

# SARA AZARI

UX DESIGNER

## CONTACT

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## MORE ABOUT ME

Hello, my name is Sara.  
I am an interdisciplinary UX Designer.  
I have a passion for using technology as  
a means to design more beautiful and  
accessible experiences.

## DESIGN SKILLS

User centred design  
Design thinking  
Design sprints  
User research  
Wireframing  
Prototyping  
Problem solving  
User testing

## TECHNICAL SKILLS

Software development  
Object oriented programming  
HTML/CSS  
JavaScript/jQuery/Bootstrap  
Java  
Responsive design  
Git  
Browser developer tools  
Command line

## DESIGN TOOLS

Sketch  
Invision  
Zeplin  
Anima toolkit  
Adobe XD  
Framer

## PROFESSIONAL CAREER

### UX Designer

*PointClickCare (April 2019 - Current)*

Took part in all phases of design including

- Creating role-based personas to understand users' needs, experiences, behaviours and goals
- Collaborating with product owners to create workflows to solve user problems
- Creating Lo-Fi wireframes to communicate ideas and iterate fast between solutions. This led to efficient communication between product teams
- Creating Hi-Fi mockups to communicate interactions, specs, and flows with engineers
- Designing responsive (desktop, tablet, phone) mockups for analytics applications
- Inspecting the developed code to identify discrepancies between the app layout and design mockups

Maintained both PointClickCare's design system, Evergreen, and the data visualization library by

- Creating new components by following Google's Material Design guidelines
- Defining guidelines for each library entry and communicating the specs and interactions with other designers, product managers, and developers

Key Achievement: Designed an analytics web application called "Financial Insights" that is exceptionally appreciated by customers. This product won the PointClickCare best world-class team award for 2019.

### Research Assistant/ Lead of Usability

*PiET Research Lab, York University (Jan 2017 - Dec 2018)*

Key Achievement: Designed, built and modified an assistive technology for visually impaired children to teach them Braille through storytelling. Treasure Braille Box (TBB) serves as an DIY educational toy, which is fun, affordable and customizable.

## EDUCATION

### York University

*BA in Computer Science (2018)*

Relevant courses: Human Computer Interaction, Mobile User Interface, Web Accessibility, UI, Java, Web Programming, Software Design, Android Development, Computer Security, Machine Learning, Designing Algorithms, and more