

Search Engine

Generated by Doxygen 1.9.1

Chapter 1

Namespace Index

1.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

custom	??
format	??
format::unicode	??
format::utf	??

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

ConverterJSON	??
DocRelevance	??
FileReader	??
InvertedIndex	??
RelativeIndex	??
ScreenWriter	??
SearchServer	??

Chapter 3

Namespace Documentation

3.1 custom Namespace Reference

Functions

- `size_t wordsCounter` (`const std::string &s`)
- `std::string getFileName` (`std::string s`)
- `size_t countOccurrences` (`const std::string &text`, `const std::string &word`)
- `std::vector< std::string > getUniqueWords` (`const std::string &text`)
- `double round` (`double num`, `int precision`)
- `void print_red` (`const std::string &msg`)
- `void print_green` (`const std::string &msg`)
- `void print_yellow` (`const std::string &msg`)
- `void print_blue` (`const std::string &msg`)

3.1.1 Detailed Description

The namespace defines helper functions for string processing and text output

3.1.2 Function Documentation

3.1.2.1 countOccurrences()

```
size_t custom::countOccurrences (
    const std::string & text,
    const std::string & word )
```

Count occurrences of the word in text

Parameters

<i>text</i>	text
<i>word</i>	a word to count

Returns

number of occurrences word in text

3.1.2.2 getFileName()

```
std::string custom::getFileName (
    std::string s )
```

Receives a path to a file or directory as input, returns its name example:s = "/project/logs/config.txt", getFileName(s) returns config.txt

Parameters

s	path to file or directory
---	---------------------------

Returns

the name of directory or file

3.1.2.3 getUniqueWords()

```
std::vector< std::string > custom::getUniqueWords (
    const std::string & text )
```

The function generates a list of unique words from the text

Parameters

<i>text</i>	string of one or more words
-------------	-----------------------------

Returns

list of unique words

3.1.2.4 print_blue()

```
void custom::print_blue (
    const std::string & msg )
```

Colors printing to standard output in blue

Parameters

<i>msg</i>	message to print
------------	------------------

3.1.2.5 print_green()

```
void custom::print_green (
    const std::string & msg )
```

Colors printing to standard output in green

Parameters

<i>msg</i>	message to print
------------	------------------

3.1.2.6 print_red()

```
void custom::print_red (
    const std::string & msg )
```

Colors printing to standard output in red

Parameters

<i>msg</i>	message to print
------------	------------------

3.1.2.7 print_yellow()

```
void custom::print_yellow (
    const std::string & msg )
```

Colors printing to standard output in yellow

Parameters

<i>msg</i>	message to print
------------	------------------

3.1.2.8 round()

```
double custom::round (
    double num,
    int precision )
```

Rounds the number up to n decimal place

Parameters

<i>num</i>	number to round
<i>precision</i>	quantity with decimal place

Returns

rounded number

3.1.2.9 wordsCounter()

```
size_t custom::wordsCounter (
    const std::string & s )
```

Counts number of words in string

Parameters

<i>s</i>	string
----------	--------

Returns

number of words in string

3.2 format Namespace Reference

Namespaces

- [unicode](#)
- [utf](#)

3.2.1 Detailed Description

namespace defines two other namespaces for formatting strings in the unicode and utf-8 encodings accordingly

3.3 format::unicode Namespace Reference

Functions

- icu::UnicodeString [makeUnicodeString](#) (const std::string &s)
- void [toLowerAll](#) (icu::UnicodeString &s)
- icu::UnicodeString [deleteExtraSpaces](#) (const icu::UnicodeString &s)
- icu::UnicodeString [deletePunctuationMarks](#) (const icu::UnicodeString &s)
- std::string [makeUtfString](#) (const icu::UnicodeString &s)
- void [convertToPlainText](#) (icu::UnicodeString &s)

3.3.1 Detailed Description

defines functions for working with Unicode strings

3.3.2 Function Documentation

3.3.2.1 convertToPlainText()

```
void format::unicode::convertToPlainText (
    icu::UnicodeString & s )
```

Formatted UnicodeString: deletes whitespaces, punctuation marks, converts all letters to lowercase

Parameters

<i>s</i>	UnicodeString
----------	---------------

3.3.2.2 deleteExtraSpaces()

```
icu::UnicodeString format::unicode::deleteExtraSpaces (
    const icu::UnicodeString & s )
```

Deletes whitespaces

Parameters

<i>s</i>	UnicodeString
----------	---------------

Returns

UnicodeString

3.3.2.3 deletePunctuationMarks()

```
icu::UnicodeString format::unicode::deletePunctuationMarks (
    const icu::UnicodeString & s )
```

Deletes punctuation marks

Parameters

s	UnicodeStrings
---	----------------

Returns

formatted Unicode string

3.3.2.4 makeUnicodeString()

```
icu::UnicodeString format::unicode::makeUnicodeString (
    const std::string & s )
```

Convert std::string from utf-8 to unicode

Parameters

s	string
---	--------

Returns

UnicodeString

3.3.2.5 makeUtfString()

```
std::string format::unicode::makeUtfString (
    const icu::UnicodeString & s )
```

Converts Unicode string to utf-8 std::string

Parameters

s	UnicodeString
---	---------------

Returns

std::string

3.3.2.6 toLowerAll()

```
void format::unicode::toLowerAll (
    icu::UnicodeString & s )
```

Converts all characters to lowercase

Parameters

s	UnicodeString
---	---------------

3.4 format::utf Namespace Reference

Functions

- void [formatString](#) (std::string &s)
- void [toLowerCase](#) (std::string &s)
- void [deletePunctuationMarks](#) (std::string &s)
- void [deleteExtraSpaces](#) (std::string &s)

3.4.1 Detailed Description

Defines functions for working with utf-8 strings

3.4.2 Function Documentation**3.4.2.1 deleteExtraSpaces()**

```
void format::utf::deleteExtraSpaces (
    std::string & s )
```

Delete all extra spaces

Parameters

s	reference to string
---	---------------------

3.4.2.2 deletePunctuationMarks()

```
void format::utf::deletePunctuationMarks (
    std::string & s )
```

Delete all punctuation marks in s

Parameters

s	reference to string
---	---------------------

3.4.2.3 formatString()

```
void format::utf::formatString (
    std::string & s )
```

Delete punctuation marks, extra spaces and lowercase all letters

Parameters

s	string to format
---	------------------

Returns

reference to format string

3.4.2.4 toLowerCase()

```
void format::utf::toLowerCase (
    std::string & s )
```

Lowercase all letters in s

Parameters

s	reference to string
---	---------------------

Chapter 4

Class Documentation

4.1 ConverterJSON Class Reference

```
#include <converter_json.h>
```

Public Member Functions

- **ConverterJSON** (const PathType &jsons_dir)
- **ConverterJSON** (PathType conf_p, PathType req_p)
- const json & [getConfig](#) () const
- RequestsList [getRequests](#) () const
- PathsList [getTextDocuments](#) () const
- int [getResponsesLimit](#) () const
- void [putAnswers](#) (const AnswersLists &answers) const
- void [updateConfig](#) (const PathType &path="")
- void [updateRequests](#) (const PathType &path="")
- PathType [getConfigPath](#) () const
- PathType [getRequestsPath](#) () const

Static Public Member Functions

- static json [openJson](#) (const PathType &path)
- static int [writeJsonToFile](#) (json &json_obj, const std::string &path)
- static PathType [findFile](#) (const std::string &file_name, const PathType &dir=".")

4.1.1 Detailed Description

Class for working with json files

4.1.2 Member Function Documentation

4.1.2.1 findFile()

```
PathType ConverterJSON::findFile (
    const std::string & file_name,
    const PathType & dir = "." ) [static]
```

Searches for file_name in directory tree with root in dir

Parameters

<i>file_name</i>	name of the file
<i>dir</i>	start dir

Returns

absolute path to a file or empty string

4.1.2.2 getConfig()

```
const json& ConverterJSON::getConfig ( ) const [inline]
```

Config getter

Returns

json object config.json

4.1.2.3 getConfigPath()

```
PathType ConverterJSON::getConfigPath ( ) const [inline]
```

config_path getter

Returns

config_path member

4.1.2.4 getRequests()

```
RequestsList ConverterJSON::getRequests ( ) const
```

Method for receiving requests from the requests.json file

Returns

a list of requests from the requests.json file

4.1.2.5 getRequestsPath()

```
PathType ConverterJSON::getRequestsPath ( ) const [inline]
```

requests_path getter

Returns

requests_path member

4.1.2.6 getResponsesLimit()

```
int ConverterJSON::getResponsesLimit ( ) const
```

The method reads the max_responses field to determine the limit number of responses per request

Returns

max_responses

4.1.2.7 getTextDocuments()

```
PathsList ConverterJSON::getTextDocuments ( ) const
```

Returns

a list with the paths to documents to search in config.json

4.1.2.8 openJson()

```
json ConverterJSON::openJson (
    const PathType & path ) [static]
```

Creates json object from a file under path. Before creating check if file exists, perms to read and file's extension(must be *.json)

Parameters

<i>path</i>	path to the file
-------------	------------------

Returns

json object

4.1.2.9 putAnswers()

```
void ConverterJSON::putAnswers (
    const AnswersLists & answers ) const
```

Method writes answers to the file answers.json in json format

Parameters

<i>answer</i>	a data array containing answers to queries to the database of indexed documents
---------------	---

4.1.2.10 updateConfig()

```
void ConverterJSON::updateConfig (
    const PathType & path = "" )
```

Overwrites the current config file according to the path

Parameters

<i>path</i>	path to json file
-------------	-------------------

4.1.2.11 updateRequests()

```
void ConverterJSON::updateRequests (
    const PathType & path = "" )
```

Overwrites the current requests file according to the path

Parameters

<i>path</i>	path to json file
-------------	-------------------

4.1.2.12 writeJsonToFile()

```
int ConverterJSON::writeJsonToFile (
```

```
json & json_obj,
const std::string & path ) [static]
```

If file path exists overwriting it by file, create new file in path otherwise

Parameters

<i>file</i>	file to write
<i>path</i>	path to new file

The documentation for this class was generated from the following files:

- /home/maxnet/search_engine/include/converter_json.h
- /home/maxnet/search_engine/src/converter_json.cpp

4.2 DocRelevance Struct Reference

```
#include <search_server.h>
```

Public Member Functions

- **DocRelevance** (const std::pair< size_t, size_t > &pair)
- **bool operator>** (const [DocRelevance](#) &right) const

Public Attributes

- size_t **doc_id**
- size_t **relevance**

4.2.1 Detailed Description

Structure for forming the relevance of documents

The documentation for this struct was generated from the following file:

- /home/maxnet/search_engine/include/search_server.h

4.3 FileReader Class Reference

```
#include <file_reader.h>
```

Public Member Functions

- **FileReader** (const [FileReader](#) &other)=delete
- [FileReader](#) & **operator=** (const [FileReader](#) &right)=delete
- **FileReader** (const std::string &file_path) noexcept
- void [open](#) (const std::string &file_path)
- bool [is_open](#) () const
- PathType [getPath](#) () const
- std::string [getExtension](#) () const
- Text [getText](#) ()
- Text [getFormattedText](#) ()

Static Public Member Functions

- static bool [isReadable](#) (const std::string &file_path)
- static bool [isWritable](#) (const std::string &file_path)

4.3.1 Detailed Description

Wrapper over standard file reading stream

4.3.2 Member Function Documentation

4.3.2.1 [getExtension\(\)](#)

```
std::string FileReader::getExtension ( ) const [inline]
```

Extension getter

Returns

extension of opened file

4.3.2.2 [getFormattedText\(\)](#)

```
Text FileReader::getFormattedText ( )
```

Returns file's text formatted as unicode: deletes whitespaces, punctuation marks, converts all letters to lowercase

Returns

utf-8 text

4.3.2.3 getPath()

```
PathType FileReader::getPath ( ) const [inline]
```

Path getter

Returns

path to opened file

4.3.2.4 getText()

```
Text FileReader::getText ( )
```

Returns the contents of the file without formatting

Returns

text of the file

4.3.2.5 is_open()

```
bool FileReader::is_open ( ) const [inline]
```

Checks if fstream opened

Returns

true if fstream opened, false otherwise

4.3.2.6 isReadable()

```
bool FileReader::isReadable (
    const std::string & file_path ) [static]
```

Checks permission to read from a file. Only owner rights are checked

Parameters

<i>file_path</i>	path to file
------------------	--------------

Returns

true if the file is readable by the owner false otherwise

4.3.2.7 isWritable()

```
bool FileReader::isWritable (
    const std::string & file_path ) [static]
```

Checks permission to write to a file. Only owner rights are checked

Parameters

<i>file_path</i>	path to file
------------------	--------------

Returns

true if the file is writeable by the owner false otherwise

4.3.2.8 open()

```
void FileReader::open (
    const std::string & file_path )
```

Opens new filestream, if there is already an open fstream, it will be closed

Parameters

<i>file_path</i>	path to file
------------------	--------------

The documentation for this class was generated from the following files:

- /home/maxnet/search_engine/include/file_reader.h
- /home/maxnet/search_engine/src/file_reader.cpp

4.4 InvertedIndex Class Reference

```
#include <inverted_index.h>
```

Public Member Functions

- [InvertedIndex](#) ()=default
- [InvertedIndex](#) (const [InvertedIndex](#) &other)
- [InvertedIndex](#) & **operator=** (const [InvertedIndex](#) &right)
- [InvertedIndex](#) ([InvertedIndex](#) &&other) noexcept
- [InvertedIndex](#) & **operator=** ([InvertedIndex](#) &&right) noexcept
- void [updateDocumentBase](#) (const PathsList &input_docs)
- const Frequency & [getWordCount](#) (const std::string &word) const

Static Public Attributes

- static const Frequency [nfound](#)

4.4.1 Detailed Description

The class is a dictionary containing unique words from indexed documents

4.4.2 Constructor & Destructor Documentation

4.4.2.1 InvertedIndex() [1/2]

```
InvertedIndex::InvertedIndex ( ) [default]
```

Constructs empty dictionary

4.4.2.2 InvertedIndex() [2/2]

```
InvertedIndex::InvertedIndex (
    const InvertedIndex & other ) [inline]
```

Copy constructor without copying of mutex member

Parameters

<i>other</i>	another instance of InvertedIndex class
--------------	---

4.4.3 Member Function Documentation

4.4.3.1 `getWordCount()`

```
const Frequency & InvertedIndex::getWordCount (
    const std::string & word ) const
```

Method determines the number of occurrences of a word in the loaded document base

Parameters

<i>word</i>	the word whose occurrence frequency is to be determined
-------------	---

Returns

const ref to a list with word frequency or nfound

4.4.3.2 `updateDocumentBase()`

```
void InvertedIndex::updateDocumentBase (
    const PathsList & input_docs )
```

Update or fill in the database of documents on which we will then search

Parameters

<i>input_docs</i>	paths to documents
-------------------	--------------------

4.4.4 Member Data Documentation

4.4.4.1 `nfound`

```
const Frequency InvertedIndex::nfound [static]
```

Default return value for queries that are not in the dictionary

The documentation for this class was generated from the following files:

- `/home/maxnet/search_engine/include/inverted_index.h`
- `/home/maxnet/search_engine/src/inverted_index.cpp`

4.5 RelativeIndex Struct Reference

```
#include <search_server.h>
```


Public Member Functions

- `bool operator== (const RelativeIndex &other) const`

Public Attributes

- `size_t doc_id`
- `double rank`

4.5.1 Detailed Description

Structure represents an relevant document and its relevance for the query

The documentation for this struct was generated from the following file:

- `/home/maxnet/search_engine/include/search_server.h`

4.6 ScreenWriter Class Reference

Public Member Functions

- `ScreenWriter (ArgsList args)`
- `void operator() ()`

Static Public Member Functions

- `template<class... Args>`
`static ConverterPtr makeConverter (Args &&... args)`
- `static ConverterPtr handMakeConverter ()`
- `static ArgsList commandParser (const std::string &cmd)`

4.6.1 Member Function Documentation

4.6.1.1 `commandParser()`

```
ArgsList ScreenWriter::commandParser (
    const std::string & cmd ) [static]
```

Turns a string into a sequence of commands

Parameters

<i>cmd</i>	string containing commands
------------	----------------------------

Returns

queue containing commands

4.6.1.2 handMakeConverter()

```
ConverterPtr ScreenWriter::handMakeConverter ( ) [static]
```

An alternative way to construct [ConverterJSON](#) through dialogue with the user

Returns

unique_ptr to created [ConverterJSON](#)

4.6.1.3 makeConverter()

```
template<class... Args>
ConverterPtr ScreenWriter::makeConverter (
    Args &&... args ) [static]
```

Method constructs [ConverterJSON](#)

Template Parameters

<i>Args</i>	variadic parameters
-------------	---------------------

Parameters

<i>args</i>	arguments will be passed to the constructor ConverterJSON can be (), (string), (string, string)
-------------	---

Returns

unique_ptr to a ConverterJson

The method must be defined in the declaration file because it requires instantiation

The documentation for this class was generated from the following files:

- /home/maxnet/search_engine/include/screen_writer.h
- /home/maxnet/search_engine/src/screen_writer.cpp

4.7 SearchServer Class Reference

```
#include <search_server.h>
```

Public Member Functions

- **SearchServer** (const [SearchServer](#) &other)=default
- [SearchServer](#) (const [InvertedIndex](#) &idx)
- AnswersLists [search](#) (const std::vector< std::string > &queries_input)

4.7.1 Detailed Description

Class performs search for relevant documents

4.7.2 Constructor & Destructor Documentation

4.7.2.1 SearchServer()

```
SearchServer::SearchServer (
    const InvertedIndex & idx ) [inline], [explicit]
```

Parameters

<i>idx</i>	pointer to the docs database
------------	------------------------------

4.7.3 Member Function Documentation

4.7.3.1 search()

```
AnswersLists SearchServer::search (
    const std::vector< std::string > & queries_input )
```

Search query processing method (async)

Parameters

<i>queries_input</i>	search queries taken from the file requests.json
----------------------	--

Returns

returns a sorted list of relevant responses for given requests

The documentation for this class was generated from the following files:

- /home/maxnet/search_engine/include/search_server.h
- /home/maxnet/search_engine/src/search_server.cpp

