

# Maksym Pidluzhnyi

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## Summary

- I am a motivated and adaptable developer with a foundation in web development and diverse experience across various technologies and exhibition projects.
- My strength lies in quickly learning new concepts, adapting to challenges, and implementing efficient solutions to achieve project goals.

## Skills

- **Frontend:** HTML, CSS, JavaScript, TypeScript, REACT
- **Backend:** Java, Node.JS, REST API
- **Diverse:** GIT, PostgreSQL, Figma, Unity

## Experience

### HTW Berlin

Okt 2023 – Present

*Student Researcher*

- Working on immersive technologies within the IDiA project with leading university professors.
- Assist with technical counseling for students.
- Technologies: Unity, Netcode for Unity, XR Interaction Toolkit.

### App Smart

May 2021 – Mar 2022

*Technical Support Level 2*

- Customer service by phone.
- Solving problems associated with faulty software as well as hardware.
- Work in CRM systems and ticket services, as well as content processing in the CSM backend

## Education

### University of Applied Science Berlin

2023-Present

*B.S. International Media and Computing*

*Minors: Visual Computing ; Networks*

### National Technical University Cherson

2015-2017

*B.S. Electrotechnics*

*Minors: Electronics*

## Achievements

### ARS Electronica Festival

Sep 2023

- Participating in the festival in 2023 with an installation [Tactile Music Interfaces](#)

### Deutscher Multimediapreis 21

Nov 2022

- Finalists of the competition Deutscher Multimediapreis.

## Languages

### German and English

- Advanced

### Russian and Ukrainian

- Native