## STL TREE

```
#include <ext/pb_ds/assoc_container.hpp>
    #include <ext/pb_ds/tree_policy.hpp>
2
3
   using namespace __gnu_pbds;
4
   using namespace std;
6
    typedef
        tree<
8
            pair< int, int >,
9
            null_type,
10
            less< pair< int, int > >,
11
            rb_tree_tag,
12
            tree_order_statistics_node_update
13
        > stat_set;
14
```

TEST