

# Max Leblang

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Highly motivated computer engineer with experience building production embedded systems and high-throughput backend infrastructure seeking an embedded software engineering role.

## EDUCATION

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**University of Wisconsin - Madison**  
**Bachelor of Science, Computer Engineering**  
GPA: 3.97/4.00

December 2025

## ENGINEERING EXPERIENCE

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**Delve** Madison, WI  
May – August 2025

**Embedded Systems Engineering Intern**

- Developed bare-metal C drivers for UART-based RFID reader and SPI dual SD card system with concurrent read/write management, implementing peripheral power management battery-powered medical-grade application requirements
- Led the development and integration of production-grade firmware for an ESP32 wearable leveraging the LVGL graphics library, managing full product lifecycle from conception through building 50 units for client usability testing
- Engineered BLDC motor control firmware with closed-loop torque control and power supply architecture, collaborating across mechanical and industrial design teams to meet industrial-grade torque requirements

**Paperless Parts** Boston, MA  
January - June 2023

**Computational Geometry Software Engineering Co-op**

- Automated detection of broken mesh faces in uploaded customer files and implemented geometric surface replacement using Python geometry APIs and HOOPS C++ geometry library, increasing customer's ability to finalize cost estimates by 7%
- Enabled the 4x increase in platform-wide file size ingestion capacity by refactoring C++ file conversion microservice from shared disk architecture to API-based file transfer

**Wisconsin Embedded Systems and Computing Lab, UW-Madison** Madison, WI  
September 2023 – June 2024

**Machine Learning Research Engineer**

- Led deep learning development for dairy cow health prediction research focusing on time-series behavior modeling and built scalable data preprocessing pipeline processing 61M data points with sliding-window segmentation

**Optimal Ticketing** Madison, WI  
June – August 2024

**Backend Software Engineering Intern**

- Designed and built a real-time ticket data integration app in Python that reduced transaction reconciliation time by 160 hours per month by syncing purchase and inventory data across multiple API endpoints
- Increased production data sync throughput by 80% by multithreading API calls, requiring extensive system-wide data validation and logging to ensure data reliability

**SmartMigrate** Madison, WI  
May 2025 – Present

**Co-Founder**

- Leading development for AI-enabled immigration assistance platform, awarded Best Prototype, 2025 Transcend UW Competition

## PROJECTS

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**Runaway Alarm, Embedded Microprocessor System Design**

- Designing custom 2-layer PCB in Altium for self-balancing robotic alarm clock with IMU, dual DC motors, and RTC; implemented FreeRTOS firmware with task scheduling for sensor fusion, PID balance control, and SPI/I2C communication

**MiniSpark, Operating Systems**

- Built distributed data processing framework replicating Apache Spark's DAG execution and task scheduling in C
- Implemented intelligent thread pool scheduling for parallel execution with deadlock prevention

**FPGA Knights Tour, Digital System Design and Synthesis**

- Fully implemented the digital logic for UART and SPI protocols, PID motor control, and optimal traversal algorithm to the Knights Tour problem on a 5x5 board using SystemVerilog running on an FPGA-based autonomous robot

## LEADERSHIP ROLES

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**Teen Leadership Program Coordinator, Camp Kesem at UW-Madison**  
**VP of Recruitment/ VP of Social Events, Delta Kappa Epsilon Fraternity**

## TECHNICAL SKILLS

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Python, C/C++, SystemVerilog, Linux, FreeRTOS, ROS2, STM32, PSoc6, Altium, Solidworks, SPI, I2C, LVGL, Tensorflow