

Minecraft Speedrunning Starter Plan

2 Minutes a Day

Phase 1: Introduction to Speedrunning Terminology

Days 1-3

Key Concepts

- **Learn basic terms**

Learn 3-5 basic speedrunning terms (e.g., RNG, TAS, PB). Use resources like speedrun.com.

Challenges

Define 'RNG' and explain its impact on Minecraft speedrunning.

Phase 2: Basics of the 'Any%' Category

Days 4-7

Key Concepts

- **Understand the category**

Watch a short video explaining the goal of the 'Any%' speedrun category.

Challenges

What is the main objective in an 'Any%' speedrun?

Phase 3: Finding Resources

Days 8-10

Key Concepts

- **Explore Resources**

Browse speedrun.com to familiarize yourself with resources like guides.

Challenges

Find one useful guide on speedrun.com. What does it cover?

Phase 4: Beginner Strategies

Days 11-14

Key Concepts

- **Learn Strategies**

Read or watch a video explaining basic beginner strategies, like early game.

Challenges

What's a common starting strategy, and why is it important?

Phase 5: Mistakes to Avoid

Days 15-17

Key Concepts

- **Identify Mistakes**

Identify one common beginner mistake in Minecraft speedrunning.

Challenges

What's a common mistake, and how can you avoid it?

Phase 6: Practicing Basic Movements

Days 18-21

Key Concepts

- **Basic Movements**

Practice basic movements in Minecraft.

Challenges

How to do a basic movement and its importance?

Remember: Practice consistently and enjoy the process!