

# MAX PROSKE

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Langley, BC  
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## SUMMARY

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Full stack web developer specializing in building end-to-end web applications. Strong background developing customer-facing websites in a fast-paced commercial agency setting.

## KEY SKILLS PROFILE

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### Core Skills Complement:

- Strong understanding of server-side programming and object-oriented languages
- Skilled at writing concise development documentation and estimates
- Familiar with configuring Linux servers and containerized microservices
- Power user of project management tools

### Personal Skills:

- Self-motivated team player with strong communication and interpersonal skills
- Capable, confident and personable demeanour
- Eager to quickly and continuously learn and grow

## EDUCATION

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2013 – 2018	<b>Bachelor of Science in Interactive Systems</b>	Simon Fraser University	<i>Burnaby, BC</i>
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## EMPLOYMENT & PROJECT HISTORY

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2016 – Present	<b>Full Stack Web Developer</b>	SIX12 Creative	<i>New Westminster, BC</i>
	<ul style="list-style-type: none"><li>• Responsible for building marketing campaign, contest, and e-commerce websites</li><li>• Developed SMS messaging services, REST API endpoints, and automated UI testing</li></ul>		
2012 – Present	<b>Lead Web and Game Developer</b>	Flash Flash Revolution	<i>flashflashrevolution.com</i>
	<ul style="list-style-type: none"><li>• Running an online game with over 1,000 daily active players</li><li>• Continuously developing site and game features to improve overall user experience</li><li>• Server-side programming, game engine development, and CentOS administration</li></ul>		
2016	<b>Undergraduate Research Assistant</b>	iVizLab	<i>Surrey, BC</i>
	<ul style="list-style-type: none"><li>• Improved the emotional realism of a deep learning painterly rendering system</li><li>• Designed a web interface which saved a gallery of deep learning model recipes</li></ul>		
2013 – 2014	<b>First Year Computing Science Representative</b>	Simon Fraser University	<i>Burnaby, BC</i>
	<ul style="list-style-type: none"><li>• Engaged the first year student body and hosted social events throughout the year</li><li>• Represented the interests of computing science majors to council</li></ul>		
2008 – 2011	<b>Programming Camp Instructor</b>	Young Technology	<i>Langley, BC</i>
	<ul style="list-style-type: none"><li>• Instructed elementary students in game scripting and animation using Adobe Flash</li></ul>		