Maxwell Grossman

Software Engineer

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SKILLS

Technical Languages

- Java
- ► HTML5
- ► C#
- CSS
- ► C++
- JavaScript
- Pvthon
- Lisp
- ► SQL

Libraries/Frameworks

- Node.is
- Selenium

Technical Software

- MySQL
- Linux/Unix
- Oracle
- ▶ Jira
- DBMS
- ► RCLM
- Git/GitHub
- XCode
- AndroidStudio
- Visual Studio

EDUCATION

Queens College

The City University of New York

Graduation Date May 2019

Bachelor of Computer Science

Work Experience

RTTS (Real Time Technology Solutions), Software Developer and Test Engineer / Customer Support Agent, QuerySurge Team

New York, NY (September 2019 - Current)

- Design, Maintain, and improve automated tests for proprietary big data & ETL testing software using Selenium for C#
- Analyze nightly automated test executions to identify software issues, and report to the development team
- Assist in designing, Improving, and maintaining existing and new automated test utilities for a major shift in design and functionality of the system under test
- Provide technical support and troubleshooting techniques through online ticket managing software or live sessions to end users, and establish patterns to reoccurring issues to provide input to the development team

L3 Capital LLC, White Label App Reseller/Custom Plugin Developer

Patchogue, NY (June 2019 - August 2019)

- Created cross platform mobile applications for small businesses using Buildfire
- Developed custom plug-in features as needed by clients using HTML, CSS, and Javascript using BuildFire's SDK

Selected Projects

- Grocery List Android App (Spring 2019) Managed a project of six developers for an Android Application used to keep track of multiple grocery lists. I designed and implemented the front-end (XML) as well as the back-end (JAVA) and SQLite database.
- Naive Bayes Movie Review Classifier (Spring 2019) Implemented Naive Bayes Classifier Algorithm using supervised machine learning in Python to classify movie reviews as positive or negative. Trained on hand labeled movie reviews the program classifies reviews with 85% accuracy.
- <u>Search Engine</u> (Fall 2018) Managed a project of five developers for a search engine storing data in a database. Also provided front-end development and programmed a web crawler using Javascript and Node.js to store and index web pages in a relational Database (MySQL)
- Vimeo Playback Speed Chrome Extension (Winter 2019) Developed a Chrome Extension using Javascript that adds a speed playback option to videos on a Vimeo player.