# JQuery

### **JQuery**

- Lightweight but feature-rich JavaScript library
- Designed to simplify HTML DOM manipulation
- Accessing an element can be done through CSS Selector rules
- Provides an easier way to attach callbacks/event handlers
- "Write Less, Do More"

### Adding JQuery

- or, import locally:
  - Download from <a href="https://code.jquery.com/jquery-3.6.0.min.js">https://code.jquery.com/jquery-3.6.0.min.js</a>, then:

```
<script src="[filepath]"></script>
```

### Adding JQuery

```
<script>
  $(document).ready(function(){
    // your code here
  });
</script>
```

\$(document).ready ... is used to prevent jQuery code from running before the document is ready.

### Finding HTML Element by Id

#### **Finding HTML Elements by Tag Name**

```
var x = document.getElementsByTagName("p");
```

VS

var 
$$x = ("p");$$

#### **Finding HTML Elements by Class Name**

#### **Finding HTML Elements by CSS Selectors**

#### **Setting Text Content**

## JavaScript vs JQuery Getting Text Content

## JavaScript vs JQuery Setting HTML Content

## JavaScript vs JQuery Getting HTML Content

## JavaScript vs JQuery Styling HTML Elements

```
$(document).ready()
This method executes a function when the document
is fully loaded.

$(document).ready(function(){
   // your code here
});
```

```
click()
Executes when the user clicks on the HTML element.
$(document).ready(function(){
 $("p").click(function() {
     $(this).css("color", "red");
 });
});
```

```
dblclick()
```

Executes when the user double-clicks on the HTML element.

```
$(document).ready(function(){
    $("p").dblclick(function() {
        $(this).css("color", "red");
    });
});
```

```
mouseenter()
```

Executes when the mouse pointer enters the HTML element.

```
$(document).ready(function(){
    $("p").mouseenter(function() {
        $(this).text("Hello World!");
    });
});
```

```
mouseleave()
```

Executes when the mouse pointer leaves the HTML element.

```
$(document).ready(function(){
    $("p").mouseleave(function() {
        $(this).text("Bye World!");
    });
});
```

```
mousedown()
```

Executes when the mouse button is pressed down while the mouse is over the HTML element.

```
$(document).ready(function(){
    $("p").mousedown(function() {
        $(this).text("Mouse down!");
    });
});
```

```
mouseup()
```

Executes when the mouse button is released while the mouse is over the HTML element.

```
$(document).ready(function(){
    $("p").mouseup(function() {
        $(this).text("Mouse up!");
    });
});
```

```
hover()
Combined mouseenter() and mouseleave() methods.
$(document).ready(function(){
 $("p").hover(function() {
     $(this).text("Mouse up!");
 }, function(){
     $(this).text("You exited!");
 });
});
```

```
focus()
Executes when the form field gets focus.
$(document).ready(function(){
 $("input").focus(function() {
     $(this).css("background-color", "gray");
 });
});
```

```
blur()
Executes when the form field loses focus.

$(document).ready(function(){
    $("input").blue(function() {
        $(this).css("background-color", "white");
    });
});
```

```
on()
This method attaches one or more event handlers.
```

```
$("p").on({
    mouseenter: function() {
        $(this).css("color", "red");
    }, mouseleave: function() {
        $(this).css("color", "black");
    }
});
```

# JQuery