# Maksym Pidluzhnyi

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## **Summary**

- I am a motivated and adaptable developer with a foundation in web development and diverse experience across various technologies and exhibition projects.
- My strength lies in quickly learning new concepts, adapting to challenges, and implementing efficient solutions to achieve project goals.

#### **Skills**

- Frontend: HTML, CSS, JavaScript, TypeScript, REACT

- Backend: Java, Node.JS, REST API

- Diverse: GIT, PostgreSQL, Figma, Unity

## **Experience**

HTW Berlin Okt 2023 – Present

Student Researcher

- Working on imersive technologies within the IDiA project with leading university professors.
- Assist with technical counseling for students.
- Technologies: Unity, Netcode for Unity, XR Interaction Toolkit.

App Smart May 2021 – Mar 2022

Technical Support

Customer service by phone.

- Solving problems associated with faulty software as well as hardware.
- Work in CRM systems and ticket services, as well as content processing in the CSM backend

#### Education

#### University of Applied Science Berlin

2023-Present

B.S. International Media and Computing Minors: Visual Computing ; Networks

#### **National Technical University Cherson**

2015-2017

B.S. Electrotechnics Minors: Electronics

## **Achievments**

#### ARS Electronica Festival

Sep 2023

- Participating in the festival in 2023 with an installation Tactile Music Interfaces

## **Deutscher Multimediapreis 21**

Nov 2022

- Finalists of the competition Deutscher Multimediapreis.

## Languages

## German and English

- Advanced

#### Russian and Ukrainian

Native