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Problem 1
package problem1;
public class ArrayQueueImpl {
      private int[] arr = new int[10];
      private int front = -1;
      private int rear = 0;
      public int peek() {
             if (isEmpty()) {
                    System.out.println("Peek Failed. Becuase the array Queue is
Empty");
                    return 0;
             }
             return this.arr[front + 1];
      }
      public void enqueue(int obj) {
             if (this.size() - 1 == this.rear) {
                    this.resize();
             }
             this.arr[this.rear] = obj;
             this.rear++;
      }
      public int dequeue() {
             this.front++;
             if (this.isEmpty()) {
                    System.out.println("Queue is Empty");
                    return -1;
             }
             int value = this.arr[this.front];
             this.arr[this.front] = 0;
             return value;
      }
      public boolean isEmpty() {
             return this.rear == -1 || this.rear == this.front;
      }
      public int size() {
             // implement
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return this.arr.length;
      }
      private void resize() {
             // implement
             int[] dest_arr = new int[this.arr.length + 10];
             System.arraycopy(this.arr, 0, dest_arr, 0, arr.length);
             this.arr = dest_arr;
      }
      @Override
      public String toString() {
             StringBuilder builder = new StringBuilder();
             int i = this.front + 1;
             while (i < this.rear)</pre>
             {
                    builder.append(this.arr[i] + ",");
                    i++;
             return " Queue<" + builder.toString() + ">\n";
      }
      public static void main(String[] args) {
             ArrayQueueImpl print queue = new ArrayQueueImpl();
             for (int i = 5; i < 10; i++) {
                    print_queue.enqueue(i);
             System.out.printf("Our status on print queue %s", print_queue);
             System.out.printf("What is our peek ? -- > %s \n",
print_queue.peek());
             for (int i = 0; i < 6; i++) {
                    int element = print queue.dequeue();
                    if (element==-1)
                          System.out.printf("Ups fail on dequee , the value on
iteration %s is [%s] \n", i, element);
                    else
                          System.out.printf("We remove a element on %s and the
value is %s \n", i, element);
             System.out.printf("After remove elements the new state of queue is
%s \n", print_queue);
```

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}
 <terminated> ArrayQueueImpl [Java Application] C:\Program Files\Java\jre1.8.0_60\bin\javaw.exe (14 j
 Our status on print queue Queue<5,6,7,8,9,>
 What is our peek ? -- > 5
 We remove a element on 0 and the value is 5
 We remove a element on 1 and the value is 6
 We remove a element on 2 and the value is 7
 We remove a element on 3 and the value is 8
 We remove a element on 4 and the value is 9
 Queue is Empty
 Ups fail on dequee , the value on iteration 5 is [-1]
 After remove elements the new state of queue is
Problem 2.
package problem2;
public class Node {
      Object value;
      Node next;
      Node previous;
      public Node(Node previous,Object value, Node next) {
             this.value = value;
             this.next = next;
             this.previous = previous;
      }
      @Override
      public String toString() {
             StringBuilder builder=new StringBuilder();
             builder.append(this.value);
             if (this.next!=null)
                   builder.append(" >> Next -->
"+String.valueOf(this.next.value));
             if (this.previous!=null)
             {
                   builder.append(" >> Previous -- > "+ this.previous.value);
             }
             return builder.toString();
      }
```

```
}
package problem2;
import problem2.Node;
interface Stack1 {
      public void push(Object ob);
      public Object pop();
      public Object peek();
      public boolean isEmpty();
      public int size();
}
class ArrayStack implements Stack1 {
      private
                   Node container;
      private int top; // stack top
      public int getSizeContainer()
             int result=0;
             if (this.top==-1)
             {
                   return result;
             }
             if (this.container.next==null && this.container!=null)
             {
                    return this.top+1;
             return this.top+1;
      public ArrayStack() // constructor
      {
             container = new Node(null, null, null); // create stack array
             top ++ ; // no items in the stack
      }
      public void push(Object item) // add an item on top of stack
             top++; // increment top
             if (this.container.value==null)
             {
                    this.container.value=item;
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return ;
      if (this.container.next==null)
             this.container.next=new Node(this.container, item, null);
             return;
      Node temp=this.container.next;
      while(temp.next != null)
      {
             temp=temp.next;
      }
      temp.next=new Node(temp, item, null);
}
public Object pop() // remove an item from top of stack
      if (isEmpty())
      {
             System.out.println("Stack is empty");
             return null;
      Node temp= this.container;
      while (temp.next!=null)
      {
             temp=temp.next;
      Object item = temp.value; // access top item
      temp=null;
      top--; // decrement top
      return item;
}
public Object peek() // get top item of stack
      if (isEmpty())
      {
             return null;
      Node temp= this.container;
      while (temp.next != null) {
             temp=temp.next;
      return temp.value;
}
public boolean isEmpty() // true if stack is empty
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{
      return (top == -1);
}
public int size() // returns number of items in the stack
      int result=0;
      if (this.container.value==null)
      {
             return 0;
      if (this.container.next==null)
      {
             return 1;
      }
      Node temp= this.container;
      while(temp!=null)
      {
             result++;
             temp=temp.next;
      return result;
@Override
public String toString() {
      StringBuilder builder = new StringBuilder();
       //builder.append("|"+this.container.value+"|");
       Node temp=this.container;
       while(temp.next!=null)
       {
              temp=temp.next;
       while(temp!=null)
              if (temp.value==this.peek())
              {
                     builder.append("<|"+temp.value+"|>");
              }
              else
              {
                     builder.append("\n | "+temp.value+" | ");
              }
              temp=temp.previous;
       }
      return builder.toString();
}
```

}

```
public class ArrayStackDemo {
       public static void main(String[] args) {
             ArrayStack stk = new ArrayStack(); // create stack of size 4
              stk.push('A'); // push 3 items onto stack
              stk.push('B');
              stk.push('C');
              stk.push(8);
              System.out.println(stk);
//
              System.out.println("size(): " + stk.size());
              Object item = stk.pop(); // delete item
              System.out.println(item + " is deleted");
              stk.push('D'); // add three more items to the stack
              stk.push('E');
              System.out.println(stk.pop() + " is deleted");
              stk.push('G'); // push one item
              item = stk.peek(); // get top item from the stack
              System.out.println(item + " is on top of stack");
              System.out.println("Size of the Stack : " + stk.size());
       }
}
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     <terminated> ArrayStackDemo [Java Application] C:\Program Files\Java\jre1.8.0_60\bin\javaw.exe (14
     < |8|>
      |C|
       B
      A
     size(): 4
     8 is deleted
     E is deleted
     G is on top of stack
     Size of the Stack: 7
```