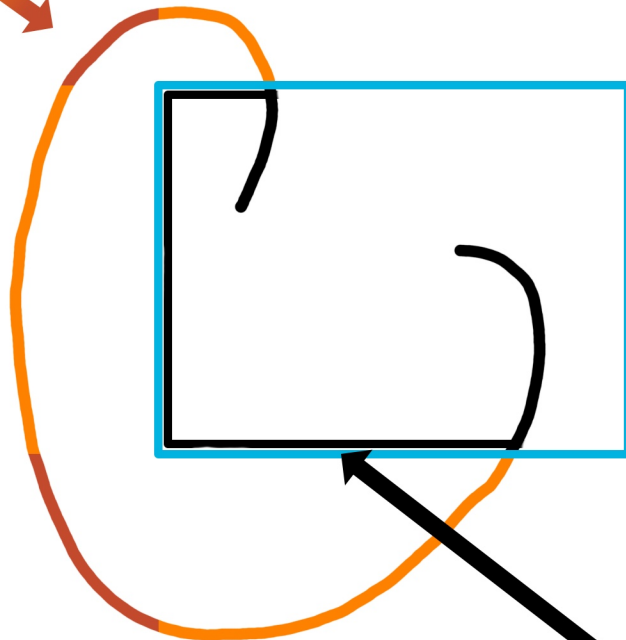


**MP Trajectory**



**Workspace Bounds**



**Executed Trajectory (clipped)**

