



Maxwell P Riley

Computer Scientist

Looking for an Application Development or Video Game Design position to utilize my creativity and computer skills to work on fun, exciting, and important projects

- Extremely hard working, technically advanced, outstanding customer service
- Capable leader who supports and cooperates with fellow employees
- Motivated to work, grow skills, and continuously learn
- Works well in big and small teams

Education:

University of Iowa
Computer Science B.A
GPA: 3.74/4.0

Past work experiences:

-RSM US LLP

May 2016-Aug. 2016

-GameStop

Nov. 2012-Sept. 2013

-River Beach Pub and Eatery

June 2011-Nov. 2012

Skills



Java
C#

Python

HTML
CSS

Mac OS



Windows
OS

Adobe
Programs

Current Work Experience:

-Univeristy of Iowa Research Position

August 2016-current

Created and developed a Unity5 game to collect data on human models using C# and Microsoft Visual Studios

-Help Desk Student Consultant

August 2014-current

Team Lead position, providing support for tier one consultants and e-mail support to customers

Provide frontline technical support and outstanding customer service via walk-in and phone to students, faculty, and staff at the University of Iowa

Group helping reformat computers, troubleshoot problems, install device drivers, and install and update operating systems

Contact

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