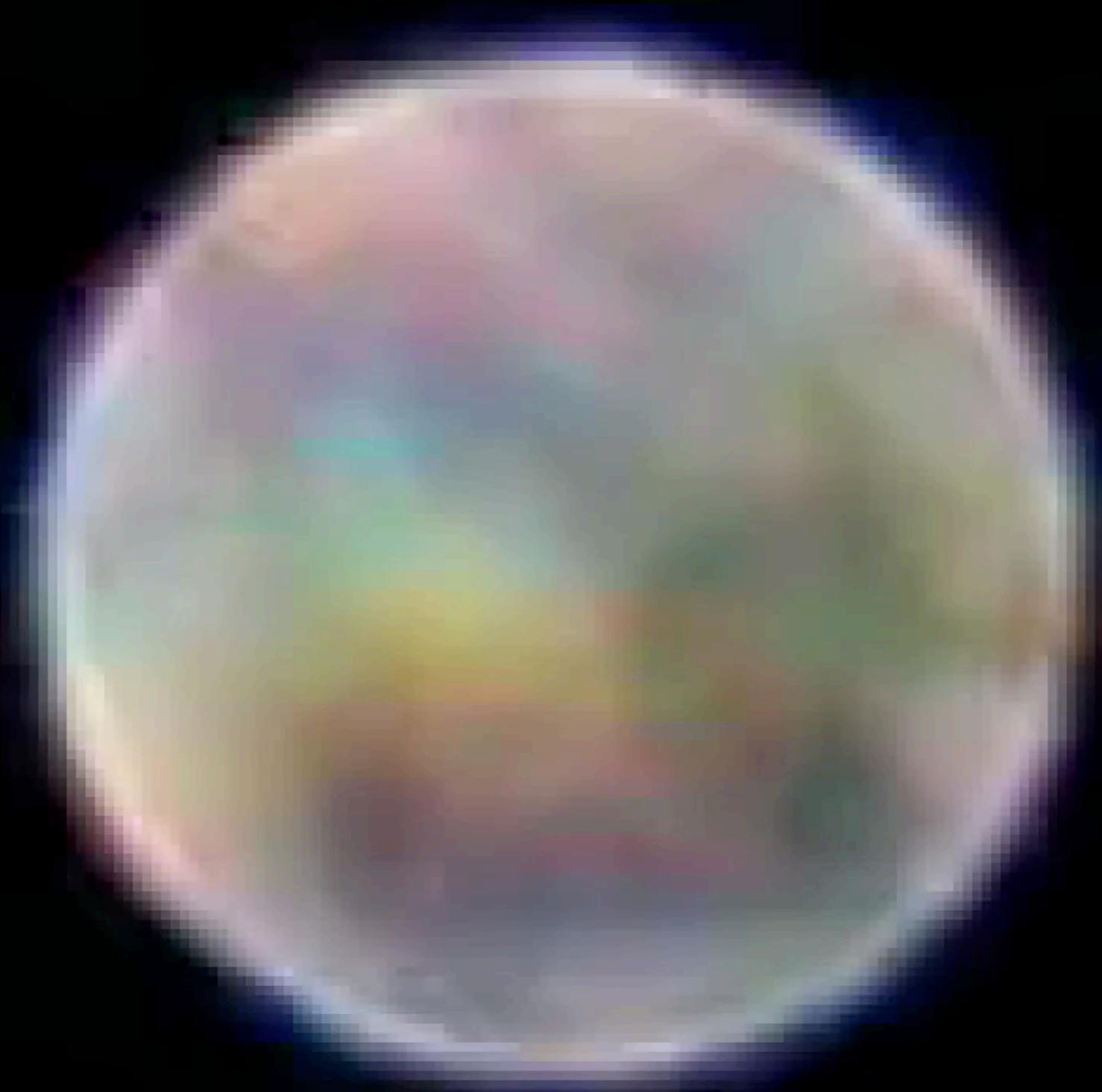
<https://youtu.be/pd5cdJiuYel>

More fun with out-of-focus Sirius



<https://youtu.be/Xlw1l2h3Dv4>

More fun with out-of-focus Sirius



https://youtu.be/P_Z0IRWj6jA

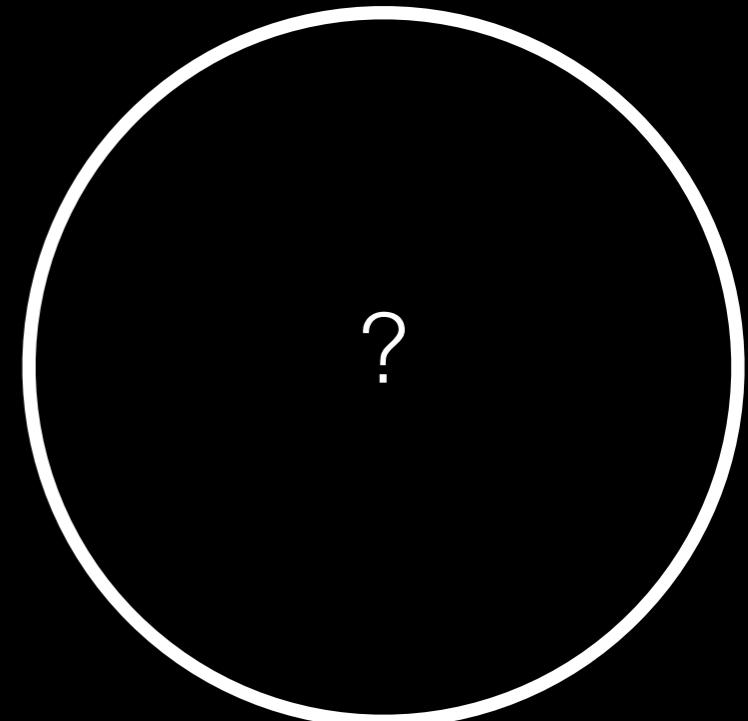
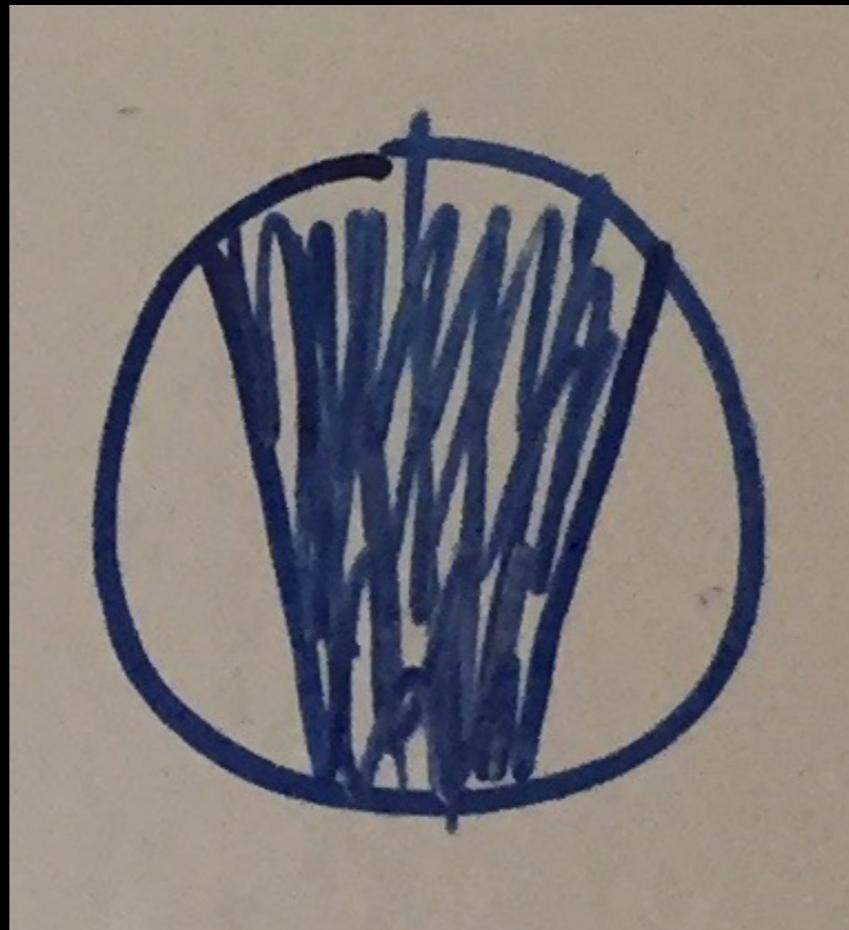
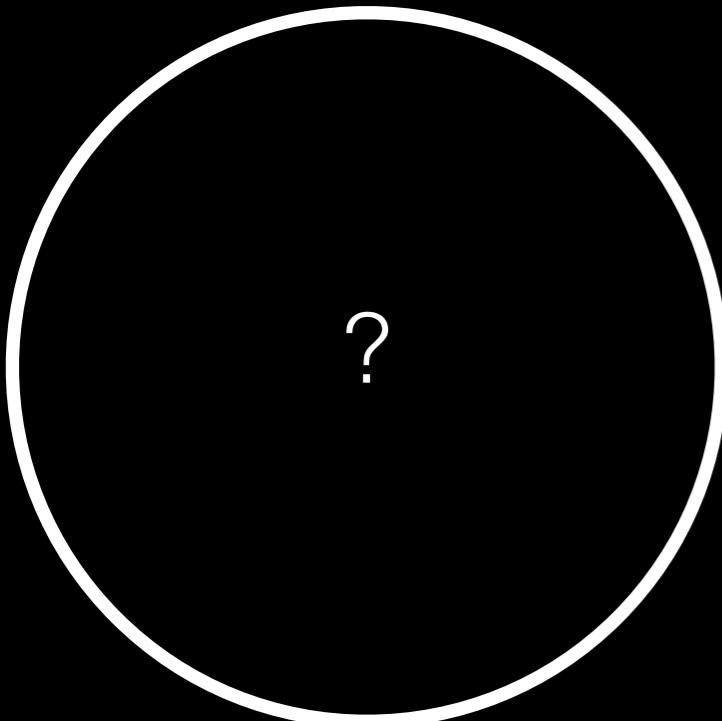
In focus with the heat gun.



<https://youtu.be/7SiGQK7JiCc>

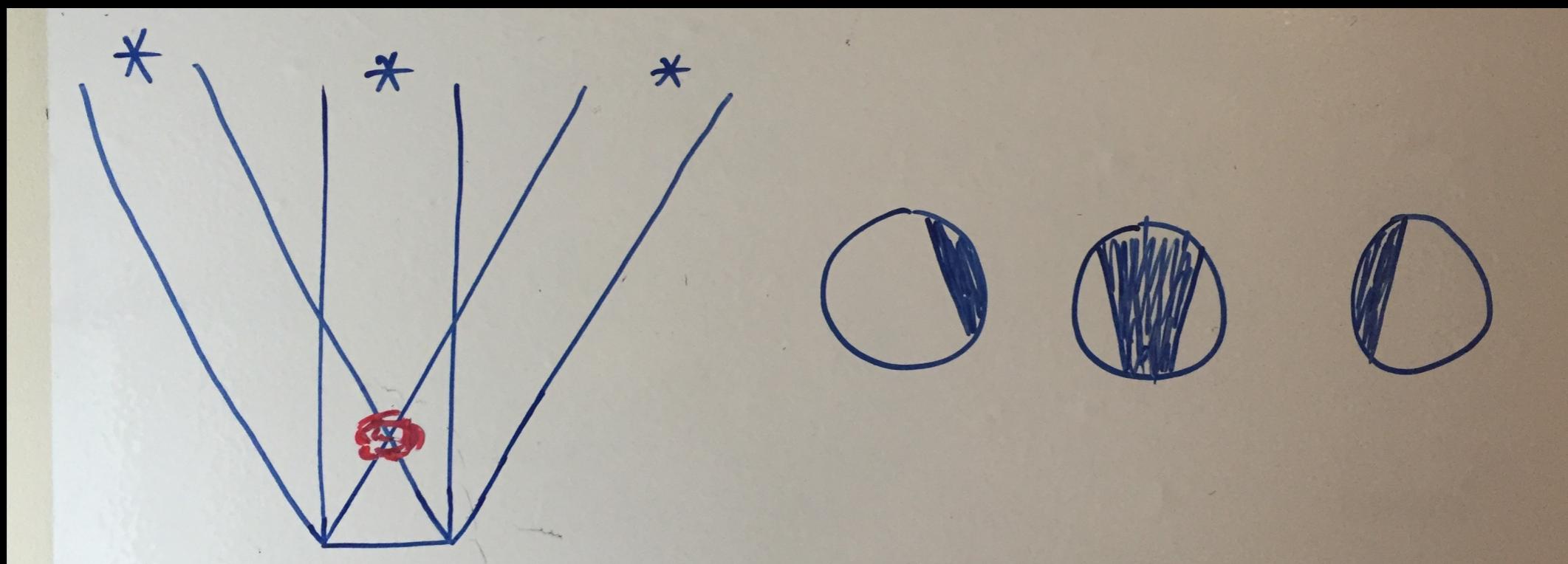
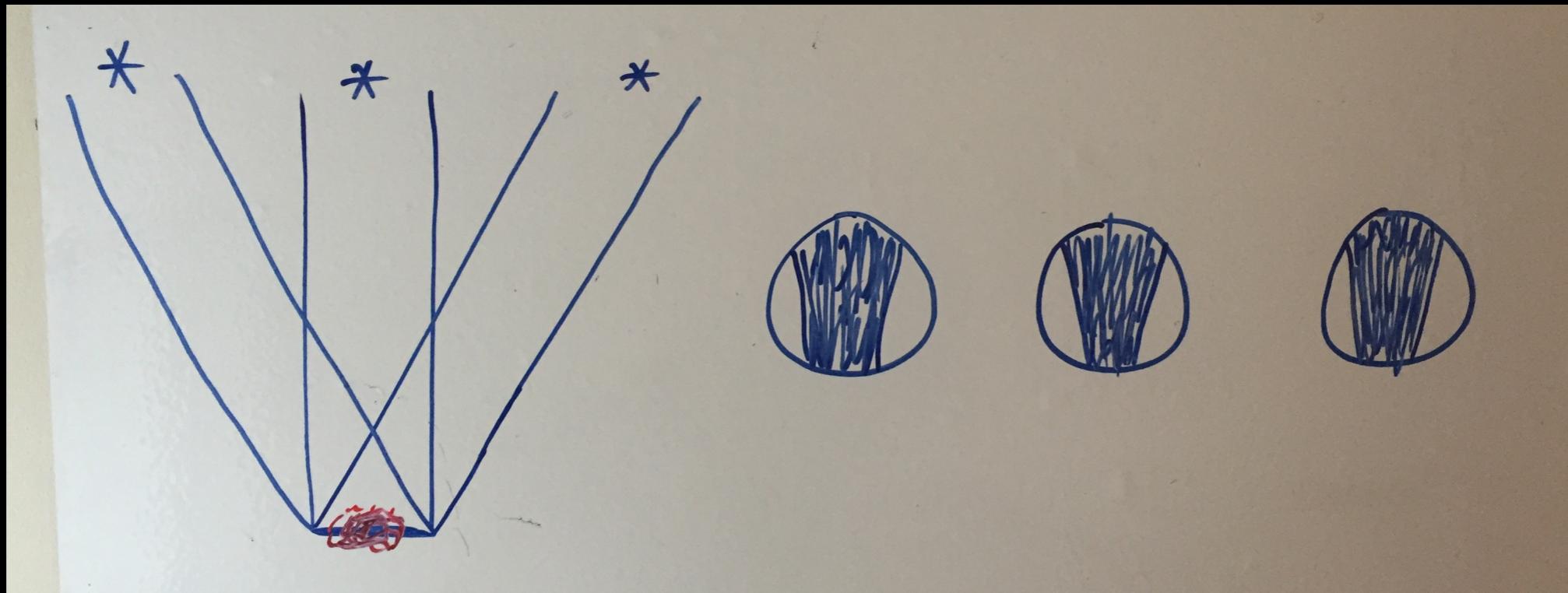
Higher spatial frequencies in wavefront
=
Larger PSF

Problem: Describe (draw) the out-of-focus images for multiple stars in the same field of view for the heat gun demo.



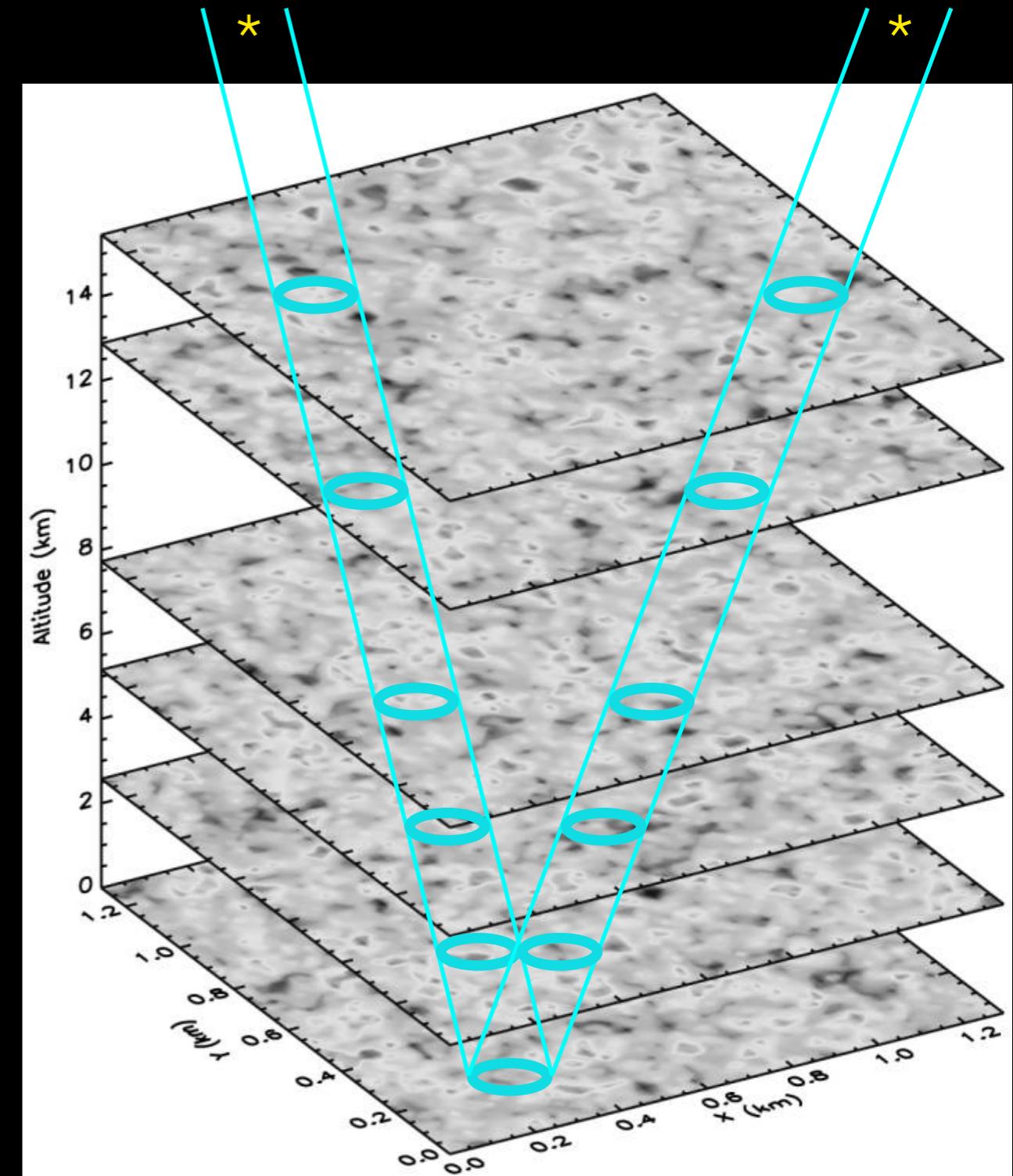
- Also, what would happen to the multiple star images if the heat gun was farther away from the telescope?

Question: Describe (draw) the wavefront for multiple stars in the same field of view for the heat gun example.



Simulation

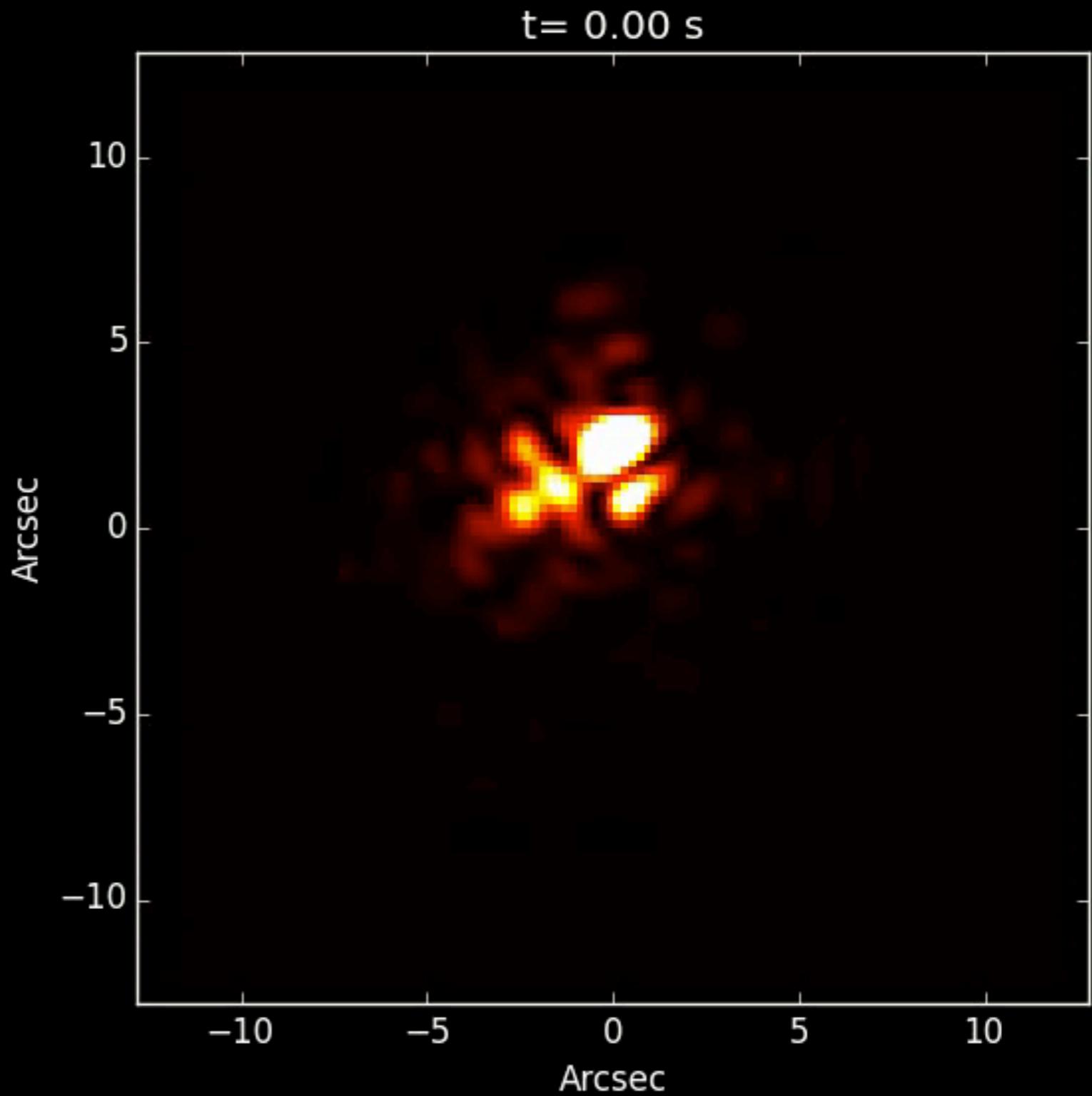
- Represent 3D atmosphere as a series of 2D layers.
- Project telescope aperture through these screens.
- Add turbulence from all screens together. Evaluate Fourier transform.
- Turbulence pattern may evolve and/or drift in the wind during exposure.



Jee+Tyson11

Aperture size

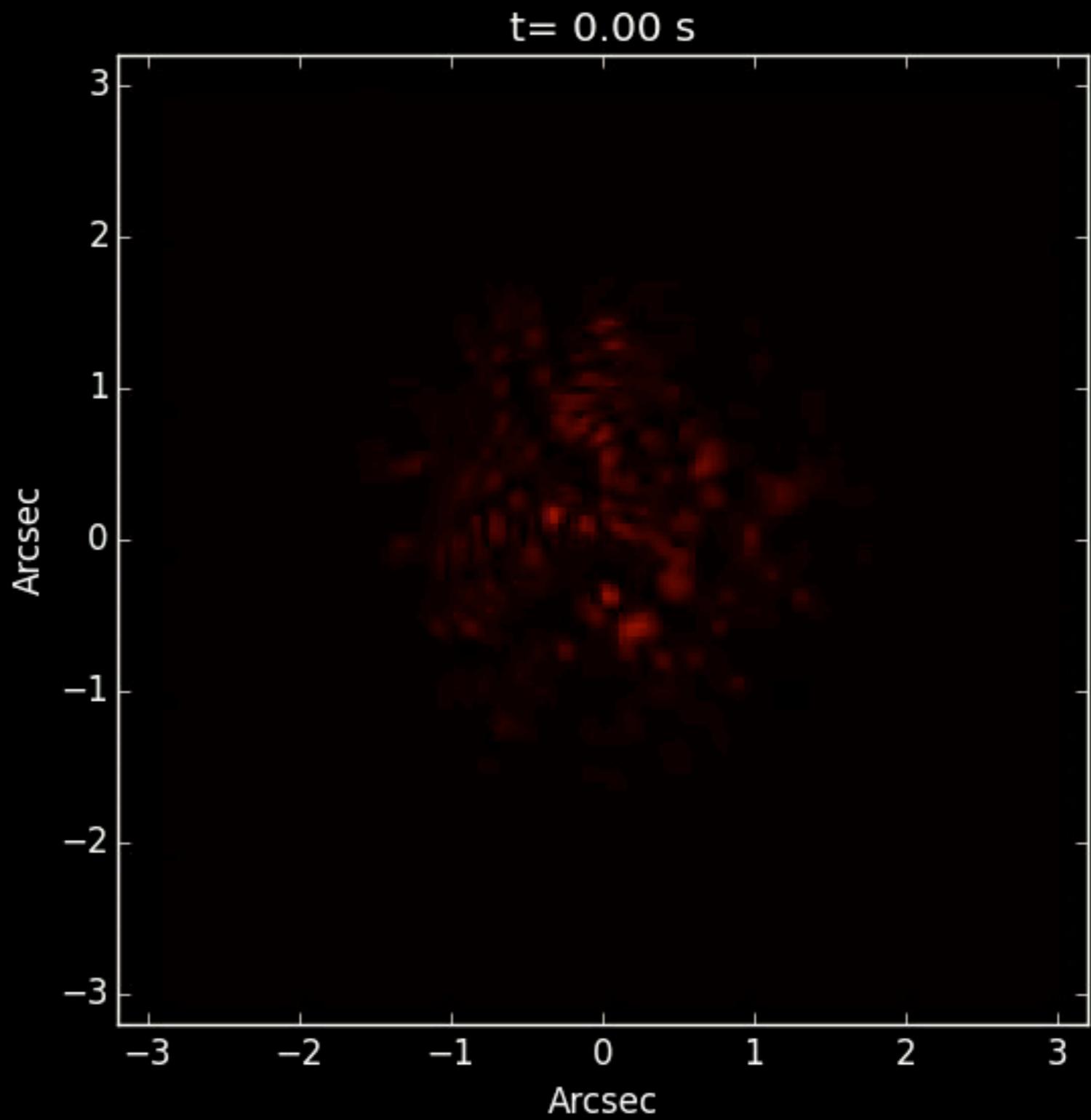
0.115 m aperture



https://youtu.be/y_aiCf4iSD8

Aperture size

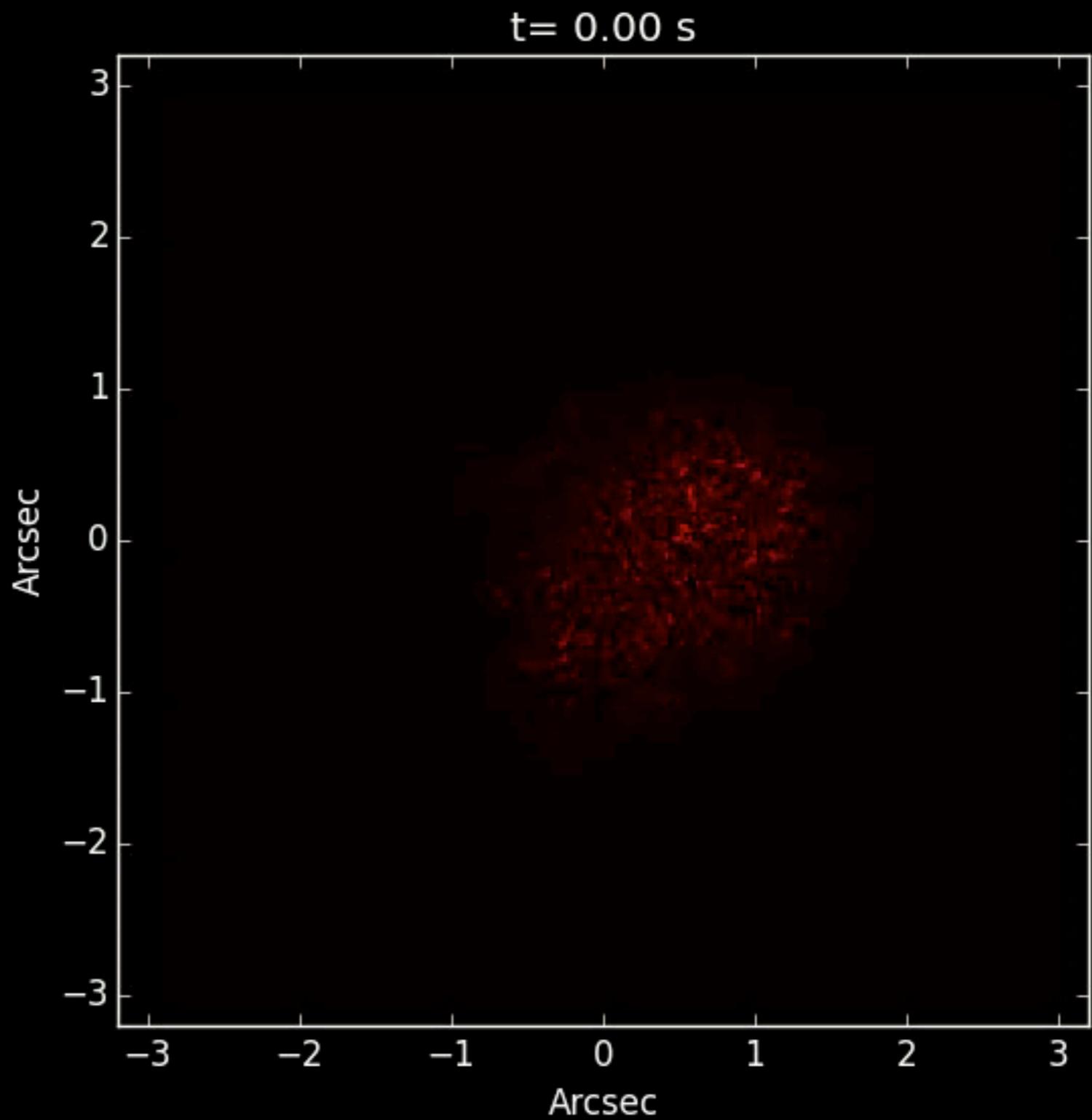
1 m aperture



<https://youtu.be/hF707n6DOw>

Aperture size

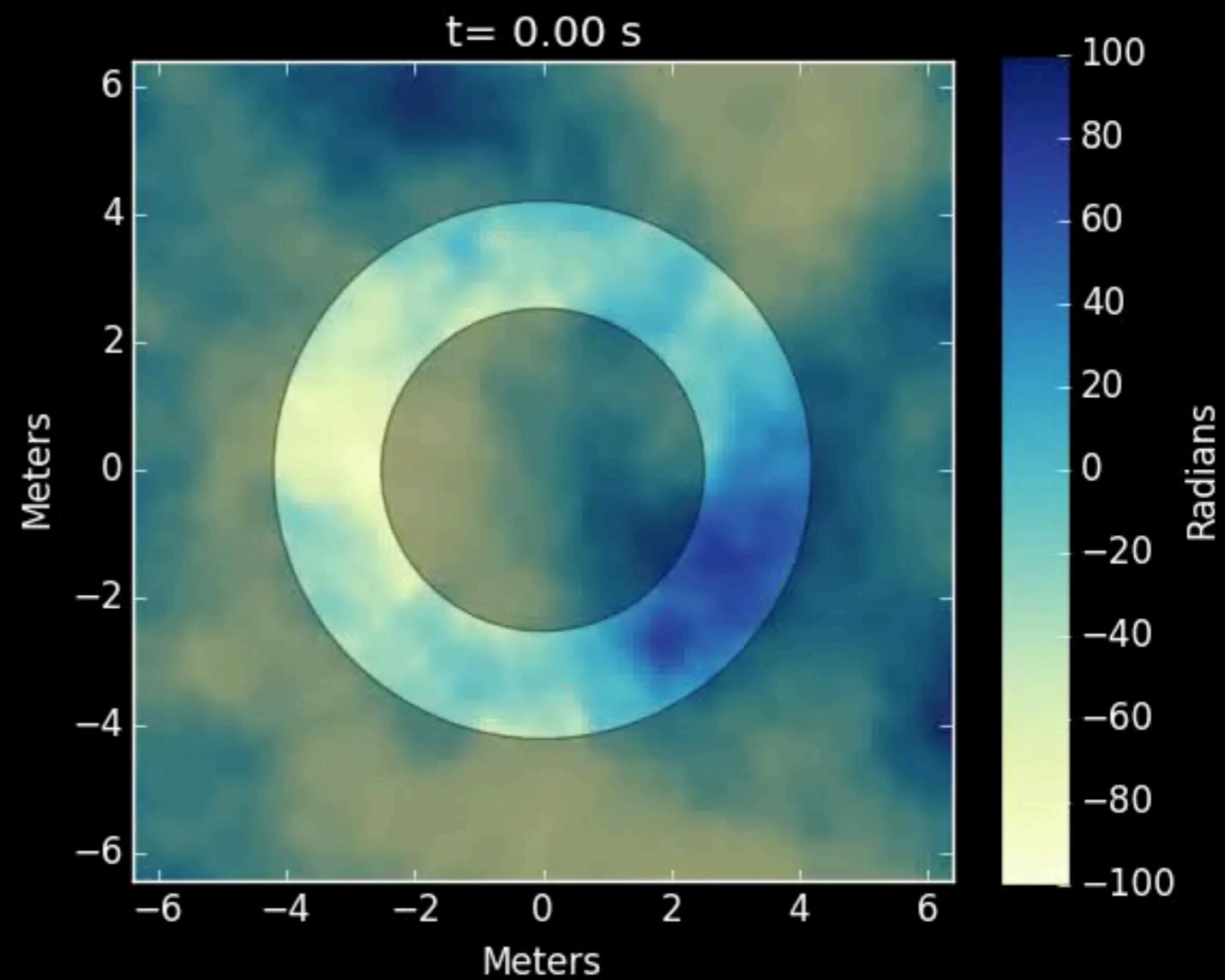
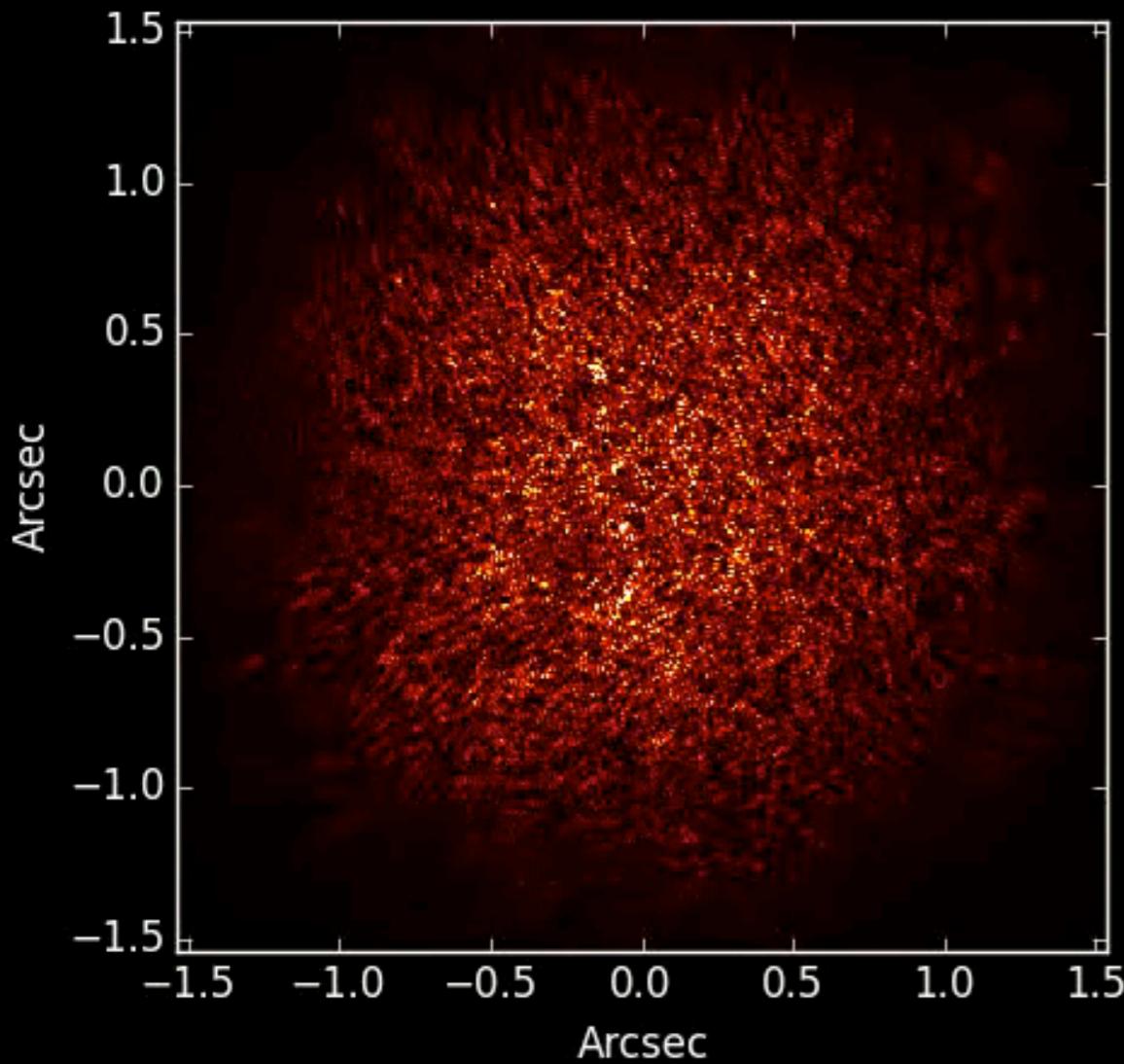
4 m aperture



<https://youtu.be/nXTSZjjWsxA>

Question: Why do the speckles have the size that they have?

8.4 m aperture w/ obstruction

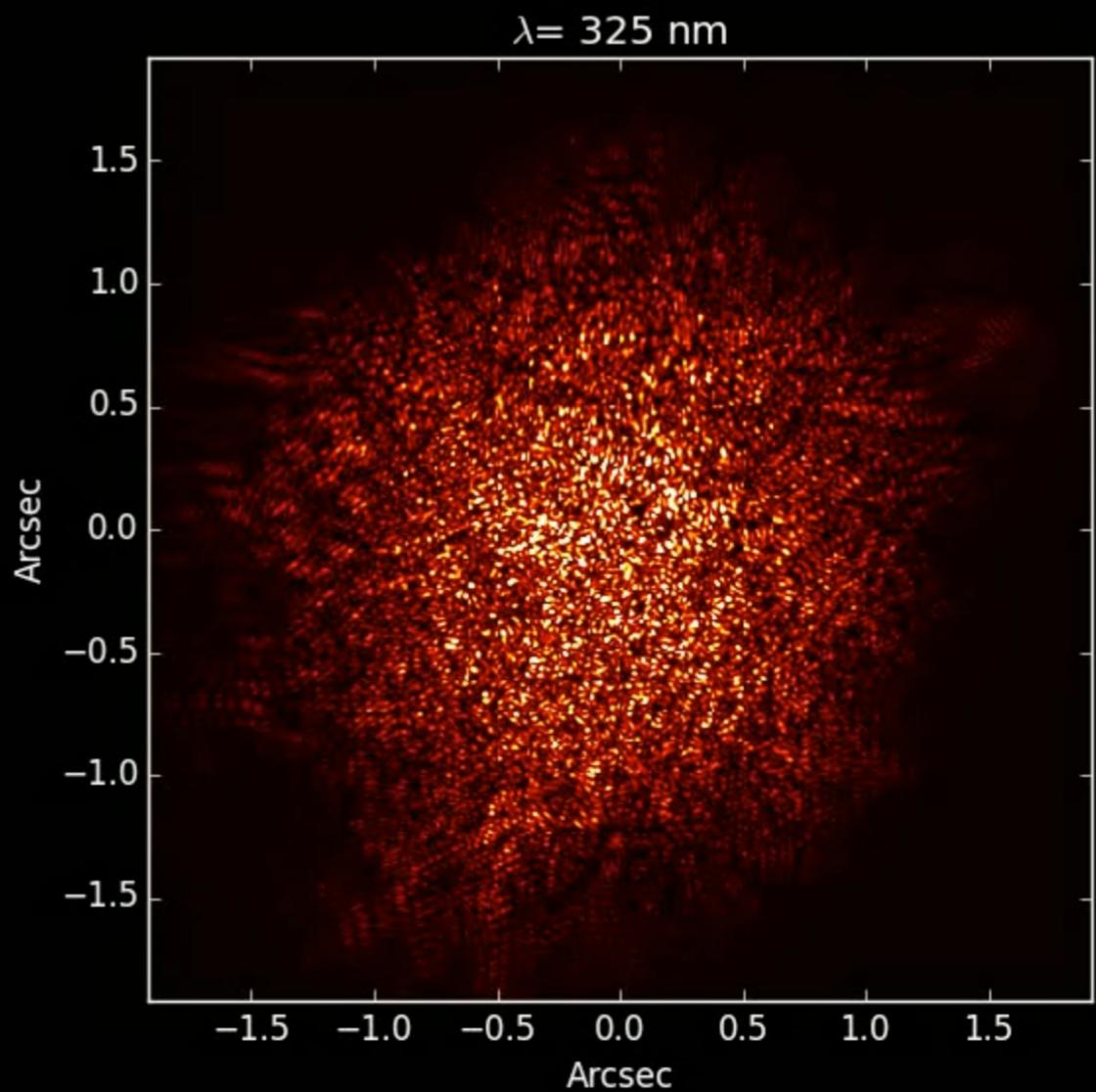


https://youtu.be/Sfj_px72mMA

Question: How does the PSF change with wavelength?

$$I(x, y) \propto \left| \int P(u, v) \exp \left[\frac{-2\pi i}{\lambda} W(u, v) \right] \exp \left[\frac{2\pi i}{\lambda z} (xu + yv) \right] du dv \right|^2$$

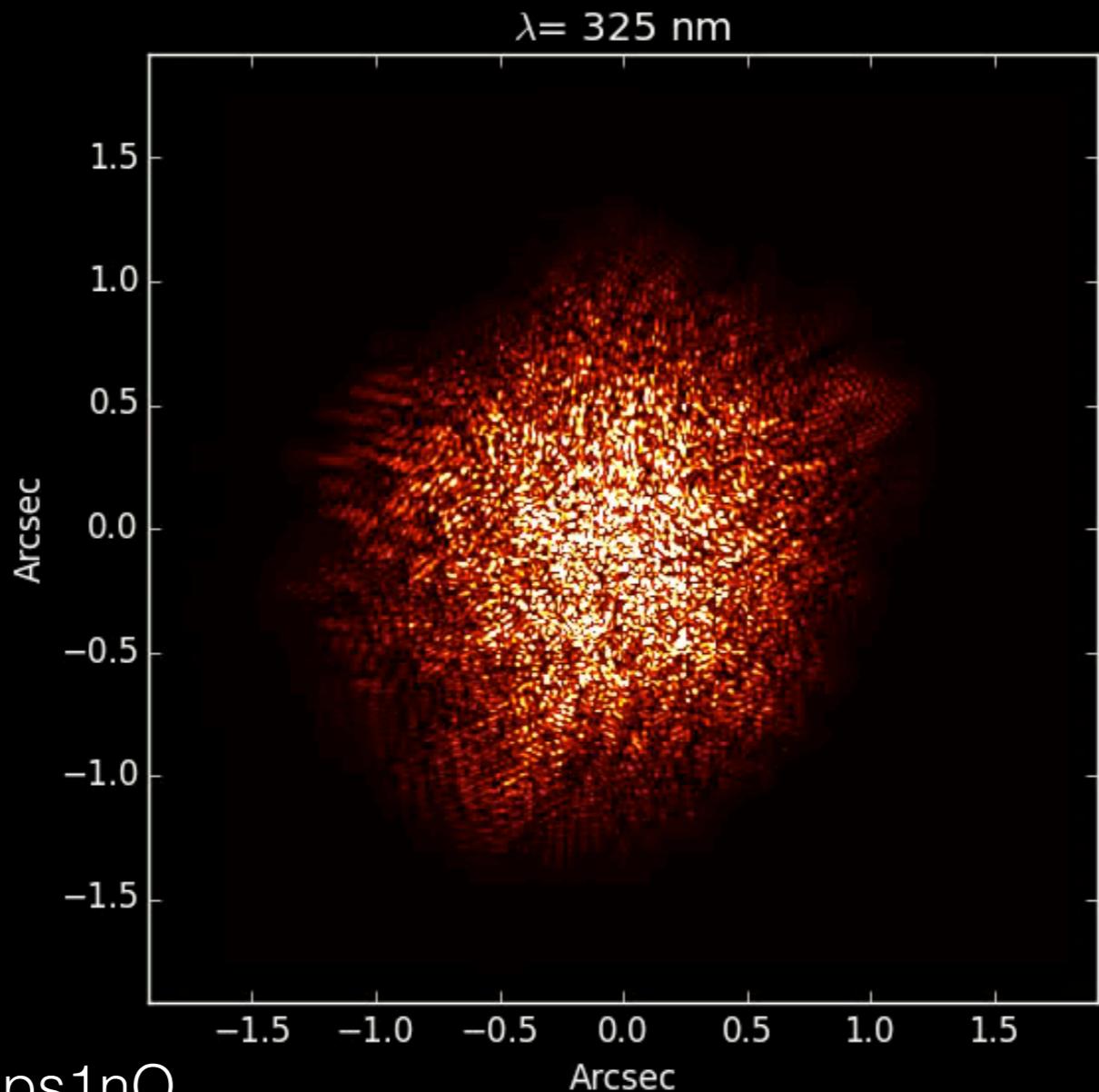
- Wavelength shows up twice.
 - Scales the wavefront
 - Part of Fourier transform kernel
 - Take one part at a time.



Question: How does the PSF change with wavelength?

$$I(x, y) \propto \left| \int P(u, v) \exp \left[\frac{-2\pi i}{500 \text{ nm}} W(u, v) \right] \exp \left[\frac{2\pi i}{\lambda z} (xu + yv) \right] du dv \right|^2$$

Hold wavefront scaling constant



$$\left(\frac{x}{z}, \frac{y}{z} \right)$$

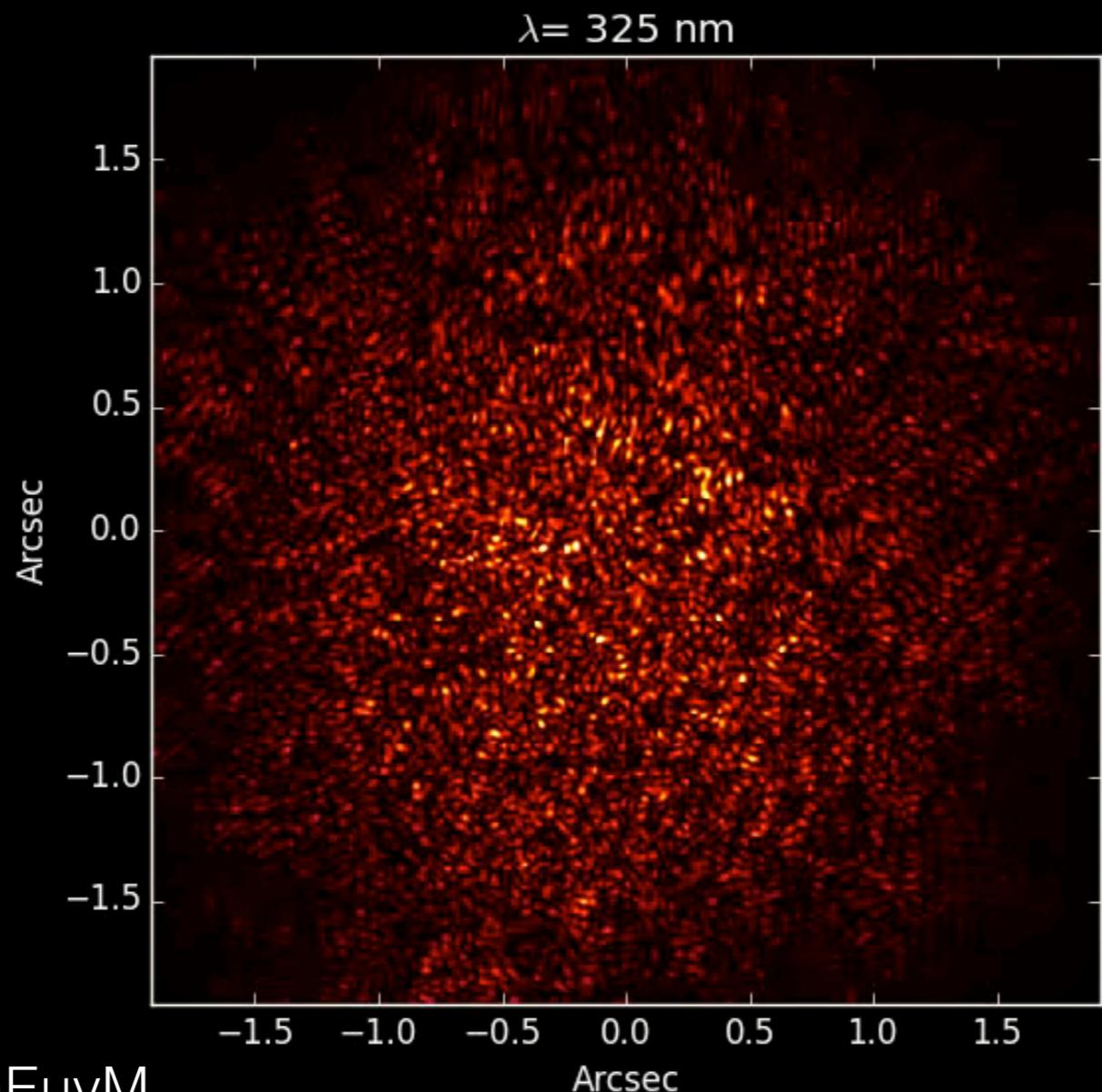
is Fourier
conjugate with

$$\left(\frac{u}{\lambda}, \frac{v}{\lambda} \right)$$

Question: How does the PSF change with wavelength?

$$I(x, y) \propto \left| \int P(u, v) \exp \left[\frac{-2\pi i}{\lambda} W(u, v) \right] \exp \left[\frac{2\pi i}{500 \text{ nm}} (xu + yv) \right] du dv \right|^2$$

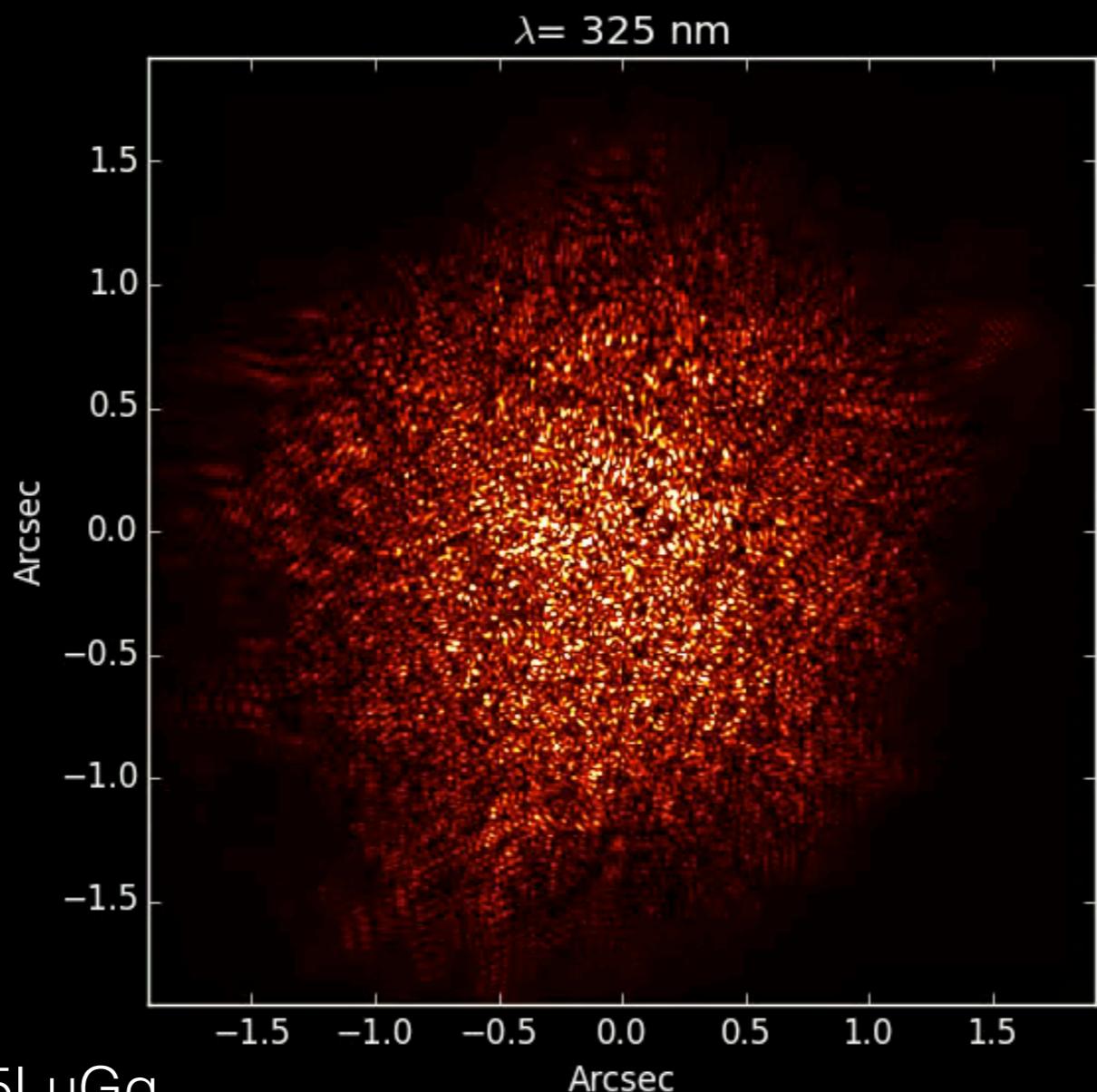
Hold Fourier scaling constant



<https://youtu.be/1vj1j0GEuyM>

Question: How does the PSF change with wavelength?

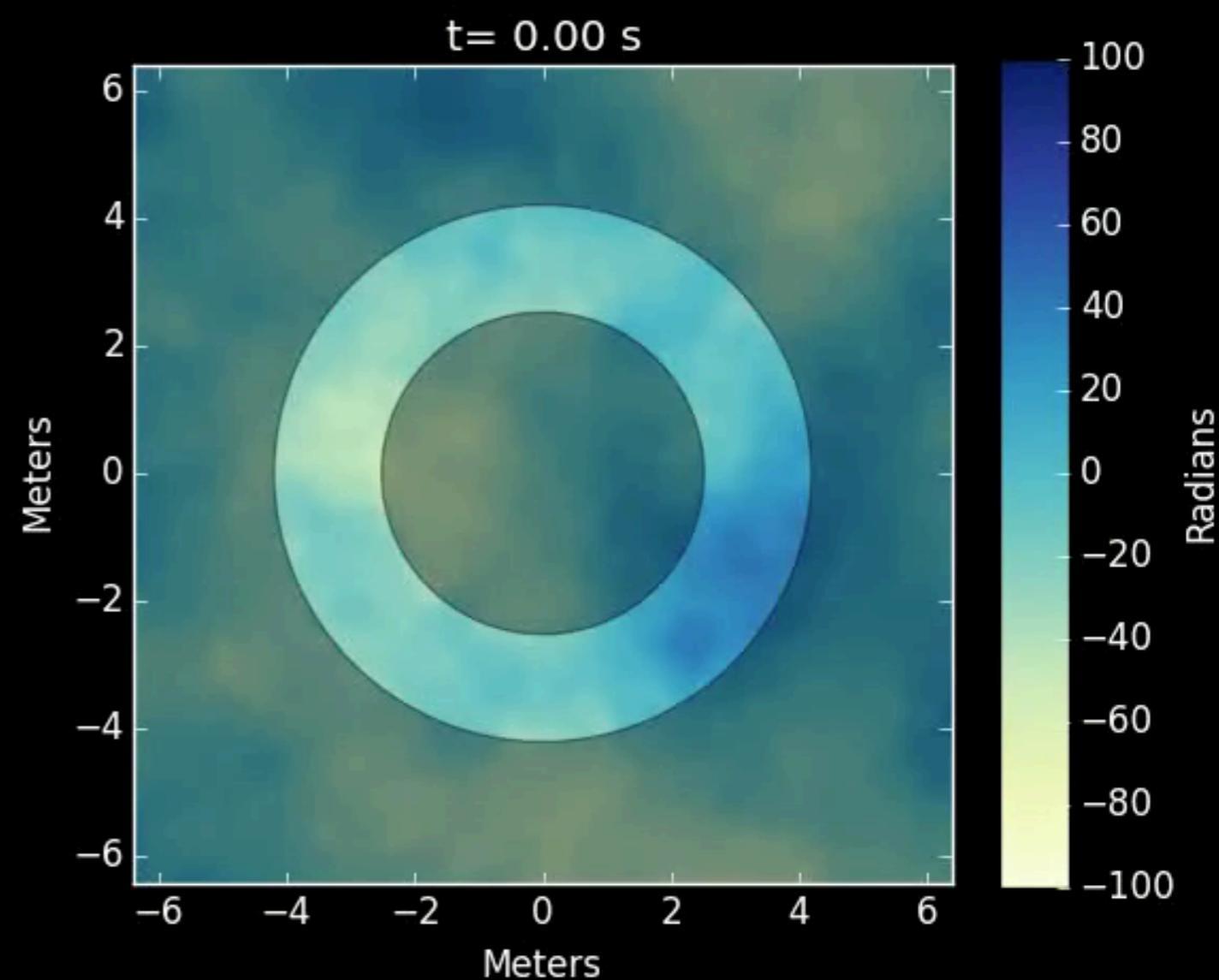
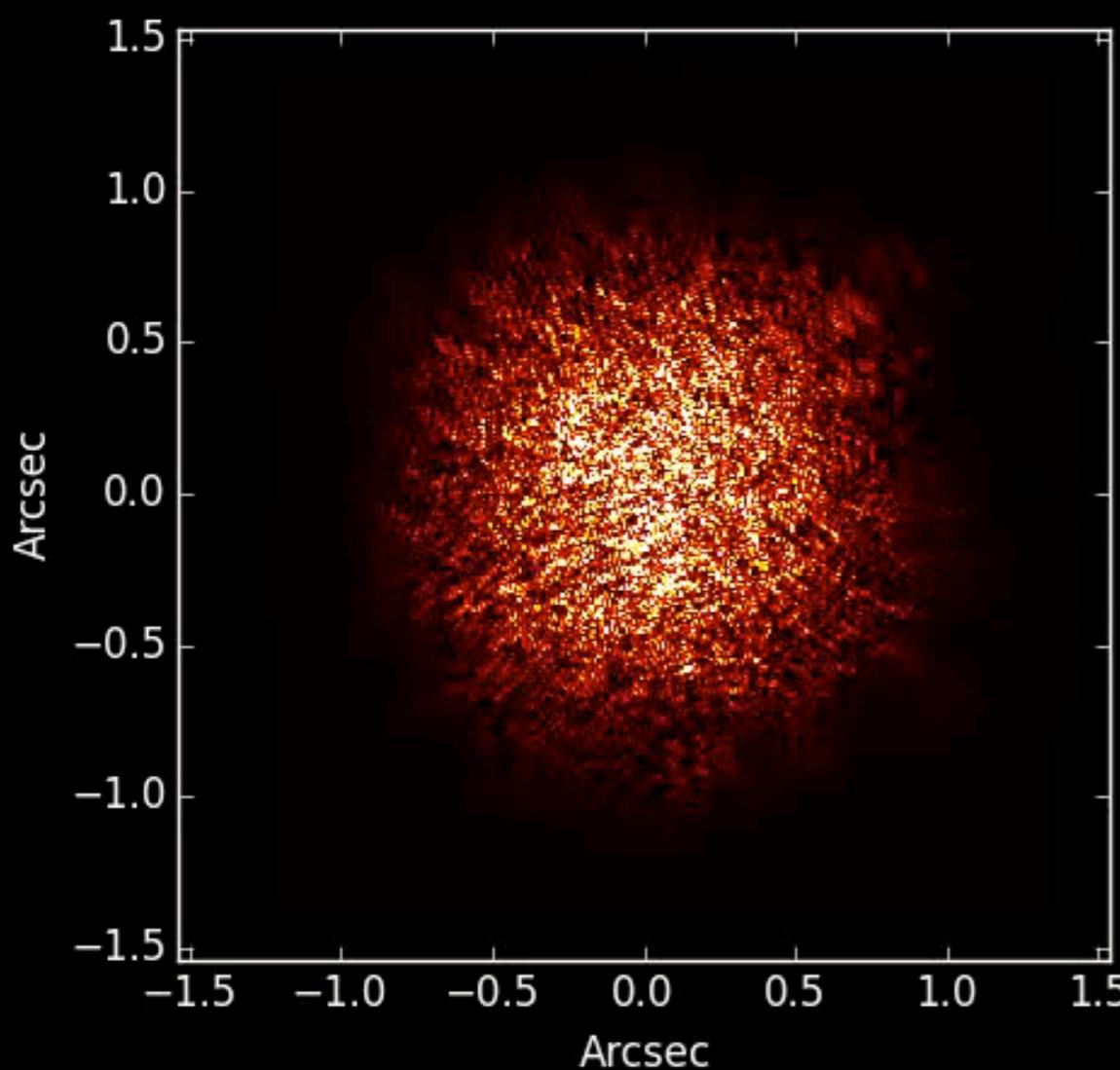
$$I(x, y) \propto \left| \int P(u, v) \exp \left[\frac{-2\pi i}{\lambda} W(u, v) \right] \exp \left[\frac{2\pi i}{\lambda z} (xu + yv) \right] du dv \right|^2$$



<https://youtu.be/x3dTZk5LuGg>

PSF variation in time and space.

- Wind blows “frozen” pattern of turbulence across the sky during an exposure.



PSF variation in time and space.

- Wind blows “frozen” pattern of turbulence across the sky during an exposure.
- Question: For a single turbulent layer blowing to the North, how does the PSF variation in time relate to the variation in space for the following layer altitude?
 - 0 km
 - 1 km
 - 3 km

PSF variation in time and space.

0 km

0.1 arcsec

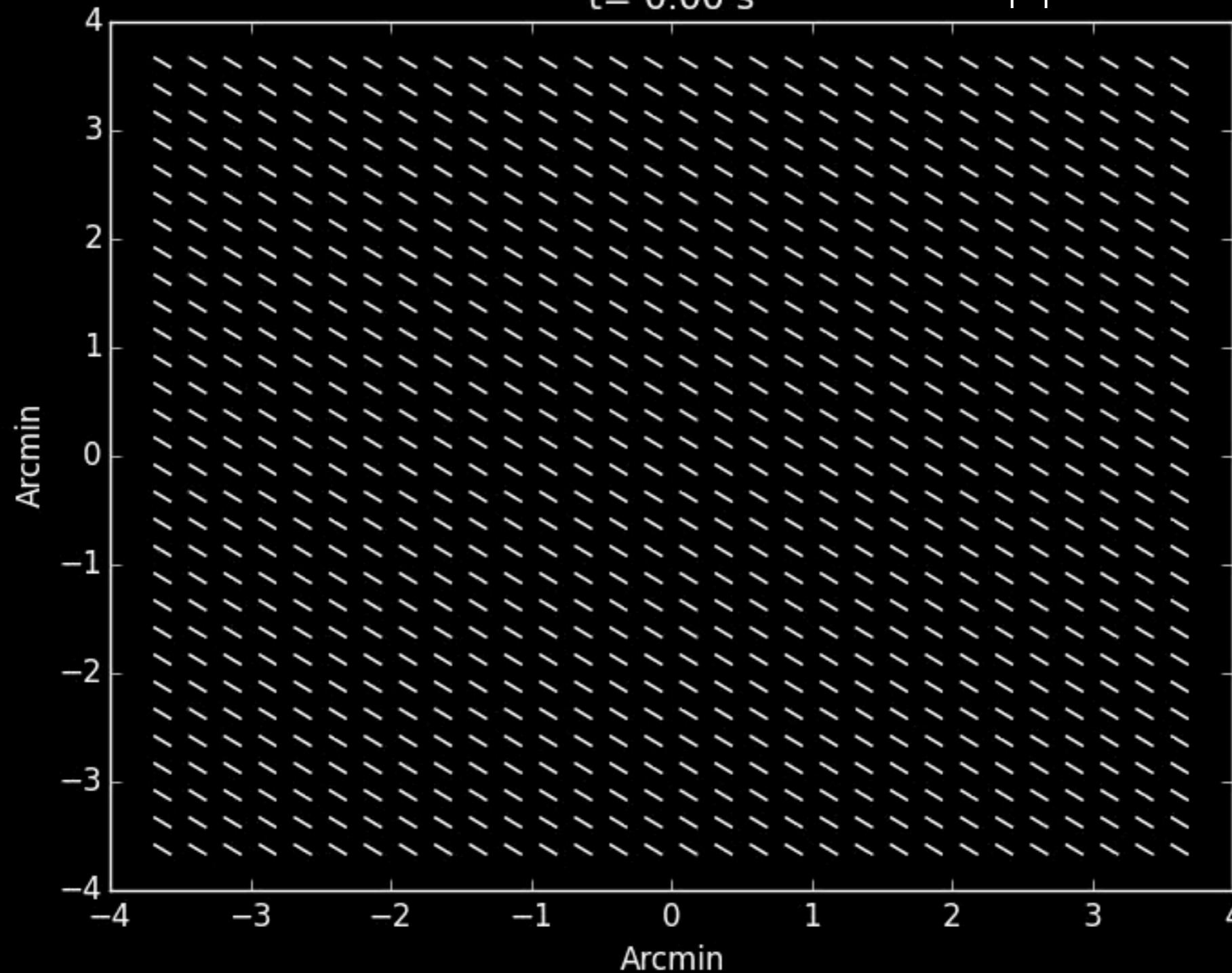
-

t= 0.00 s

$$w \approx r\sqrt{|e|}$$

r = PSF size

|e| = PSF ellipticity magnitude



<https://youtu.be/gmoYqFwcxcw>

PSF variation in time and space.

1 km

0.1 arcsec

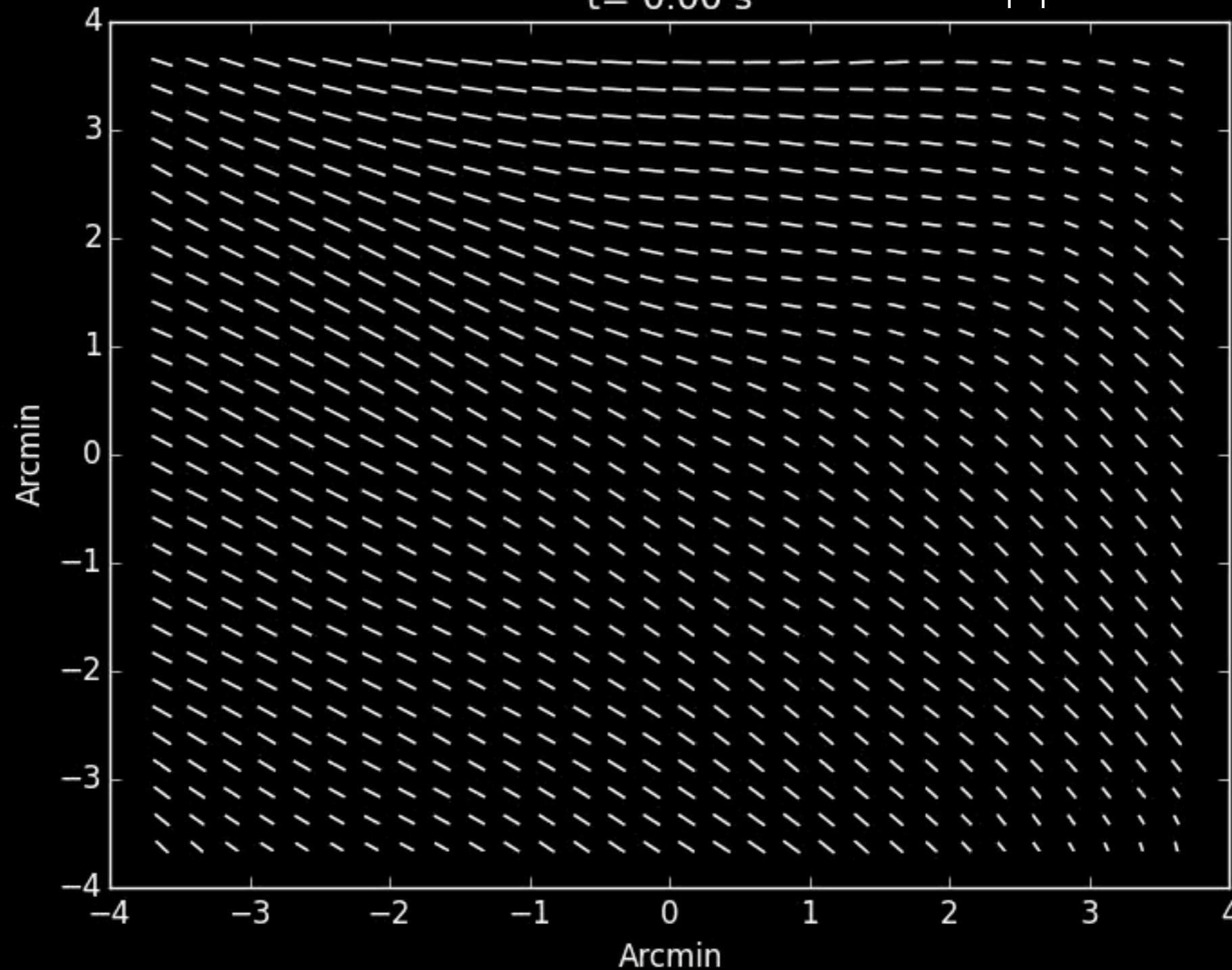
-

t= 0.00 s

$$w \approx r \sqrt{|e|}$$

r = PSF size

|e| = PSF ellipticity magnitude



<https://youtu.be/jzw5Kylfsws>

PSF variation in time and space.

3 km

0.1 arcsec

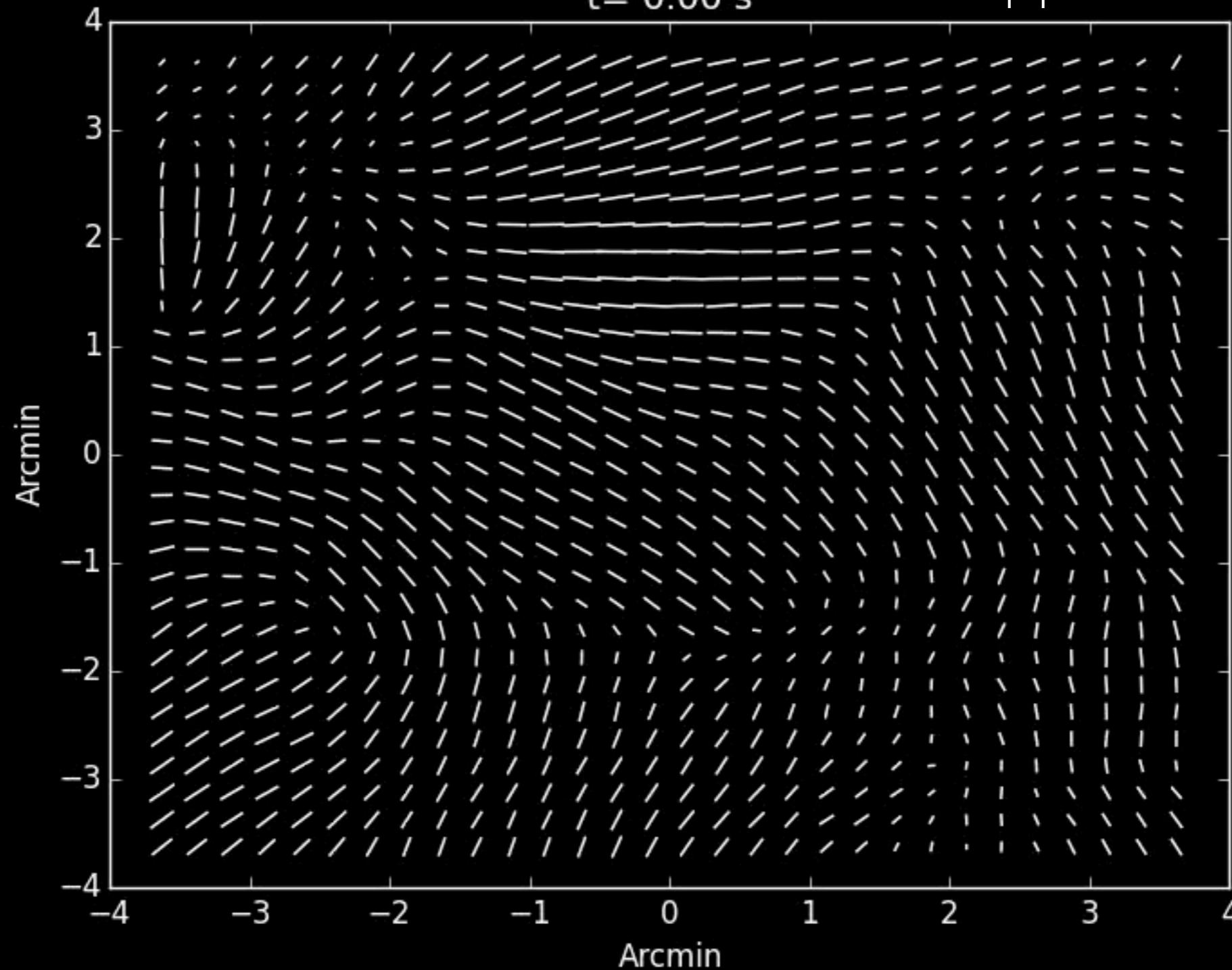
-

t= 0.00 s

$$w \approx r \sqrt{|e|}$$

r = PSF size

|e| = PSF ellipticity magnitude



<https://youtu.be/nT2sh3rBljw>

PSF variation in time and space.

10 km

0.1 arcsec

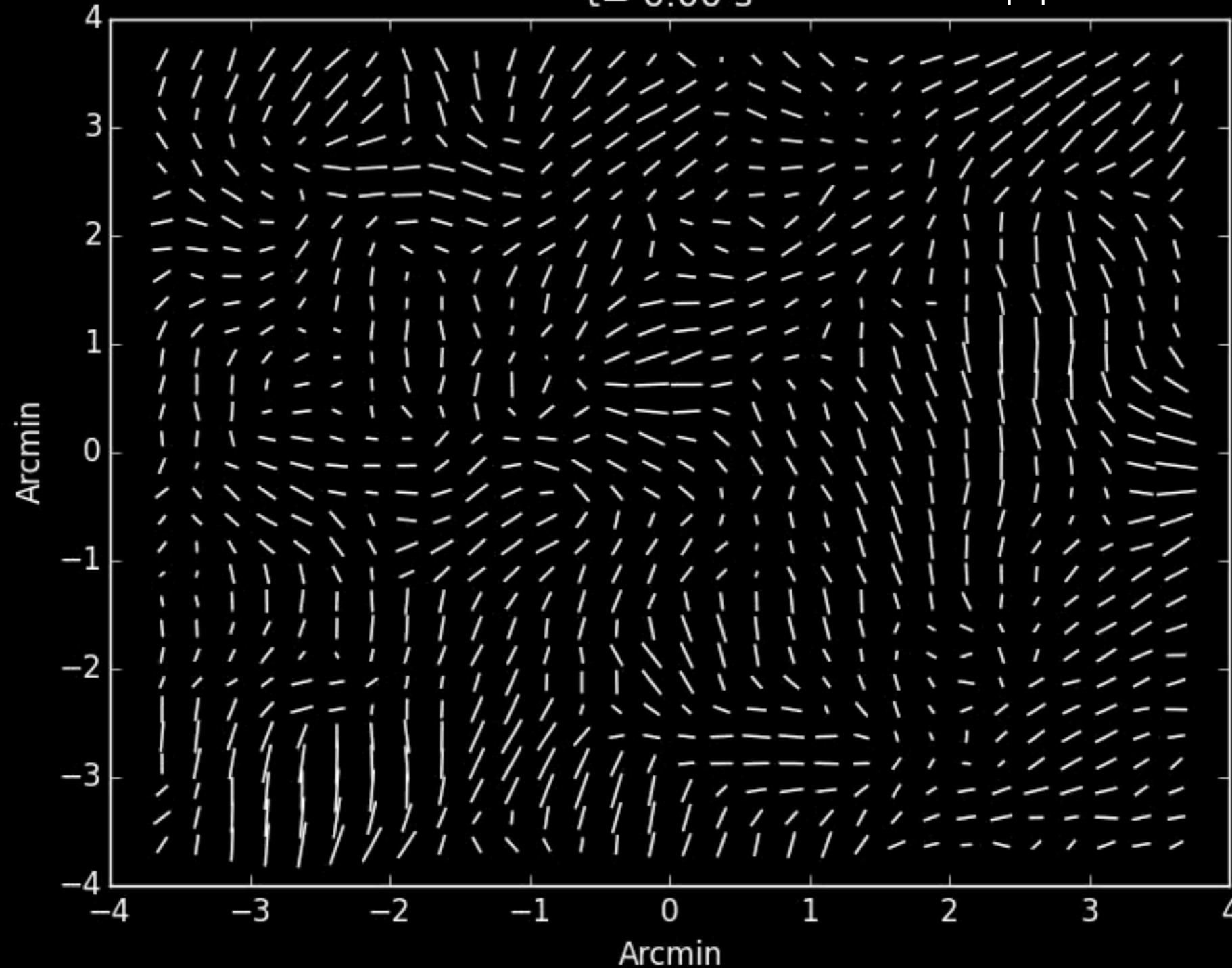
-

t= 0.00 s

$$w \approx r\sqrt{|e|}$$

r = PSF size

|e| = PSF ellipticity magnitude



PSF variation in time and space.

10 km cumulative

0.1 arcsec

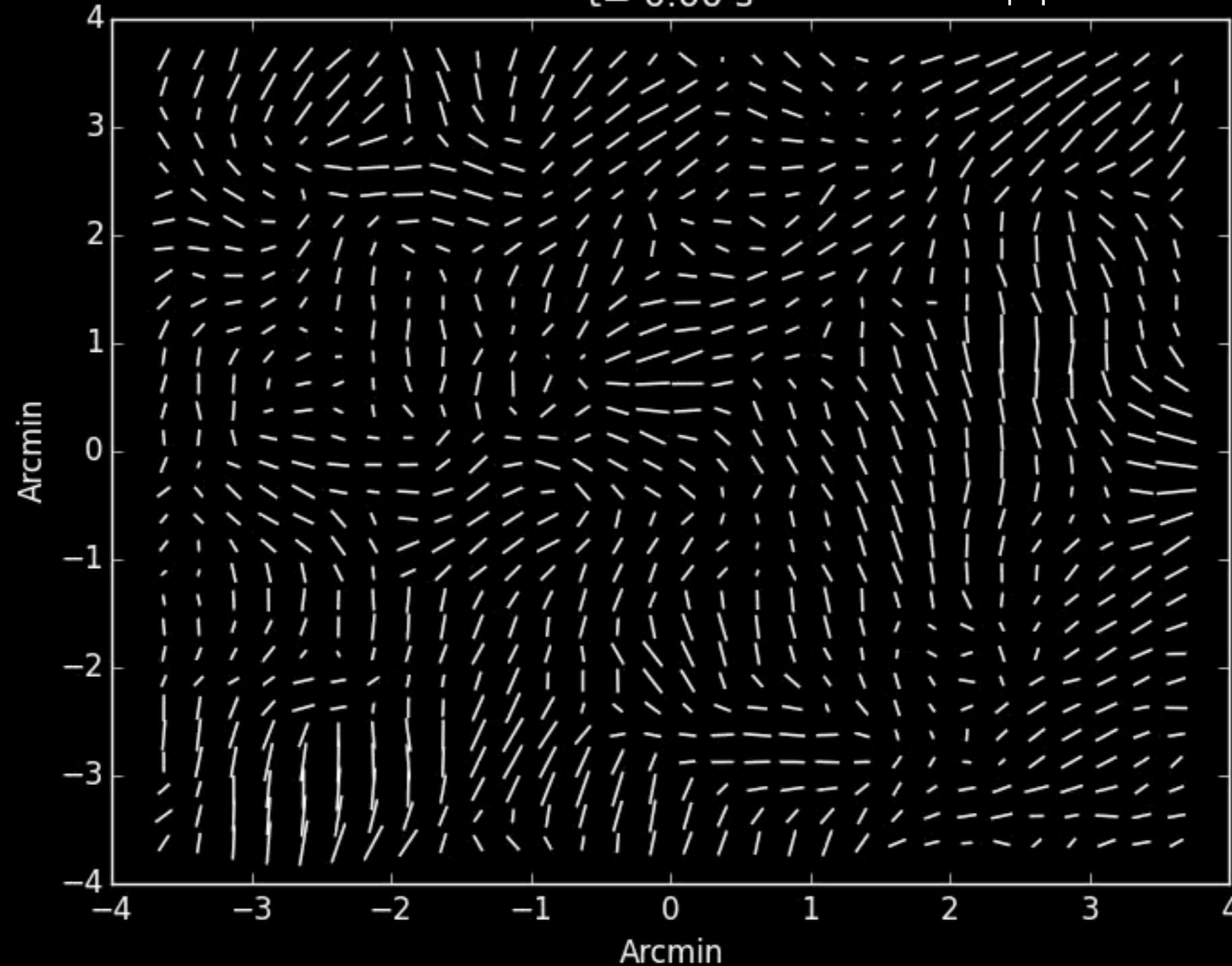
-

t= 0.00 s

$$w \approx r\sqrt{|e|}$$

r = PSF size

|e| = PSF ellipticity magnitude

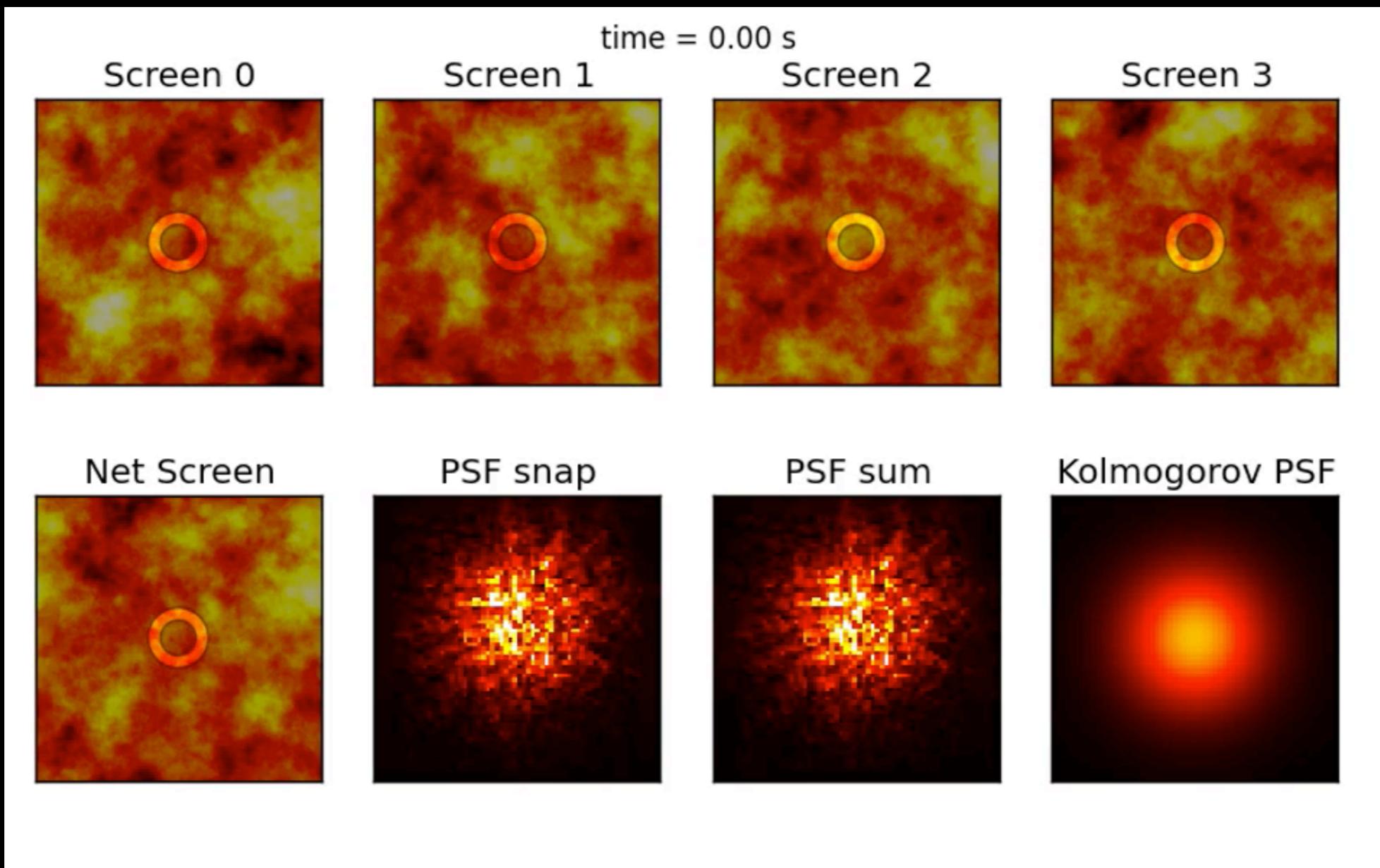


<https://youtu.be/xBFvKHkRmWQ>

Boiling (Srinath et al. 2014)

$$W_i = \alpha W_{i-1} + \sqrt{1 - \alpha^2} W_{\text{new}}$$

$$\alpha \approx 0.997$$



https://youtu.be/_owV-vj6enU