Projecting vector b onto :p: . . 6=P-1b. 7 9 P vector a. vector p is somo multiple of a : b = 0 x x : $\mathbf{A}^{\mathsf{T}} \left(\mathbf{b} - \mathbf{X} \mathbf{a} \right) = 0$ $a^Tb - a^T \times a = 9$ $a^T x a = a^T b$ $X = \frac{a7b}{aTa}$ p=aX - projection if we double b => it doubles $p = a \frac{aTb}{aTa}$ its projection p Projection

* Reference to Rank I meeting hom-rand denom-don't cancel. P= a at matrix

a at a murber What's the rank of meetrix P. It projects to line, so i assume I If we multiply any vector by the matrix P we land in column space. C(P) = line through rank (P) = 1 Properties of projection m. ? How to prove it PT_P Symetric P = P Why project? Because Ax-b no solutions Solve Ax = P in stead

projection of b onto column space $a_1, a_2 - bases$ 1 b-outside plane

for plane b = b - p C is perp to plane a₁ a₂ a₂ X 1 01 . + X 2. 0.5

plane of
$$a_1, a_2 = col space of$$
 $A = \begin{bmatrix} 1 & 1 \\ a_1 & a_2 \end{bmatrix}$

Main point:

 $P = A \times Find \times Find$

key:
$$b - A\hat{x}$$
 is perp to plane
$$a_1^T (b - A\hat{x}) = 0$$

$$a_{2}^{T}(b-Ax)=0$$

$$\begin{bmatrix} -\alpha, & -\alpha \\ -\alpha, & -\alpha \end{bmatrix} \cdot \begin{pmatrix} -\alpha, & -\alpha \\ -\alpha, & -\alpha \end{pmatrix} = \begin{bmatrix} -\alpha, & -\alpha \\ -\alpha, & -\alpha \end{bmatrix}$$

$$A^{T} \left(b - A^{T} \right) = 0$$

 $A^T A \stackrel{\wedge}{X} = A^T b$ Now we have majoricies X - (ATA) AT b what's the projection? P = AX Here we opened brackets, but not allowed P = A (ATA) - AT b $AA^{-1}(AT)A^{T}=T$ thatis proj. matrix D * A is not a What 're the properties for any proj unataix Square M. => it has no inverse m P=PT $D = D^2$ But what if A is square invl matrix ? I assure b would be in P= A (ATA) ATA (ATA) AT C(A), so what is $= A(A^TA^{-1})A^{-1}$ the proj. acatrix in this case? It will be identity, it's actually written aboves When would I have a bunch of equations and yet is want the best possible solution

Least squeres (Application) firsting by a line (1,1), (2,2), (3,2) I'm looking for mumbers C,D b= C + Dt t $(C_{+}, C_{+}) = (C_{+}, C_{+}) = (C_{+}, C_{+})$ (+ 2D2 2 C + 30 = 2 $\begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$ No solutions, 2 unknowns · A · · · × · 2 · b · we still looking for best solution. But the egation which has a Solution

 $A^TA^{\uparrow} = A^Tb$

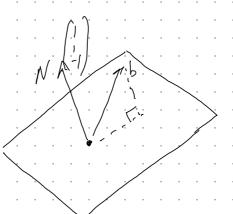
Recitation
Find the orthogonal
the plane projection m. P-Pb X + y - 2 - 0

$$\begin{bmatrix} 2 & -1 & 1 & 0 \\ -1 & 2 & 0 & 1 \end{bmatrix} \xrightarrow{5} \begin{bmatrix} 2 & -1 & 1 & 0 \\ 0 & \frac{3}{2} & \frac{1}{2} & 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & -1 & 1 & 0 \\ 0 & \frac{1}{3} & \frac{2}{3} \end{bmatrix} \xrightarrow{5} \begin{bmatrix} 2 & 0 & \frac{1}{3} & \frac{2}{3} \\ 0 & 1 & \frac{1}{3} & \frac{2}{3} \end{bmatrix} \xrightarrow{5}$$

$$\begin{bmatrix} 1 & 0 & \frac{1}{3} & \frac{1}{3} \\ 0 & 1 & \frac{1}{3} & \frac{1}{3} \\ 0 & 1 & \frac{1}{3} & \frac{1}{3} \end{bmatrix} = \begin{bmatrix} -\frac{1}{3} & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} \\ \frac{1}{3} & \frac{1}{3} \end{bmatrix}$$

 $\begin{bmatrix} -\frac{1}{3} & \frac{1}{3} \\ \frac{2}{3} & \frac{1}{3} \\ \frac{1}{3} & \frac{2}{3} \end{bmatrix} \begin{bmatrix} -\frac{1}{3} & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} \frac{2}{3} & -\frac{1}{3} & \frac{1}{3} \\ -\frac{1}{3} & \frac{2}{3} & \frac{1}{3} \\ \frac{1}{3} & \frac{2}{3} & \frac{2}{3} \end{bmatrix}$



$$P_{N} = N(N^{T}N)^{-1}N^{T}$$

$$\begin{bmatrix} 1 & 1 & -1 \\ -1 & 1 \end{bmatrix} = 3$$

i solved recidation 2nd time On the page Find the orthogonal proj. matrix onto the plane: x+y-2=0 N=(-) $\left(\begin{array}{ccc} 1 & 1 & -1 \end{array} \right) \left(\begin{array}{c} x \\ y \\ z \end{array} \right) = 0$ I can find rull space of A which should be the plane. Rouspace of A and millspace are orthogonal complinents, so I assume PA + PAA) = I It might be simpler to find a proj. matrix for N, because Nis

proj. matrix for
$$N$$
, because N is vertor.

$$P_{N} = \frac{a a^{7}}{a^{7} a} = \begin{bmatrix} 1 & 1 & -1 \\ -1 & 1 & -1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & -1 \\ -1 & 1 & 1 \end{bmatrix}$$

 $P_{4} = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 2 & -1 & 1 \\ -1 & 2 & 1 \end{bmatrix}$