CCAPDEV

- Programming language that is used for web development
- Designed to add interactivity to HTML pages
- is multi-paradigm, as it supports object-oriented, imperative, and declarative styles.

- Accept Input
 - Text fields, checkboxes, buttons, etc.
- Process Data
 - Make decisions, manipulate variables
- Modify Pages on the Fly
 - · Change text, replace mages, special effects
- Manipulate Windows
 - Open windows, write to them, close them

Attaching JavaScript to your webpage

- External Separate file
- Internal Embedded in <head> and/or in <body>
- Inline Placed inside HTML element tags as attributes

- Scripts in the <head> section will be processed first before the page loads
- Scripts in the <body> section will execute when the page loads
- You can place an unlimited number of scripts in your document, so you can have scripts in both the <head> and the <body> section
- Scripts you want to be called later should be in a function

External JS

A separate .js file connected using a <script> element inside the <head> and/or <body> element of the HTML.

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A separate .js file connected using a <script> element inside the <head> and/or <body> element of the HTML.

```
<body>
<script src="external.js"></script>
</body>
```

External JS

Best used to control multiple web pages.

<script src="external.js"></script>

src - specifies the URI of an external script file

Internal JS

Defined in the https://www.nemours.com/>a href=

Internal JS

Defined in the <head> and/or <body> of the HTML document using the <script> tag

Inline JS

Attached to the HTML element using the JavaScript event handlers.

```
<a [event]="[script]"
href="https://www.google.com"> Google </a>
```

```
<a onclick="alert('Going to Google')"
href="https://www.google.com"> Google </a>
```

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