MAXIM PEKARSKY

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WORK EXPERIENCE

TWO LINES LLC - Freelance Software Engineer - Remote & New York, NY

Feb 2021 - present

Center for Active Stewardship

- Designed, developed, and deployed a complete front end for a data portal enabling asset managers to query and visualize millions of rows of financial and regulatory data. (React/Next.is, TypeScript, Tailwind)
- Engineered a robust UI with dynamic visualizations and custom table controls on top of multiple rapidly evolving data sources; collaborated with data and back-end engineers to finalize API and data shape through caching, virtualization, and intuitive filtering, sorting, and toggling.

ExecuteProgram.com (Gary Bernhardt / Destroy All Software)

- Developed and tested core UI components (navbar, buttons, reference sidebar). Identified and resolved visual bugs.
- Authored 200+ exercises and 10+ of lessons on TypeScript, JavaScript, Python, RegEx, and SQL.

StackOverflow.com

• Researched and published articles for StackOverflow <u>blog</u> on *WebSockets*, FE frameworks, web graphics, clean code. **Gem.fm**, **TinyLogger.com**, **Hackterms.com**

- Implemented logic to query multiple <u>podcast APIs</u>, normalize, and reconcile data. Built a multi-step cache reducing First Contentful Paint for thousands of episodes from over 10 seconds to under 1 second. (*Rails, Redux, PostgreSQL*)
- Designed and developed a minimal blogging platform, programming dictionary for 1000+ active users. (Node, React)

BONUS.LY - Software Engineer II

Jul 2019 - Jul 2021

Software Engineer II - remote

- Promoted to a new team to develop Bonusly's second product, enabling 800+ users to design and conduct surveys.
- Responsible for the full dev lifecycle of core full-stack features including cross-app authentication, question templates, daily cron jobs, survey dashboard, fundamental design components. (Rails, React, TypeScript, GraphQL)
- Pioneered the use of integration testing with Cypress.js; developed initial tests, documented process, educated team.
- Led several cross-functional initiatives including product demos, standardized code review, company hackathons.

Software Engineer I – Boulder, CO

- Developed SFTP integrations for HR tools, expanded Rails API endpoints to provide secure, sanitized user data.
- Refactored legacy Backbone/HAML components in React 18, TypeScript, and GraphQL.

NYC MAYOR'S OFFICE - Software Engineering Apprentice - New York, NY

Mar 2018 – Sep 2018

- Developed neighborhood analytics dashboard using data from the Google Analytics API and CSV survey results, enabling the team to analyze 8000+ monthly user surveys. (*Node.is, Vue, MongoDB*)
- Helped develop 2 NYC.gov apps by fixing front-end bugs, updating, and documenting 20+ WordPress plugins.

CODECADEMY – Product Management and Operations – New York, NY

Dec 2015 - Jul 2017

- Led development on a project review and tutor scheduling tools for 2000+ paid users, resulting in 250% NPS increase.
- Built communication and reporting tools for a team of 120+ tutors supporting 10K+ monthly paying learners.

TECHNICAL SKILLS

Front end: JavaScript, TypeScript, React 18+, Next.js, Tailwind, styled-components, Storybook, Redux, Cypress.js. Back end & data: Node.js, Express, Ruby on Rails, Python, Java, PostgreSQL, MongoDB, Apollo/GraphQL, WebSockets.

EDUCATION