## The Euler Spiral

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#### Outline

- Definitions and Derivations: parametric curves, lengths and curvature
- Relating curvature to the curve length
- Calculating arc length integrals
- Plotting the Euler spiral and other fun curves
- Application: designing railways and roads

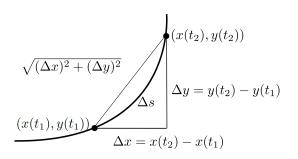
#### Parametric curves

All curves in this talk are in  $\mathbb{R}^2$ .

#### Definition (Parametric curve)

A parametric curve is a smooth function that is defined on an open interval (a, b) and takes values in  $\mathbb{R}^2$  of the form (x(t), y(t)). The set of points traced out by the curve is called the **trace**.

# Length of a curve segment



- When  $\Delta t = t_2 t_1$  is small
- $\Delta s \approx \sqrt{(\Delta x)^2 + (\Delta y)^2}$
- $\bullet \ \frac{\Delta s}{\Delta t} \approx \sqrt{\left(\frac{\Delta x}{\Delta t}\right)^2 + \left(\frac{\Delta y}{\Delta t}\right)^2}$



## Length of a curve

• As  $\Delta t \rightarrow 0$ 

$$\frac{ds}{dt} = \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2}$$

Integrate with respect to t

$$s = \int_a^b \sqrt{x'(t)^2 + y'(t)^2} dt$$

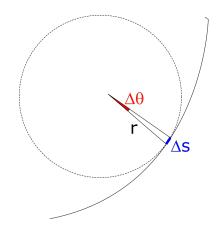
where 
$$x'(t) = \frac{dx}{dt}$$
 and  $y'(t) = \frac{dy}{dt}$ 

#### Theorem (Arc Length)

The arc length between two points, t=a and t=b, on the curve is given by  $s=\int_a^b \sqrt{x'(t)^2+y'(t)^2}dt$ 



### Deriving formula for curvature

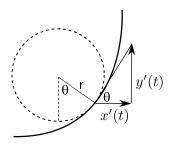


- Firstly curvature is 1/radius of the osculating circle.
- Or the rate of change of the angle the tangent makes with the x axis with respect to arc length.
- $ds = rd\theta \implies \frac{1}{r} = \frac{d\theta}{ds}$
- From arc length

$$\frac{ds}{dt} = \sqrt{x'(t)^2 + y'(t)^2} \qquad (1)$$



## Deriving formula for curvature



- $\tan \theta = \frac{y'(t)}{x'(t)}$
- Differentiate w.r.t. t gives  $\sec^2\theta \frac{d\theta}{dt} = \frac{x'(t)y''(t) y'(t)x''(t)}{x'(t)^2} \text{ where}$   $y'(t) \qquad x''(t) = \frac{d^2x}{dt^2} \text{ and } y''(t) = \frac{d^2y}{dt^2}$ 
  - $sec^2\theta = tan^2\theta + 1 = \frac{x'(t)^2 + y'(t)^2}{x'(t)^2}$ 
    - Therefore

$$\frac{d\theta}{dt} = \frac{x'(t)y''(t) - y'(t)x''(t)}{x'(t)^2 + y'(t)^2}$$
 (2)



## Deriving formula for curvature

• Combining equations 1 and 2 gives us

$$\frac{1}{r} = \frac{d\theta}{ds}$$

$$= \frac{d\theta/dt}{ds/dt}$$

$$= \frac{x'(t)y''(t) - y'(t)x''(t)}{(x'(t)^2 + y'(t)^2)^{3/2}}$$

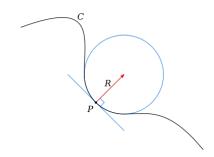
• Curvature,  $\kappa = \frac{1}{r}$ 

#### How curved is a curve?

#### Theorem (Curvature)

The curvature of curve is  $\kappa$  which is the reciprocal of the radius of the osculating circle given by

$$\kappa = \frac{x'(t)y''(t) - y'(t)x''(t)}{(x'(t)^2 + y'(t)^2)^{3/2}}$$



#### Curvature of a circle

- Circle: The parametric equations for a circle with radius r are  $x(t) = r \cos(t)$  and  $y(t) = r \sin(t)$ .
- The arc length is

$$s = \int_0^{2\pi} \sqrt{r^2 \sin^2 t + r^2 \cos^2 t} dt = [r]_0^{2\pi} = 2\pi r$$

Using the same parametrisations we can work out the curvature

$$\kappa = \frac{r^2 \sin^2 t + r^2 \cos^2 t}{\left(r^2 \sin^2 t + r^2 \cos^2 t\right)^{\frac{3}{2}}} = \frac{1}{r}$$



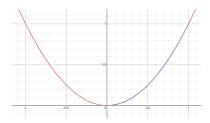
## Parabola curve length

• Parabola: For parabola  $y = x^2$  the parametric equations are x(t) = t and  $y(t) = t^2$ . The arc length between 0 and 1 is

$$s = \int_0^1 \sqrt{1 + 4t^2} dt$$

$$= \left[ \frac{1}{2} t \sqrt{1 + 4t^2} + \frac{1}{4} \ln \left( 2t + \sqrt{1 + 4t^2} \right) \right]_0^1$$

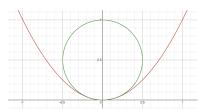
$$\approx 1.48$$



#### Parabola curvature

• Parabola: Recall x(t) = t and  $y(t) = t^2$ .

$$\kappa = \frac{2}{\left(1 + 4t^2\right)^{\frac{3}{2}}}$$



## Relating curve length to curvature

Let's try the following parametrisation for x and y

$$x(t) = \int_0^t \cos f(u) du$$
$$y(t) = \int_0^t \sin f(u) du$$

This gives us

$$x' = x'(t) = \cos f(t)$$
 and  $x'' = -f'(t)\sin f(t)$   
 $y' = y'(t) = \sin f(t)$  and  $y'' = f'(t)\cos f(t)$ 

## Relating curve length to curvature

The slope, arc length and curvature now are:

$$\frac{dy}{dx} = \frac{\sin f(t)}{\cos f(t)} = \tan f(t)$$

$$s = \int_0^t \sqrt{\cos^2 f(u) + \sin^2 f(u)} du = t$$

$$\kappa = \frac{f'(t)\cos^2 f(t) + f'(t)\sin^2 f(t)}{\cos^2 f(t) + \sin^2 f(t)} = f'(t)$$

- We can replace the variable t by arc length s.
- 2 And curvature at point t is f'(t).

# Define the curve by curve length and curvature

This all implies

$$f(u) = \int_0^u \kappa(t) dt$$

Thus the equations for the curve become

$$x = x(s) = \int_0^s \cos\left(\int_0^u \kappa(t)dt\right) du$$
$$y = y(s) = \int_0^s \sin\left(\int_0^u \kappa(t)dt\right) du$$

Hence the curve is defined by arc length and curvature alone!

### A very simple example

Suppose the curvature  $\kappa$  constant and equal to 1.

Then 
$$\int_0^u \kappa(t)dt = u$$
 and 
$$x = x(s) = \int_0^s \cos u du = \sin s$$

$$y = y(s) = \int_0^s \sin u du = -\cos s + 1$$

which is the parametric curve for a circle with centre (0,1) and radius 1 - as expected.

## The Euler spiral

Euler defined his curve as one where the curvature is proportional to arc length.

$$\kappa(s) = s$$

Then  $\int_0^u \kappa(t)dt = \frac{u^2}{2}$  and

$$x = x(s) = \int_0^s \cos \frac{u^2}{2} du$$
$$y = y(s) = \int_0^s \sin \frac{u^2}{2} du$$

But since these integrals can't be solved analytically how were they calculated?

# Solving the integrals: Euler

• In 1744 Euler derived these integrals.

$$\int ds \text{ fin. } \frac{ss}{2aa} & \int ds \text{ col. } \frac{ss}{2aa}$$

 He derived a series expansion which is still a viable method for small s.

• In 1781 he proved the integrals for limits between 0 and  $\infty$  are equal to  $\frac{a\sqrt{\pi}}{2}$  where a=1 for the Euler spiral.



## Solving the integrals: Fresnel

 Fresnel rediscovered these integrals when investigating the diffraction of light through a slit. He showed that the light intensity (under some assumptions) was

$$\left(\int_0^s \cos\left(\pi t^2/2\right) dt\right)^2 + \left(\int_0^s \sin\left(\pi t^2/2\right) dt\right)^2$$

- These integrals are the same as the ones Euler derived (up to a factor of  $\pi$ ).
- Integrals are called the Fresnel integrals.
- Fresnel calculated them for values of s between 0.1 and 5.1.

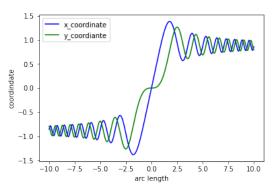
## Solving the integrals: using Python

```
def x func(upper, lower, func):
   def integrand(t):
     return np.cos(func(t))
   result, = integrate.quad(integrand, upper, lower)
   return result
def y func(upper, lower, func):
   def integrand(t):
     return np.sin(func(t))
   result, _ = integrate.quad(integrand, upper, lower)
   return result
Euler Spiral
   spy.integrate(k, s)
[8] def func euler(x):
      return 0.5 * np.power(x, 2)
[9] arc length, x coord, y coord = x y coordinates(x func, y func, func euler, s steps)
```

Nowadays computers and numerical methods are used to evaluate these integrals.

# The Euler spiral - x y Coordinates

Figure: Fresnel integrals with arguments  $\frac{u^2}{2}$ 

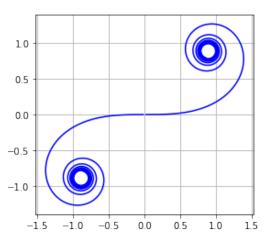


As expected these converge to  $\pm \frac{\sqrt{\pi}}{2} \approx 0.8862.$ 



# The Euler Spiral

Figure: The Euler spiral aka Cornu spiral



## Eulers first drawing

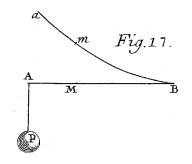


Figure: Euler's first drawing from a 1744 publication. P refers to a weight.

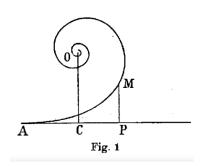
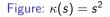
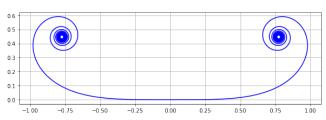


Figure: Euler's drawing of full spiral in 1781 after solving integrals to  $\infty$ 

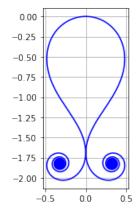
# Other fun curves: even powers of s



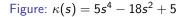


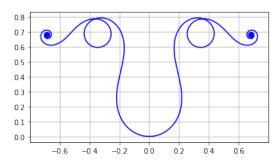
### More fun curves: mix in a bit of a circle

Figure:  $\kappa(s) = s^2 - 2.19$ 

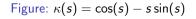


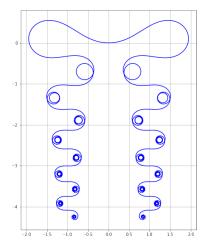
# More fun curves: polynomials



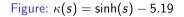


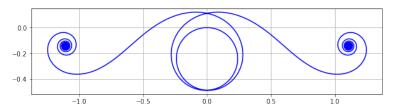
# More fun curves: trigonometric functions





# More fun curves: hyperbolic functions





## Application: Designing roads and railways

- Euler's spiral was rediscovered by railway designers in the 19th century.
- Transition curves link straight sections of roads or railways.
- Designed to give passengers a smooth ride with no sudden changes in acceleration.

Figure: Cloverleaf motorway interchange



## Why transition curves are Euler spirals

Acceleration along a transition curve is

$$a = s''(t)\vec{T} + \kappa s'(t)^2 \vec{N}$$

where  $\vec{T}$  is the unit tangent vector and  $\vec{N}$  is the unit normal vector, s(t) is the curve length,  $s'(t) = \frac{ds}{dt}$  and  $s''(t) = \frac{d^2s}{dt^2}$ .

- If the car/train is going round the curve at constant speed s'(t) = constant and s''(t) = 0.
- The acceleration at constant speed depends on the curvature  $\kappa$  and speed s'(t) in the direction of the normal vector.
- For smooth ride curvature should increase with curve length.



#### Case 1: Semicircular transition curves

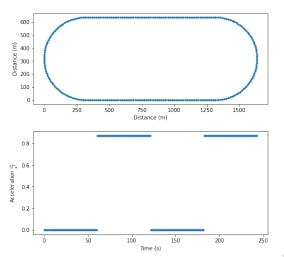
A closed track is made up of four segments.

- A straight track of length 1km
- ② A semicircular track of length 1km. This has radius  $1,000/\pi m \approx 318.31 m$
- A straight track of length 1km
- A semicircular track of length 1km.

Let the vehicle go around the track at a constant speed of  $60km/h = 16\frac{2}{3}m/s$ .

#### Case 1: Position and acceleration

Figure: Position and acceleration



Note: Acceleration is a step function. As a passenger you feel the full centrifugal force  $(F = mv^2/r)$  pushing you outward the moment you entered the curve.

## Case 2: Euler spiral transition curves

- A closed track with same width and height.
- Replace semicircles with two half Euler Spirals.
- Curvature is proportional to arc length:  $\kappa(s) = \alpha s$  for some  $\alpha$ .
- ullet Width and height of an Euler Spiral that turns through  $\pi/2$  is

width = 
$$\sqrt{\pi/\alpha}C(1)$$
  
height =  $\sqrt{\pi/\alpha}S(1)$ 

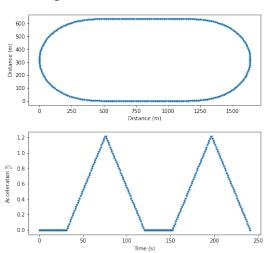
where S(u) and C(u) are the standard Fresnel integrals.

$$\alpha = \frac{\pi S(1)^2}{r^2} \approx 5.95 \times 10^{-6}$$



# Case 2: Euler spiral transition curves

Figure: Position and acceleration



Note: Acceleration increases linearly as we move through the curve.

The maximum acceleration at the apex is greater than with the semicircular track but the ride is now more comfortable.

Thanks for listening!