### Tail Call "Optimization"

October 11

# Tail Call Optimization Implementation

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#### Rust Demo...

```
fact_v1(4)
```

```
fact_v1(4) ==> if 4 <= 1: 1 else 4 * fact_v1(3)
```

```
fact_v1(4) ==> if 4 <= 1: 1 else 4 * fact_v1(3) 
==> 4 * fact_v1(3)
```

```
fact_v1(4) ==> if 4 <= 1: 1 else 4 * fact_v1(3)

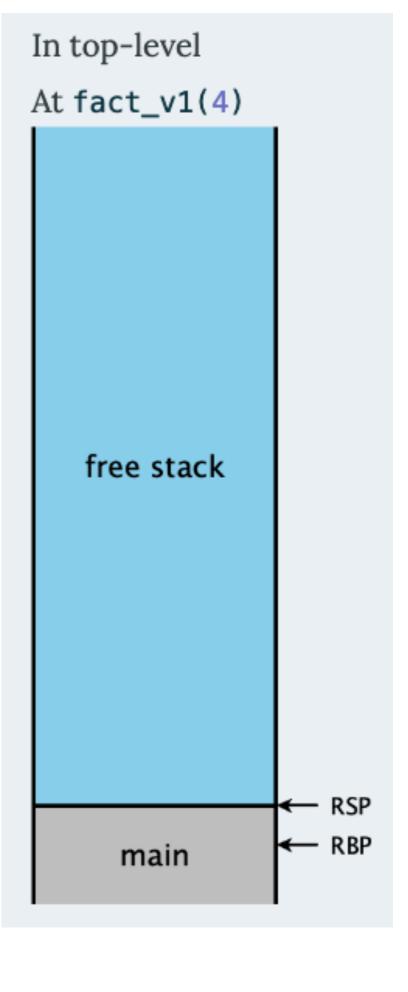
==> 4 * fact_v1(3)

==> 4 * (if 3 <= 1: 1 else 3 * fact_v1(2))
```

```
fact_v1(4) ==> if 4 <= 1: 1 else 4 * fact_v1(3)
           ==> 4 * fact_v1(3)
           ==> 4 * (if 3 <= 1: 1 else 3 * fact_v1(2))
           ==> 4 * (3 * fact_v2(2))
           ==> 4 * (3 * (if 2 <= 1: 1 else 2 * fact_v1(1)))
           ==> 4 * (3 * (2 * fact_v1(1)))
           ==> 4 * (3 * (2 * (if 1 <= 1: 1 else 1 * fact_v1(0))))
           ==> 4 * (3 * (2 * (1)))
           ==> 4 * (3 * 2)
           ==> 4 * 6
           ==> 24
```

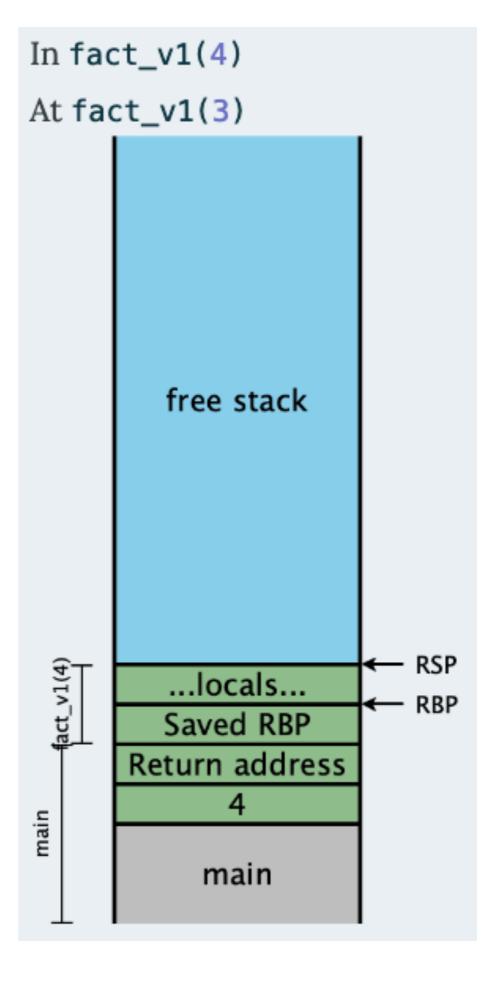
```
def fact_v1(n):
    if n <= 1:
        1
        else:
        n * fact_v1(n - 1)
    end

fact_v1(4)</pre>
```



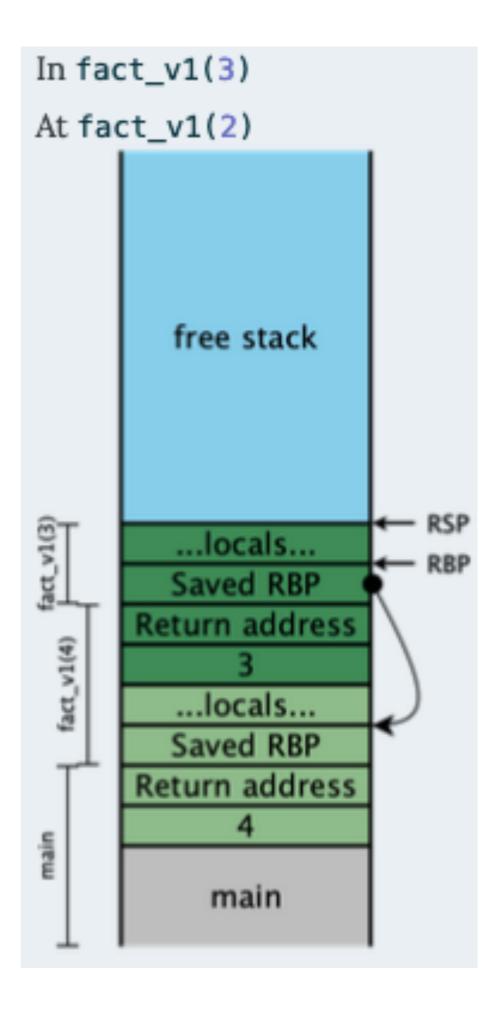
```
def fact_v1(n):
    if n <= 1:
        1
        else:
        n * fact_v1(n - 1)
end

fact_v1(4)</pre>
```



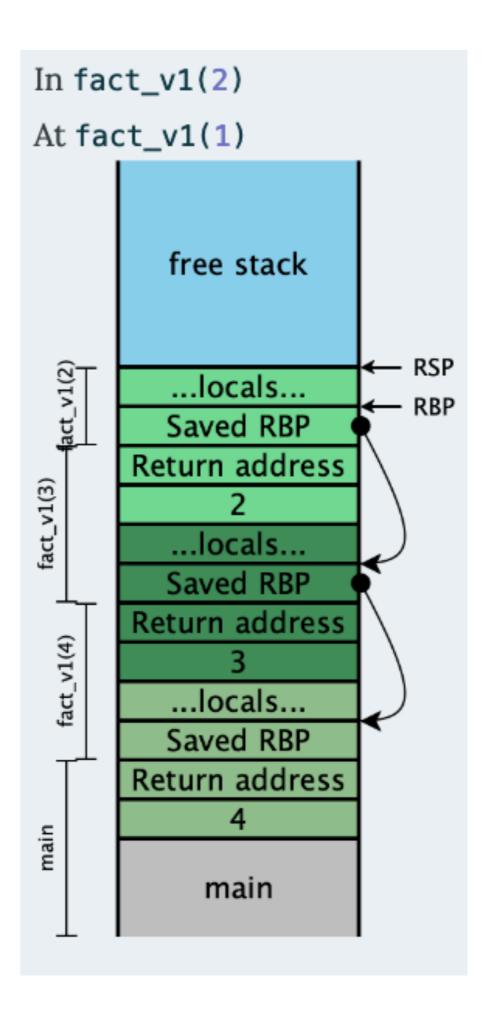
```
def fact_v1(n):
    if n <= 1:
        1
        else:
        n * fact_v1(n - 1)
end

fact_v1(4)</pre>
```

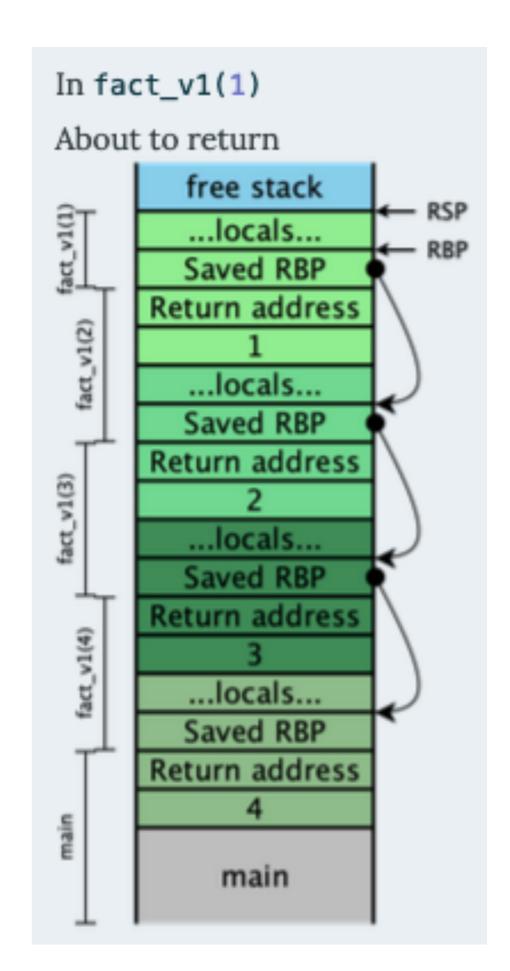


```
def fact_v1(n):
    if n <= 1:
        1
        else:
        n * fact_v1(n - 1)
    end

fact_v1(4)</pre>
```



```
def fact v1(n):
  if n <= 1:
  else:
    n * fact v1(n - 1)
end
fact v1(4)
 4 * (3 * (2 * 1))
```



```
def fact_tail(n, acc):
    if n <= 1:
        acc
    else:
        let acc = n * acc in
        fact_tail(n - 1, acc)
    end
end</pre>
def fact_v2(n):
    fact_tail(n, 1)
    end
end
```

fact\_v2(4)

```
def fact_tail(n, acc):
    if n <= 1:
        acc
    else:
        let acc = n * acc in
        fact_tail(n - 1, acc)
    end
end</pre>
```

```
fact_v2(4) ==> fact_tail(4, 1)
```

```
def fact_tail(n, acc):
    if n <= 1:
        acc
    else:
        let acc = n * acc in
        fact_tail(n - 1, acc)
    end
end</pre>
```

```
fact_v2(4) ==> fact_tail(4, 1)
==> if 4 <= 1: 1 else fact-tail(4 - 1, 4 * 1)
```

```
def fact_tail(n, acc):
    if n <= 1:
        acc
    else:
        let acc = n * acc in
        fact_tail(n - 1, acc)
    end</pre>
fact_v2(n):
        fact_tail(n, 1)
        end
        fact_tail(n, 2)
        fact_v2(4)
```

```
def fact_tail(n, acc):
    if n <= 1:
        acc
    else:
        let acc = n * acc in
        fact_tail(n - 1, acc)
end</pre>
def fact_v2(n):
    fact_tail(n, 1)
    end
    end
end
fact_v2(4)
```

```
def fact_tail(n, acc):
    if n <= 1:
        acc
    else:
        let acc = n * acc in
        fact_tail(n - 1, acc)
end</pre>
def fact_v2(n):
        fact_tail(n, 1)
        end
        end
        fact_v2(n):
        fact_tail(n, 1)
        end
        end
        fact_v2(n):
        fact_tail(n, 1)
        end
```

```
def fact_tail(n, acc):
    if n <= 1:
        acc
    else:
        let acc = n * acc in
        fact_tail(n - 1, acc)
end</pre>
def fact_v2(n):
    fact_tail(n, 1)
    end

end

fact_tail(n - 1, acc)
fact_v2(4)
```

```
def fact_tail(n, acc):
    if n <= 1:
        acc
    else:
        let acc = n * acc in
        fact_tail(n - 1, acc)
end</pre>
def fact_v2(n):
        fact_tail(n, 1)
        end
        end
        fact_v2(n):
        fact_tail(n, 1)
        end
        end
        fact_v2(n):
        fact_tail(n, 1)
        end
```

```
def fact_tail(n, acc):
    if n <= 1:
        acc
    else:
        let acc = n * acc in
        fact_tail(n - 1, acc)
end</pre>
def fact_v2(n):
        fact_tail(n, 1)
        end
        end
        fact_v2(n):
        fact_tail(n, 1)
        end
        end
        fact_v2(n):
        fact_tail(n, 1)
        end
```

```
def fact_tail(n, acc):
    if n <= 1:
        acc
    else:
        let acc = n * acc in
        fact_tail(n - 1, acc)
end</pre>
def fact_v2(n):
    fact_tail(n, 1)
    end

fact_tail(n, 1)

end

fact_v2(n):
    fact_tail(n, 1)

end

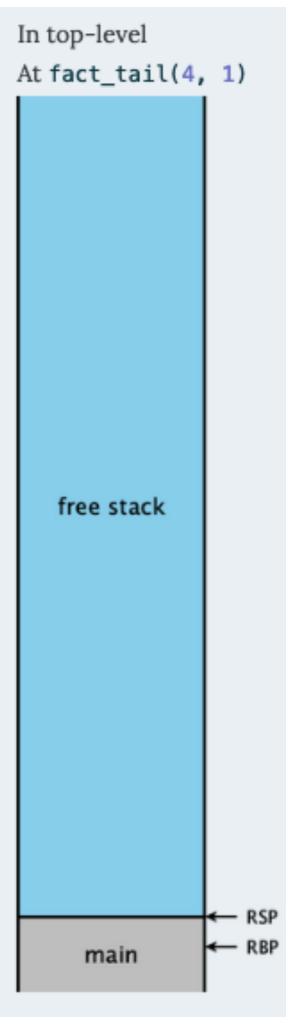
fact_v2(n):
    fact_tail(n, 1)

end

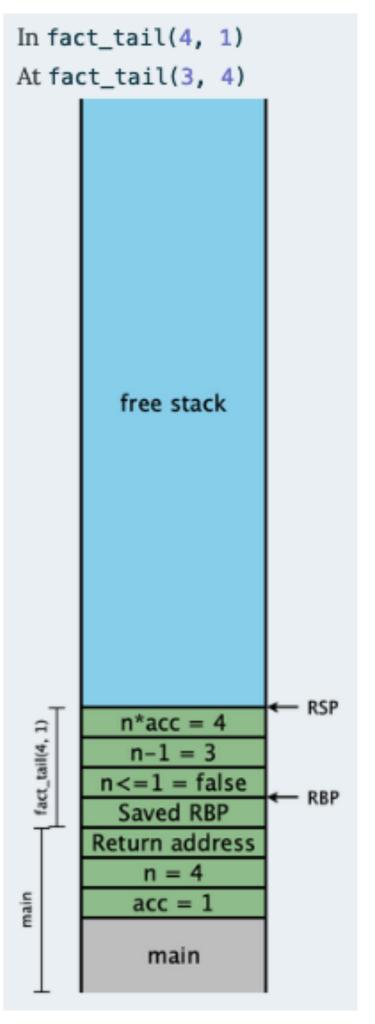
fact_v2(4)

end
```

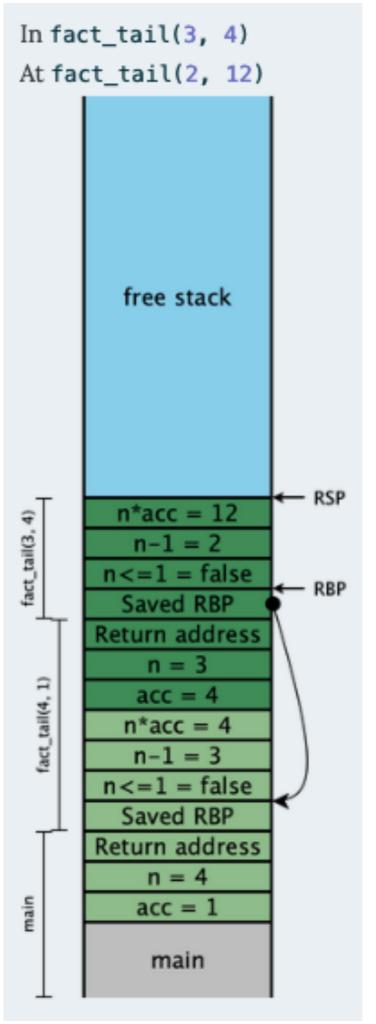
```
def fact tail(n, acc):
  if n <= 1:
    acc
  else:
    let acc = acc * n in
    fact tail(n - 1, acc)
end
def fact v2(n):
  fact_tail(n)
end
fact v2(4)
```



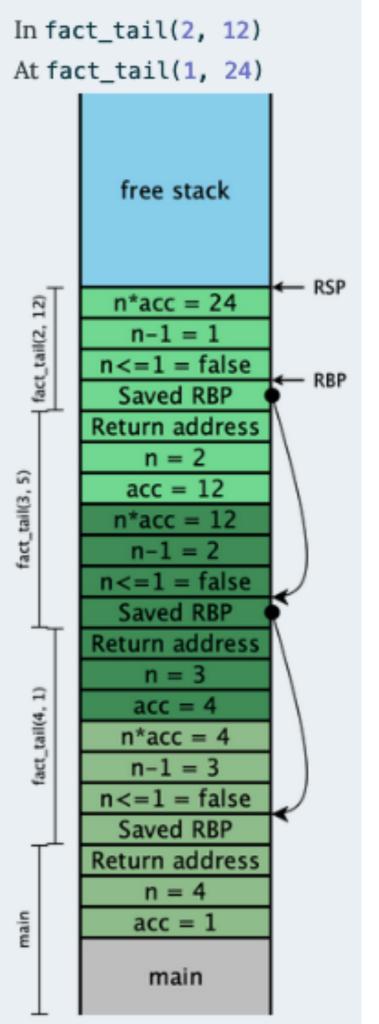
```
def fact tail(n, acc):
  if n <= 1:
    acc
  else:
    let acc = acc * n in
    fact tail(n - 1, acc)
end
def fact v2(n):
  fact tail(n)
end
fact v2(4)
```



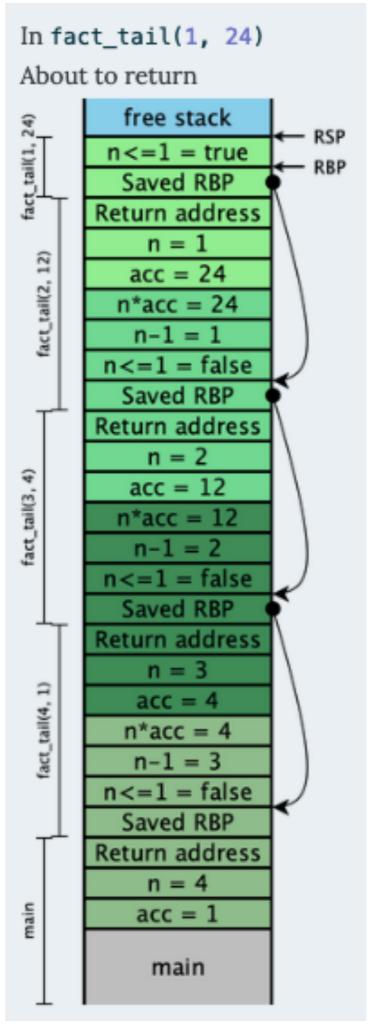
```
def fact tail(n, acc):
  if n <= 1:
    acc
  else:
    let acc = acc * n in
    fact tail(n - 1, acc)
end
def fact v2(n):
  fact tail(n)
end
fact v2(4)
```



```
def fact tail(n, acc):
  if n <= 1:
    acc
  else:
    let acc = acc * n in
    fact tail(n - 1, acc)
end
def fact v2(n):
  fact tail(n)
end
fact v2(4)
```



```
def fact tail(n, acc):
  if n <= 1:
    acc
  else:
    let acc = acc * n in
    fact tail(n - 1, acc)
end
def fact v2(n):
  fact tail(n)
end
fact v2(4)
```



#### Assembly Demo...

## Which Expressions are in Tail Position?

- I. The main expression is in tail position
- 2. The body of a function is in tail position
- 3. If a let is in tail position, so is its body, the bindings are never tail position
- 4. If an if is in tail position, the branches are in tail position
- 5. Arguments to a prim or call are never in tail position

#### Pitfalls of Tail Call Impl

- I. Overwriting parameters
- 2. Changing # of arguments