

an ode to puzzlers

Maximilian Weinhold

December 2025

1 Introduction

Hello, welcome to a category. Here, we will create physics, and if you're fuzzy and transformed we will enable biology. Chemistry was always change.

And so with chemistry create a molecule, which is as easy as waiting.

$X_2^+, Q^- \rightarrow X_2Q$, quickly. Or, if you'd like,
always and momentarily.

And as such create a picture $\Psi = (H_2O)_{[n]ind}$, just of some indeterminate n as a collection of always and momentarily H_2O . Oops, Q and X . Or X and Q ?

Now whereby, we create a notion of change and composition, such that:

$Q * X = Q \cdot X$

and $Q \cdot X$ is something different, though $Q \cdot X \in Q \cup X$. At item within, so to speak.

And of decomp, which is frightfully subliminal:

To which I say henceforth:

$Q * Q * Q * Q * Q * Q \dots * X = less(X) \approx /X$ as a runaway process of Q near the background of X , though I'd never imagine it occurring in our originally-modified picture. As some useful rules: $QQ \rightarrow Q^+$ and $Q^+ \rightarrow ind(n)X$ and $improbably(QQ)$ and $many(X) \rightarrow /X \rightarrow usually(Q)$, momentarily.

And charge Q . And indeterminately ind lett v , which as such:

$$v : Q \rightarrow many(X)$$

Ooh, categorical. I guess I don't quite envision all the Q 's the same.

So as such let sway, and jump back to Q . Nevermind indeterminacy, we already preused it.

2 An unexplained notion

Usefully, *usually* is as such not oftently not.

$$P(usually) > P(/usually)$$

Where this usage of $/$ is 'not'. P is probability, so refer to a composition-splitting of expectations.

3 An explanation of just a small amount of non-sense

Let us say that we define X sparsely and so allow the replacement composition

$$X * X * X * X * X * X \cdots * Q$$

to be functionally equal to Q .

Now, with lots of chains we can recover, and we can assume

$$XX \rightarrow X^+$$

If Q 's rules apply.

Though what in the world X^+Q does, or whether $XXXX = X_2^+$ is meaningful, remains to be seen. Can we truly just ignore a background of X as an influence on Q ?

4 A tack on notation

o, o is a description of possibilities $o * o$ is a coupling $o*$ is a persuasive coupling
 oo is a directional relaxation $o + o$ is an inverse directional excitation $[o, o]$ is a state index
 $[o(+), o(+)] \neq 0$ implies - is our expectation - direction, ¹. . . .

$[o(+), o(+)] = 0$ is a contradiction break².

5 quasicodes and pumperninkle.

```
Start o*b*o*(v) and Proximal(b*b*b)(v)
parse(v / v) ; obtain likely (*b*o*b ∨ b*o*b)
gen(b*b), Calc(o)o)
Decohere(rem(cost.Proximal, cost.Calc) + Eint(guess(rem) - S(Start)))
Print('Space noted') ; light sum cost.Proximal +cost.Calc - guess(rem))
if cost approx < cutoff return 'I weigh less than wedges of bread, sans ind(n)'
else pass(quasicodes and pumperninkle)
```

6 A user's guide

guess is a low guess, designed as unlikely to induce a phase transition, based on an initial light read. *light* is almost-passive, as a receiving of influence without judgement. Only an exactly-mirrored ask remains active.³. to obtain one piece

¹which I often read $L \rightarrow R$, and is assumed. In $L \rightarrow R$ o acts on b in ob . $|ob - bo| = 0$ in this phrase is the delightful memetic panagram, a composition that doesn't depend on which way you ask

²Found in a footnote.

³This author envisions an exactly-mirrored ask as an optional spin entrainment, in a hidden-ly imprecise composition as a *wrap on spacetime* ; preprint prior preposted on GitHub.com/maximilianweinhold/spacetime

of information without recoil. It only sometimes occurs ⁴, so cannot be relied on for an effortless read, but will push into or over the *approx* <. *approx* < creates fuzzy boundaries and an attractor state on <. Boundary of boundary defined recursively to resolution, then subject to an over-under pass tend. *Decohere* is performed as an extraction and attempted replacement cost. The energetics of *Decohere* are subsumed into *Eint*, our energetic interjection. *Start* has a cost, but just inject it into your pre-read expectation.

7 cookie-like IDRs

```

 $init(o, b, c)$ 
 $obtain((o, b), (o, o), (o, b), (o, charged(o)), (o, o, o, o, c), \dots),$ 
 $c(C)reate(q = (charged(o), b))$ 
 $obtain(o, b); c/C$ 
 $create(q = (o, charged(o))$ 
 $(hold : 3)(obtain(o, /o)$ 
 $Last_{/o}(create(/o = b))$ 
 $obtain(*b)$ 
 $c(C)reate(o * o * o)$ 
 $obtain(o * o * o * o *); c/C$ 
 $guess(o * o * o * o * right = c)$ 
 $free(return(True), Eint(1)$ 
 $c(C)reate(b * c)$ 
 $ReceivePenalty(3)$ 

```

8 Not my best score

Shoot, sorry about that, I was over-eager. I felt pretty confident, holding a *Last* and one *C*, only playing a single *Eint*. If only I had f(F)eit that final *c(C)* I wouldn't have Felt the penalty. Guess *b * c* was forbidden to be likely, which I guess makes sense in this maybe-directional system. Do two *os* create the charge? Or is that just an indicator that *b* is likely to swap-out? I'm really wondering the impact of multiple *os* on *b*; shoot I should've composed *o, o* and just waited to see where it went; why did the program switch from csv to stars

⁴At least, if Mössbauer is to be believed.

midway through⁵? Oh well, maybe next run I'll know better. Just glad I didn't ask to the left of star b , I mean it'd probably just be o , right?

Oh sorry, c/C is c is raised above C , so you don't have to count it. Every once in a while make sure you do, just to give a little back.

9 A lost referent

a bidirectional relaxation (excitation)

⁵Can you imagine if a system could autonomously update its rules of composition? Well surely it would need some interchange, like: $[, : *] \cup \equiv \alpha$. What a curious collection of symbols. Something resembling a coupling constant.