# Compiler Project 1 Max Lapides

# **Error Test Cases**

### Test 1:

```
{
    int a
    a + 3
}
```

Parsing error -> ERROR: expected EQUAL, found + (token 5)

This error occurs when the compiler attempts to parse a + 3. This is not a valid Statement as defined in the grammar.

## Test 2:

Lexing error -> ERROR: "!" is not valid in a CharExpr (line 6, char 10)

This error occurs when the compiler attempts to lex the exclamation point character, which is not ever valid in the language.

## Test 3:

```
{
    int a
    a = 2
    {
        int b
        b = 3
    P(2 + a)
    P(b)
}
```

Parsing error -> ERROR: expected Statement, found EOF (token 24)

This program has an issue where there is a nested block that is never closed. The parser expects all blocks to be closed. Until a block is closed, the parser expects there to be another Statement.

## Test 4:

```
{
    int i
    char c
    {
        i = 2
        c = 3
    }
    P(int x)
}
```

Parsing error -> ERROR: expected Expr, found int (token 16)

Since the language only allows you to print Exprs and int x is a VarDecl (not an Expr), we reach an error when it tries to print int x.

# Other errors that will be caught by the compiler include:

- Failing to end a program with a \$
- Using an operator anywhere except in an IntExpr
- Including anything besides a Char between quotation marks
- Using any character not in the language (ex: ?, #, ^, etc.)
- Failing to close a CharExpr with a quotation mark
- Trying to use anything besides int and char as keywords

# Successful Test Cases

### Test 5:

int a \$

This is an example of the simplest type of program allowed.

## Test 6:

```
{
    int a
    char b
    b = 3
    {
        c = "hi"
```

```
P(c)
{ { x = 4 } }

c = b
c = 4 + c
char c
} $
```

This program includes many complications. It includes nested blocks, variable declarations, variable assignments, and variable re-assignments. Note the line C = 4 + C. This line is valid in the language, but the seemingly equivalent C = C + 4 is not valid in the language.

## Test 7:

```
{
    int i
    char c
    {
        i = 1
        c = "xyz"
    }
    { { } } }
    P(i)
    P(c)
    P("done")
}
```

This program uses i and c as variable names, which is important to test because the compiler needs to distinguish these from the keywords int and char. This program also tests empty blocks and prints a CharExpr.

## Test 8:

```
{
    char x
    x = "woot"
    char y
    y = x
    P(y)
    int z
    z = 2 + "two"
}
```

This program tests assigning one variable to equal another variable, which is valid in the language. It also tests adding a digit to a CharExpr, which is also valid in the language.