

To prove X is decidable/recognizable:

1. $X \leq Y$ where Y is decidable/recognizable.
2. Turing Machine that decides/recognizes.

To prove X is not decidable/recognizable:

1. Proof by contradiction.
2. $Y \leq X$ where Y is not decidable/recognizable.

Terms:

1. \leq = mapping reducible.
2. Σ = Input alphabet.
3. \subseteq = subset of
4. $\langle asdf \rangle$ = Input-ify whatever is inside angle brackets.
5. Computable Function = function that takes an input, gives an output, always halts.
6. Mapping Reducible (\leq) = Takes any member of A and translates it to some member of B.

Steps To Prove Undecidable/Non-Turing Recognizable:

1. Choose a known undecidable problem.
2. Describe an instance of the known undecidable problem.
3. Describe an instance of the subject problem.
4. Provide a computable mapping function from an instance of the known undecidable problem to an instance of the subject problem.
- 4a. Argue that this function is computable.
5. Prove that $w \in A \Rightarrow f(w) \in B$.
6. Prove that $w \notin A \Rightarrow f(w) \notin B$ or $f(w) \in B \Rightarrow w \in A$.
7. Conclusion.

Known Undecidable Problems:

1. $HALT = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ halts on input } w \}$.
2. $A = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w \}$. NOTE: A does the opposite of its inner input. (contradiction).
3. $E = \{ \langle M \rangle \mid M \text{ is a Turing Machine with the language: } L(M) = \emptyset \}$.
4. Regular
5. EQ
6. A^c complement = $\{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ rejects } w \}$

Theorems

1. Theorem 5.22: If $A \leq B$ and B is decidable, then A is decidable.
2. Corollary 5.23: If $A \leq B$ and A is undecidable, then B is undecidable.
3. Theorem 4.4 E_DFA is a decidable language that decides any real DFAs.
4. Theorem 1.54: Converts a RE to a NFA
5. Theorem 1.39: Converts a NFA to a DFA
6. Theorem 4.5: EQ_DFA; a Turing Machine that compares two DFA determining if they're equal.
7. Theorem 4.22: A language is decidable iff it's Turing-recognizable & Co-turing-recognizable. Therefore A_{TM} complement is not Turing recognizable.
8. Corollary 5.29: If $A \leq B$ and A isn't Turing-recognizable, then B isn't Turing-recognizable.
9. Theorem 4.1: A_{DFA} is a decidable language.

Examples from 5a.

Let $T = \{ \langle M \rangle \mid M \text{ is a TM that accepts } wR \text{ whenever it accepts } w \}$. Show that T is undecidable.

Solution:

Proof Idea: use Corollary 5.23. We have a collection of known undecidable languages from the text book and assignments.. We need to choose any one of them as A, and provide a computable function (a halting Turing-machine that translates input to output) that will convert *any* instance of A into *some* instance of B, and *any* non-instance of A into *some* non-instance of B.

Proof:**Choose an undecidable problem, describe an instance:**

From Theorem 4.11, ATM is undecidable. instance of $ATM = \langle M, w \rangle$, where M is a TM and w is a string accepted by M.

Describe an instance of the subject language:

An instance of $T = \langle M' \rangle$ where M' is Turing machine that accepts wR if it accepts w.

Describe the computable function

Our computable function must receive $\langle M, w \rangle$ as input and return $\langle M' \rangle$ as output. Such that the input $\langle M, w \rangle \in ATM$ if and only if the output $\langle M' \rangle \in T$.

The M' we construct only needs to be some instance of T. We choose to create a machine that recognizes the language $\{w, wR\}$ if M accepts w, and the language $\{wR\}$ if M does not accept w.

Let $F = \text{"On input } \langle M, w \rangle \text{"}$

1. Construct the following machine M' .
 $M' = \text{"On input } x \text{"}$
 1. If $x \neq w$ and $x \neq wR$, reject.
 2. If $x = wR$, accept.
 3. If $x = w$ and M accepts w, accept ; otherwise reject."
2. Output $\langle M' \rangle$ "

F's work of constructing M' is finite, it will halt. F is a computable function.

If $\langle M, w \rangle \in \text{ATM}$, then $\langle M' \rangle \in T$

If $\langle M, w \rangle \in \text{ATM}$, the $L(M') = w, wR$. This meets the requirements for membership in T .

If $\langle M, w \rangle \notin \text{ATM}$, then $\langle M' \rangle \notin T$

If $\langle M, w \rangle \notin \text{ATM}$, the $L(M') = wR$. This does not meet the requirements for membership in T .

Conclusion

Thus $\langle M, w \rangle \in \text{ATM} \Leftrightarrow \langle M' \rangle \in T$. As noted in the proof idea, Corollary 5.23 states that T is undecidable.

Example from 4a:

Consider the problem of determining whether a DFA and a regex are equivalent. Express the problem as a language and show that it is decidable.

Solution:

Let $A = \{ \langle D, R \rangle \mid D \text{ is a DFA } R \text{ is a regex } L(D) = L(R) \}$

Let $M_{\text{DFA/REX}}$ = on input $\langle D, R \rangle$ where D is a DFA and R is a regex:

1. Construct an NFA N from R using theorem 1.54.
2. Construct DFA E from N using theorem 1.39.
3. Run TM F from theorem 4.5 on $\langle D, E \rangle$ that decides EQ_DFA .
4. If F accepts, accept. If F rejects, reject.

The conversion procedure halt because they are finite. F halts, because it is a decider. $M_{\text{DFA/REX}}$ halts and is a decider.

FINAL EXAM QUESTIONS:

How do you prove a language is not regular? - pumping lemma

What can and cannot be computed by turing machines?

An alphabet is a finite set of symbols: E

A string w is a sequence of symbols from E

The infinite set of all possible strings is E^*

A string w inside E^* has finite length

A language is a subset of possible strings $L \subseteq E^*$

A language may be finite or infinite however $L \cup L^c = E^*$ and is finite.

A string is either in a language or is not in a language.

Computable problems can be defined in terms of determining whether or not a string is a member of a language w inside L

A computing machine defines a process for determining w inside L (turing machine)

A generator defines a process to generate all w inside L (NFA DFA RE CFG)

Languages are classified based on the computing machine structures needed to compute the membership of a string or the generator structures needed to generate the members of a language

Language classes

Not turing recognizable

Turing recognizable

Co-turing recognizable

Not co-turing recognizable

Decidable (turing-decidable)

Context-free

Regular

