

MAX KAISER

GAME DEVELOPER

CONTACT

+41 79 968 09 22

hello@maxkaiser.io

www.maxkaiser.io

Zürich, Switzerland

TECHNICAL SKILLS

Languages: C++, C#, Lua

Game Engines: Unreal Engine, Unity,
MonoGame, Love2d

GAMES

Rust, DayZ, CS2, Escape From Tarkov

EDUCATION

BSc Computer Science

University of London

April 2025 - Present

Currently studying Computer Science with
a specialism in Game Development

Bachelor in Business Administration

University of Westminster

2017-2022

Graduated University of Westminster for
Bachelor in Business Administration with
a focus on marketing

LANGUAGES

English	◆◆◆◆◆
German	◆◆◆◆◆
Italian	◆◆◆◆◆
Spanish	◆◆◆◆◆

PROFILE

Transitioning from a Business Management graduate at the University of Westminster in 2022, I initially ventured into an internship at a Private Bank in Liechtenstein, specializing in Asset and Project Management. While the experience was intriguing, I realized it wasn't my long-term passion. Motivated to make a career shift, I enrolled in the Le Wagon web development Bootcamp, where I honed skills in building full-stack web applications. Now, armed with a solid foundation in web development, I'm excited to combine my business management background with my newfound software engineering skills for impactful contributions to innovative tech projects. After gathering some work experience as a software engineer, I set my sights on the game development industry—driven by a long-standing dream of working at a game studio behind one of my favorite titles. Through persistence and continued learning, I successfully transitioned into game development, marking the beginning of my journey toward that goal.

WORK EXPERIENCE

Game Developer (UE5)

July 2024 - Current

Roarington AG

- Developing and optimizing Gameplay mechanics and features using Unreal Engine 5.
- Collaborating with designers, artists, and other developers to create immersive gaming experiences.
- Implementing high-performance, scalable code in C++ and Blueprints to support Gameplay and system functionalities.
- Troubleshooting and debugging to ensure smooth game performance across platforms.

Software Engineer Intern

Jan. 2024 - July 2024

Disney Research Studios

- Collaborated with a cross-functional team of software engineers to design, develop, and implement backend functionalities for a web application, ensuring optimal performance and scalability.
- Participated in code reviews and collaborated with team members to ensure code quality, adherence to coding standards, and effective knowledge transfer.
- Worked on feature enhancements and bug fixes, demonstrating a proactive approach to problem-solving and troubleshooting.
- Implemented and maintained unit tests using Cypress.io, contributing to the overall reliability and stability of the backend codebase.

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WORK EXPERIENCE

Software Engineer Intern

Aug. 2023 - Dec. 2023

Lentii

- Developed and maintained software applications, contributing to the enhancement and stability of key projects.
- Participated in the full software development lifecycle, from design and coding to testing and deployment.
- Implemented code improvements and optimizations to enhance the performance and efficiency of existing applications.
- Engaged in continuous learning and professional development, staying up-to-date with industry trends and emerging technologies.
- Successfully delivered projects on time and within scope, showcasing strong time management and project prioritization abilities.

Asset Management Intern

Sept. 2022 - Dec. 2022

Kaiser Partner Private Bank

- Supported Portfolio Managers on Investment Proposals and Investment updates for clients.
- Compiled reports for portfolio managers including account balances and asset in-/out flows.
- Charted and summarized macroeconomic data for trading desk using Bloomberg and various excel plug-ins.
- Updated ETF valuations to determine daily Lombard credit issuance limits.
- Worked daily with excel, Bloomberg, Morningstar and PowerPoint.

Project Management Intern

Kaiser Partner Private Bank

Dec. 2022 - Feb. 2023

- Daily responsibilities will include for example: structuring and overseeing dashboard report for new product lines, researching ESG and impact investment opportunities, conceptualizing crypto offerings and cross-checking regulatory requirements.

Bootstrapped Founder

Wildfire Gaming – eSports organization with Counter Strike focus

Jan. 2019 - Sept. 2020

- Managed marketing and social media campaigns.
- Scouted, recruited, and formed male and female CSGO team. Managing contract, payments, incentives, and media.
- Tournaments participated in: ESEA intermediate league, Copenhagen LAN tournament, and various online tournaments.
- Managed tournament registration, logistics, and team organization during tournaments.