



Einführung in Rust



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1. Demo

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2. Besonderes an Rust

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2.2. Memory Management

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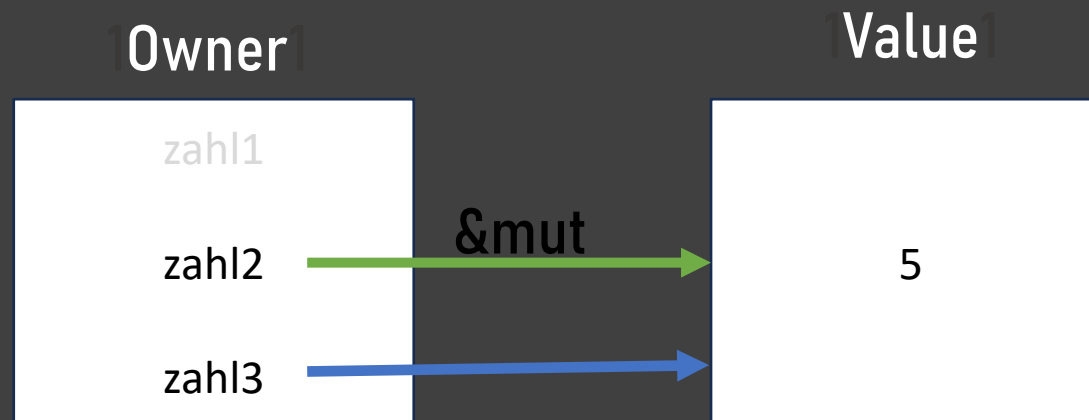
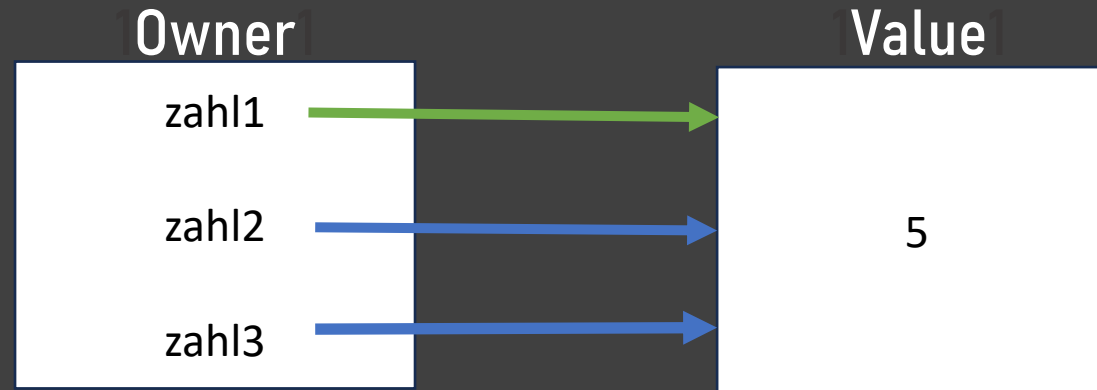
Codebeispiel:

```
let s: String = String::from("Hallo");  
let t: String = s;  
println!("{}", s);
```



2.3. Mutability und Borrowing

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Sichert Parallelität



2.3. Fehlermanagement

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Option<T>

```
Tabnine | Edit | Test | Explain | Document
fn divide(a: i32, b: i32) -> Option<i32> {
    if b == 0 {
        None
    } else {
        Some(a / b)
    }
}

Tabnine | Edit | Test | Explain | Document | ▶ Run | ⌕ Debug
fn main() {
    let result: Option<i32> = divide(a: 10, b: 2);
    match result {
        Some(value: i32) => println!("Ergebnis: {}", value),
        None => println!("Fehler: Division durch Null!"),
    }
}
```

Result<T, E>

```
use std::fs::File;
use std::io::{self, Read};

Tabnine | Edit | Test | Explain | Document
fn read_file() -> Result<String, io::Error> {
    let mut file: File = File::open(path: "test.txt")?;
    let mut content: String = String::new();
    file.read_to_string(buf: &mut content)?;
    Ok(content)
}

Tabnine | Edit | Test | Explain | Document | ▶ Run | ⌕ Debug
fn main() {
    match read_file() {
        Ok(content: String) => println!("Content: {}", content),
        Err(error: Error) => println!("Error: {}", error),
    }
}
```

Typ:	Verwendung:
Option<T>	Wert überprüfen (da, fehlt)
Result<T, E>	Kann fehlschlagen



2.4. Pattern Matching

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Typsicherheit und Nullsicherheit

Tabnine | Edit | Test | Explain | Document

```
fn check_number(num: Option<i32>) {  
    match num {  
        Some(n: i32) if n > 10 => println!("Größer als 10: {}", n),  
        Some(n: i32) => println!("Kleiner als 10: {}", n),  
        None => println!("Keine Zahl"),  
    }  
}
```



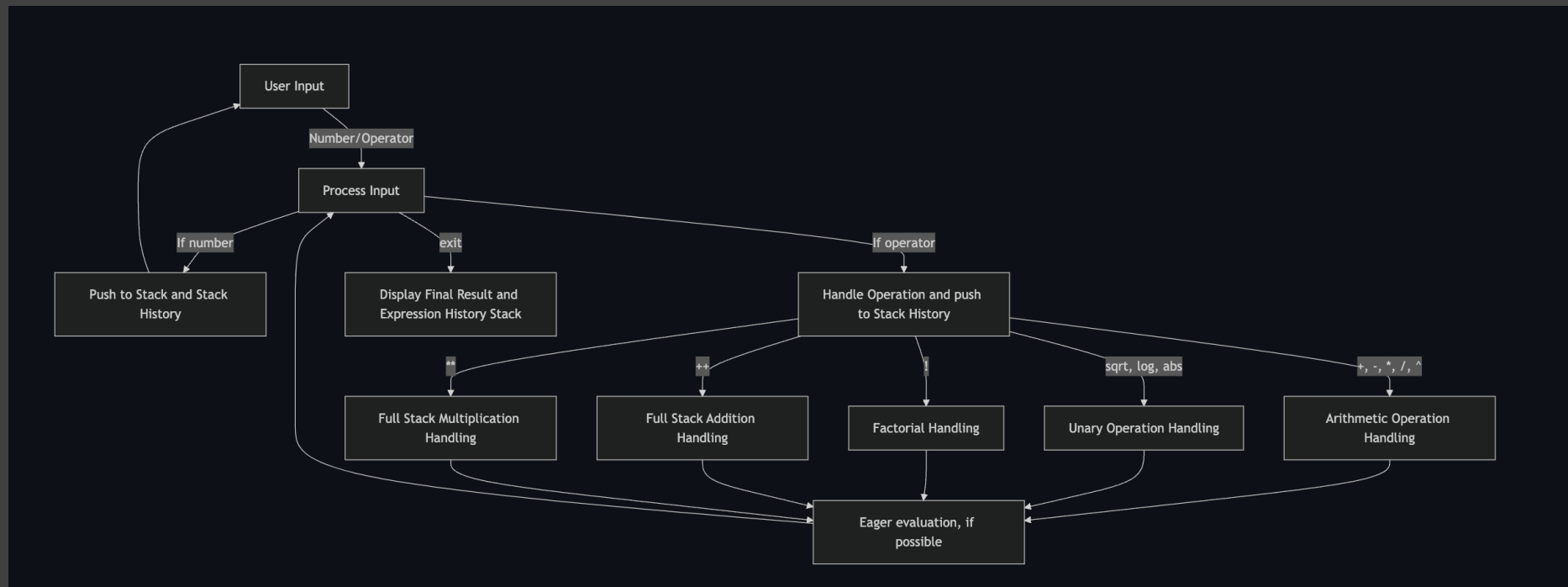

3. Rust anhand des RPN

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Funktionalität



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```
1  // Library for handling user inputs
2  use std::io; ← Import IO dependency
3
4  // Class declaration, clone trait
5  #[derive(Clone)] ← Clone Trait
6  struct RPNCalculator { ← Struct
7      stack: Vec<f64>, ← Attributes
8      history_stack: Vec<String>, ← Vector data structure
9  }
10
11 impl RPNCalculator { ← Implementation block for methods
12     // Constructor, initializing the vectors
13     fn new() -> Self { ← Constructor
14         Self {
15             stack: Vec::new(), ← New Vector
16             history_stack: Vec::new(), ← Changing attributes of the „Self“ object
17         }
18     }
19
```



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```
226 // Main function for executing the RPN calculator
    ▶ Run | ◻ Debug
227 fn main() {
228     let mut calc: RPNCalculator = RPNCalculator::new();
229     RPNCalculator::welcome_prompt();
230     let mut input: String = String::new();
231
232     // "Main loop", repeating logic for each input
233     loop {
234         input.clear();
235         io::stdin().read_line(buf: &mut input).unwrap();
236         let input: &str = input.trim();
237
238         if input.eq_ignore_ascii_case("exit") {
239             println!("Exiting RPN Calculator...");
240             println!("Your infix calculation is: {}", calc.clone().reconstruct_expression_infix());
241             println!("Your LaTeX calculation is: {}", calc.clone().reconstruct_expression_latex());
242
243             match calc.get_result() {
244                 Some(value: f64) => println!("The final result is: {}", value),
245                 None => println!("No result available."),
246             }
247             break;
248         }
249
250         calc.apply_operation(token: input);
251
252         match input {
253             "+" | "-" | "*" | "/" | "^" | "sqrt" | "log" | "abs" | "++" | "*" | "!" => {
254                 if let Some(value: f64) = calc.get_result() {
255                     println!("The current result is: {}", value);
256                 }
257             }
258             _ => {}
259         }
260     }
261 } fn main
262
```

Initialization variable

Method calls on classes

Loop

io unwrap()

Std function calls

Default case



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```
20 // Applying operation to the stack
21 fn apply_operation(&mut self, token: &str) {
22     self.history_stack.push(token.to_owned()); ← Method call on object
23     match token {                                     push()
24         "+" | "-" | "*" | "/" | "^" => {
25             self.arithmetical_operation_handling(token);
26         }
27         "sqrt" | "log" | "abs" => {
28             self.log_abs_sqrt_operation_handling(token);
29         }
30         "!" => {
31             self.factorial_operation_handling();
32         }
33         "++" => {
34             self.full_stack_addition_handling();
35         }
36         "**" => {
37             self.full_stack_multiplication_handling();
38         }
39         _ => {
40             match token.parse::<f64>() {
41                 Ok(_) => self.new_number_handling(token),
42                 Err(_) => {
43                     println!("Invalid input '{}'", token);
44                     self.history_stack.pop();
45                 }
46             }
47         }
48     }
49 } fn apply_operation
50
```



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```
50
51 fn arithmetical_operation_handling(&mut self, token: &str) {
52     let b: f64 = self.stack.pop().unwrap();
53     let a: f64 = self.stack.pop().unwrap();
54     let result: f64 = match token {
55         "+" => a + b,
56         "-" => a - b,
57         "*" => a * b,
58         "/" => a / b,
59         "^" => a.powf(b),
60         _ => unreachable!(),
61     };
62     self.stack.push(result);
63 }
```



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```
120 fn reconstruct_expression_infix(&mut self) -> String {  
121     if let Some(token: String) = self.history_stack.pop() {  
122         match token.as_str() {  
123             "+" | "-" | "*" | "/" | "^" => {  
124                 let right: String = self.reconstruct_expression_infix();  
125                 let left: String = self.reconstruct_expression_infix();  
126                 format!("({} {} {})", left, token, right)  
127             }  
}
```

if let Some(T) = überprüft ob
Rückgabewert nicht None ist