## DUVEY Maxime Resume

> Status: Freelance disponible a partir: 1 Février 2024

▶ Fields: Developement Logiciel, et systemes embarqués

▶ Tech: C++, C, java, Kotlin, linux, AOSP

▶ Interests: Robotique (Modélisation, Conception, Programation), informatique

en général, science fiction

Mainly C++ - Web - Linux



## **Experience**

Since	Software and Embedded System Engineer	Sagemcom
09/2022	<ul> <li>Software and embedded systems (Linux and AOSP) development in the field of telemunications and entertainment.</li> <li>Linux, Android, Android-studio, C++, C, Java, Kotlin, AOSP</li> </ul>	ecom-
07/2021-	Software development on embedded systems	SII
09/2022	<ul> <li>Software development on embedded systems for aerospace and military compa</li> <li>C++ , eclipse, DDS, UDP, Design Patterns, MISRA, Linux</li> </ul>	any.
12/2018 -	Software development	ALTEN
2021	<ul> <li>Maintenance and improvement of network coverage optimization software (wave agation), then interfacing C++ - C# for calculator with implementation of a license ma</li> <li>C#, CLI, C++, Visual Studio, Jenkins, Design Patterns</li> </ul>	
04/2018 -	Unity/UE4 Developer for Open Innovation VR department Bouygues Co	onstruction
10/2018	<ul> <li>Software and application development necessary for business needs in the field tual reality</li> <li>C#, unity, Kinect, Réalité virtuel</li> </ul>	of vir-
11/2015 -	EIP end-of-studies project (Front and Lore pole leader)	EPITECH
3/2018	<ul> <li>Innovative professional project, from a team of 7 people, FPS - RPG in virtual real</li> <li>C++, EU4, HTC Vive</li> </ul>	ity
2 * 1 month	ASSET (assistant professor for C, PHP, Python, Ruby, Shell)	ETNA
	<ul> <li>Supervising Bachelors and Masters, our goal is to train students in programming guages during their swimming pools</li> <li>Called for the first time to supervise the bachelors, called back the following year Masters</li> </ul>	
<b>Education</b>		

2013 - 2018	Master's degree Software Engineering	University of EPITECH
	<ul><li>Paris</li><li>C - C++ - Linux</li></ul>	
2016 - 2017	4th year of study in China	Jiaotong university
	Beijing	

## **Annexe**

This part brings together the technologies and languages that I learned and used on my various personal projects. Allowing a better representation of my profile and a better selection by CV parsers.

Languages C++ (11<->17), C, C#, Python(3), Java(Fx), Scripting, PHP, CSS, HTML, Ruby, Latex, XML, JSON,

CSV, SQL, java, kotlin,

Visual studio, Visual Code, Eclipse, Notepade++, Git, SVN, RTC, Symfony, wamp server, Arduino, PlatformIO, Jenkins, Cura, Freecad, UE4, GitKraken, Virtual Machine, Postman, Jira, Trello, wsl,

cygwin, protobug, gRPC, AOSP (Android), vcpkg

Areas covered:

Robotics (mechanical design, 3D modeling, 3D printing, electronics, PCB design, Embedded programming (on simple and complex environments), Creation of WEB sites, Implementation of Linux systems (Tails;), Software programming in a very complex environment, implementation of a licensing system, creation of a mobile application, Pair-programming software programming, trading software (in progress), video stream processing.

## Languages

French first language

▶ English 800 Toeic

Japanese learning in progress