

Vibe Coding Competition Grading Grid

Team Name: _____
Project: _____

Scoring Categories (100 points total)

1. Does It Actually Work? (25 points)

- 5 points: Crashes immediately or nothing happens
- 10 points: Some parts work, lots of bugs
- 15 points: Works but has noticeable issues
- 20 points: Works well with minor glitches
- 25 points: Works smoothly, no major problems

2. Is It Solving a Real Problem? (25 points)

- 5 points: Just entertainment/another game with no real purpose
- 10 points: Slightly helpful but problem isn't that important
- 15 points: Addresses a real student, school, or community issue
- 20 points: Tackles a meaningful problem people actually have
- 25 points: Solves a serious problem AND helps society/charity/greater good

3. Is It Cool/Useful/Fun? (20 points)

- 5 points: Not really sure what this is for
- 10 points: Okay idea but nothing special
- 15 points: Pretty cool, would use it once
- 20 points: Actually awesome, would want to keep using it

4. Design & User Experience (15 points)

- 5 points: Confusing to use, messy layout, hard to navigate
- 10 points: Works but not intuitive, design is basic
- 15 points: Easy to use, looks good, well thought through

5. Creativity & Originality (10 points)

- 3 points: Very basic or copied exactly from tutorial

- 6 points: Standard idea with small tweaks
- 10 points: Something we haven't seen before or super creative take

6. Presentation Skills (5 points)

- 1 point: Hard to understand what they built
 - 3 points: Explained it okay
 - 5 points: Clear, confident, showed it off well
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TOTAL SCORE: _____ / 100

Judge Notes: