MAXIM PEKARSKY

pekarsky.maxim@gmail.com • maxpekarsky.com • (646) 243-0371 • github.com/maximforever

WORK EXPERIENCE

TWO LINES LLC - Freelance Software Engineer - remote & New York, NY

Feb 2021 - present

Center for Active Stewardship

- Designed and developed a complete front end for a data portal with millions of rows of financial and regulatory data.
- Engineered a robust UI with dynamic visualizations and custom table controls on top of multiple rapidly evolving data sources. Collaborated with data and back-end engineers to finalize the API and data shape and through caching, virtualization, and intuitive filtering on top of a custom query language. (React/Next.js, TypeScript, Tailwind)

CoverbaseAI, Macro.com

- Developed core UI components and rewrote MUI components in React and RadixUI. (Next.js, Solid.js, TypeScript)
- Designed and developed video integration in Al-powered markdown and canvas components.

ExecuteProgram.com (Gary Bernhardt / Destroy All Software)

• Expanded component library, built out nav and sidebar. Authored 300+ exercises on *TypeScript*, *Python*, *RegEx*, *SQL*. Typerfast.com, Gem.fm, TinyLogger.com, Hackterms.com

ryperiast.com, dem.im, myLogger.com, nackternis.com

- Built, monetized, and operate an adaptive, Al-powered touch-typing app with hundreds of active users. (Node, React)
- Implemented logic to query multiple <u>podcast APIs</u>, normalize, and reconcile data. Built a multi-step cache reducing First Contentful Paint for thousands of episodes from over 10 seconds to under 1 second. (*Rails, Redux, PostgreSQL*)
- Developed and operate a minimal <u>blogging platform</u> and programming <u>dictionary</u> for thousands of active users.

StackOverflow.com

• Researched and published articles for StackOverflow <u>blog</u> on WebSockets, FE frameworks, web graphics, clean code.

BONUS.LY - Software Engineer II

Jul 2019 - Jul 2021

Software Engineer II - remote

- Promoted to a new team to develop Bonusly's second product, enabling 800+ users to design and conduct surveys.
- Responsible for the full dev lifecycle of core full-stack features including cross-app authentication, question templates, daily cron jobs, survey dashboard, fundamental design components. (*Rails, React, TypeScript, GraphQL*)
- Pioneered the use of integration testing with Cypress.js; developed initial tests, documented process, educated team.
- Led several cross-functional initiatives including product demos, standardized code review, company hackathons.

Software Engineer I – Boulder, CO

- Developed SFTP integrations for HR tools, expanded Rails API endpoints to provide secure, sanitized user data.
- Refactored legacy Backbone/HAML components in React 18, TypeScript, and GraphQL.

NYC MAYOR'S OFFICE - Software Engineering Apprentice - New York, NY

Mar 2018 – Sep 2018

- Developed neighborhood-level analytics dashboard enabling analysis of 8000+monthly user surveys. (Node.js, Vue)
- Helped develop 2 NYC.gov apps by fixing front-end bugs, updating, and documenting 20+ WordPress plugins.

CODECADEMY – Product Management and Operations – New York, NY

Dec 2015 - Jul 2017

- Led development on a project review and tutor scheduling tools for 2000+ paid users, resulting in 250% NPS increase.
- Built communication and reporting tools for a team of 120+ tutors supporting 10K+ monthly paying learners.

TECHNICAL SKILLS

Front end: JavaScript, TypeScript, React 18+, Next.js, Tailwind, radix, styled-components, Storybook, Redux, Cypress.js. Back end & data: Node.js, Express, Ruby on Rails, Python, Java, PostgreSQL, MongoDB, Apollo/GraphQL, WebSockets.

EDUCATION