Geo1000 - Python Programming - Assignment 2

Due: Wednesday, October 2, 2019 (18h00)

Introduction

You are expected to create 2 programs. All program files have to be handed in. Start with the files that are distributed via Brightspace. It is sufficient to modify the function definitions inside these files (replace *pass* with your own implementation) — **do not change the function signatures**, i.e. their names, which & how many and in which order the functions take arguments.

This assignment is *preferably* made in groups of 2 (enroll with your group or individually in Brightspace), and the mark you will obtain will count for your final grade of the course. Helping each other is fine. However, make sure that your implementation is your *own*.

This assignment in total can give you 100 points. Your assignment will be marked based on whether your implementation does the correct things (as described in the assignment), whether your code is decent (e.g. use of proper variable names, indentation, etc), and whether your files are submitted as required (e.g. on time).

It is due: Wednesday, October 2, 2019 (18h00).

Note that if you submit your assignment after the deadline, some points will be removed. For the first day that a submission is late, 10 points will be removed before marking. For every day after that, another 20 points will be removed. An example: Assume you deliver the assignment at Wednesday, October 2, 2019, 18h15, the maximum amount of points that then can be obtained for the assignment is 90 (100 - 10 = 90).

Submit the resulting program files (robot.py, query.py, dms.py, distance.py) via Brightspace (your last submission will be taken into account, also for determining whether you are late). Upload a zip file that contains just the program files (with no folders/hierarchy inside)!

Make sure that each Python file handed in starts with the following comment (augment Authors and Studentnumbers with your own names and numbers):

- # GEO1000 Assignment 2
- # Authors:
- # Studentnumbers:

1 Robot – robot.py – (40 points)

A robot moves along a 1D axis with integer numbers (Figure 1). The robot should deliver a good from a start point to an end point. The robot is only allowed to make a fixed number of moves (per move the robot goes either 1 step left or 1 step right). All moves have to be used, and the robot should arrive exactly at the end point.

Make a program that computes how many different paths exist to go from the start to the end. For this, write a *recursive* and fruitful function move that returns the number of possible paths (as integer) for the robot.



Figure 1: Robot moving along a 1D axis

An example:

The robot wishes to take 5 moves to travel from location 1 to location 4; then, there are 5 possible paths. The function move in this case returns 5.

Start from the following skeleton:

```
# GE01000 - Assignment 2
# Authors:
# Studentnumbers:

def move(start, end, moves):
    pass

if __name__ == "__main__":
    print(move(1, 4, 5))
```

Do not use any imports. Also, do *not* use the global keyword in your implementation.

2 Distance between 2 places – query.py, nominatim.py, dms.py, distance.py – (60 points)

Write a program that queries the internet for coordinates of two places, formats the location as required and calculates the distance between the two points.

The steps you need to take:

In module dms.py: Make the functions that format a geographical coordinate, given in decimal degrees, as degrees, minutes and seconds. The geographical coordinate is given as 2-tuple of floats: (latitude, longitude), i.e. (ϕ, λ) . Figure 2 illustrates latitude and longitude.

Given the following _test function:

Make sure that the output will be exactly as follows (including the exact amount of spaces in between, and that there are no additional characters after the last "):

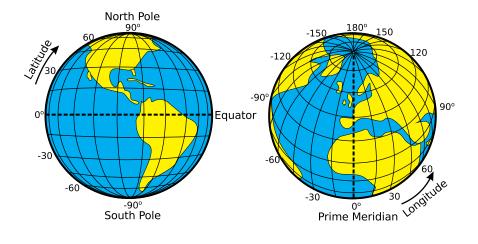


Figure 2: Latitude and Longitude illustrated (image taken from http://www.wikimedia.org)

Implement:

- 1. a function dd_dms that converts a value in decimal degrees (e.g. 4.3287) to a tuple with (degrees, minutes, seconds)
- 2. a function format_dms, that returns for the input an ordinate given as tuple of (degrees, minutes, seconds) a formatted string
- 3. a function format_dd_as_dms, that converts the coordinate to a formatted string (using the functions dd_dms and format_dms)

See the docstrings of the functions for the exact specifications.

In module distance.py: Write the function for calculating the distance (as float) between 2 points. Implement the haversin function for this.

Given two coordinates: (ϕ_1, λ_1) and (ϕ_2, λ_2) :

$$\Delta \phi = \phi_2 - \phi_1; \Delta \lambda = \lambda_2 - \lambda_1$$

The haversin formula that can be used to calculate the distance ($\Delta \sigma$) is as follows:

$$\Delta\sigma = 6371.0 \times 2\arcsin\left(\sqrt{\sin\left(\frac{\Delta\phi}{2}\right)\sin\left(\frac{\Delta\phi}{2}\right) + \cos\phi_1\cos\phi_2\sin\left(\frac{\Delta\lambda}{2}\right)\sin\left(\frac{\Delta\lambda}{2}\right)}\right).$$

The haversin function calculates the distance between two points for which spherical coordinates are given as tuple and returns the distance between them in kilometers. Note that you correctly need to handle converting from degrees to radians!

In module query.py:

Write the program that ask the user for input of 2 places by implementing the main function. When the program starts, it greets the user with the message: 'I will find the distance for you between 2 places.' Then the program ask the user twice to input a place name (note, <n> is replaced by either 1 or 2):

Enter place <n>?

The program subsequently uses the Nominatim OpenStreetMap database to query for a WGS'84 location of the given place (see the function nominatim in the nominatim.py module). In case the placename can not be found in the internet database for a placename, the program notifies the user of this fact: 'I did not understand this place: <placename entered>'. It subsequently asks again the user to input 2 places. Otherwise the program computes the distance and prints the distance in kilometer, rounded to one decimal: 'The distance between <place1> and <place2> is <distance> km'. Then the program asks the user again to input two places.

If the user gives as input 'quit' for one of the 2 places, the program terminates after giving the user a final greeting of 'Bye, bye.'.

A sample run of the program is as follows:

```
I will find the distance for you between 2 places.
Enter place 1? Delft
Enter place 2? Bratislava
Coordinates for Delft: N 51° 59' 58.0459", E 4° 21' 45.8083" Coordinates for Bratislava: N 48° 9' 6.1157", E 17° 6' 33.5027"
The distance between Delft and Bratislava is 1003.4 \ensuremath{\mathrm{km}}
Enter place 1?
Enter place 2? quit
Bye bye.
And another run:
I will find the distance for you between 2 places.
Enter place 1? where is this place?
Enter place 2?
I did not understand this place: where is this place?
I did not understand this place:
Enter place 1? quit
Enter place 2?
Bye bye.
```

Make sure the program output is exactly the same for the same inputs as in the sample runs!

Start from the following skeleton. The docstrings and comments specify the exact behaviour of the functions. Do not use any other imports than already given in the skeleton code.

Query module

```
# GE01000 - Assignment 2
# Authors:
# Studentnumbers:
from nominatim import nominatim
from dms import format_dd_as_dms
from distance import haversin
def query():
     .""Query the WGS'84 coordinates of 2 places and compute the distance
    between them.
    A sample run of the program:
I will find the distance for you between 2 places.
Enter place 1? Delft
Enter place 2? Bratislava
Coordinates for Delft: N 51° 59' 58.0459", E 4° 21' 45.8083" Coordinates for Bratislava: N 48° 9' 6.1157", E 17° 6' 33.5027"
The distance between Delft and Bratislava is 1003.4 km
Enter place 1?
```

```
Enter place 2? quit
Bye bye.
    And another run:
I will find the distance for you between 2 places. Enter place 1? where is this place?
Enter place 2?
I did not understand this place: where is this place?
I did not understand this place:
Enter place 1? quit
Enter place 2?
Bye bye.
    ,,,,,,
    pass
if __name__ == "__main__":
    query()
Distance module
# GE01000 - Assignment 2
# Authors:
# Studentnumbers:
from math import radians, cos, sin, asin, sqrt
def haversin(latlon11, latlon2):
    Calculate the great circle distance between two points
    on the earth (specified in decimal degrees)
    arguments:
        latlon1 - tuple (lat, lon)
latlon2 - tuple (lat, lon)
    returns:
    distance between the two coordinates (not rounded)
    pass
def _test():
    # You can use this function to test the distance calculation
    pass
if __name__ == "__main__":
    _test()
DMS module
# GE01000 - Assignment 2
# Authors:
# Studentnumbers:
def dd_dms(decdegrees):
    """Returns tuple (degrees, minutes, seconds) for a value in decimal degrees
    Arguments:
    decdegrees -- float that represents a latitude or longitude value
```

```
returns:
             tuple of floats (degrees, minutes, seconds)
            pass
def format_dms(dms, is_latitude):
              """Returns a formatted string for *one* part of the coordinate.
             Arguments:
             dms -- tuple of floats (degrees, minutes, seconds)
                                  that represents a latitude or longitude value
             is_latitude -- boolean that specifies whether ordinate is latitude or longitude
             If \ is\_latitude \ \textit{==} \ True \ dms \ represents \ latitude \ (north/south)
             If \ is\_latitude == False \ dms \ represents \ longitude \ (east/west)
             returns:
             Formatted string
            pass
def format_dd_as_dms(coordinate):
              """Returns a formatted string for a coordinate
             Arguments:
             coordinate -- 2-tuple: (latitude, longitude)
             returns:
            Formatted string
            pass
Expected output:
        0^{\circ} 0' 0.0000", E 0^{\circ} 0' 0.0000
N
N 0° 0' 0.0000", E 0° 0' 0.0000
N 52° 0' 0.0000", E 4° 19' 43.3200"
S 52° 0' 0.0000", E 4° 19' 43.3200"
N 52° 0' 0.0000", W 4° 19' 43.3200"
S 52° 0' 0.0000", W 4° 19' 43.3200"
N 45° 0' 0.0000", E 180° 0' 0.0000"
S 45° 0' 0.0000", W 180° 0' 0.0000"
S 50° 27' 24.1200", E 4° 19' 43.3200"
             (note, in \emph{VS} Code you can view the whitespace characters in a text file
              by switching on the option 	extstyle 	extsty
             coordinates = ((0.0, 0.0),
                         (52, 4.3287),
                         (-52, 4.3287),
                        (52, -4.3287),
(-52, -4.3287),
(45.0, 180.0),
                          (-45.0, -180.0)
                         (-50.4567, 4.3287))
             for coordinate in coordinates:
                         print(format_dd_as_dms(coordinate))
```

```
if __name__ == "__main__":
    _test()
```

Nominatim module

```
# GE01000 - Assignment 2
from urllib.request import urlopen, URLError
from urllib.parse import quote
import json
def nominatim(place):
    """Geocode a place name, returns tuple with latitude, longitude
    returns empty tuple if no place found, or something went wrong.
    Geocoding happens by means of the Nominatim service.
    Please be aware of the rules of using the Nominatim service:
    https://operations.osmfoundation.org/policies/nominatim/
    arguments:
        place - string
        2-tuple of floats: (latitude, longitude) or
        empty tuple in case of failure
    url = "http://nominatim.openstreetmap.org/search/"
params = "?format=json"
    try:
        req = urlopen(url + quote(place) + params)
        lst = json.loads(req.read())
       loc = map(float, [lst[0]['lat'], lst[0]['lon']])
    except:
        # when something goes wrong,
        # e.g. no place found or timeout: return empty tuple
        return ()
    # otherwise, return the found WGS'84 coordinate
    return tuple(loc)
def _test():
    # Expected behaviour
    # unknown place leads to empty tuple
    assert nominatim("unknown xxxyyy") == ()
    # delft leads to coordinates of delft
    assert nominatim("delft") == (51.9994572, 4.362724538544)
if __name__ == "__main__":
    _test()
```