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碩士論文

題目 結合語料庫與知識庫之動詞語意框

解歧與習得

Combining corpus statistics and knowledge
base to disambiguate and acquire verb frames

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摘要

在句法中，動詞扮演著舉足輕重的角色。對語言學習者而言，學習相關的動詞架框（verb frame），更是一個重要的課題。不幸的是，現今大部分的線上字典，例如朗文字典，對於動詞架框都只提供非常粗淺、概略性的表示法，也就是一般列舉的某事（something）與某人（somebody）。然而，這樣粗略的標籤並無法有效的幫助語言學習者。在本論文中，我們提出一個自動習得動詞語意框的方法，並提供更加全面、更容易理解的表示法。我們首先根據從語料庫中得到的句法關係，抽取出與動詞有關的參數並組合出動詞參數組（verb argument tuple），再藉由知識庫（knowledge base）決定各個動詞參數（verb argument）的語意類別。接著透過組合並估計動詞語意組（verb semantic tuple）出現的機率以消除歧義，最後便得到動詞架框（verb frame）。我們開發了一個雛形系統 *FrameFinder*，根據上述方法自動產生動詞語意框，並採用一個人工編輯的動詞型態（verb pattern）字典作為標準答案，評估結果也顯示此方法對於常見動詞，可以得到令人滿意的準確度。

關鍵字：動詞語意框習得、語意解歧、知識庫、最大期望演算法

ABSTRACT

Verb frames are very important for language learners, since they capture the semantics and word usages associated with verbs. Unfortunately, most online dictionaries such as Longman Dictionary show verb frames with broad semantic categories (i.e., *something* and *somebody*) which are not very informative. In this work, we introduce a method for automatically generating more comprehensive verb frames. The method involves extracting verb argument tuples based on grammatical relations acquired from a parsed corpus, obtaining intended semantic categories for each argument based on a knowledge base, estimating the probabilities of each semantically labeled tuples, and finally generating verb frames. We present a prototype system, *FrameFinder*, that applies the method to generate verb frames automatically. Evaluation on a set of verbs with manually compiled semantic patterns shows that the method is able to extract with high accuracy for the important high frequencies verbs for language learning.

Keyword: Verb Frame generation, Word Sense Disambiguation, Knowledge Base, Estimation-Maximization algorithm

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高定慧 敬書

自然語言處理實驗室

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Table of Contents

摘要	i
ABSTRACT	ii
致 謝 辭	iii
List of Figures	v
List of Tables	vi
CHAPTER 1 INTRODUCTION	1
CHAPTER 2 RELATED WORK	6
CHAPTER 3 METHOD	9
3.1 Problem Statement	9
3.2 Extracting tuples of verb arguments	11
3.3 Obtaining semantic roles	13
3.4 Generating verb frames	15
CHAPTER 4 EXPERIMENTAL SETTING	18
4.1 Verb frame Generation Methods Compared	19
4.2 Evaluation metric	20
4.3 Evaluation verb frame and Relevance judgments	21
CHAPTER 5 EVALUATION RESULTS	25
CHAPTER 6 FUTURE WORK AND SUMMARY	33
REFERENCES	35
APPENDIX A - Stanford Dependency Annotation	39
APPENDIX B - WordNet lexicographer classes with descriptions.	41
APPENDIX C - CPA to WordNet Transformation	42

List of Figures

Figure 1. The process of acquiring semantic verb frames from corpus sentences	4
Figure 2. Outline of the verb frame acquisition process of <i>FrameFinder</i>	10
Figure 3. The process of obtaining semantic categories for each argument in < <i>deer</i> , <i>eat</i> , <i>plants</i> >	15
Figure 4. the procedure of generating verb frames from argument tuples	16
Figure 5. The average f-score, precision and recall at each coverage range for EM and MFS	26
Figure 6. Number of occurrences of verbs in BNC and CPA	26
Figure 7. The precision of each verb in different groups	29
Figure 8. The performance of <i>FrameFinder</i> at coverage 10% (a) and 100% (b) respectively	29

List of Tables

Table 1. The grammatical relations and the verb arguments for Example 1, 2 and 3. 12	12
Table 2. Samples of semantic tuple with uniformly initial probabilities. 16	16
Table 3. The samples of semantic tuples with corresponding probability at the converge state of EM. 17	17
Table 4. The samples of semantic tuples with corresponding count in the final step. .. 17	17
Table 5. The lexical file classes in WordNet 22	22
Table 6 The types of dependencies we focused in Stanford Dependency 22	22
Table 7. Sample verbs and lexical patterns from the CPA 24	24
Table 8. Sample of transforming CPA patterns into WordNet format 24	24
Table 9. Five grouping criteria and the count of verb in CPA. 28	28

CHAPTER 1

INTRODUCTION

As researchers have begun using the Web as corpus to investigate language-related issues (Kilgarriiff and Grefenstette, 2003), more and more users also turn to the Web as resource and tools for learning a language. An increasing number of Web services provide language related search. For example, Unified Verb Index¹ merges resources from several natural language processing projects. As for semantic information, most online dictionaries such as Longman Dictionary² show verb frames with broad semantic categories (i.e., *something* and *somebody*) which are not very informative.

In addition to online dictionaries, several corpus based reference systems focus on providing dictionary-like syntactical information for learners. For example, *StringNet* (Wible and Tsao, 2010) presents lexico-grammatical hybrid-ngrams, i.e., multiword patterns, and their relations to each other. Similarly, *GRASP* (Huang et al., 2011) provides general syntactic patterns as well as lexical bundles anchored at the query words. However, syntactic patterns even with broad semantics categories are not sufficient to helping the learner choose the right words (e.g., a verb) in a certain

¹ <http://verbs.colorado.edu/verb-index/index.php>

² www.ldoceonline.com

context. Consider the verbs *build* and *construct* sharing the same syntactic pattern “SOMEBODY *verb* SOMETHING.” It is very easy for a learner to confuse the two verbs, leading to word choice errors (i.e., *construct relationship*). Learner can learn how to distinguish confusable words and make better word choices, if there is a reference tool that provides semantic patterns of word usage (e.g., “SOMEBODY construct ARTIFACT” and “SOMEBODY build RELATION”). Intuitively, these semantic categories (of arguments of a verb), such as SOMEBODY, ARTIFACT, and RELATION can be obtained by analyzing the grammatical relations and consulting a lexical semantics knowledge base (e.g., WordNet). Thus, we generate semantic verb frames by using a parser (e.g., Stanford Parser) to obtain verbal argument tuples composed of semantic roles, such as subjects, objects, and prepositional phrases, and disambiguate their semantic categories of these argument using a method similar to existing unsupervised WSD algorithms (e.g., Yarowsky 1992).

Consider the verb argument tuple *<workers, abandon, plant>* with two possible verb frame candidates, *<PERSON abandon ARTIFACT>* or *<PERSON abandon PLANT>*. The intended verb frame is *<PERSON abandon ARTIFACT>*. Intuitively, this verb frame can be obtained by comparing the numbers of ARTIFACT arguments (e.g., car, ship, and train) and PLANT arguments (e.g., flower) of the verb *abandon*.

We present a new system, *FrameFinder*, that automatically acquire semantic verb frames for a given verb. An example of *FrameFinder* retrieving patterns for the verb *abandon* is shown in Figure 1. *FrameFinder* has parsed the sentences containing the verb *abandon* in a corpus (e.g., “I abandoned the wild idea.”) and obtained verb argument tuples from the grammatical relations in the parses (e.g., $\langle I, abandon, idea \rangle$) and their likely semantic verb frames (e.g., $\langle \text{PERSON } abandon \text{ CONGNITION} \rangle$ and $\langle \text{PERSON } abandon \text{ COMMUNICATION} \rangle$). *FrameFinder* uses a set of semantic categories such as PERSON, COGNITION obtained from lexical semantics knowledge bases such as WordNet. Finally, *FrameFinder* disambiguates each verb argument tuple by estimating the probability of semantic verb frame via iterative re-estimation. We describe the probability estimation model in more detail in Chapter 3.

FrameFinder iterates between model estimation and disambiguation and finally determines a set of semantic verb frames with probability. In our prototype, *FrameFinder* returns the frames to the user directly for language learning (see Figure 1); alternatively, the frames returned by *FrameFinder* can be used as knowledge source for a grammatical error correction system.

Input:	<div>abandon</div>
<p>Knowledge base</p> <p>I, rescuers, governor, worker, Mary, friends, mother (PERSON)</p> <p>idea (COMMUNICATION, COGNITION)</p> <p>hope (FEELING, COGNITION, ATTRIBUTE)</p> <p>plan (COGNITION, ARTIFACT)</p> <p>plant (ARTIFACT, PLANT)</p> <p>ship (ARTIFACT)</p> <p>attempt (ACT)</p> <p>Parsed sentences and candidate patterns</p> <ol style="list-style-type: none"> 1. I finally abandoned the wild idea. nsubj(abandon, I) dobj(abandon, idea) → tuple <I, abandon, idea> → verb frame (PERSON, abandon, COMMUNICATION), (<u>PERSON, abandon, CONGNITION</u>) 2. Polish rescuers abandon hope. nsubj(abandon, rescuers) dobj(abandon, hope) → tuple <rescuers, abandon, hope> → verb frame (PERSON, abandon, FEELING), (<u>PERSON, abandon, CONGNITION</u>) 3. The governor abandoned the plan to build a school there. nsubj(abandon, governor) dobj(abandon, plan) → tuple <governor, abandon, plan> → <u>verb frame (PERSON, abandon, COGNITION)</u>, (PERSON, abandon, ARTIFACT) 4. Workers briefly abandoned the nuclear plant. nsubj(abandon, workers) dobj(abandon, plant) → tuple <worker, abandon, plant> → <u>verb frame (PERSON, abandon, ARTIFACT)</u>, (PERSON, abandon, PLANT) 5. Mary had seemed to abandon her frivolous society friends. nsubj(abandon, Mary) dobj(abandon, friends) → tuple <Mary, abandon, friends> → verb frame (<u>PERSON, abandon, PERSON</u>) 6. An anxious mother would abandon the attempt until all the worry has died down. nsubj(abandon, mother) dobj(abandon, attempt) → tuple <mother, abandon, attempt> → verb frame (<u>PERSON, abandon, ACT</u>) <p>Part of semantic verb frames for <i>abandon</i>:</p> <p>PERSON abandon COGNITION, 13 %</p> <p>PERSON abandon ACT, 8.8%</p> <p>PERSON abandon PERSON, 5.0%</p> <p>PERSON abandon ARTIFACT, 2.3%</p>	

Figure 1. The process of acquiring semantic verb frames from corpus sentences

Consider the sentence, “I finally abandon the wild idea.” The arguments *I* and *idea* of the verb *abandon* can be obtained from the dependency relations provided by the Stanford Parser. By introducing the knowledge base labels, the subject (nsubj) *I* and object (dobj) *idea* are then replaced with the concept labels. After that, by applying a disambiguation process, we determine the intended verb frame of *abandon* as “PERSON abandon COGNITION.”

The rest of this thesis is organized as follows. We review the related works in the next chapter. Then in Chapter 3, we present our method for combining corpus statistics and knowledge base to disambiguate and acquiring verb frames. Chapter 4 describes the experimental setting and evaluation methodology. In Chapter 5, we compare the quality of the verb frames, which are acquired from corpus and knowledge base, with a manually compiled gold standard, Corpus Pattern Analysis (CPA), over a set of verbs listed in CPA. Finally, we discuss the future research direction and make a conclusion of this thesis in Chapter 6.

CHAPTER 2

RELATED WORK

Generating verb frame (also known as *verb valency frame* or *verb patterns*) has been an important task in the fields of computational linguistics and language learning (Abel et al. 2003.) The techniques of verb frame generation can be applied to many natural language processing applications, such as lexicon construction (e.g., Baker et al., 1998; Schuler, 2005; Hlaváčková et al., 2005; Hanks and Pustejovsky, 2005; Herbst 2004), verb clustering (Sun and Korhonen, 2009; Walde et al., 2008), grammatical error correction (Faure and Nedellec, 1998), synonym differentiation (Mackay, 1980; Chen and Lin, 2009) and proposition inferring (Neverilová and Grác, 2012). In our work, we focus on automatically generating verb frames with correct syntactic argument and coarse, informative semantic categories.

Previous research in the verb frame acquisition resorts to human efforts and requires expert linguists to manually derive patterns from a corpus (e.g., Hanks 2004.) Hornby (1942) observes that each verb is associated with different sets of syntactic patterns and acquires 32 verb patterns by pick out structural threads and establishing templates for pattern analyses. The *Oxford Advanced Learner's Dictionary* (Hornby

1989) uses these verb patterns to describe a usage for each verb sense. However, to derive such patterns are painstaking, time-consuming and might not achieve high coverage for many verbs a learner has to master. In addition, dictionaries do not provide quantitative information such as how often each verb frame is used and with what semantic categories (de Marken, 1992). At the same time, they typically overly simplified semantic roles (e.g., somebody or something) for a verb frame, which may confuse a learner and lead to word choice error.

To resolve this issue, Pustejovsky et al. (2004) use semi-automatic bootstrapping process to compile a list of verb patterns based on the Theory of Norms and Exploitations (Hanks., 2004b). The verb patterns consist of argument or valency structure, as well as semantic values for each of the arguments. For example, for the verb *abandon*, the most frequent pattern is **[Human] abandon [plan or activity]**. In this pattern, *Human* and *Plan* are semantic categories, i.e., we expect the semantic type of the subject and object to fall into these ontological categories. Learners can use verbs more precisely through these semantic information.

An alternative approach to verb frame extraction is based on human defined rules. Bojar (2003) defines a series of strict constraints to filter out the sentences with complex structures, and generates the verb frames by applying the rules on these simple sentences from free text (e.g., untagged corpora.)

Furthermore, Boisson et al. (2013) proposes an unsupervised approach using Latent Dirichlet Allocation (LDA) to automatically classify the verb n-grams and to acquire verb frame clusters labeled with the most frequent words in the cluster. For example, by querying the verb and its object: **cultivate \$N**³, one would obtain a cluster containing the verb frames such as *cultivate crops*, *cultivate plants* and *cultivate vegetables*, where crops, plants, and vegetables contain the same semantic category respectively.

In a study more closely related to our work, Materna (2012) proposes a probabilistic approach based on LDA to identify semantic frames from semantically unlabeled text corpora. They compare probability distribution over semantic frames and group lexical units with similar meaning. For example, for the verb *consume*, the subject including *people*, *child* and the object *food*, *meal*, and Materna derives *people consume food*.

In contrast to the previous research, we automatically derive verb arguments by utilizing grammatical relations from a parsed corpus. At the same time, we introduce a knowledge base to obtain semantic categories and disambiguate the sense of intended category of each argument using the Expectation-Maximization (EM) algorithm (Dempster et al., 1977).

³ “cultivate \$N” is a Linggle (<http://linggle.com/>) query used for acquiring *verb-object* clusters.

CHAPTER 3

METHOD

Looking up verb frames, or verb uses (e.g., construct), from dictionaries often obtain insufficient information to help a learner employing the verb precisely. Traditional dictionaries typically present broad semantic frames correspond to the verb (e.g., somebody construct something.) Unfortunately, these verb frames with general labels may confuse a learner and lead to a word choice error. A proper verb frame such as **<PERSON construct ARTIFACT>** (instead of **<PERSON construct RELATION>**) could be acquired from plenty example sentences in the dictionary. To derive an appropriate verb frame, a promising approach is to utilize dependency relations and automatically generate and disambiguate verb frames with specific semantic roles based on a lexical-semantic knowledge database.

3.1 Problem Statement

We focus on the issue of generating semantic verb frames: deriving sequences of semantic arguments for typical usage of a given verb. These frames are then returned to assist a language learner in learning how to use a verb correctly. The frames can be

- | |
|--|
| <p>(1) Extract verb-argument tuples based on grammatical relations acquired from a corpus.
(Section 3.2)</p> <p>(2) Obtain semantic roles for each argument in verb-argument tuples from a knowledge base.
(Section 3.3)</p> <p>(3) Estimate the probabilities of each semantically labeled tuples and generate verb frames.
(Section 3.4)</p> |
|--|

Figure 2. Outline of the verb frame acquisition process of *FrameFinder*.

also by a grammatical checker in detecting and correcting word choice errors (e.g., [Faure and Nedellec, 1998](#)). Thus, it is crucial that the semantic roles precisely reflect the intended meaning of arguments. At the same time, the set of derived verb frames must be large enough to cover most usage of the given verb. Therefore, our goal is to return a comprehensive set of verb frames with very precise semantic roles. We now formally state the problem that we are addressing.

Problem Statement

We are given a general purpose corpus C , a knowledge base KB , and a verb v . Our goal is to derive a set of verb frames for v with semantically labeled arguments to account for the usage of v . For this, we generate a tuple of semantically labeled arguments, $\langle role_0, role_1, \dots, role_n \rangle$ for each instance of v in C , $\langle arg_0, v, arg_1, \dots,$

arg_n such that $role_i$ is a possible sense of arg_i in KB , and $role_i$ most likely reflects the intended meaning of arg_i .

In the rest of this section, we detail our approach to this problem. First, we describe our method to extract argument tuples for each instance (Section 3.2.) This extracting process relies on dependency relations, provided by a lexicalized dependency parser (which will be described in Section 4.3). In the next section, we show how to obtain semantic roles for each verb argument (Section 3.3.) Then we disambiguate the semantic roles and obtain verb frames by iteratively disambiguating and estimating the probabilities of these argument tuples by adopting the *Expectation-Maximization* (EM) algorithm. (Section 3.4)

3.2 Extracting tuples of verb arguments

In the first stage of the verb frame generating process (Step (1) in Figure 2), we collect a set of grammatical relations that contain the syntactical structures information of sentences. Consider the sentences “I finally abandon the wild idea”. The subject I and the object $idea$ for the verb $abandon$ can be extracted and combined to form a tuple of verb arguments, $\langle I, abandon, idea \rangle$. Table 1 shows the corresponding grammatical relations provided by a dependency parser for Example 1 and 2.

Example 1. *I finally abandon the wild idea.*

Example 2. *My friends shouldn't accuse me of hiding anything.*

Example 3. *The deer would eat the plants.*

	Grammatical relations	Verb argument tuples
Example 1	nsubj(abandon, I) ⁴ dobj(abandon, idea)	<I, abandon, idea>
Example 2	nsubj(accuse, friends) dobj(accuse, me) prep_of(accuse, hiding)	<friends, accuse, me, of, hiding>
Example 3	nsubj(eat, deer) dobj(eat, plants)	<deer, eat, plants>

Table 1. The grammatical relations and the verb arguments for Example 1, 2 and 3.

The input to this stage is a set of sentences with their corresponding grammatical relations. As we will describe in Section 4.3, we use a lexicalized dependency parser to parse the input sentences in a corpus to obtain these grammatical relations.

The output of this stage is a set of verbal argument tuples that can be used to generate candidate semantic verb frames for the given verb.

The arguments of a verb can be extracted based on several relations including *subject*, *object* and *modifier*. Consider the sentence “My friends shouldn’t accuse me of hiding anything”. We can obtain the subject *friends*⁵, the object *me*, the prepositional modifier *of* as well as the prepositional complement *hiding* of the verb *accuse*, and

⁴ The annotations of grammatical relations we used are described more detail in *Appendix A*.

⁵ In this paper, we only consider the head of a noun phrase as the subject or the object arguments.

yield the verbal argument tuple $\langle friends, accuse, me, of, hiding \rangle$ ordered by the lexical position in the original sentence.

3.3 Obtaining semantic roles

In the second stage of the generating process (Step (2) in Figure 2), we assign semantic roles to each verb argument extracted in Section 3.2, and generate a set of semantically labeled tuples that are verb frame candidates as input to the next stage.

Many approaches have been proposed to automatically label semantic roles. In our work, we mainly focus on obtaining semantic roles for a lexical term rather than constructing a model to generate such labels. For this, we exploit a lexical-semantic knowledge base, which contains organized lexical items into semantic categories (e.g., PERSON, ARTIFACT or COGNITION), to facilitate the process of labeling verbal arguments.

With such knowledge base, we can efficiently obtain semantic roles of an argument. For example, consider the verbal argument tuple $\langle friends, accuse, me, of, hiding \rangle$ extracted from Example 2. By looking up the knowledge base, we can easily recognize the argument *friends* as representing a PERSON and *hiding* as representing an ACT. At the same time, we exploit the semantic information of pronouns such as *you*, *she* and *me*. In this example, the argument *me* is unambiguously recognized as

PERSON, and finally yield a semantically labeled tuple <PERSON, *accuse*, PERSON, *of*, ACT>.

In some cases, a lexical term is ambiguous and has many senses, (i.e., belonging to more than one category in a knowledge base.) Consider another verbal argument tuple <*deer*, *eat*, *plants*> extracted from Example 3. We obtain unambiguously ANIMAL for *deer*, and PLANT (plant life) and ARTIFACT (buildings) for *plants*. Thus, we obtain two different semantic tuples, <ANIMAL, *eat*, PLANT> and <ANIMAL, *eat*, ARTIFACT>. Figure 3 below illustrates the process for two example sentences.

To a human, it is obvious that the intended meaning of *plants* is PLANT rather than ARTIFACT in the context of *deer* and *eat*. We need to resolve this issue to determine the proper semantic role of arguments, i.e., <ANIMAL, *eat*, PLANT> for <*deer*, *eat*, *plants*> to acquire the precise semantic verb frame.

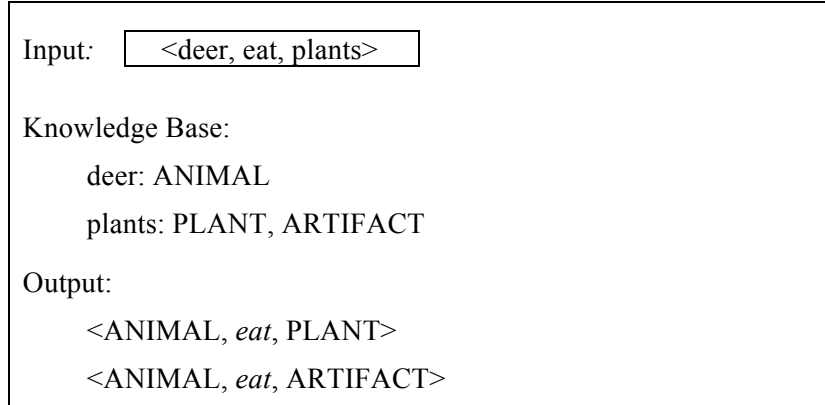


Figure 3. The process of obtaining semantic categories for each argument in *<deer, eat, plants>*

3.4 Generating verb frames

Once all possible semantic labels for each argument are obtained, we then disambiguate and label arguments with semantic roles. The disambiguation procedure is shown in Figure 4.

In Step (1a), (1b) and (1c), since our approach is based on the EM algorithm, we initialize the probability of an assignment, $p(frame|v)$, given the semantic tuples and the verb uniformly. Table 2 shows an example containing semantic tuples and corresponding initial probability for the verb *eat*. Step (2) starts with resetting $count(frame|v)$, the occurrence of each semantic tuples (Step (2a)). Then in Step 2(b), the system get all semantic tuples according to the argument tuple, and we collect the normalized probabilities $prob(frame)/nf$ and add to the count for each semantic tuple (Step 2(c) and 2(d)).

```

Procedure GenerateVerbFrames(ArgumentTuples)
  (1a) FrameCandis = {}
  (1b) allFrames = {getVerbFrames(t) for each tuple t in ArgumentTuples}
  (1c)  $p(\text{frame} | v) = 1 / |\text{allFrames}|$ 
      while not convergent
  (2a)   count(frame | v) = 0 for frame in allFrames
        for each tuple t in ArgumentTuples
  (2b)   tupleFrame = getVerbFrames(t)
  (2c)   nf = sum(prob(frame) for all frame in tupleFrames)
        for each frame in tupleFrames
  (2d)   count(frame) += prob(frame) / nf
        for all frame in allFrames
  (3)    $p(\text{frame} | v) = \text{count}(\text{frame} | v) / |\text{ArgumentTuples}|$ 
        for each tuple t in ArgumentTuples
  (4)   append argmax(frame) to FrameCandis
  (5)   RankedFrames = Sort(frames in FrameCandis in decreasing order
        of frequency)
  return top K ranking RankedFrames

```

Figure 4. the procedure of generating verb frames from argument tuples

Argument tuple	Semantic tuple	Probability
deer, eat, plants	< ANIMAL, <i>eat</i> , PLANT>	0.25
deer, eat, plants	< ANIMAL, <i>eat</i> , ARTIFACT>	0.25
birds, eat, seeds	< ANIMAL, <i>eat</i> , PLANT>	0.25
Birds, eat, seeds	< ANIMAL, <i>eat</i> , PERSON>	0.25
ant, eat, sugar	< ANIMAL, <i>eat</i> , FOOD>	0.25

Table 2. Samples of semantic tuple with uniformly initial probabilities.

Semantic tuple	Probability
< ANIMAL, <i>eat</i> , PLANT>	0.89
< ANIMAL, <i>eat</i> , FOOD>	1.0
< ANIMAL, <i>eat</i> , ARTIFACT>	0.11
< ANIMAL, <i>eat</i> , PERSON>	0.11

Table 3. The samples of semantic tuples with corresponding probability at the converge state of EM.

Semantic tuple	Count
< ANIMAL, <i>eat</i> , PLANT>	2
< ANIMAL, <i>eat</i> , FOOD>	1
< ANIMAL, <i>eat</i> , ARTIFACT>	0
< ANIMAL, <i>eat</i> , PERSON>	0

Table 4. The samples of semantic tuples with corresponding count in the final step.

Next, in Step (3), by normalizing these counts, we can estimate a new probability distribution $p(\text{frame}|\nu)$ iteratively until the output converged. For each argument tuple, we assign the corresponding semantic tuple with highest probability while the EM process is converged. (Step (4)) Finally, in Step (5), the system counts the semantic tuples and outputs the verb frames ordered by their frequencies. For example, in Table 3, **ANIMAL** *eat* **PLANTS** is the verb frame with highest probability for the argument tuple <deer, *eat*, plant>. Table 4 shows the count of each semantic tuple by aggregating the argument tuples with their corresponding semantic tuple which has the highest probability, and the system outputs **ANIMAL** *eat* **PLANTS** and **ANIMAL** *eat* **FOOD**.

CHAPTER 4

EXPERIMENTAL SETTING

FrameFinder was designed to acquire for a given verb semantic verb frames with arguments and semantic labels from a corpus. As such, *FrameFinder* is developed using a parser and external semantic knowledge base. Furthermore, since the goal of *FrameFinder* is to derive a comprehensive set of verb frames with informative semantic labels for language learning, we evaluate *FrameFinder* on the frame level rather than the argument level. Finally, as it is very time-consuming and error-prone to prepare answer keys for evaluation, we use an existing source of verbs and verb frames developed under the *Corpus Pattern Analysis Project* to evaluate *FrameFinder*. In this section, we first compare two verb frame generation methods (Section 4.1). Then, Section 4.2 introduces the evaluation metrics for the performance of *FrameFinder*, and details of the corpus statistic, tools we used and relevance judgement are reported in Section 4.3.

4.1 Verb frame Generation Methods Compared

FrameFinder starts with a given verb, the parsed sentences contain the verb with grammatical relations. The output of *FrameFinder* is a set of semantic verb frames with arguments and semantic labels, which can be shown to language learners to teach how to use a verb, or used by a grammar checker to correct grammatical errors.

Recall that we use a knowledge base to provide probable semantic categories for each verb argument. Some arguments might be ambiguous and have more than one semantic category to choose from. There are many ways to disambiguate and identify the intended meaning of an argument. We focus on evaluating the proposed method with two alternative disambiguation modules:

- Most Frequent Sense (MFS): This module always assigns the semantic category related to the most frequent sense to an argument.
- Expectation-Maximization (EM): This module considers probabilities of semantic categories for all arguments of the given verb and disambiguates by iteratively re-estimating the probability.

Additionally, we assess the performance of the models by the percentage with which the generated frames cover the most frequent usage of the given verb, or more specifically, the percentage of the most frequent verb usage instances covered.

4.2 Evaluation metric

Information extraction systems are usually evaluated based on the quality and completeness of the extracted information, traditionally using two metrics: *precision* and *recall* (Salton, 1989). However, the common version of the recall metrics is not well suited to evaluate a system like *FrameFinder*, where we aim to acquire the commonly used verb frames for the average language learners. To evaluate *FrameFinder*, we take into account that the extracted frames for a given verb should be valid and cover common usages of the verb. Therefore, the performance of our model is evaluated using the three metrics: precision, weighted recall, and F-measure. Each verb frame extracted by the model is judged to be either correct or incorrect against a gold standard. Precision is calculated as the fraction of correct verb frames among the frames extracted, and weighted recall measures the sum of coverage percentages of the gold-standard verb frames extracted by the system. The definitions of the metrics are described below:

Definition 4.1. The precision for a given verb v is the percentage of verb frames that are correct in arguments as well in semantic labels among the verb frames returned by the model for the verb v .

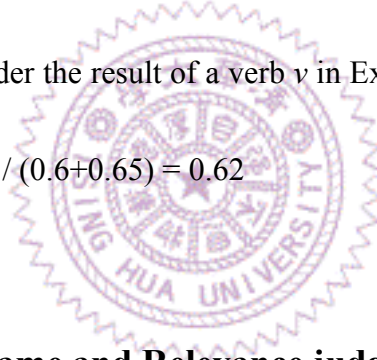
Example 4.1. Consider a given verb v and the 5 verb frames extracted by the model for this verb. If we 3 of these 5 verb frames are correct (i.e., in the gold standard for v) then the precision for v is $3/5 = 0.6$.

Definition 4.2. The weighted recall for a given verb v is the accumulated percentage of gold-standard verb frames which the model extracts for the verb v .

Example 4.2. Consider a given verb v with 6 verb frames in the gold standard with the coverage decreasing percentage of .30, .25, .20, .15, .08, and .02 respectively. If the first, third, and fourth gold-standard frames match the 5 verb frames extracted by the model. Then, the weighted recall for v is $.30 + .20 + .15 = 0.65$.

Definition 4.3. The F-measure of the model for a verb v is defined as $2 PR / (P+R)$, where P = precision and R = weighted recall.

Example 4.3. Consider the result of a verb v in Example 4.1 and 4.2. Then, the F-measure = $2 \times 0.6 \times 0.65 / (0.6+0.65) = 0.62$



4.3 Evaluation verb frame and Relevance judgments

We evaluate the performance of the methods described in Section 4.1 using some evaluation metrics (Section 4.2). We draw from the Princeton *WordNet* (Miller et al., 1990) to provide semantic categories for argument. *WordNet* is the most widely used lexical semantic knowledge database and has been used as a word sense inventory for word sense disambiguation research. We used the 25 unique noun beginners (sometimes called *supersense* or lexical file names) (see Table 5), as the semantic

ACT	FOOD	PROCESS
ANIMAL	GROUP	QUANTITY
ARTIFACT	LOCATION	RELATION
ATTRIBUTE	MOTIVATION	SHAPE
BODY	OBJECT	STATE
COGNITION	NATURAL	SUBSTANCE
COMMUNICATION	PERSON	TIME
EVENT	PLANT	
FEELING	POSSESSION	

Table 5. The lexical file classes in WordNet⁶

Generic relations	Annotation	Generic relations
subject	nsubj	normal subject
	xsubj	controlling subject
object	dobj	direct object
	iobj	indirect object
	pobj	object of a preposition
modifiers	prt	phrasal verb particle
	prep	prepositional modifier
	prepc	prepositional clausal modifier

Table 6 The types of dependencies we focused in Stanford Dependency

labels. The portion of the British National Corpus (BNC) from which we extract verb

argument tuples are filtered using the following criteria:

- Criterion 1:* The sentence must contain a subject.
- Criterion 2:* The verb in question has no highly ambiguous arguments.
- Criterion 3:* The sentence contains verbs, which is not the verb, *to be*

⁶ More details about lexical files are shown in *Appendix B*

After filtering, we obtained 4,693,767 sentences which were then parsed using *Stanford Dependency Parser* (Marneffe et al., 2006) to produce a list of grammatical relations (see Table 6) from which we form an argument tuple for each verb.

To evaluate the extracted verb frames, we tested the 812 verbs and 3,100 verb argument patterns developed under *Corpus Pattern Analysis Project*⁷. We converted the concepts in CPA semantic patterns to WordNet supersenses and derived gold standard for evaluating semantic verb frames. Table 7 shows a sample of the verbs and semantic verb frames. To convert CPA concepts (such as HUMAN, INSTITUTION, PLAN, ACTIVITY), we asked an English lecturer to map each concept to one or more WordNet synset⁸, and expand the alternative concepts in a CPA patterns (e.g., HUMAN|INSTITUTION abandon PLAN|ACTIVITY) into multiple verb frames without alternative semantic categories (e.g., <PERSON abandon COGNITION> and <PERSON abandon ACT>) After the mapping and expansion, we obtained 13,540 verb frames. Table 8 shows sample verb frames after the conversion. From the parsed sentences, we extracted 1,007,510 verb argument tuples for the 812 verbs listed in CPA. For each of these verbs, verb frames from argument tuples were derived and evaluated against gold standard. An extracted verb frame is judged as “correct” if and only if it is present in the gold standard based on CPA patterns.

⁷ <http://deb.fi.muni.cz/pdev/>

⁸ The CPA-WordNet mapping table is listed in *Appendix C*

Verb	Sample of Lexical Patterns
abandon	[[Human Institution]] abandon [[Activity Plan]] [[Human Institution]] abandon [[Attitude]] [[Human]] abandon [[Artifact]]
acquire	[[Human Institution]] acquire [[Asset {Physical Object = Valuable}]] [[Human Institution Animal Entity]] acquire [[Property]] [[Human Animal]] acquire [[Information = Knowledge Skill]]

Table 7. Sample verbs and lexical patterns from the CPA

Original Pattern	Transformed Patterns
[[Human Institution]] abandon [[Activity Plan]]	[PERSON] abandon [ACT] [GROUP] abandon [ACT] [PERSON] abandon [COGNITION] [GROUP] abandon [COGNITION]

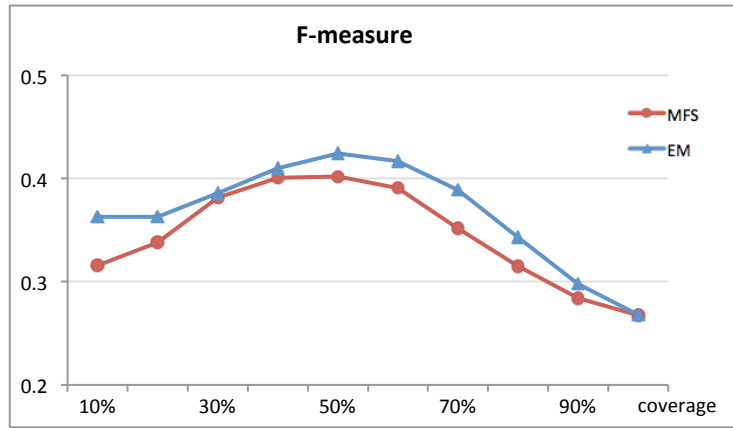
Table 8. Sample of transforming CPA patterns into WordNet format

CHAPTER 5

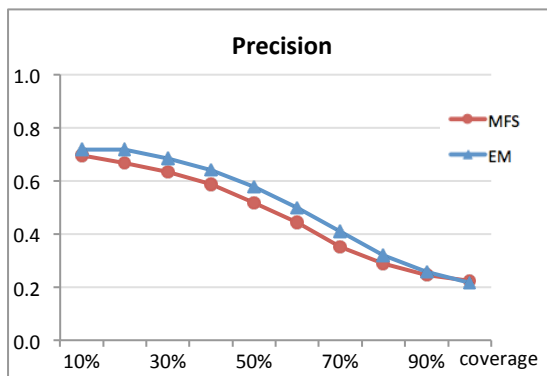
EVALUATION RESULTS

In this chapter, we report the results of the experimental evaluation on two systems, **MFS** (most frequent sense) and **EM** (Expectation and Maximization), using the methodology described in the previous section.

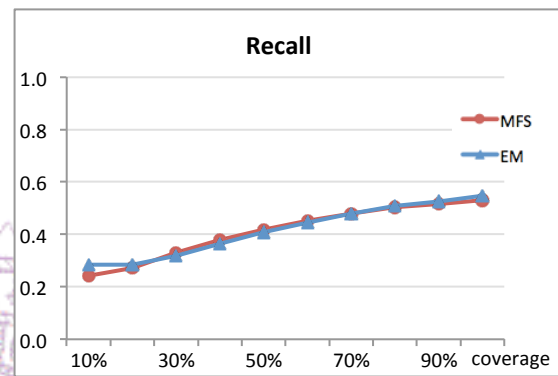
During the evaluation, 812 verbs were automatically evaluated based on the manually compiled CPA-WordNet mapping rules. Recall that we will evaluate precision at different coverage levels. Figure 5(a) shows the average F-measure for the **MFS** and **EM** over the 812 verbs for varying level of coverage on most frequent usage (MFU). The **EM** system achieved higher F-score overall. This shows that it is somewhat effective to perform sense disambiguation in very limited context (some WSD disambiguation algorithms consider wider context of 100-word windows). The average values of F-measure are around 0.42 when covering 50% of most frequent usage.



(a)



(b)



(c)

Figure 5. The average f-score, precision and recall at each coverage range for **EM** and **MFS**

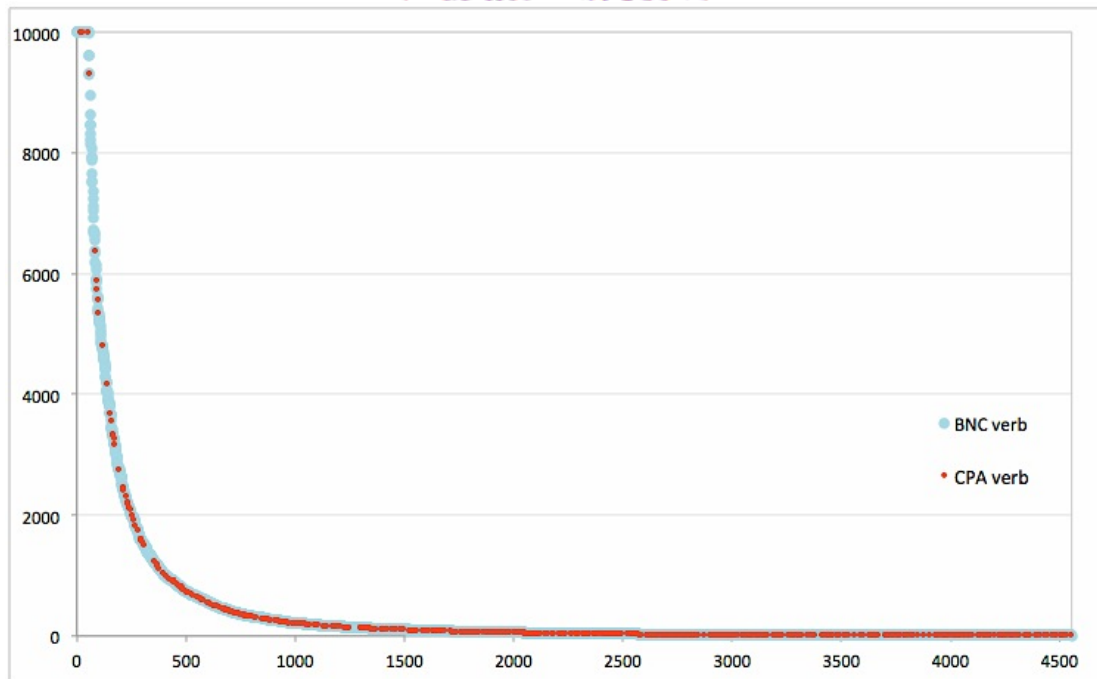


Figure 6. Number of occurrences of verbs in BNC and CPA

Figures 5(b) and 5(c) shows the average precision and weighted recall rates for varying level of coverage on MFU. Again, the **EM** system had the higher precision and weighted recall at all levels of coverage than the **MFS** system. The highest average precision is around 60% when covering top 50% of MFU for all verbs evaluated.

However, recall that our goal is to provide verb frames to facilitate language learning. With that in mind, some verbs might be more important for our purpose, and the precision rate for specific verbs (e.g., high-frequency verbs in General Service List ([West, 1953](#))) is more relevant. In order to investigate how the system performs for different verbs (especially high frequency verbs not listed in the CPA). Hence, we investigated the verb and patterns in our gold standard, i.e., CPA, especially how the frequency of a given verb affects the precision rate of the systems. Thus, we compared the frequency distributions of 812 verbs in CPA and top 4,500 verbs obtained from BNC. Figure 6 shows that CPA verbs tends to concentrated in the mid to low frequency range. Note that we only plotted the verbs that occur more than 10 times, and group verbs that occur more than 10,000 to fit every thing in the figure.

The low frequency values of verbs and small numbers of instances used in *FrameFinder* which might negatively effect the precision.

Group	Verb count criteria	# of verb in CPA
VH	> 6000	26
H	3000 – 6000	50
M	500 – 3000	85
L	150 – 500	77
VL	< 150	575

Table 9. Five grouping criteria and the count of verb in CPA.

As we can see in Figure 6, very few common verbs that are important to language learning are present in the *CPA* list of verbs. To investigate how the systems perform for high and low-frequency verbs, we divided 812 verbs into five groups: **VH**, **H**, **M**, **L** and **VL**. Table 9 shows the range of counts and the number of CPA verb for each frequency group. We then calculate the precision rate for each of these group. Figure 7 shows the precision for all groups at 10% coverage of MFU. Figure 7(a) and 7(b) show the proposed systems achieved near 100% precision for almost all verbs in the **VH** and **H** groups, which contain more important verbs for intermediate to advanced language learners. On the other hand, Figure 7(e) shows that *FrameFinder* have much lower precision rate for verbs in the **VL** group.

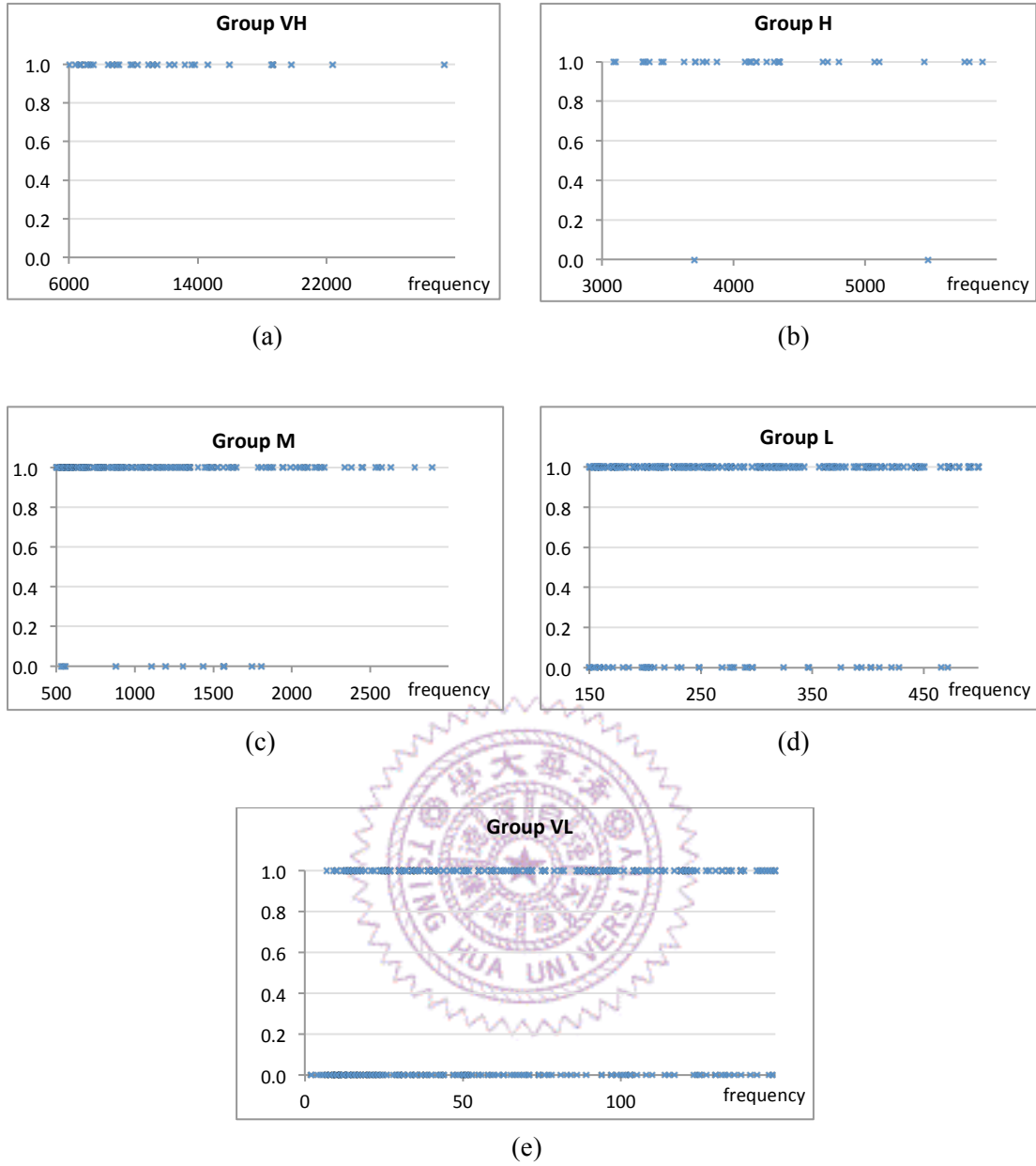


Figure 7. The precision of each verb in different groups.

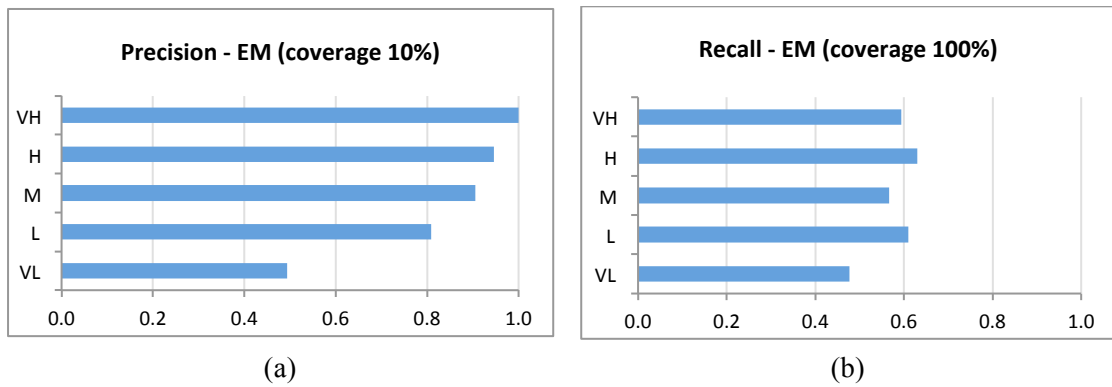


Figure 8. The performance of *FrameFinder* at coverage 10% (a) and 100% (b) respectively.

Figure 8 summarized the performance for each group at two coverage level of 10% and 100% respectively. From the figure, we can conclude that the systems perform much better for very high and high-frequency verbs covering the top 10% of the most frequent usage of verbs. Note that very infrequent usage of verbs is seldom useful for intermediate to advanced language learners.

We also conducted error analysis of this automatic evaluation using a gold standard not constructed specifically for this research. After examine closely some of failed cases, we found that in many cases the failure is not due to the effectiveness of the systems, but might probably caused by **semantic category inconsistency** and **optional adverbial**.

Recall that we automatically transform CPA semantic categories to WordNet annotations. Consider the argument tuple *<Iraq, abandon, program>* and its relevant verb frame **<LOCATION abandon COMMUNICATION>**. In this case, we obtained the unique semantic category for *Iraq* from WordNet is **LOCATION**, which stands for a country or a particular place. However, CPA uses different semantic categories to distinguish a country and a place, i.e., **GROUP** and **LOCATION**. In CPA, the best pattern to describe this argument tuple is **<GROUP abandon COMMUNICATION>**. As a consequence, the extracted verb frame was labeled as *incorrect* in evaluation. As a result of semantic categories inconsistency, the system

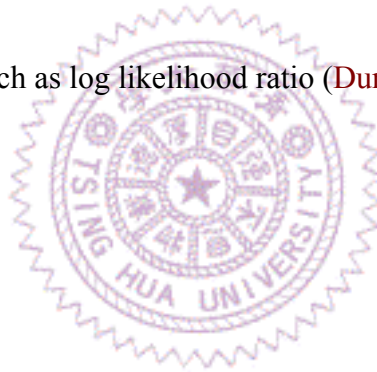
performance could to some extent underestimated based on the automatically generated transformation. In the future, a human cross validation is necessary for assessing the actual performance.

Additionally, we observed that some verb frames only partially matched the gold standard. That is, in some cases, *FrameFinder* generated verb frames with an optional preposition. For example, we obtained the verb frame <**PERSON** *abominate* **COMMUNICATION** *as* **ARTIFACT**>, whereas the gold standard is <**PERSON** *abominate* **COMMUNICATION**> not containing the “as **ARTIFACT**” slot. In the literature of linguistic student, such prepositional phrase or adverbial are optional and is sometimes called *outer case* to distinguish it from obligatory inner cases (e.g., the prepositional phrase, “on the table” for the verb “put”). The outer-case argument show not be part of a verb frame, leading to lower precision for the proposed systems that do not exclude outer case in the first stage. We could solve this issue considering the strength of association between the prepositional phrase (or adverbial) and the verb in question.

These two issues seriously affect the performance of *FrameFinder* especially for the low-frequency verbs in the **VL** group, but have negligible effect on the high-frequency verbs in the **VH** and **H** groups. As indicated in Figure 8(a),

FrameFinder could achieve near perfect precision for frequent verbs (100 for **VH** verbs and 95% **H** verbs).

Thus, we have reason to believe that the performance would be greatly improved by extension of the systems in terms of training data and algorithm. More specifically, we envision that with a much larger corpus than the BNC which we have used in this study, the precision and weighted recall rates to increase scientifically. Further improvement is very likely with outer-case arguments excluded using collocation extraction methods (e.g., [Smadja 1993](#)), mutual information ([Hank and Church, 1990](#)), and other statistical tests such as log likelihood ratio ([Dunning, 1993](#)).



CHAPTER 6

FUTURE WORK AND SUMMARY

Many avenues exist for future research and improvement of our system. For example, existing web corpora, e.g., UKWaC with more than 2 billion words and ClueWeb09 with 503,903,810 English web pages, more than 70 billion words, can be exploited. More sophisticated word sense disambiguation methods could be employed. More grammatical relations (especially the passive constructs) should also be used. Additionally, an interesting direction to explore is using the extracted verb frames as selectional preference for verb clustering, or to interpret noun-noun sequences (Vanderwende 1994). Yet another direction of application would be to use the verb frame information for learning or teaching the difference of verb usage. For example, the derived verb frames could help identify preferred contexts of near-synonym verbs, which has been a challenging task for language learners.

In summary, we have introduced a method for generating verb frames automatically. The method involves extracting verb-argument tuples based on grammatical relations acquired from a parsed corpus, obtaining probable semantic categories for each argument in verb-argument tuples from a lexical semantic

knowledge base, estimating the probabilities of each semantically labeled tuples, and generating verb frames. Evaluation on a set of verbs listed in a manually compile verb patterns shows that the method is able to extract verb frames with reasonable precision and recall of the most frequent usages.



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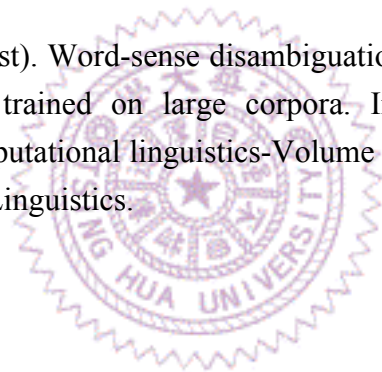
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APPENDIX A - Stanford Dependency Annotation

dobj : direct object

The direct object of a VP is the noun phrase which is the (accusative) object of the verb.

“She gave me a raise” *dobj(gave, raise)*

“They win the lottery” *dobj(win, lottery)*

iobj : indirect object

The indirect object of a VP is the noun phrase which is the (dative) object of the verb.

“She gave me a raise” *iobj(gave, me)*

nsbj : nominal subject

A nominal subject is a noun phrase which is the syntactic subject of a clause. The governor of this relation might not always be a verb: when the verb is a copular verb, the root of the clause is the complement of the copular verb, which can be an adjective or noun.

“Clinton defeated Dole” *nsbj(defeated, Clinton)*

“The baby is cute” *nsbj(cute, baby)*

pobj: object of a preposition

The object of a preposition is the head of a noun phrase following the preposition, or the adverbs “here” and “there”. (The preposition in turn may be modifying a noun, verb, etc.) Unlike the Penn Treebank, we here define cases of VBG quasi-prepositions like “including”, “concerning”, etc. as instances of pobj. (The preposition can be called a FW for “pace”, “versus”, etc. It can also be called a CC – but we don’t currently handle that and would need to distinguish from conjoined prepositions.) In the case of preposition stranding, the object can precede the preposition (e.g., “What does CPR stand for?”).

“I sat on the chair” *pobj*(on, chair)

prep: prepositional modifier

A prepositional modifier of a verb, adjective, or noun is any prepositional phrase that serves to modify the meaning of the verb, adjective, noun, or even another preposition. In the collapsed representation, this is used only for prepositions with NP complements.

“I saw a cat in a hat” *prep*(cat, in)
“I saw a cat with a telescope” *prep*(saw, with)
“He is responsible for meals” *prep*(responsible, for)

prepc: prepositional clausal modifier

In the collapsed representation, a prepositional clausal modifier of a verb, adjective, or noun is a clause introduced by a preposition which serves to modify the meaning of the verb, adjective, or noun.

“He purchased it without paying a premium” *prepc_without*(purchased, paying)

prt: phrasal verb particle

The phrasal verb particle relation identifies a phrasal verb, and holds between the verb and its particle.

“They shut down the station” *prt*(shut, down)

xsubj: controlling subject

A controlling subject is the relation between the head of an open clausal complement (xcomp) and the external subject of that clause.

“Tom likes to eat fish” *xsubj*(eat, Tom)

APPENDIX B - WordNet lexicographer classes with descriptions.

<i>lexicographer file name</i>	<i>brief description</i>
ACT	nouns denoting acts or actions
ANIMAL	nouns denoting animals
ARTIFACT	nouns denoting man-made objects
ATTRIBUTE	nouns denoting attributes of people and objects
BODY	nouns denoting body parts
COGNITION	nouns denoting cognitive processes and contents
COMMUNICATION	nouns denoting communicative processes and contents
EVENT	nouns denoting natural events
FEELING	nouns denoting feelings and emotions
FOOD	nouns denoting foods and drinks
GROUP	nouns denoting groupings of people or objects
LOCATION	nouns denoting spatial position
MOTIVE	nouns denoting goals
OBJECT	nouns denoting natural objects (not man-made)
PERSON	nouns denoting people
PHENOMENON	nouns denoting natural phenomena
PLANT	nouns denoting plants
POSSESSION	nouns denoting possession and transfer of possession
PROCESS	nouns denoting natural processes
QUANTITY	nouns denoting quantities and units of measure
RELATION	nouns denoting relations between people or things or ideas
SHAPE	nouns denoting two and three dimensional shapes
STATE	nouns denoting stable states of affairs
SUBSTANCE	nouns denoting substances
TIME	nouns denoting time and temporal relations

APPENDIX C - CPA to WordNet Transformation.

Object	Match (Yes: 1, No: 0)	WordNet Sense
Speech Act	1	(1) <communication>
Speech Act	1	(2) <communication>
Speech Act	1	(3) <communication>
Horse	1	(1) <animal>
Horse	0	(2) <artifact>
Horse	0	(3) <group>
Goal	1	(1) <cognition>
Goal	0	(2) <location>
Goal	0	(3) <artifact>
Self	1	(1) <cognition>
Self	1	(2) <person>
Projectile	1	(1) <artifact>
Projectile	1	(2) <artifact>
Building Part	1	(1) <artifact>
Building Part	0	(2) <act>
Building Part	1	(3) <act>
Crime	1	(1) <act>
Crime	1	(2) <act>
Asset	1	(1) <attribute>
Vehicle	1	(1) <artifact>
Vehicle	0	(2) <communication>
Vehicle	0	(3) <substance>
Document	1	(1) <communication>
Document	1	(2) <artifact>
Document	1	(3) <possession>
Bird	1	(1) <animal>
Bird	-	(2) <food>
Bird	-	(3) <person>
Document Part	1	(1) <communication>
Document Part	1	(2) <artifact>
Document Part	1	(3) <possession>
Body	1	(1) <body>

Object	Match (Yes: 1, No: 0)	WordNet Sense
Body	0	(2) <group>
Body	0	(3) <body>
Offer	1	(1) <communication>
Offer	1	(2) <communication>
Offer	-	(3) <act>
Gas	0	(1) <state>
Gas	1	(2) <substance>
Gas	1	(3) <substance>
Broadcast	1	(1) <communication>
Broadcast	1	(2) <communication>
Glass	1	(1) <substance>
Glass	1	(2) <artifact>
Glass	0	(3) <quantity>
Plane	1	(1) <artifact>
Plane	0	(2) <shape>
Plane	0	(3) <state>
Obligation	1	(1) <act>
Obligation	1	(2) <state>
Obligation	1	(3) <relation>
Software	1	(1) <communication>
Institution	1	(1) <group>
Institution	0	(2) <artifact>
Institution	1	(3) <cognition>
Sound	1	(1) <attribute>
Sound	1	(2) <cognition>
Sound	1	(3) <phenomenon>
Blemish	1	(1) <attribute>
Drug	1	(1) <artifact>
Stuff	-	(1) <substance>
Stuff	1	(2) <artifact>
Stuff	1	(3) <possession>
Visible Feature	1	(1) <cognition>
Visible Feature	1	(2) <body>
Visible Feature	1	(3) <communication>
Character Trait	1	(1) <attribute>
Surface	1	(1) <artifact>

Object	Match (Yes: 1, No: 0)	WordNet Sense
Surface	0	(2) <location>
Surface	1	(3) <object>
Entity	-	(1) <Tops>
Event	1	(1) <Tops>
Event	1	(2) <state>
Event	0	(3) <phenomenon>
Storm	1	(1) <phenomenon>
Storm	1	(2) <state>
Storm	1	(3) <act>
System	1	(1) <artifact>
System	1	(2) <group>
System	1	(3) <substance>
State	0	(1) <location>
State	1	(2) <Tops>
State	0	(3) <group>
Location	1	(1) <Tops>
Location	0	(2) <act>
Location	1	(3) <act>
Aperture	0	(1) <artifact>
Aperture	0	(2) <object>
Aperture	1	(3) <artifact>
TV Program	1	(1) <communication>
TV Program	0	(2) <artifact>
Dog	1	(1) <animal>
Dog	0	(2) <person>
Dog	0	(3) <person>
Physical Object	1	(1) <Tops>
Physical Object	0	(2) <cognition>
Physical Object	0	(3) <communication>
Plant Part	1	(1) <plant>
Plant Part	0	(2) <shape>
Plant Part	0	(3) <person>
Animal Group	-	(1) <Tops>
Meat	1	(1) <food>
Meat	1	(2) <plant>
Meat	0	(3) <cognition>

Object	Match (Yes: 1, No: 0)	WordNet Sense
Picture	1	(1) <artifact>
Picture	1	(2) <artifact>
Picture	0	(3) <cognition>
Medium	1	(1) <communication>
Medium	0	(2) <location>
Medium	0	(3) <communication>
Relationship	1	(1) <relation>
Relationship	1	(2) <state>
Relationship	1	(3) <state>
Permission	1	(1) <communication>
Permission	1	(2) <act>
Fire	1	(1) <event>
Fire	1	(2) <act>
Fire	1	(3) <process>
Material	1	(1) <substance>
Material	0	(2) <communication>
Material	1	(3) <artifact>
Agreement	1	(1) <communication>
Agreement	0	(2) <attribute>
Agreement	1	(3) <state>
Eventuality Entity	1	(1) <Tops>
Eventuality Entity	1	(2) <state>
Eventuality Entity	1	(3) <phenomenon>
Flag	1	(1) <artifact>
Flag	0	(2) <communication>
Flag	0	(3) <plant>
Part	1	(1) <relation>
Part	0	(2) <artifact>
Part	1	(3) <object>
Numerical Value	1	(1) <attribute>
Numerical Value	1	(2) <quantity>
Numerical Value	0	(3) <communication>
Route	1	(1) <location>
Route	1	(2) <artifact>
Word	1	(1) <communication>
Word	1	(2) <communication>

Object	Match (Yes: 1, No: 0)	WordNet Sense
Word	1	(3) <communication>
Eventuality	1	(1) <event>
Particle	1	(1) <substance>
Particle	1	(2) <object>
Particle	0	(3) <communication>
Light	1	(1) <phenomenon>
Light	1	(2) <artifact>
Light	0	(3) <cognition>
Metal	1	(1) <substance>
Metal	1	(2) <substance>
Speech Sound	1	(1) <attribute>
Speech Sound	1	(2) <cognition>
Speech Sound	1	(3) <phenomenon>
Pace	1	(1) <time>
Pace	1	(2) <quantity>
Pace	1	(3) <attribute>
Command	1	(1) <communication>
Command	0	(2) <group>
Command	1	(3) <attribute>
Mathematical Value	1	(1) <cognition>
Mathematical Value	1	(2) <attribute>
Mathematical Value	1	(3) <possession>
Narrative	1	(1) <communication>
Disease	1	(1) <state>
Property	1	(1) <possession>
Property	1	(2) <attribute>
Property	1	(3) <location>
Emotion	1	(1) <feeling>
Concept	1	(1) <cognition>
Fetus	1	(1) <animal>
Weight	1	(1) <attribute>
Weight	0	(2) <artifact>
Weight	0	(3) <attribute>
Money	0	(1) <possession>
Money	1	(2) <possession>
Money	1	(3) <possession>

Object	Match (Yes: 1, No: 0)	WordNet Sense
Energy	0	(1) <phenomenon>
Energy	1	(2) <attribute>
Energy	1	(3) <attribute>
Ceramic	1	(1) <artifact>
Road Vehicle	1	(1) <artifact>
Road Vehicle	0	(2) <communication>
Road Vehicle	0	(3) <substance>
Water Vehicle	1	(1) <artifact>
Water Vehicle	0	(2) <communication>
Water Vehicle	0	(3) <substance>
Body Part	1	(1) <body>
Body Part	1	(2) <group>
Body Part	0	(3) <body>
Computer	1	(1) <artifact>
Computer	1	(2) <person>
Money Value	0	(1) <possession>
Money Value	1	(2) <possession>
Money Value	1	(3) <possession>
Human	1	(1) <animal>
Deity	1	(1) <person>
Firearm	1	(1) <artifact>
Sense Organ	1	(1) <body>
Sense Organ	0	(2) <group>
Sense Organ	0	(3) <artifact>
Physical Object Part	1	(1) <Tops>
Physical Object Part	0	(2) <cognition>
Physical Object Part	0	(3) <communication>
Motorbike	1	(1) <artifact>
Animal	1	(1) <Tops>
Privilege	1	(1) <attribute>
Privilege	1	(2) <attribute>
Privilege	1	(3) <attribute>
Signal	1	(1) <communication>
Signal	1	(2) <motive>
Signal	1	(3) <phenomenon>
Thread	1	(1) <artifact>

Object	Match (Yes: 1, No: 0)	WordNet Sense
Thread	1	(2) <object>
Thread	1	(3) <cognition>
Cloth	1	(1) <artifact>
Plan	1	(1) <cognition>
Plan	1	(2) <cognition>
Plan	0	(3) <artifact>
Artwork	1	(1) <communication>
Device	1	(1) <artifact>
Device	1	(2) <communication>
Device	1	(3) <act>
Information Source	1	(1) <communication>
Information Source	1	(2) <cognition>
Information Source	0	(3) <communication>
Musical Instrument	1	(1) <artifact>
Musical Instrument	0	(2) <act>
Musical Instrument	0	(3) <person>
Language	1	(1) <communication>
Language	1	(2) <communication>
Language	1	(3) <communication>
Weapon	1	(1) <artifact>
Weapon	0	(2) <communication>
Human Animal	1	(1) <Tops>
Rule	1	(1) <cognition>
Rule	1	(2) <cognition>
Rule	1	(3) <communication>
Beverage	1	(1) <food>
Flame	0	(1) <process>
Watercourse	1	(1) <object>
Watercourse	1	(2) <object>
Watercourse	1	(3) <artifact>
Action	1	(1) <act>
Action	0	(2) <state>
Action	1	(3) <act>
Quantity	1	(1) <Tops>
Quantity	1	(2) <attribute>
Quantity	0	(3) <cognition>

Object	Match (Yes: 1, No: 0)	WordNet Sense
Illness	1	(1) <state>
Bicycle	1	(1) <artifact>
Process	1	(1) <act>
Process	1	(2) <cognition>
Process	1	(3) <communication>
Garment	1	(1) <artifact>
Attitude	1	(1) <cognition>
Attitude	1	(2) <attribute>
Attitude	0	(3) <act>
Wood	1	(1) <substance>
Wood	1	(2) <group>
Wood	1	(3) <person>
Abstract Entity	1	(1) <Tops>
Soil	0	(1) <state>
Soil	1	(2) <substance>
Soil	1	(3) <object>
Limb	1	(1) <body>
Limb	0	(2) <plant>
Limb	0	(3) <location>
Fish	1	(1) <animal>
Fish	0	(2) <food>
Fish	0	(3) <person>
Information	1	(1) <communication>
Information	1	(2) <cognition>
Information	1	(3) <communication>
Container	1	(1) <artifact>
Movie	1	(1) <communication>
Machine	1	(1) <artifact>
Machine	0	(2) <person>
Machine	0	(3) <group>
Land	1	(1) <possession>
Land	1	(2) <object>
Land	0	(3) <location>
Injury	1	(1) <state>
Injury	1	(2) <event>
Injury	1	(3) <event>

Object	Match (Yes: 1, No: 0)	WordNet Sense
Vehicle Group	1	(1) <artifact>
Vehicle Group	0	(2) <communication>
Vehicle Group	0	(3) <substance>
Hair	1	(1) <body>
Hair	0	(2) <quantity>
Hair	0	(3) <plant>
Plant	0	(1) <artifact>
Plant	1	(2) <Tops>
Plant	0	(3) <person>
Human Institution	1	(1) <Tops>
Human Institution	0	(2) <substance>
Human Institution	-	(3) <cognition>
Liquid	1	(1) <substance>
Liquid	0	(2) <state>
Liquid	1	(3) <substance>
Power	1	(1) <attribute>
Power	0	(2) <phenomenon>
Power	1	(3) <cognition>
Musical Performance	0	(1) <communication>
Musical Performance	1	(2) <act>
Musical Performance	1	(3) <act>
Food	1	(1) <Tops>
Food	1	(2) <food>
Food	0	(3) <cognition>
Abstract	1	(1) <cognition>
Abstract	1	(2) <communication>
Artifact	1	(1) <Tops>
Proposition	1	(1) <communication>
Proposition	1	(2) <communication>
Proposition	0	(3) <communication>
Building	1	(1) <artifact>
Building	1	(2) <act>
Building	1	(3) <act>
Opportunity	1	(1) <state>
Time Period	0	(1) <event>
Time Period	1	(2) <time>

Object	Match (Yes: 1, No: 0)	WordNet Sense
Time Period	1	(3) <time>
Structure	0	(1) <artifact>
Structure	1	(2) <attribute>
Structure	1	(3) <cognition>
Vapour	1	(1) <substance>
Vapour	0	(2) <process>
Language Part	1	(1) <communication>
Language Part	1	(2) <communication>
Language Part	1	(3) <communication>
Resource	1	(1) <possession>
Resource	1	(2) <attribute>
Resource	1	(3) <cognition>
Room	1	(1) <artifact>
Room	0	(2) <quantity>
Room	0	(3) <state>
Music Part	1	(1) <communication>
Music Part	1	(2) <cognition>
Music Part	1	(3) <act>
Request	1	(1) <communication>
Request	1	(2) <communication>
Human Group	1	(1) <group>
Human Group	1	(2) <group>
Human Group	0	(3) <group>
Human Role	1	(1) <group>
Human Role	1	(2) <group>
Human Role	0	(3) <group>
Activity	1	(1) <act>
Activity	0	(2) <state>
Activity	0	(3) <process>
State Of Affairs	1	(1) <cognition>
State Of Affairs	0	(2) <state>
State Of Affairs	1	(3) <event>
Chord	0	(1) <shape>
Chord	1	(2) <communication>
Alcoholic Drink	1	(1) <food>
Alcoholic Drink	1	(2) <substance>

Object	Match (Yes: 1, No: 0)	WordNet Sense
Reputation	1	(1) <state>
Reputation	1	(2) <state>
Reputation	1	(3) <cognition>
Phrase	1	(1) <communication>
Phrase	0	(2) <communication>
Phrase	0	(3) <communication>
Waterway	0	(1) <object>
Waterway	1	(2) <artifact>
Light Source	1	(1) <phenomenon>
Light Source	1	(2) <artifact>
Light Source	1	(3) <cognition>

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