

Do the Math

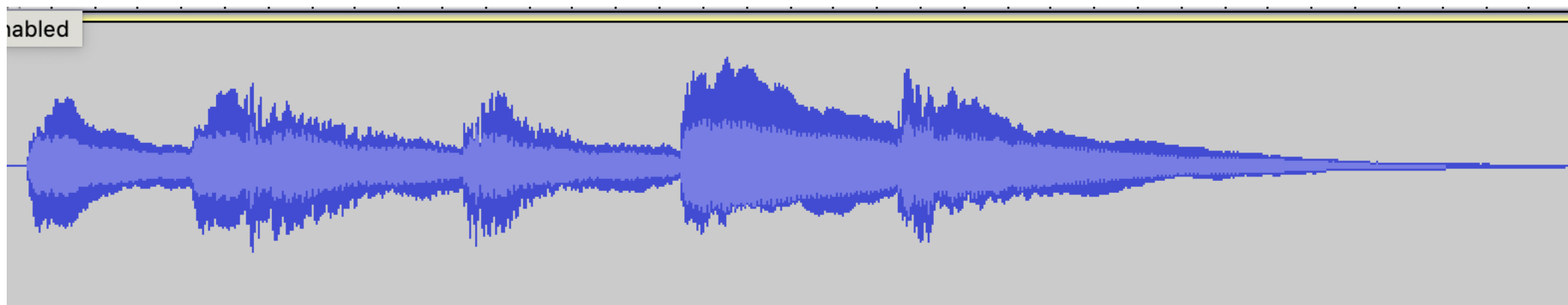
Musical creativity and improvisation
under the spectrum of information
science and machine learning

Maximos Kaliakatsos-Papakostas, PhD

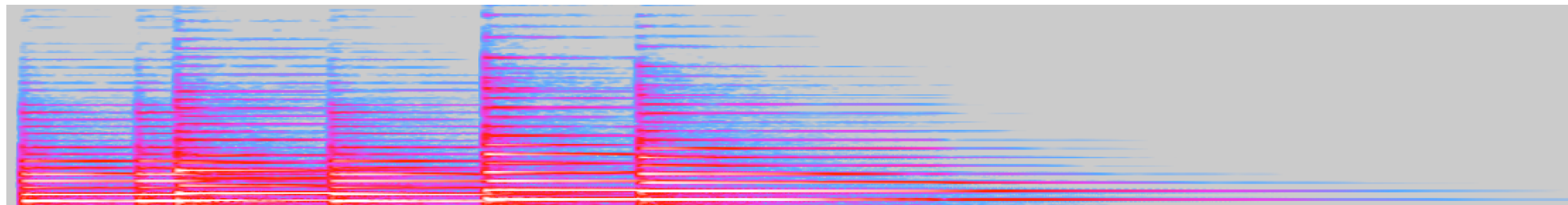
Hellenic Mediterranean University

maximoskp@hmu.gr

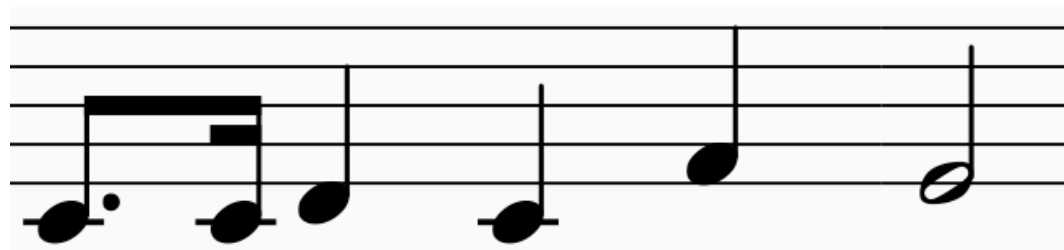
Which one is this song?



Which one is this song?



Which one is this song?

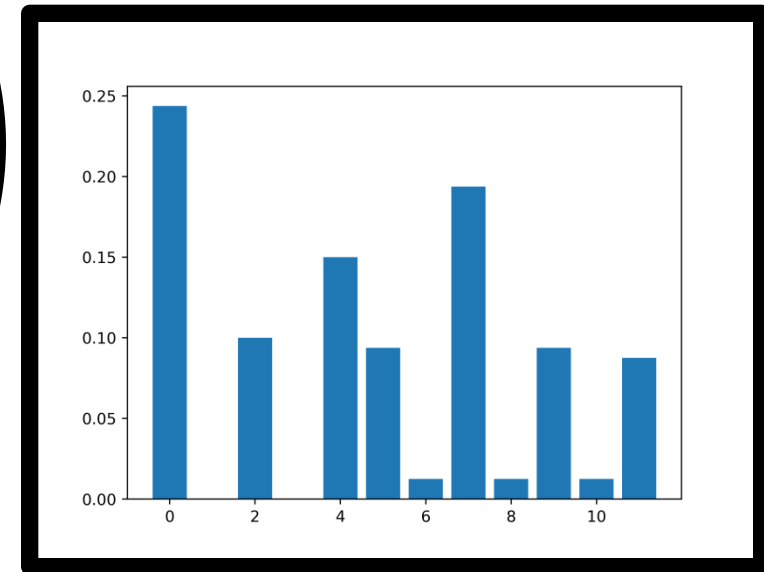


We understand objects better, at the
“proper” level of abstraction

If we are only interested in pitch classes...



Extraction of relative
pitch classes

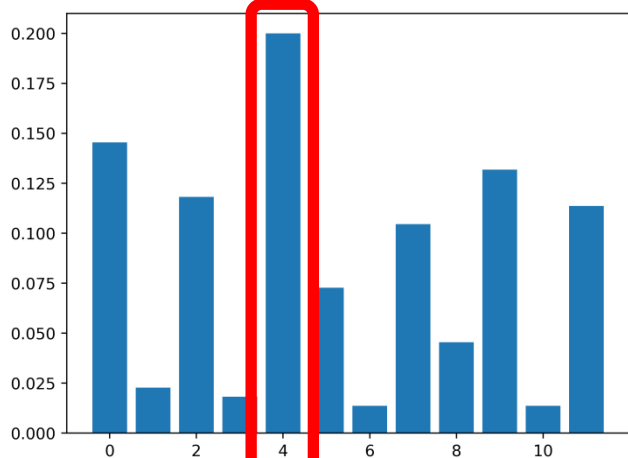


Extraction of relative pitch class profile (rPCP)

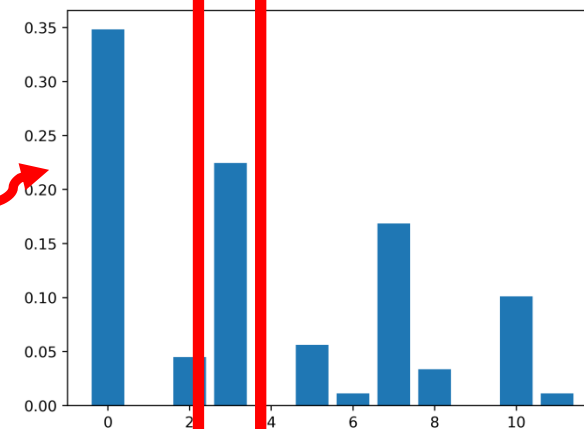
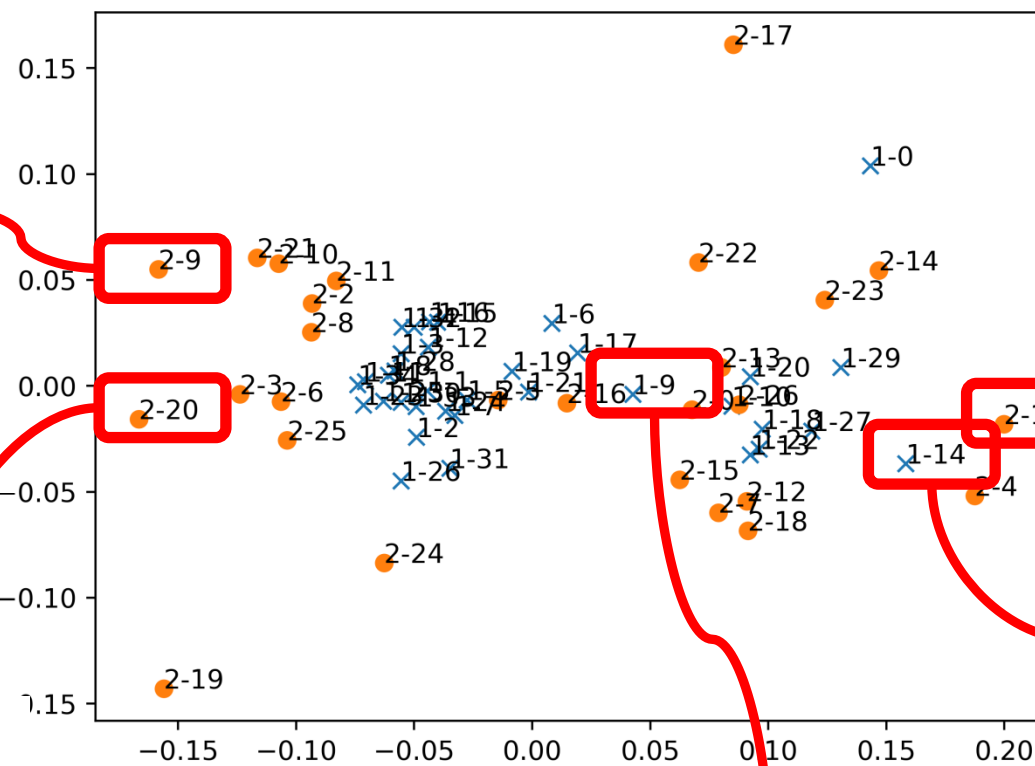
Principal Component Analysis

× Bach chorales (BC)

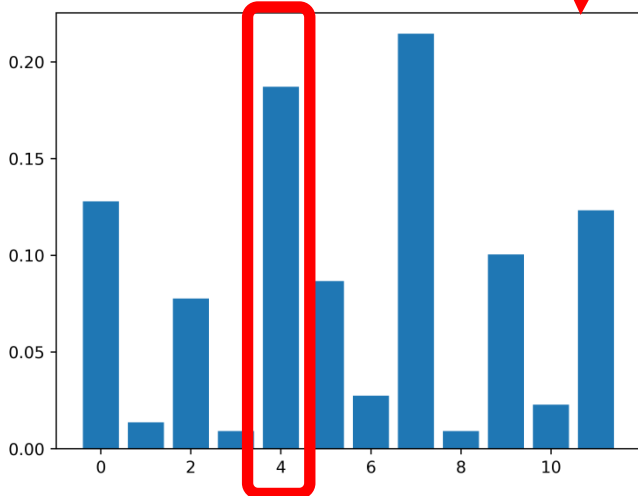
● Jazz standards (JS)



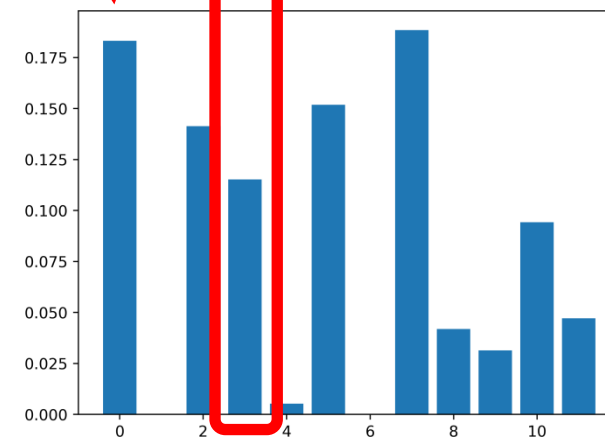
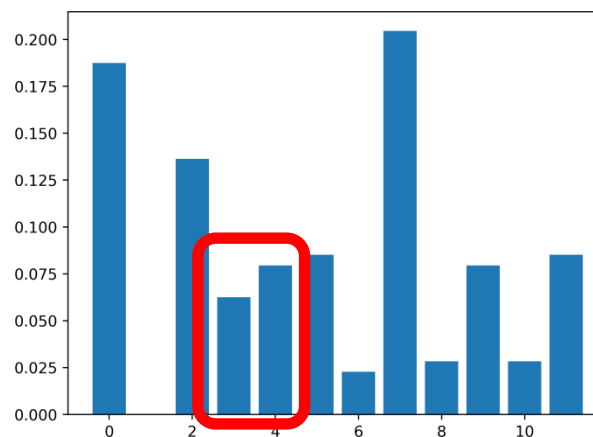
Major third



Minor third

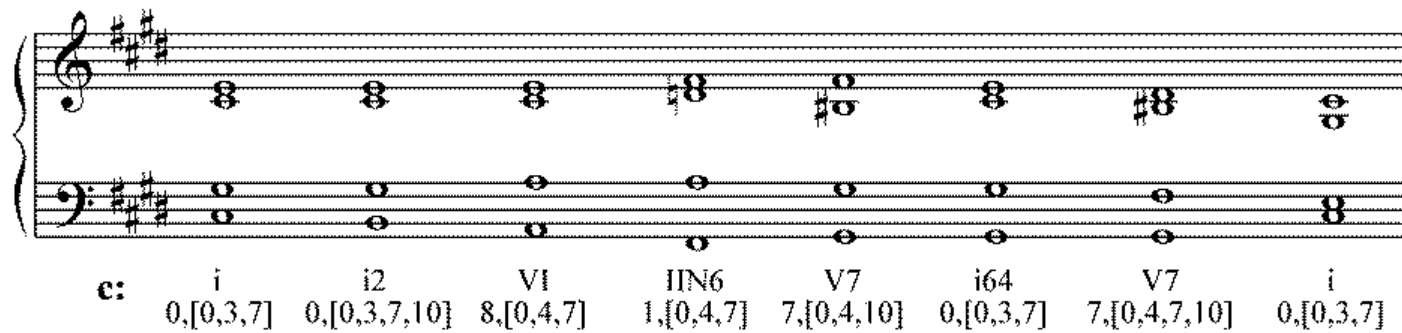


What is the left-to-right dimension?



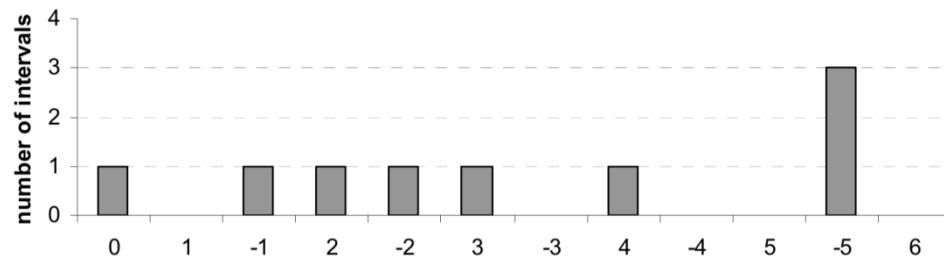
Harmonic features

General Chord Type

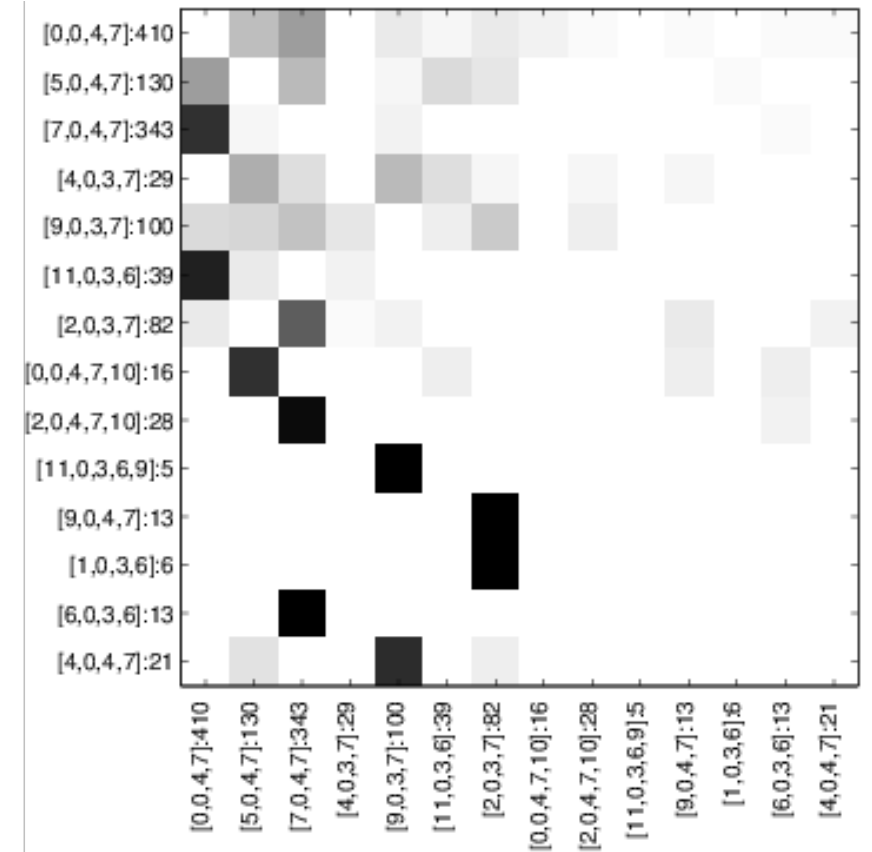


Directional Interval Class

I -> V chord transition



Chord Transition Spaces



Drums features

feature indexes	feature description
1–4	density, syncopation, symmetry and weak-to-strong ratio of the strong beat
5–16	density, syncopation, symmetry and weak-to-strong ratio of each drum element (4 features times 3 elements, 12 total features)
17–19	number of simultaneous pairs of drums onsets (H–K, H–S and S–K), divided with the number of total onsets ¹ .
20–23	number of transitions between all combinations of K and S, divided with the number of total transitions between all combinations of K and S.
24–26	number of isolated H, S or K onsets, divided with the number of total onsets.
27–32	intensity mean value and standard deviation for each drum element.
33–40	mean value and standard deviation of intensity difference between all combinations of S and K elements. Mean values are increased by the 5, in order to have zero minimum value.

Musical surface

A musical score for piano in 4/4 time. The top staff is the treble clef, and the bottom staff is the bass clef. The key signature has one sharp (F#). The score consists of three measures. The first measure has a whole note chord in the treble (C4, E4, G4) and a whole note chord in the bass (F#3, A3, C4). The second measure has a whole note chord in the treble (C4, E4, G4) and a whole note chord in the bass (F#3, A3, C4). The third measure has a whole note chord in the treble (C4, E4, G4) and a whole note chord in the bass (F#3, A3, C4). Below the piano score is a staff labeled 'Tonality' with a treble clef and a 4/4 time signature. It contains three measures: the first measure has a whole note chord (C4, E4, G4), the second measure has a whole note chord (F#3, A3, C4), and the third measure has a whole note chord (F#3, A3, C4).

Why not just directly mix things up?
Why do we have to go
through feature extraction?

"Compress"
information

Categorization

Features

Generative process

New musical surface!

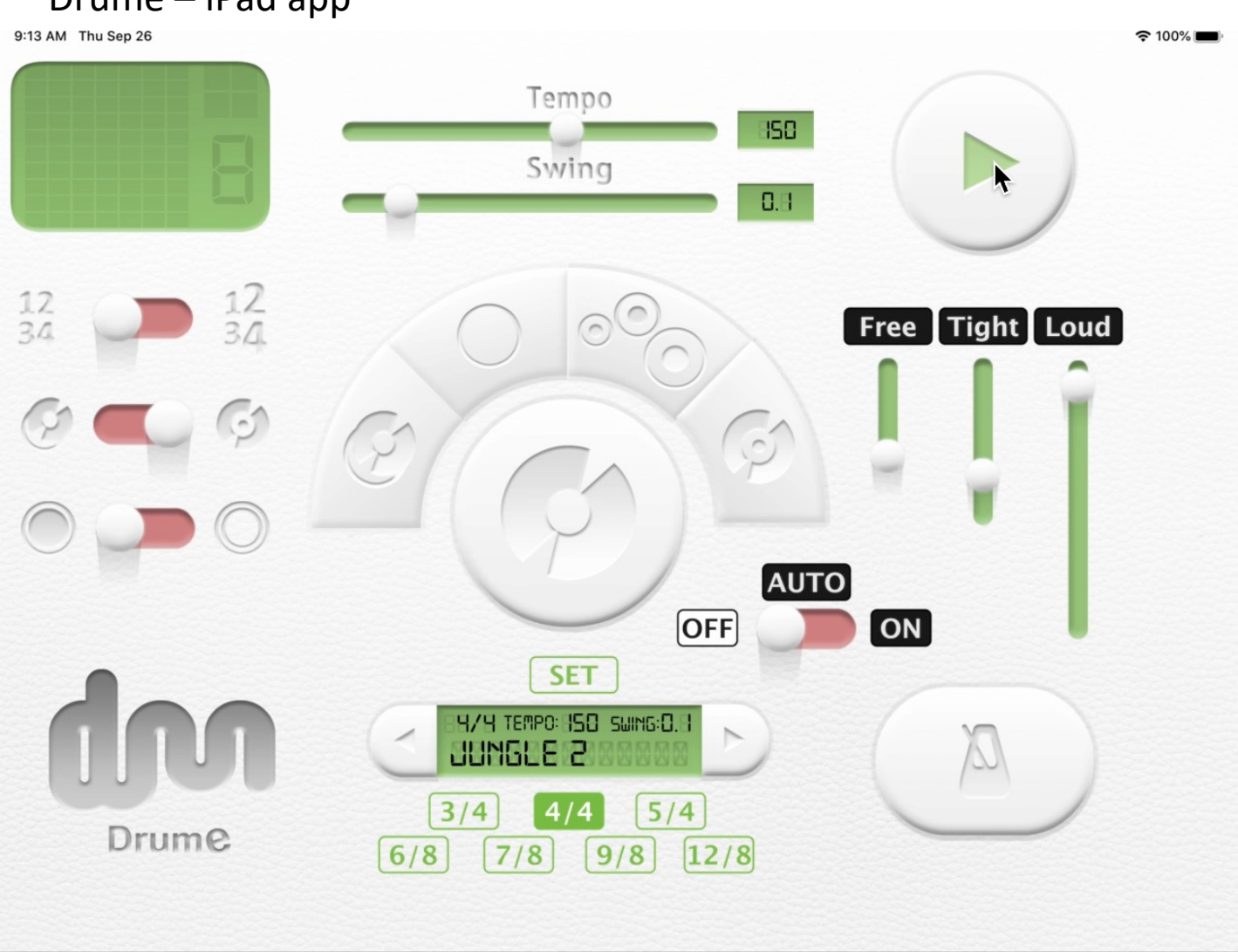
Importance of abstraction / compression / high-level features

- Simple math, as we know it, seems to work when moving to abstract representations (more on that later).
- Creating abstractions is suspected to be in the core of our cognition, consciousness and creativity (more on that later).

Simple math works well when moving to
abstract representations

Example: Real-time control or “dissimilarity”

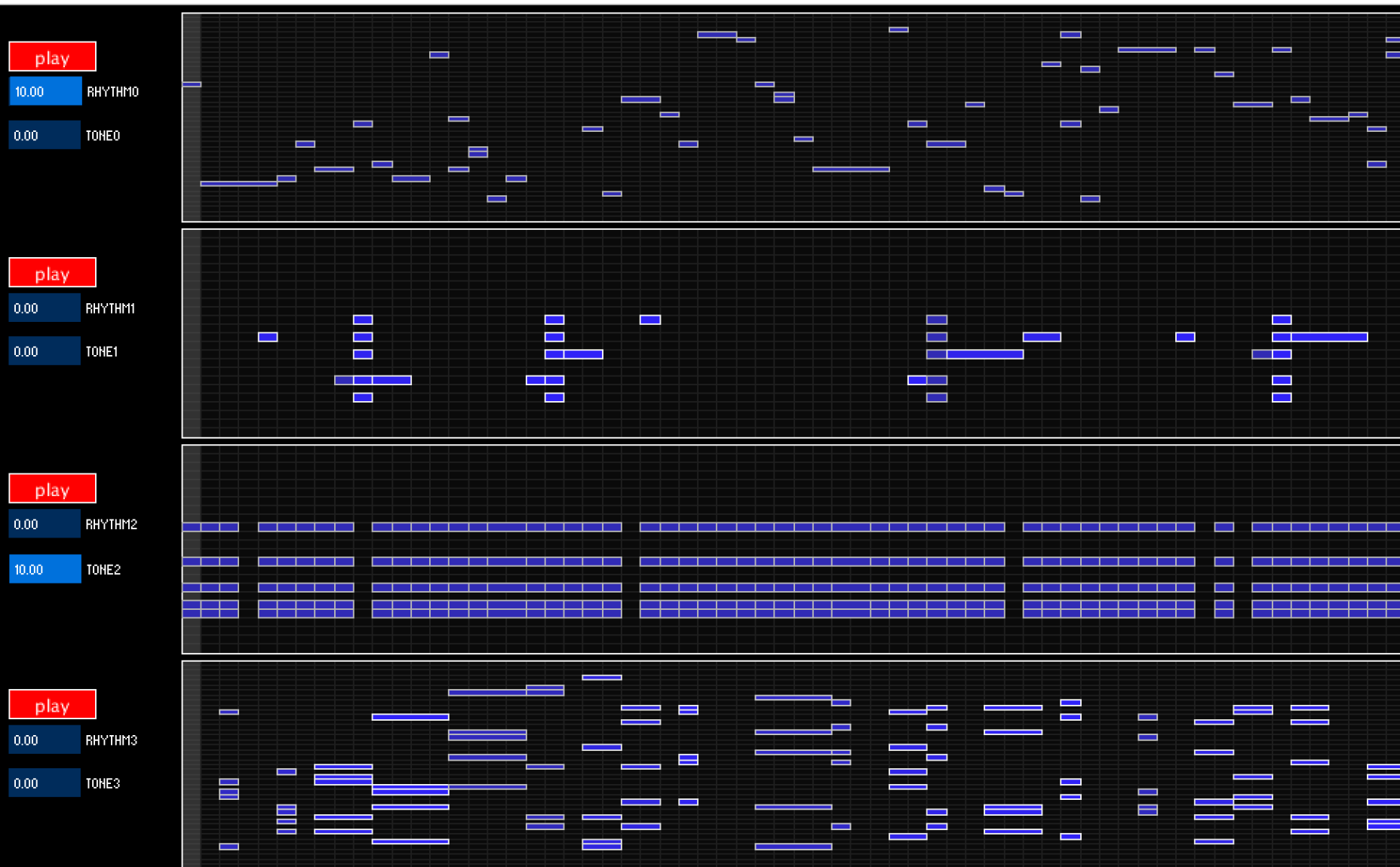
Drume – iPad app



feature indexes	feature description
1–4	density, syncopation, symmetry and weak-to-strong ratio of the strong beat
5–16	density, syncopation, symmetry and weak-to-strong ratio of each drum element (4 features times 3 elements, 12 total features)
17–19	number of simultaneous pairs of drums onsets (H–K, H–S and S–K), divided with the number of total onsets ¹ .
20–23	number of transitions between all combinations of K and S, divided with the number of total transitions between all combinations of K and S.
24–26	number of isolated H, S or K onsets, divided with the number of total onsets.
27–32	intensity mean value and standard deviation for each drum element.
33–40	mean value and standard deviation of intensity difference between all combinations of S and K elements. Mean values are increased by the 5, in order to have zero minimum value.

Kaliakatsos–Papakostas, M. A., Floros, A., & Vrahatis, M. N. (2013). EvoDrummer: Deriving rhythmic patterns through interactive genetic algorithms. In *International Conference on Evolutionary and Biologically Inspired Music and Art* (pp. 25-36). Springer, Berlin, Heidelberg.

Example: polyphonic melodies – iteration 0

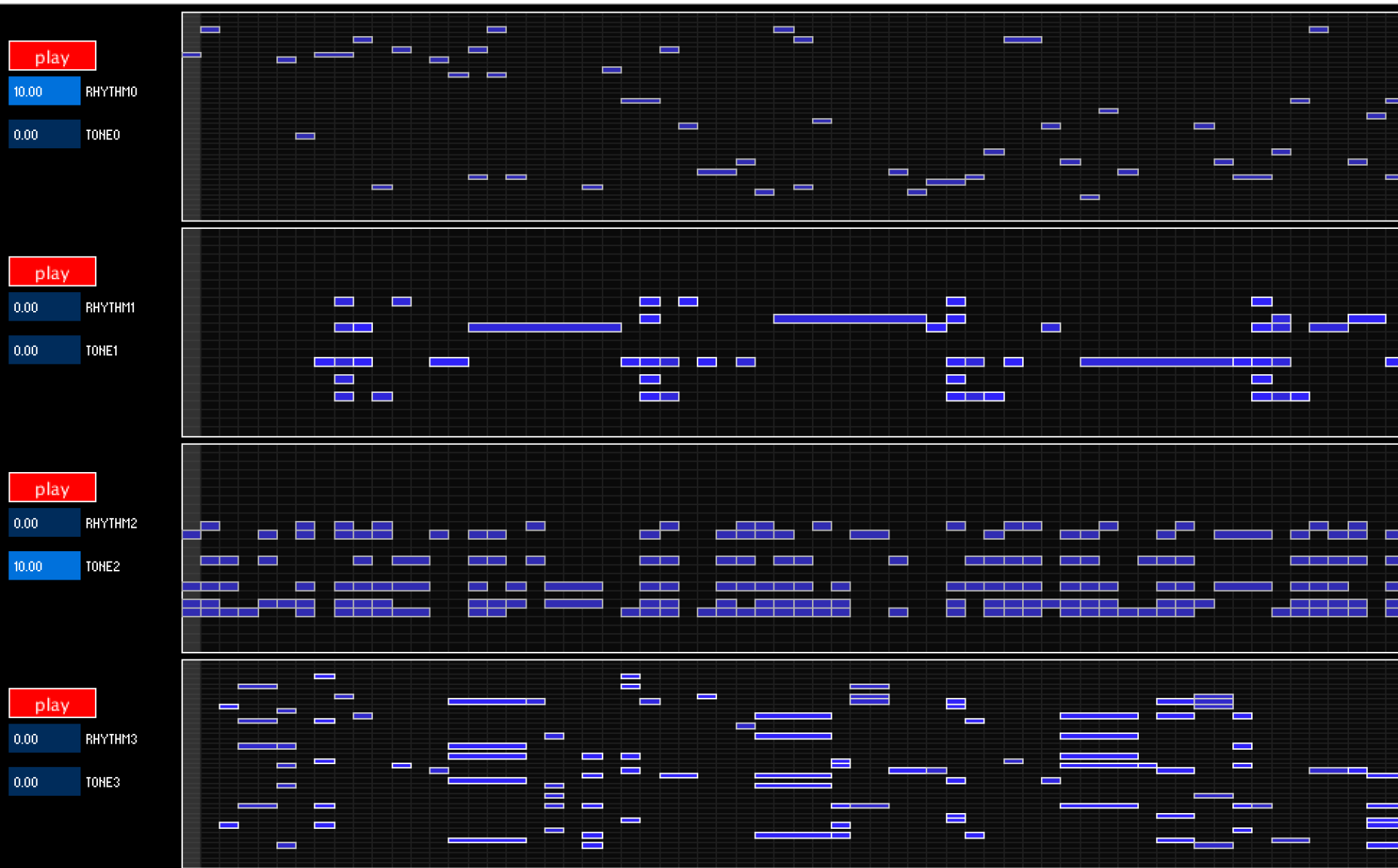


← Irregular rhythm
Almost monophonic

← Small range
Few notes

Kaliakatsos-Papakostas, M. A., Floros, A., & Vrahatis, M. N. (2016). Interactive music composition driven by feature evolution. *SpringerPlus*, 5(1), 826.

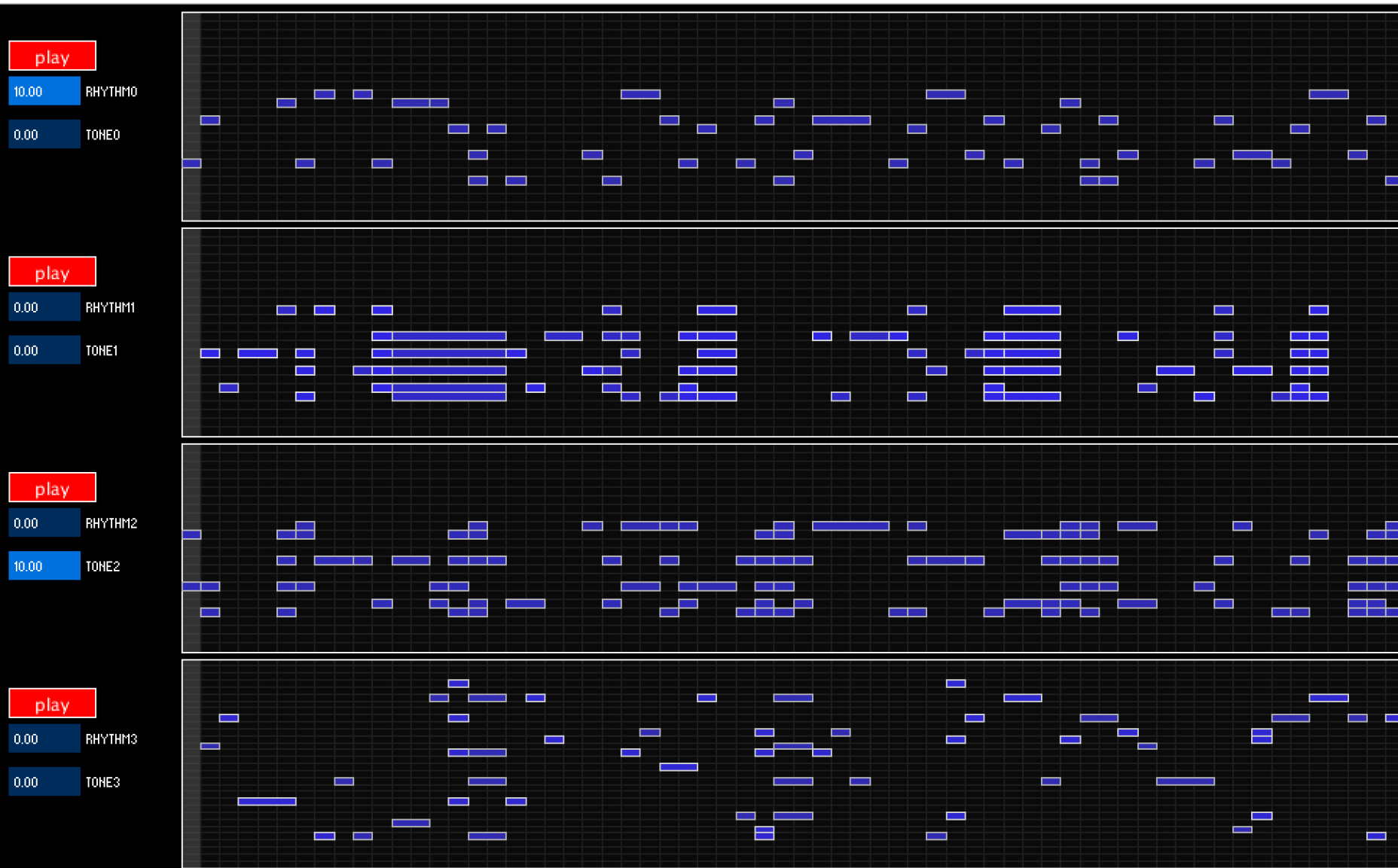
Example: polyphonic melodies – iteration 1



Irregular rhythm
Almost monophonic

Small range
Few notes

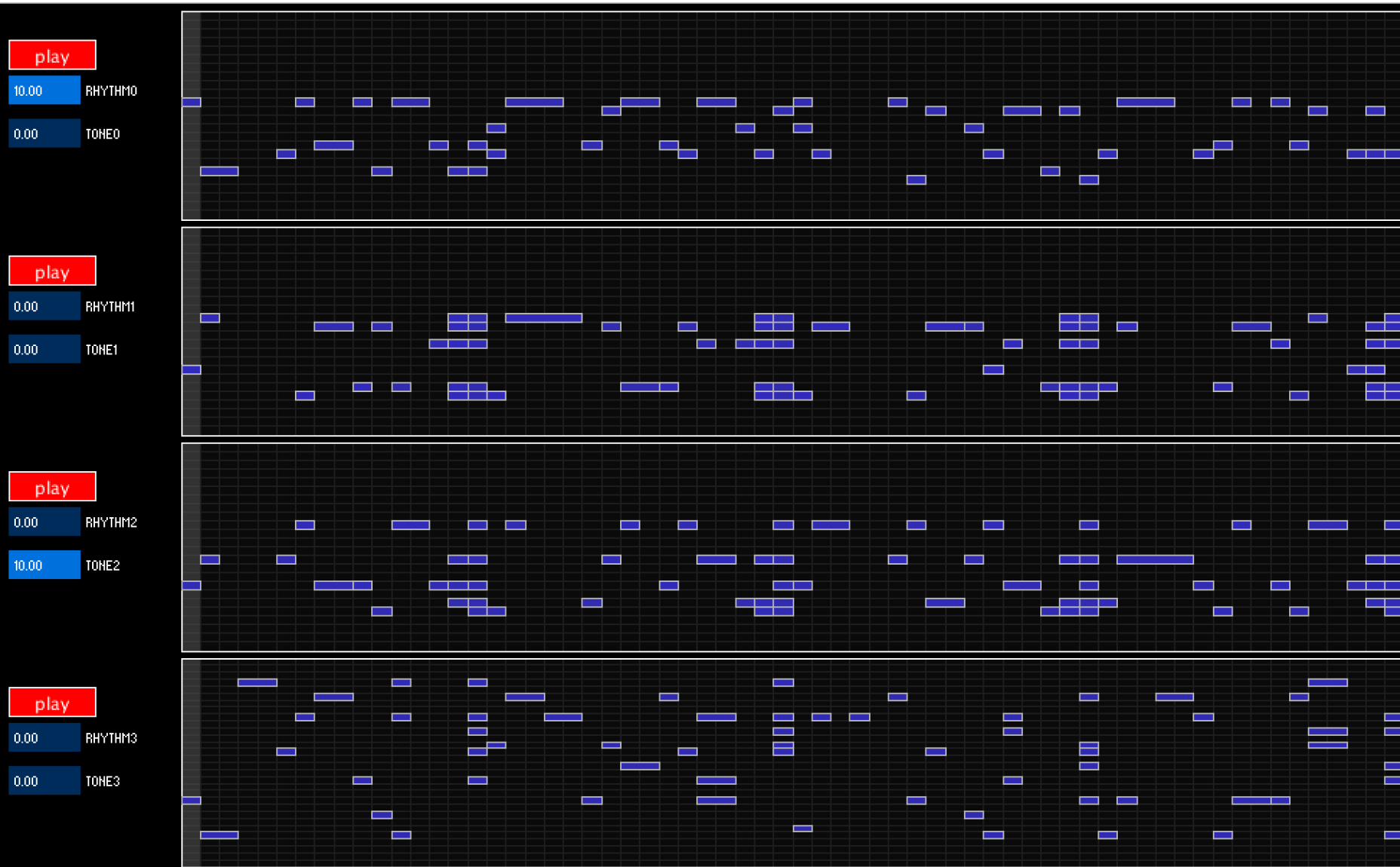
Example: polyphonic melodies – iteration 2



Irregular rhythm
Almost monophonic

Small range
Few notes

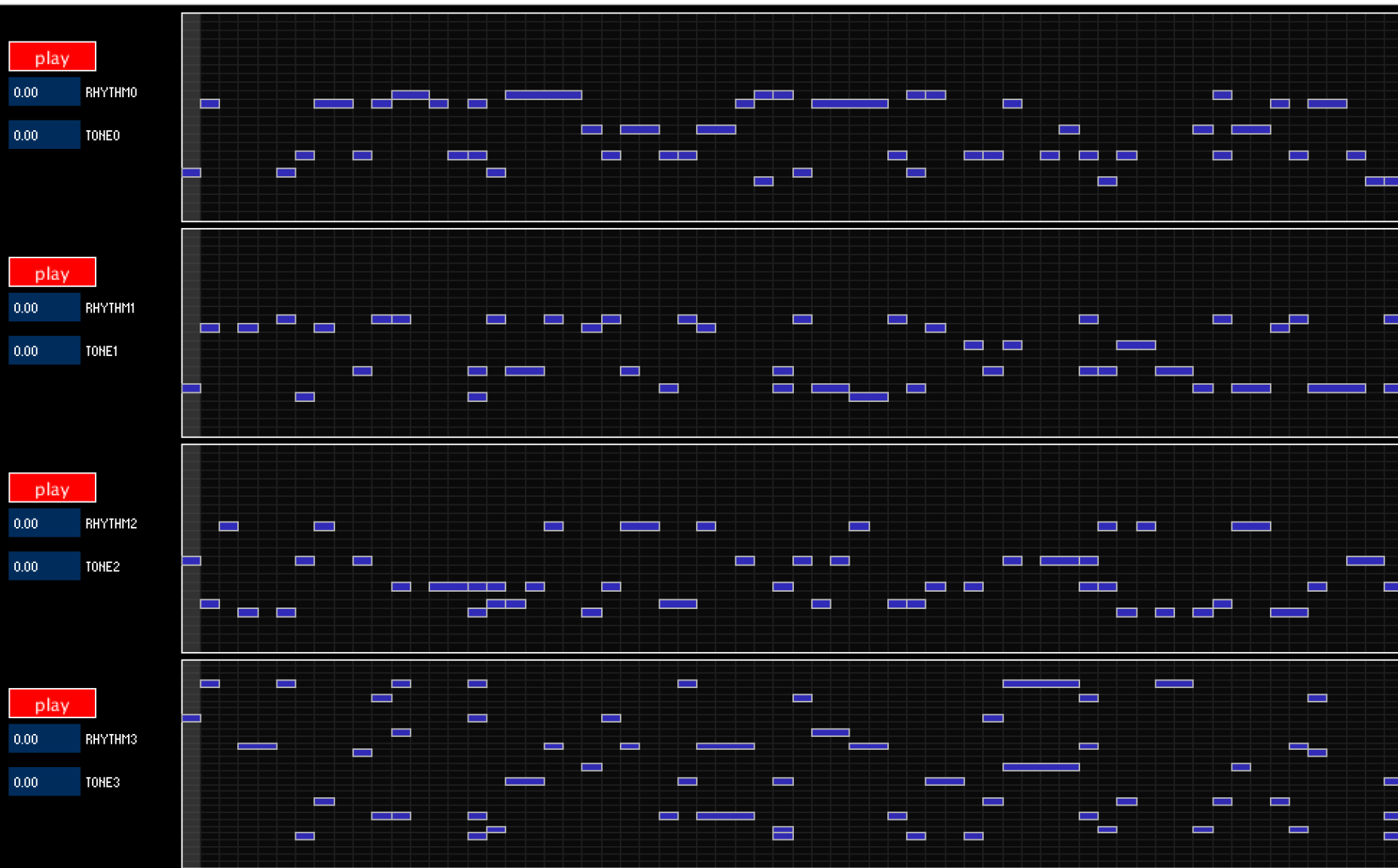
Example: polyphonic melodies – iteration 3



Irregular rhythm
Almost monophonic

Small range
Few notes

Example: polyphonic melodies – iteration 4

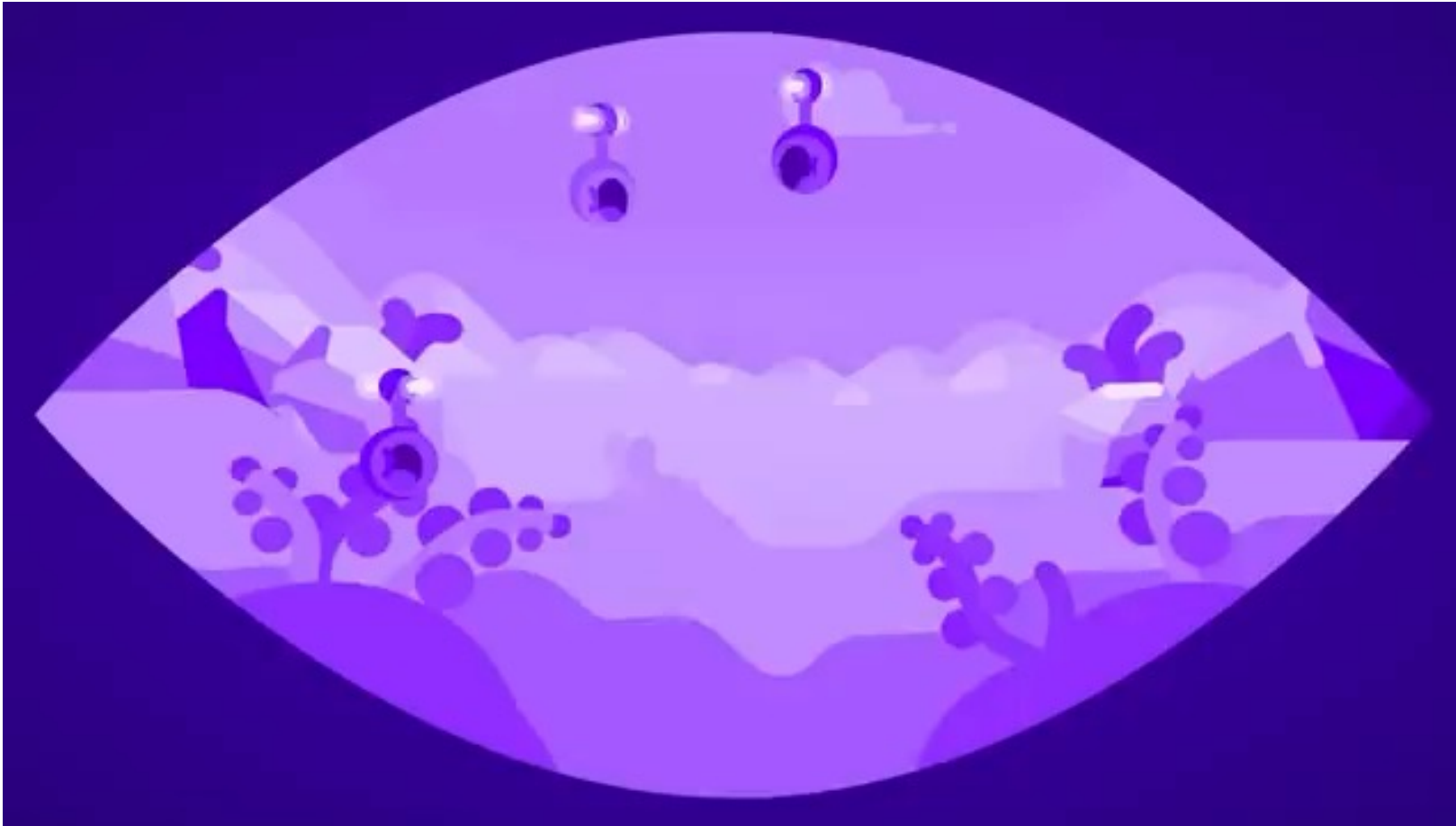


Irregular rhythm
Almost monophonic

Small range
Few notes

Creating abstractions is suspected to be in the core of our cognition, consciousness and creativity

Why is abstraction useful?



Video part from: **The Origin of Consciousness – How Unaware Things Became Aware**

<https://www.youtube.com/watch?v=H6u0VBqNBQ8>

Feinberg, T. E., & Mallatt, J. (2013). The evolutionary and genetic origins of consciousness in the Cambrian Period over 500 million years ago. *Frontiers in psychology*, 4, 667.

Conceptual Blending



(foldable) pocketknife



toothbrush



foldable toothbrush

Creative outcomes need to be useful in a specific context.
They reveal something new about things that we know.

Example from the COINVENT project (2013-2016)

<http://coinvent.uni-osnabrueck.de/>

Fauconnier, G., & Turner, M. (2003). *The way we think: Conceptual blending and the mind's hidden complexities*. Basic Books.

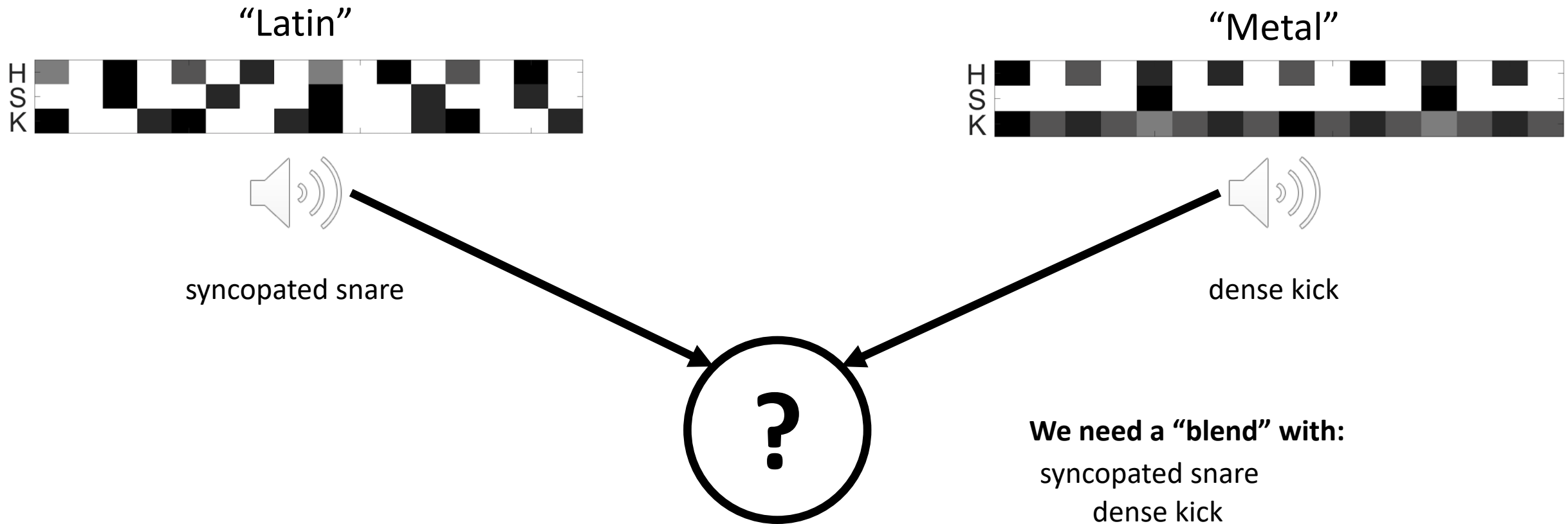
Compressing information within the most salient features

Input 1 - shark: ftr 1 – color: grey ftr 2 – body shape: fishy & fin	Input 2 - zebra: ftr 1 – color: zebra pattern ftr 2 – body shape: horse-like	Blend: ftr 1 – color: ? ftr 2 – body shape: ?
---	---	--

Blend A: ftr 1 – color: grey ftr 2 – body shape: horse-like	Blend B: ftr 1 – color: zebra pattern ftr 2 – body shape: fishy & fin
--	--

Conceptual Blending of Features

Example in drum rhythms



Conceptual Blending of Features

Example in drum rhythms

“Latin”



“Metal”



Possible “blend”



Kaliakatsos-Papakostas, M. (2018). Generating drum rhythms through data-driven conceptual blending of features and genetic algorithms. In *International Conference on Computational Intelligence in Music, Sound, Art and Design* (pp. 145-160). Springer, Cham.

More examples at:

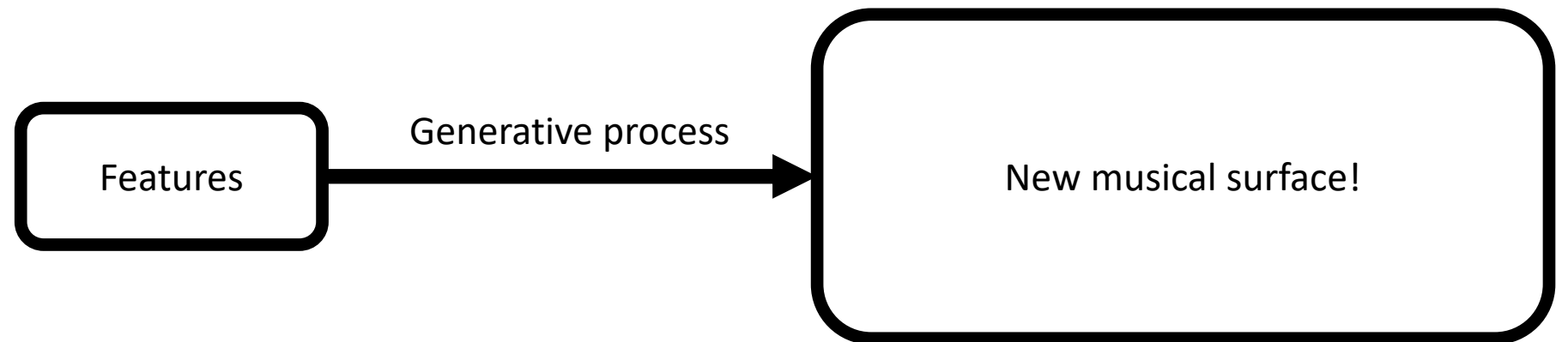
<http://ccm.web.auth.gr/drumsblending.html>

The problem with feature-driven generative systems

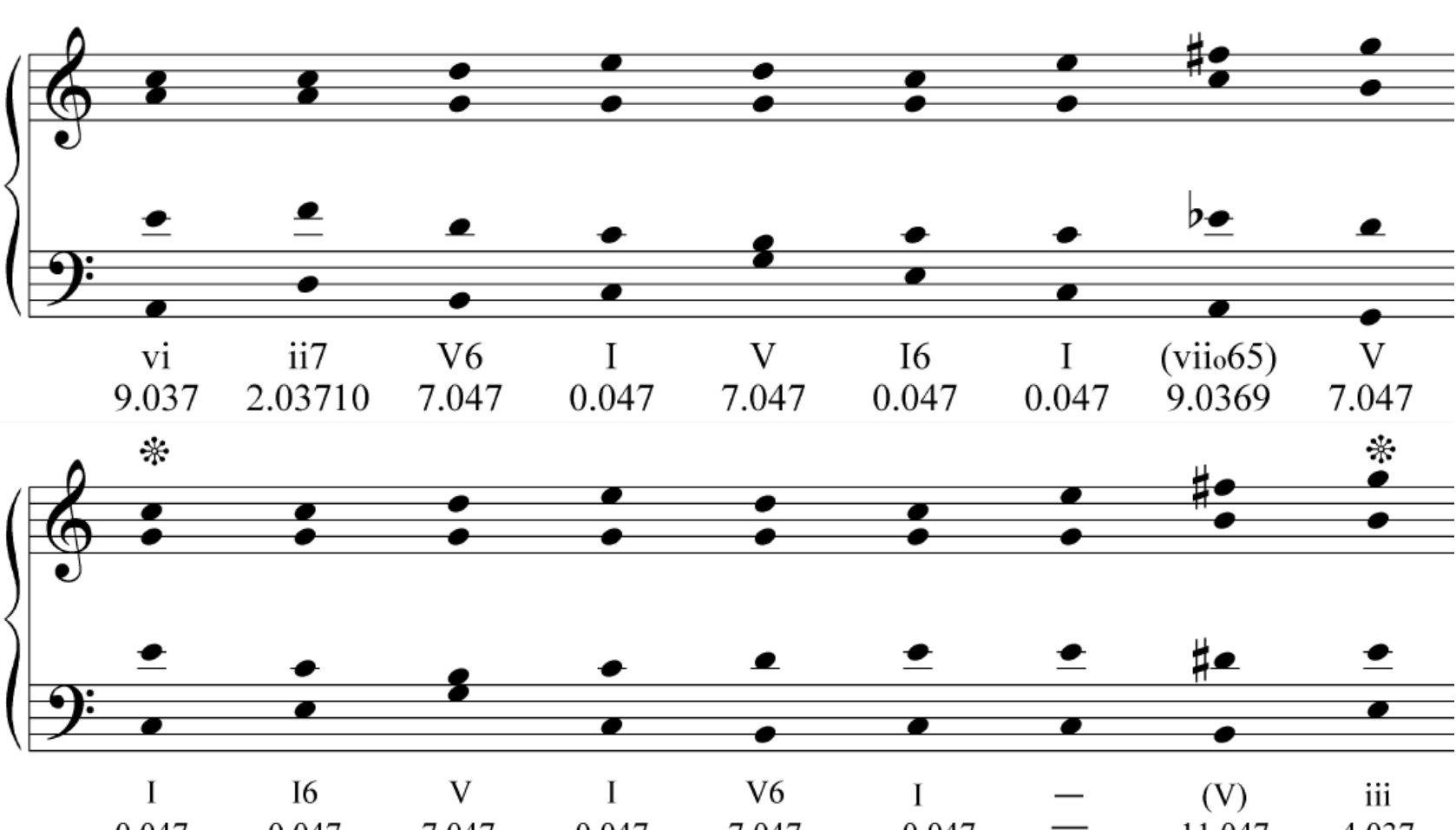
There are trillions (or more) of nonsense:

- rhythms with given syncopation and density values,
- cadences with both upward and downward step motion to the tonic,
- melodies with specific pentatonicity and syncopation values,
- improvisation accompaniments with specific characteristics...

How do we filter the bad ones out? How do we know which ones are good?



Depends on problem and researcher's intuition.
E.g. in CHAMELEON, cadences are learned independently.

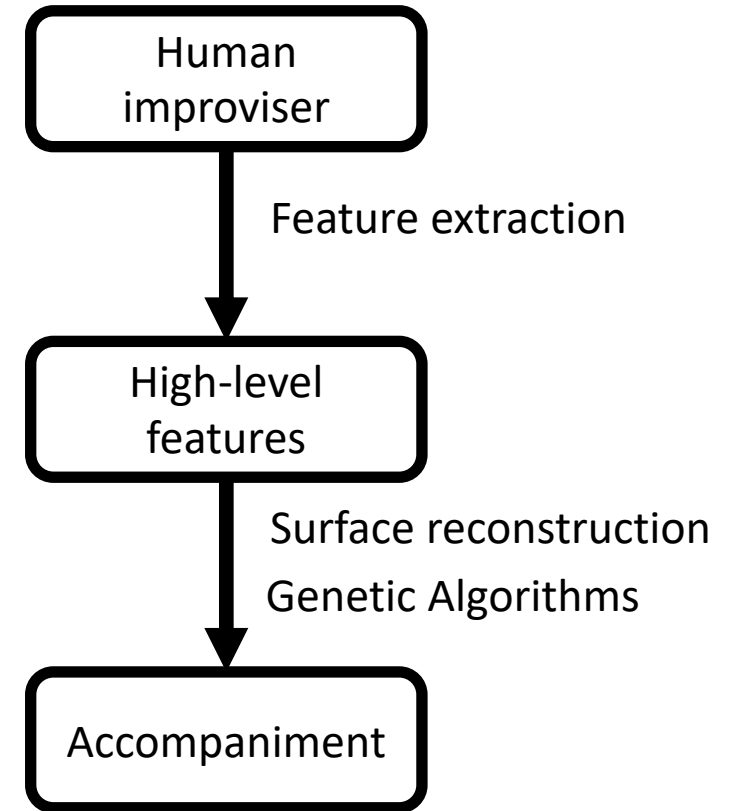


The image displays two musical staves, each with a treble and bass clef, showing chord progressions. The first staff has nine measures with the following Roman numerals and probability values: vi (9.037), ii7 (2.03710), V6 (7.047), I (0.047), V (7.047), I6 (0.047), I (0.047), (vii°65) (9.0369), and V (7.047). The second staff has nine measures with the following Roman numerals and probability values: I (0.047), I6 (0.047), V (7.047), I (0.047), V6 (7.047), I (0.047), — (—), (V) (11.047), and iii (4.037). Both staves have asterisks above the first and last measures. A speaker icon is located to the right of each staff.

Measure	Chord	Probability
1	vi	9.037
2	ii7	2.03710
3	V6	7.047
4	I	0.047
5	V	7.047
6	I6	0.047
7	I	0.047
8	(vii°65)	9.0369
9	V	7.047

Measure	Chord	Probability
1	I	0.047
2	I6	0.047
3	V	7.047
4	I	0.047
5	V6	7.047
6	I	0.047
7	—	—
8	(V)	11.047
9	iii	4.037

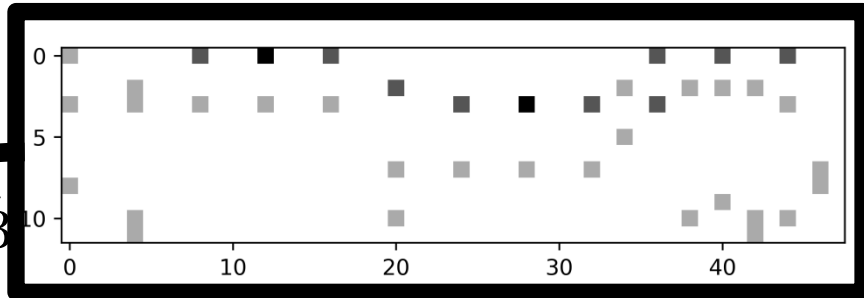
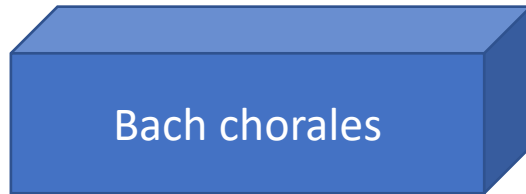
Example: Real-time accompaniment with no constraints



Kaliakatsos-Papakostas, M. A., Floros, A., & Vrahatis, M. N. (2012). Intelligent real-time music accompaniment for constraint-free improvisation. In *2012 IEEE 24th International Conference on Tools with Artificial Intelligence* (Vol. 1, pp. 444-451). IEEE.

Re-inventing a solution through (many) data:
when data speak for themselves

Non-negative Matrix Factorisation (NMF)



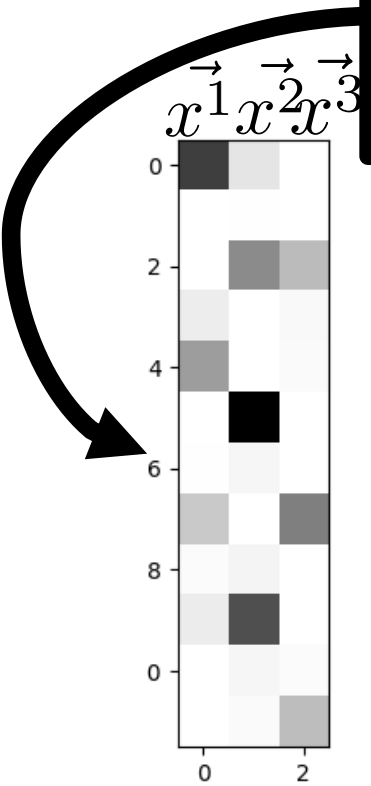
$$y_1 = x_0^1 C + x_1^1 C\# + x_2^1 D + \dots + x_{11}^1 B$$

$$y_2 = x_0^2 C + x_1^2 C\# + x_2^2 D + \dots + x_{11}^2 B$$

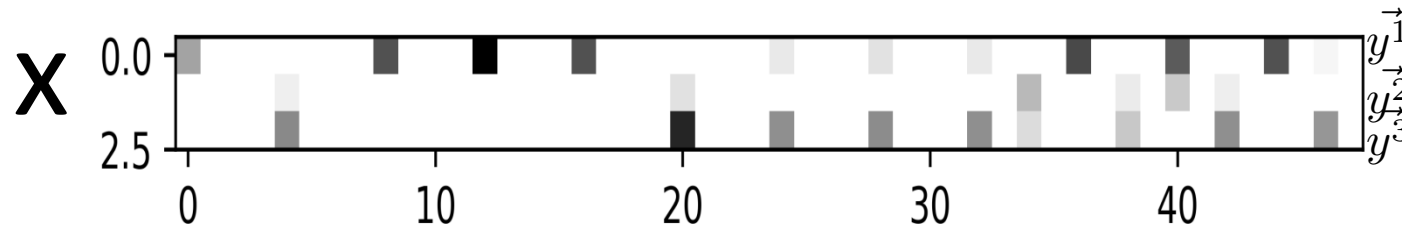
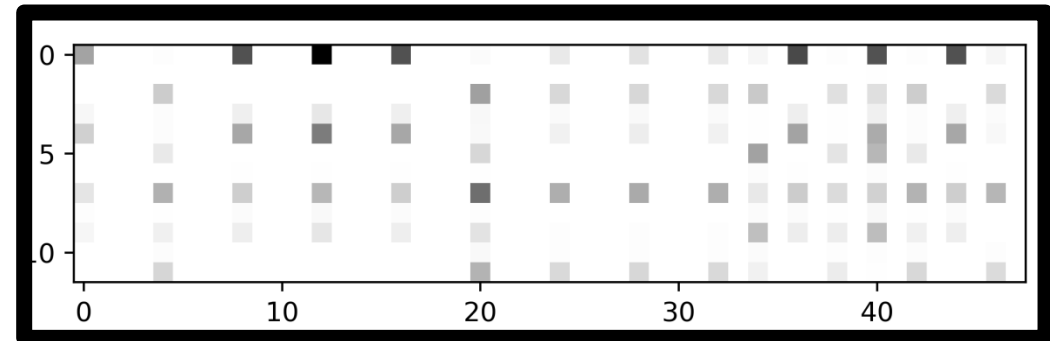
$$y_3 = x_0^3 C + x_1^3 C\# + x_2^3 D + \dots + x_{11}^3 B$$

x_i^j Can be only **non-negative**...

But we lose information...



=

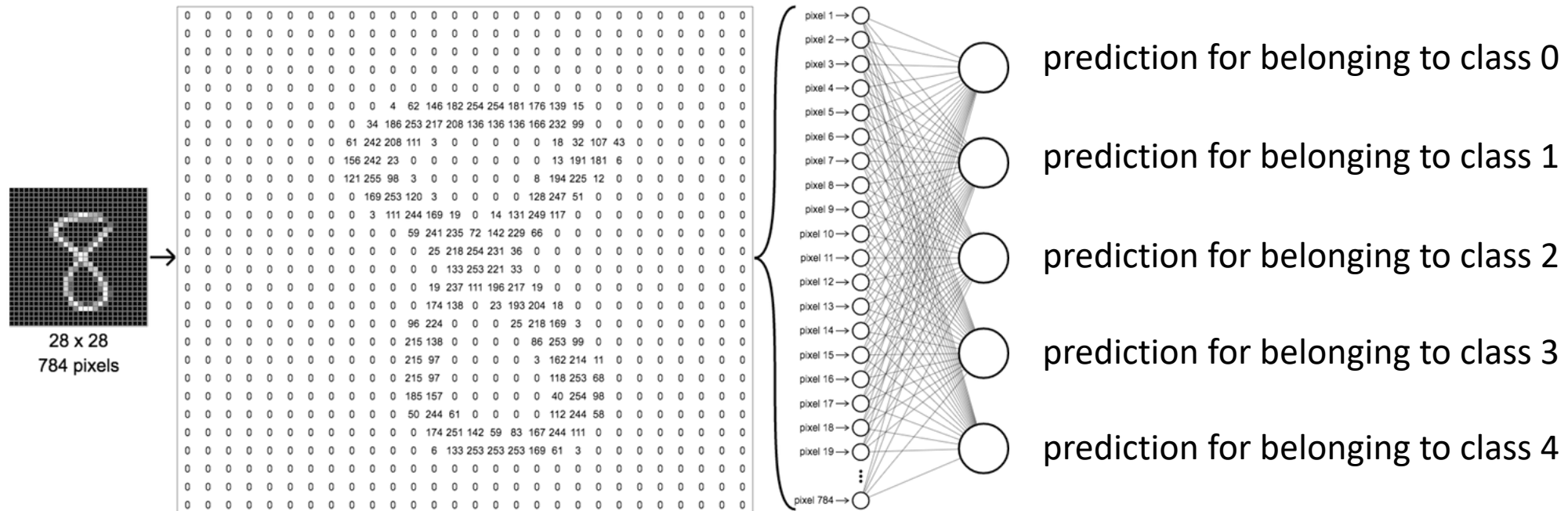


y^1
 y^2
 y^3

NMF for Bach chorales example



Compressing information with Neural networks

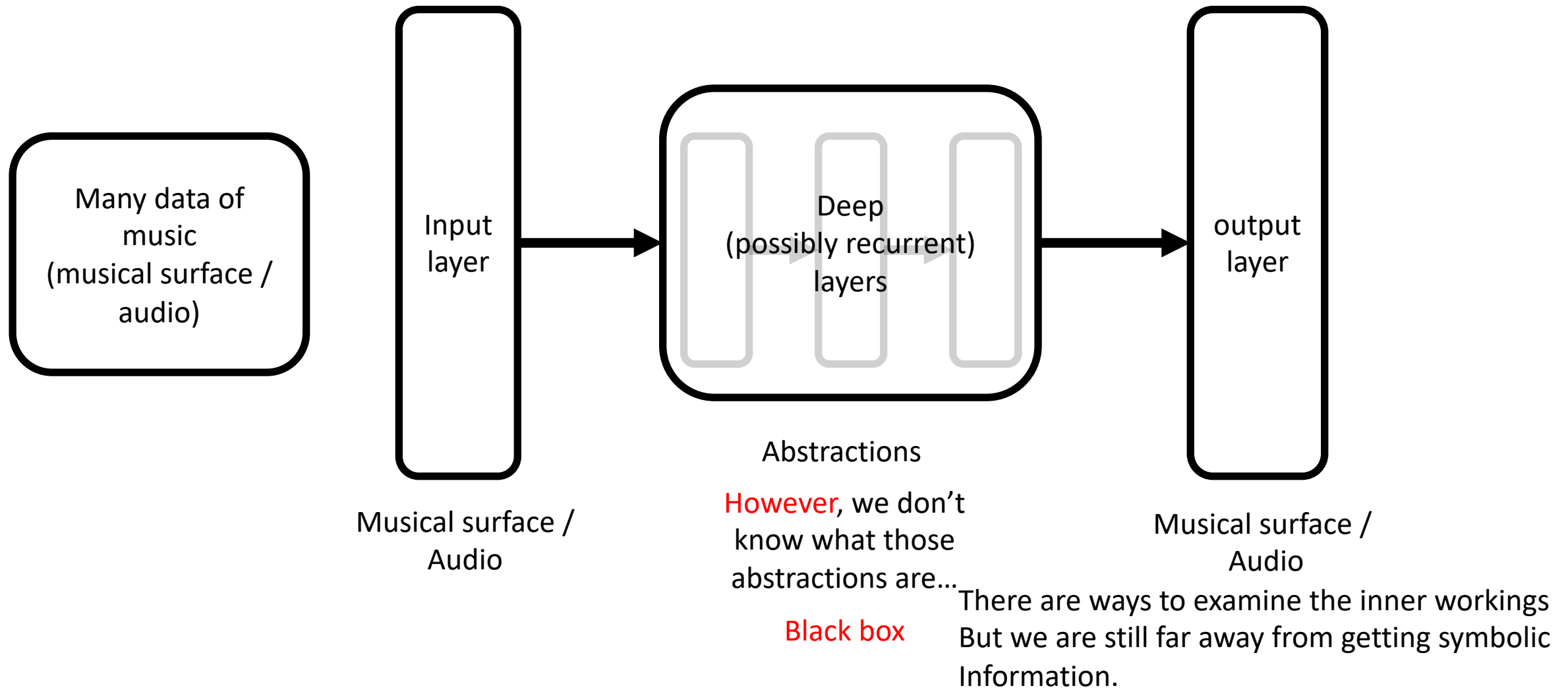


•

•

•

Neural networks on steroids



Deep neural networks

- They're **good** because
 - They are responsible for both compressing and decompressing information
 - Proper data modelling is the main concern
 - The way they learn, is inspired by how humans learn
- They're **bad** because
 - Their abstractions are merely compressions – concepts are not involved
 - Their abstractions are not transparent, so we don't know how they know
 - The way they learn, is in many cases radically different from the way humans learn

<https://www.newyorker.com/tech/annals-of-technology/chatgpt-is-a-blurry-jpeg-of-the-web?fbclid=IwAR3piNz-Chwco6FVLgB9fB7Ty2Lv0BWhgP0cUvEzvYeZD87f1YAiehQ9tEw>

Summary

- We understand objects better, at the “proper” level of abstraction
- Simple math works well when moving to abstract representations
- Creating abstractions is suspected to be in the core of our cognition, consciousness and creativity
- In generative systems, going back to musical surfaces from compressed / abstract spaces is hard
- Re-inventing a solution through (many) data: when data speak for themselves

Course content

- Data and visualization
- Linear and logistic regression basics
- From logistic regression to artificial neural networks
- Multilayered architectures for image recognition
- Application of ANNs in emotion recognition
- Autoencoders (Convolutional neural networks)
- Training basics
- From Autoencoders to Variational Autoencoders
- Generative Adversarial Networks – Application to audio generation
- Recurrent Neural Networks and Long Short-Term Memory
- Transformer (ChatGPT)

Course tools

- Files:

- Github: https://github.com/maximoskp/MSc_MTA_HMU_AppliedML
- Google drive:
https://docs.google.com/document/d/1V2LzsC45swYMsUp8cpugdVGLlot7VwITS1dHQMilAAs/edit?usp=share_link
- Eclass: <https://eclass.hmu.gr/modules/document/?course=THM103>

- Code:

- Spyder for interactive plots
- Google Colab as a main tool

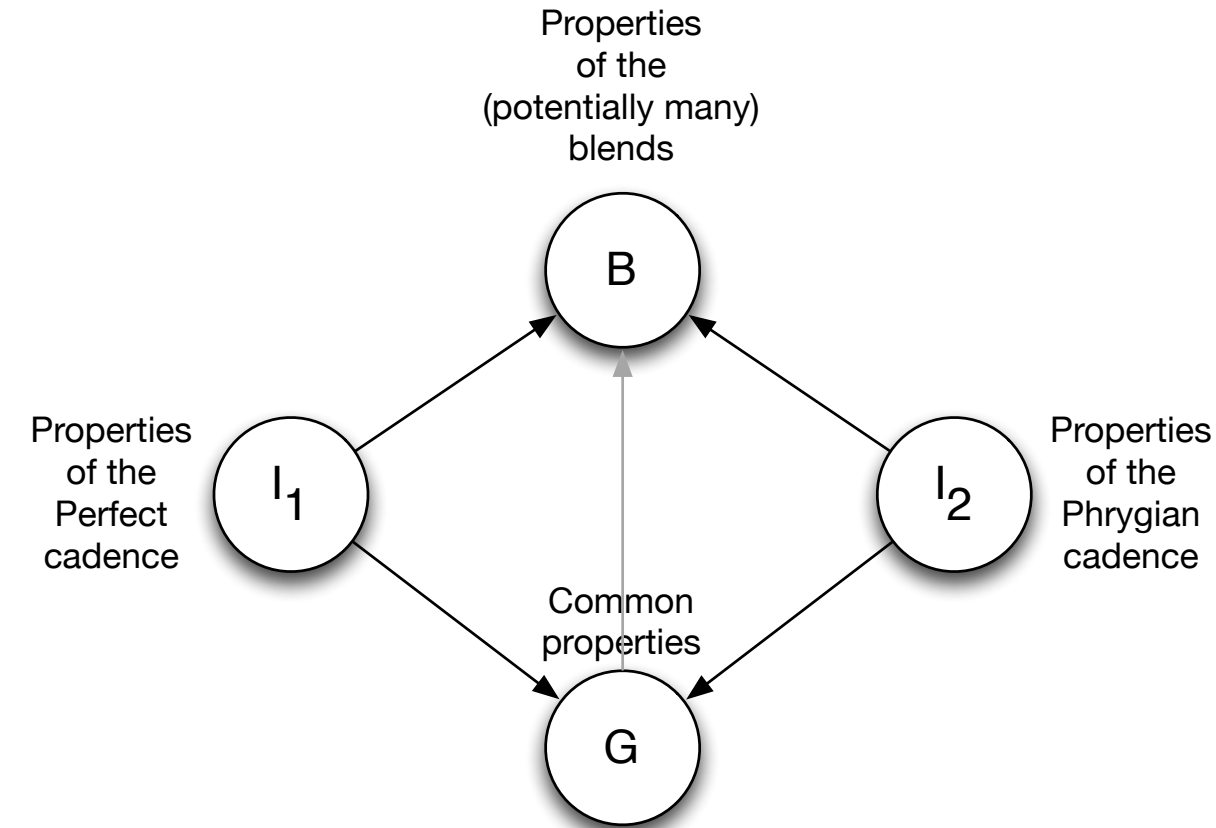
Thank you 😊

Maximos Kaliakatsos-Papakostas, PhD

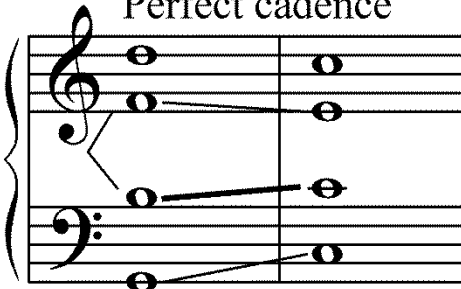
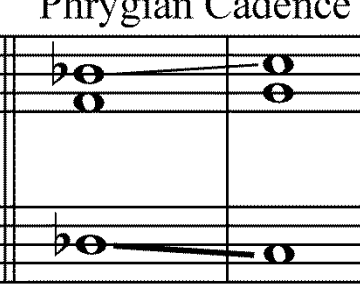
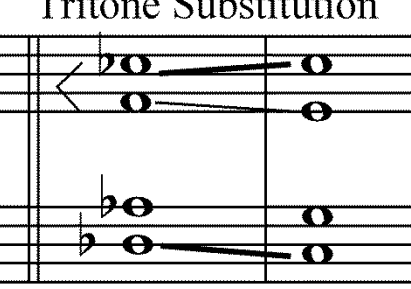
Hellenic Mediterranean University

maximoskp@hmu.gr

Conceptual Blending – a musical example



Example from the COINVENT project (2013-2016)
<http://coinvent.uni-osnabrueck.de/>

INPUT 1	INPUT 2	BLEND
Perfect cadence	Phrygian Cadence	Tritone Substitution
		
V - I C.major	vii6 - I C.phrygian	IIb7 - I

Speaker icons are located below each musical example.



See also the CHAMELEON website:
<http://ccm.web.auth.gr/blendedharmonisations.html>

Conceptual Blending of Features

Example in melodies

“Chinese”

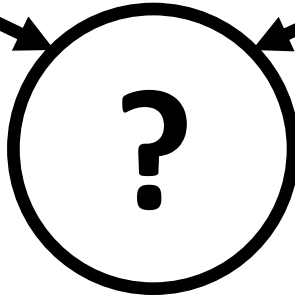


pentatonicity
high syncopation
high rhythm density
many large intervals

“Jazz”



chromaticism
little syncopation
medium rhythm density
many small intervals



A good blend might include:

chromaticism with high syncopation
or pentatonicity with little syncopation

High-level Representation

Conceptual Blending of Features

Example in melodies

“Chinese”



rhythm density: **0.50**
syncopation: **0.63**
pentatonicity: **0.99**
small intervals: **0.43**

“Jazz”



rhythm density: 0.26
syncopation: 0.00
pentatonicity: 0.36
small intervals: 0.76

rhythm density: 0.23
syncopation: 0.00
pentatonicity: **0.99**
small intervals: 0.75



Kaliakatsos-Papakostas, M. Examining the Generation of New Melodies through Generative Conceptual Blending of High-Level Features. IJMSTA. 2019 Sept 1; 1 (2): 35-43.