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1. Overview

The purpose of this guide is to get you up and running as quickly as possible so that you can play with and test-drive various features that Keycloak has. It relies heavily on the default database and server configuration and does not cover any complex deployment options. If you want a more in-depth discussion of any features or configuration options, consult the various reference guides available.

2. Installing and Booting

This very short tutorial walks you through booting up the server in standalone mode, setting up the initial admin user, and logging into the Keycloak admin console.

2.1. Installing Distribution Files

The Keycloak Server is contained in one <u>distribution file</u> (http://www.keycloak.org/downloads.html):

'keycloak-3.4.3.Final.[zip|tar.gz]'

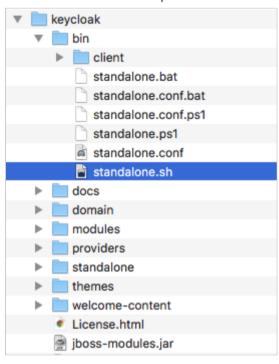
The 'keycloak-3.4.3.Final.[zip|tar.gz]' file is the server only distribution. It contains nothing other than the scripts and binaries to run the Keycloak server.

To unpack these files run the unzip or gunzip and tar utilities.

2.2. Booting the Server

To boot the Keycloak server, go to the bin/ directory of the server distribution.

Standalone Boot Scripts



To boot the server:

Linux/Unix

\$.../bin/standalone.sh

Windows

> ...\bin\standalone.bat

2.3. Creating the Admin Account

After the server boots, open your browser and go to the http://localhost:8080/auth URL. The page should look like this:

Welcome Page



Welcome to Keycloak

Please create an initial admin user to get started.

Username	
Password	
Password confirmation	
	Create

Documentation | Administration Console

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Keycloak does not have a configured admin account by default. You must create one on the Welcome page. This account will allow you to create an admin that can log into the *master* realm's administration console so that you can start creating realms and users and registering applications to be secured by Keycloak.



You can only create an initial admin user on the Welcome Page if you connect using <code>localhost</code>. This is a security precaution. You can also create the initial admin user at the command line with the <code>add-user-keycloak.sh</code> script. For more details see Server Installation and Configuration Guide
(http://www.keycloak.org/docs/3.4/server_installation/) and Server AdministrationGuide (http://www.keycloak.org/docs/3.4/server_admin/).

2.4. Logging in to the Admin Console

After you create the initial admin account, you can log in to the Admin Console by completing the following steps:

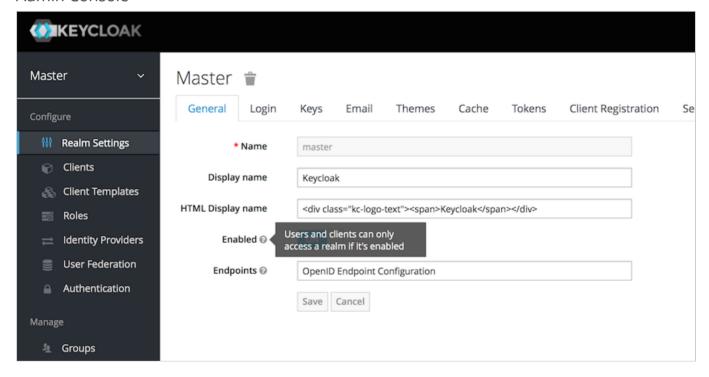
1. At the bottom of the Welcome page click the *Administration Console* link. Alternatively you can go to the console URL directly at http://localhost:8080/auth/admin/

Login Page



2. Type the username and password you created on the Welcome page. The Keycloak Admin Console page opens.

Admin Console





If you are curious about a certain feature, button, or field within the Admin Console, hover your mouse over the question mark ? icon. This will pop up tooltip text to describe the area of the console you are interested in. The image above shows the tooltip in action.

3. Creating a Realm and User

This short tutorial walks you through creating a new realm within the Keycloak Admin Console and adding a new user to that realm. With that new user you will log into your new realm and visit the built-in User Account service that all users have access to.

3.1. Before You Start

Before you can participate in this tutorial, you need to complete the installation of Keycloak and create the initial admin user as shown in the Installing and Booting tutorial.

3.2. Creating a New Realm

To create a new realm, complete the following steps:

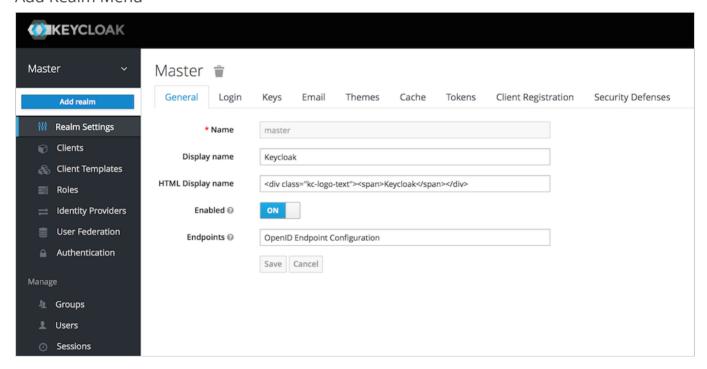
1. Log in to the Keycloak Admin Console using the account you created in the Install and Boot tutorial.

Admin Console Link

http://localhost:8080/auth/admin/

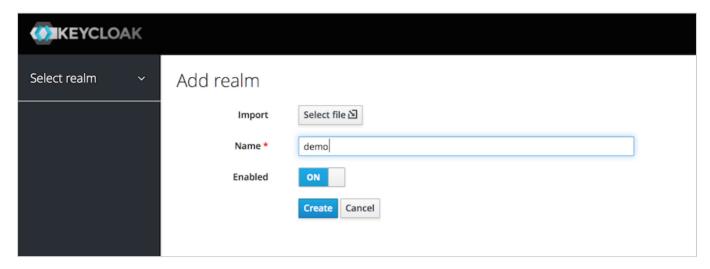
2. In the top left corner dropdown menu that is titled Master, click Add Realm. If you are logged in to the master realm this dropdown menu lists all the realms created. The Add Realm page opens.

Add Realm Menu



3. You will be creating a brand new realm from scratch so type demo for the realm name and click Create.

Create Realm



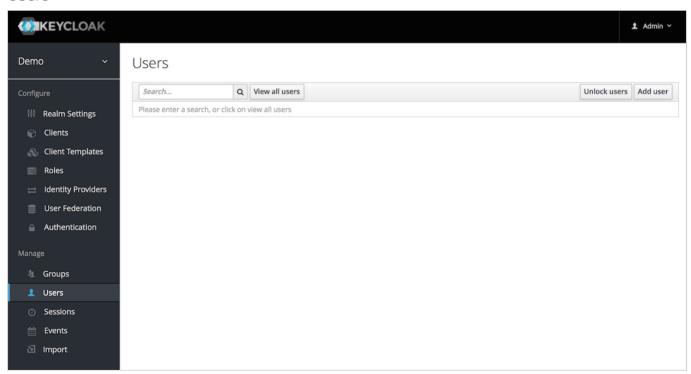
After creating the realm the main Admin Console page opens. The current realm is now set to demo . You can switch between managing the master realm and the realm you just created by clicking the top left corner dropdown menu.

3.3. Creating a New User

To create a new user in the demo realm as well as a temporary password for that account, complete the following steps:

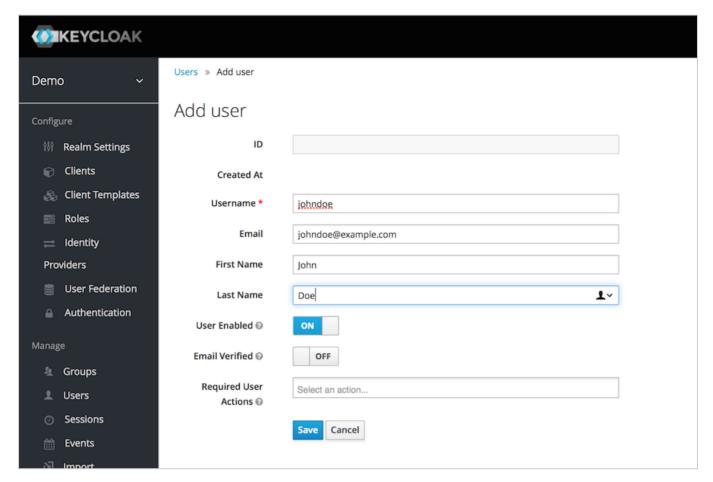
1. In the left menu bar click **Users**. The user list page opens.

Users

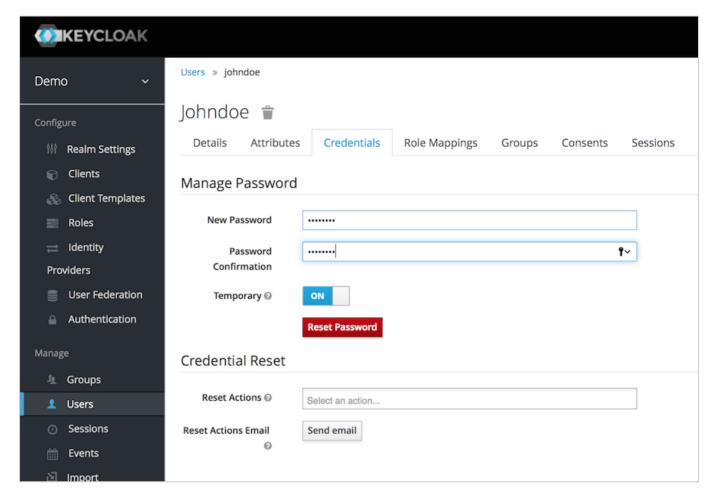


2. On the right side of the empty user list, click Add User.

Add User



- 3. The only required field is **Username**. When you are finished, click **Save**. The management page for your new user opens.
- 4. The next step is to define a temporary password for your new user. Click the **Credentials** tab. Set Temporary Password



- 5. Type a new password and confirm it. A red **Reset Password** button is displayed.
- 6. Click **Reset Password** to reset the user password to the new one you specified.



This password is temporary and the user will be required to change it after first login. You can make it permanent by flipping the **Temporary** switch from **On** to **Off** before clicking **Reset Password**.

3.4. User Account Service

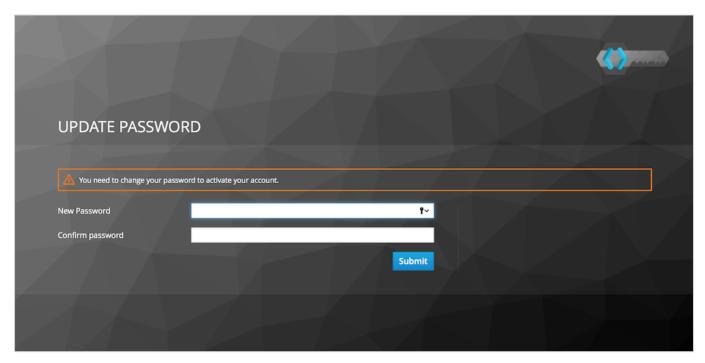
- 1. After creating the user, log out of the management console by clicking the right dropdown menu and selecting **Sign Off**.
- 2. Log in to the User Account Service of your demo realm with the user you just created by clicking this link:

User Account Link

http://localhost:8080/auth/realms/demo/account

3. Type the username and password you created previously. You must create a permanent password after you successfully log in if you didn't toggle the Temporary switch to **Off** previously.

Update Password



The User Account Service page opens. Every user in a realm has access to this Account Service by default. You can update profile information and change or add additional credentials. For more information on this service see the <u>Server Administration Guide</u> (http://www.keycloak.org/docs/3.4/server_admin/).

4. Securing a JBoss Servlet Application

In this section you will learn how to secure a Java Servlet application on the WildFly application server. You will learn how to install the Keycloak Client Adapter onto a WildFly application server distribution. You will create and register a client application in the Keycloak Admin Console. Finally, you will configure the application to be secured by Keycloak.

4.1. Before You Start

Before you can participate in this tutorial, you need to complete the installation of Keycloak and create the initial admin user as shown in the Installing and Booting tutorial. There is one caveat to this. You have to run a separate WildFly instance on the same machine as the Keycloak server. This separate instance will run your Java Servlet application. Because of this you will have to run the Keycloak under a different port so that there are no port conflicts when running on the same machine. Use the <code>jboss.socket.binding.port-offset</code> system property on the command line. The value of this property is a number that will be added to the base value of every port opened by the Keycloak server.

To boot the Keycloak server:

Linux/Unix

\$.../bin/standalone.sh -Djboss.socket.binding.port-offset=100

Windows

```
> ...\bin\standalone.bat -Djboss.socket.binding.port-offset=100
```

After booting up Keycloak, you can then access the admin console at http://localhost:8180/auth/admin/

4.2. Installing the Client Adapter

Download the WildFly distribution and unzip it into a directory on your machine.

Next download the WildFly OpenID Connect adapter distribution from keycloak.org/downloads.html).

Unzip this file into the root directory of your WildFly distribution.

Next perform the following actions:

WildFly 10 and Linux/Unix

```
$ cd bin
$ ./jboss-cli.sh --file=adapter-install-offline.cli
```

WildFly 10 and Windows

```
> cd bin
> jboss-cli.bat --file=adapter-install-offline.cli
```

Wildfly 11 and Linux/Unix

```
$ cd bin
$ ./jboss-cli.sh --file=adapter-elytron-install-offline.cli
```

Wildfly 11 and Windows

```
> cd bin
> jboss-cli.bat --file=adapter-elytron-install-offline.cli
```

This script will make the appropriate edits to the .../standalone/configuration/standalone.xml file of your app server distribution. Finally, boot the application server.

Linux/Unix

\$.../bin/standalone.sh

Windows

> ...\bin\standalone.bat

4.3. Downloading, Building, and Deploying Application Code

The project and code for the application you are going to secure is available in <u>Keycloak</u> <u>Quickstarts Repository</u> (https://github.com/keycloak/keycloak-quickstarts). You will need the following installed on your machine and available in your PATH before you can continue:

- Java JDK 8
- Apache Maven 3.1.1 or higher
- Git

You can obtain the code by cloning the repository at https://github.com/keycloak/keycloak-quickstarts. The quickstarts are designed to work with the most recent Keycloak release.

Follow these steps to download the code, build it, and deploy it. Make sure your WildFly application server is started before you run these steps.

Clone Project

- \$ git clone https://github.com/keycloak/keycloak-quickstarts
- \$ cd keycloak-quickstarts/app-profile-jee-vanilla
- \$ mvn clean wildfly:deploy

You should see some text scroll down in the application server console window. After the application is successfully deployed go to:

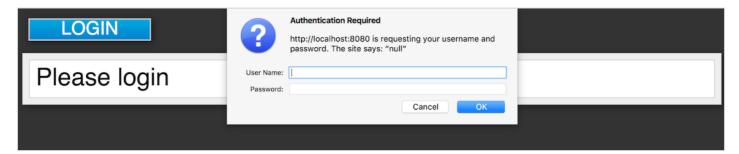
http://localhost:8080/vanilla

Application Login Page



If you open up the application's *web.xml* file you would see that the application is secured via BASIC authentication. If you click on the login button on the login page, the browser will pop up a BASIC auth login dialog.

Application Login Dialog



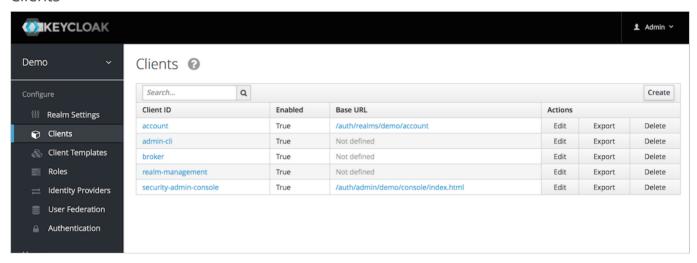
The application is not secured by any identity provider, so anything you enter in the dialog box will result in a Forbidden message being sent back by the server. The next section describes how you can take this deployed application and secure it.

4.4. Creating and Registering the Client

The next step you have to do is to define and register the client in the Keycloak Admin Console.

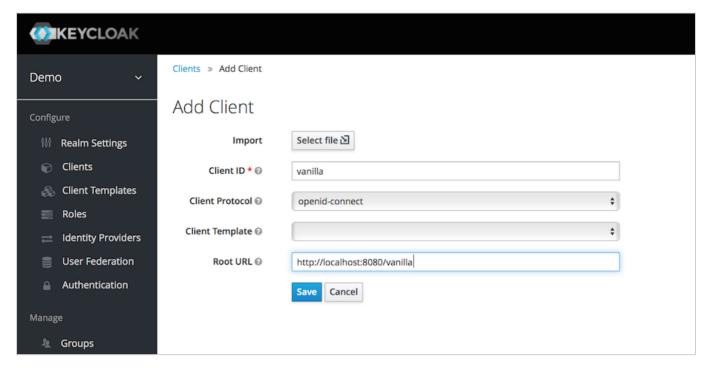
- 1. Log into the Admin Console with your admin account as you did in previous tutorials.
- 2. In the top left dropdown menu select and manage the demo realm. Click Clients in the left side menu. The Clients page opens.

Clients



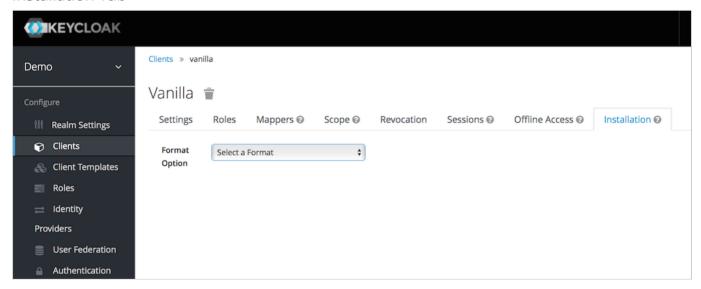
- 3. On the right click Create.
- 4. Complete the fields as shown below:

Add Client



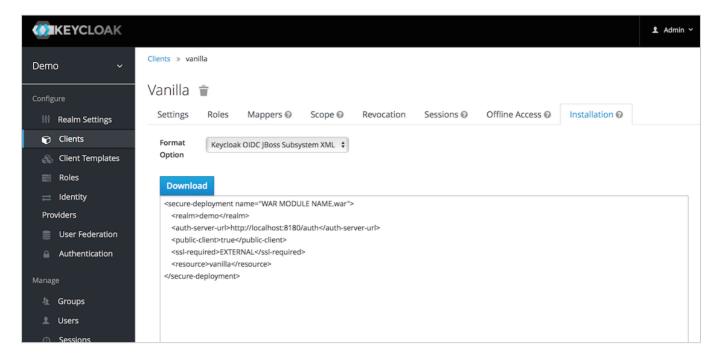
5. After clicking the Save button your client application entry will be created. You now have to go back to the WildFly instance that the application is deployed on and configure it so that this app is secured by Keycloak. You can obtain a template for the configuration you need by going to the Installation tab in the client entry in the Keycloak Admin Console.

Installation Tab



6. Select **Keycloak OIDC JBoss Subsystem XML**. An XML template is generated that you'll need to cut and paste.

Template XML



4.5. Configuring the Subsystem

Now that you have copied the XML template from the Installation page, you need to paste this into the *standalone.xml* file that resides in the *standalone/configuration* directory of the application server instance on which your application is deployed.

1. Open the standalone/configuration/standalone.xml file and search for the following text:

```
<subsystem xmlns="urn:jboss:domain:keycloak:1.1"/>
```

2. Modify this to prepare it for pasting in your template from the Installation page:

```
<subsystem xmlns="urn:jboss:domain:keycloak:1.1">
</subsystem>
```

3. Within the <subsystem> element, paste in the template. It will look something like this:

4. Change the WAR MODULE NAME text to vanilla as follows:

- 5. Reboot your application server.
- 6. Go to http://localhost:8080/vanilla and click **login**. The Keycloak login page opens. You can log in using the user you created in the Creating a New User chapter.

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XML