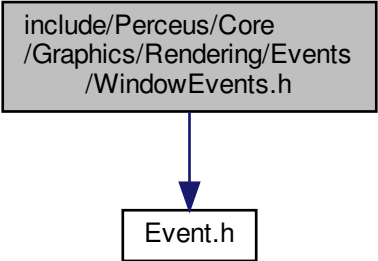include/Perceus/Core
/Graphics/Rendering/Events
/WindowEvents.h

Event.h