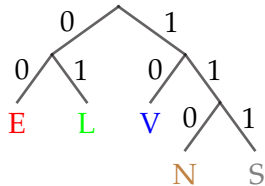


Balanced code

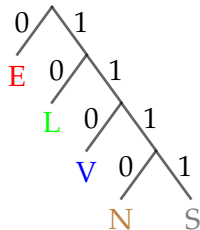


24 bits

000100100011000011000111

(a)

Huffman code



23 bits

01001100111001011001111

(b)

>