GCloud MPI Cluster Setup

1 Create a New GCloud MPI Cluster

- Create a new project in the GCP console [Figure 1]
- Choose where you will run the scripts
 - Option 1 Cloud Shell [Figure 2]
 - Option 2 Command line
 - Install and initialize the gcloud SDK on your machine (https://cloud.google.com/sdk/docs/)¹

Run git clone https://github.com/maxnz/gcloud-mpi-setup.git Run cd gcloud-mpi-setup

1.1 setup.bash

Run ./setup.bash.

- Enter the number of virtual machines (default maximum is 16, due to the 32 processor limit for regular projects)
- Enter the full project ID if necessary
- Choose if the image should be saved after setup is complete²

The script will now create the cluster. Setting up 8 VMs takes about 15 minutes if it needs to create the MPI image or about 5 minutes if the image exists already. Note that you will have to add your ssh key like any other user if you wish to use regular ssh to connect to the cluster [See Section 2].

1.1.1 setup.bash Command Line Options

```
-h,
      --help
                      show this help message
                      set the project to use (ID = full project id)
     --project ID
-p,
      --quiet
                      run the script with default options (unless
-q,
                      specified otherwise):
                          current project, 8 VMs, delete image
-n N
                      set the number of nodes (N) in the cluster
                      delete the MPI image after creating VMs (Default)
-d,
      --delete-image
     --save-image
                      save the MPI image after creating VMs
-s,
                      (this will incur costs)
```

¹Note: Scripts will not work with Windows Command Prompt (WSL is OK)

²Saving will incur costs, but is good for rapid testing as creating a new image takes about 10 minutes

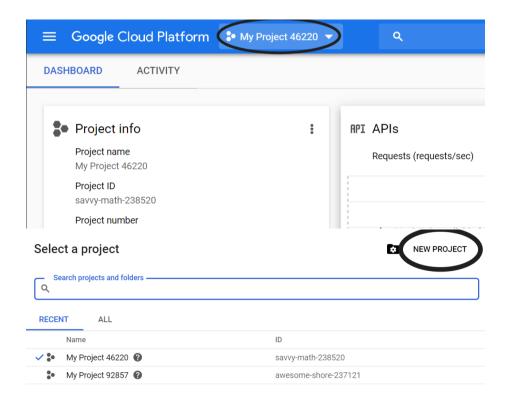


Figure 1: Create a new Project



Figure 2: Cloud Shell

2 Adding Users to Your Cluster

Run ./create_users.bash.

At the end of the script, the IP address of the head node will be printed.

If a user already exists, the script will check if the ssh key given is already associated with that account and will add it if necessary.

This script can be run as many times as necessary as long as the cluster is running.

2.1 Manual Entry

- Enter the full project ID if necessary
- For each user:
 - Enter their preferred username
 - Enter their SSH key

2.2 Automatic Entry

Use the -f flag along with the name of a .csv file containing the usernames and keys.

- Enter the full project ID if necessary
- Specify the column in the file containing the usernames
- Specify the column in the file containing the ssh keys

2.2.1 create_users.bash Command Line Options

```
-h, --help show this help message
-p, --project ID set the project to use (ID = full project id)

-f FILE specify the .csv file (FILE) to use
-k N specify the column number (N) with the ssh keys
-u N specify the column number (N) with the usernames
```

3 Connecting to the Cluster

Each user can connect to the cluster using $ssh\ username\ @ip$, where ip is the IP address of the head node.

4 Stopping the Cluster

In order to save your credits, you will likely want to stop the cluster from time to time.

- 1. Select your project [Figure 3]
- 2. Select Compute Engine under Resources [Figure 4]
- 3. Select all VMs [Figure 5]
- 4. Click Stop [Figure 6]
- 5. Click Stop [Figure 7]

After a few minutes, all your VMs should have a stop icon next to them [Figure 8]. If there are multiple pages listing your VMs, be sure to check all of them. To restart your VMs later, follow the same steps but click Start at the end.



Figure 3: Select Project

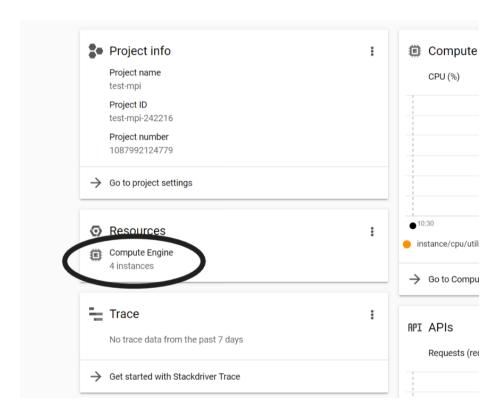


Figure 4: Select Compute Engine

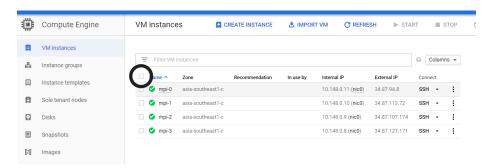


Figure 5: Select All VMs

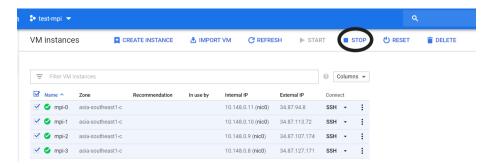


Figure 6: Click Stop

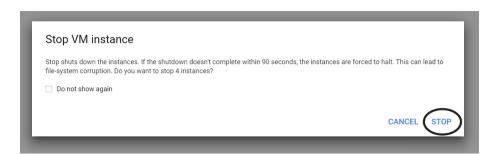


Figure 7: Click Stop

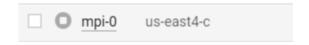


Figure 8: A Stopped VM