# Gradual Verification: Assuring Programs Incrementally

Dr. Jenna DiVincenzo

Assistant Professor Purdue University

# Special Thanks to my Awesome Co-authors!



Johannes Bader (Jane Street)



Ian McCormack (CMU)





Jonathan Aldrich (CMU)



Éric Tanter (University of Chile)



Joshua Sunshine (CMU)

Mona Zhang (Columbia University)

Jacob Gorenburg (Haverford College)

> **Hemant Gouni** (CMU)

Conrad Zimmerman (Northeastern University)

> Cameron Wong (Harvard University)

Jan-Paul Ramos-Dávila (Cornell University)

# Naïve Verification Attempt: Dynamic Verification

```
int findMax(Node 1)
 ensures max(result,1) && contains(result,1)
  int m = 1->val;
 Node curr = 1->next;
 while(curr != NULL) {
    if(curr->val > m) {
     m = curr->val;
    curr = curr->next;
  return m;
```

# Naïve Verification Attempt: Dynamic Verification

```
int findMax(Node 1)
 ensures max(result,1) && contains(result,1)
 int m = 1->val;
 Node curr = 1->next;
 while(curr != NULL) {
    if(curr->val > m) {
     m = curr->val;
   curr = curr->next;
  assert max(m,1) && contains(m,1);
 return m;
```

Dynamic Verifiers increase run-time overhead & provide assurances only for current execution path!



# Naïve Verification Attempt: Static Verification

```
int findMax(Node 1)
   ensures max(result,1) && contains(result,1)
   int m = 1->val;
   Node curr =
   while(curr !=
       if (curr->valinput(24,13): Error: Precondition at 15.11 mi input(31,12): Error: Location might not be re
                                                                   ent fraction at 15.11 for Node.valid.
                                                                   pression at 24.13 might not evaluate to true.
                                                                   pression at 24.23 might not evaluate to true
       curr = curr->next;
   return m;
```

# Naïve Verification Attempt: Static Verification

```
int findMax(Node 1)
  requires 1 != NULL
  ensures max(result,1) && contains(result,1)
  int m = 1->val;
 Node curr = 1->next;
   FOLDS/UNFOLDS
 while (curr != NULL) LOOP INVARIANTS
    if (curr->val > m) { m = curr->val; }
    curr = curr->next;
     FOLDS/UNFOLDS
         LEMMAS
   FOLDS/UNFOLDS
  return m;
```

Static Verifiers have a large upfront specification cost & cannot support incremental verification!



Gradual Verification supports incremental verification by applying static verification where possible & dynamic verification where necessary.

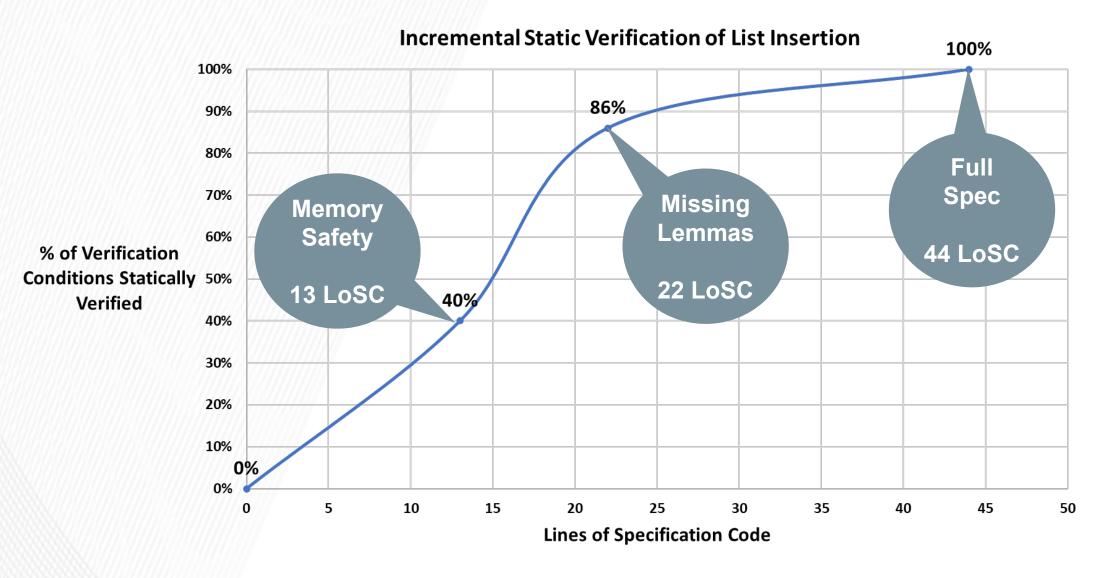
```
int findMax(Node 1)
 requires
 ensures max(result,1) && contains(result,1)
 int m = 1->val;
 Node curr = 1->next;
 while(curr != NULL) ? {
    if(curr->val > m) {
     m = curr->val;
   curr = curr->next;
 return m;
```

```
int findMax(Node 1)
 requires ? && 1 != NULL
 ensures max(result,1) && contains(result,1)
 int m = 1->val;
 Node curr = 1->next;
 while(curr != NULL) ? {
    if(curr->val > m) {
     m = curr->val;
   curr = curr->next;
 return m;
```

```
int findMax(Node 1)
 requires ? && 1 != NULL
 ensures max(result,1) && contains(result,1)
 int m = 1->val;
 Node curr = l->next;
 while (curr != NULL) ? && LOOP INVARIANTS
    if(curr->val > m) {
     m = curr->val;
   curr = curr->next;
 return m;
```

```
int findMax(Node 1)
 requires 1 != NULL
 ensures max(result,1) && contains(result,1)
 int m = 1->val;
 Node curr = 1->next;
   FOLDS/UNFOLDS
 while (curr != NULL) LOOP INVARIANTS
    if (curr->val > m) { m = curr->val; }
    curr = curr->next;
     FOLDS/UNFOLDS
         LEMMAS
   FOLDS/UNFOLDS
 return m;
```

# **Stop Specification Anytime with Gradual Verification**



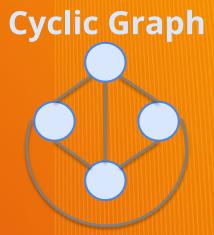
# Current State-of-the-Art in Gradual Verification

Thesis:
Gradual Verification of
Recursive Heap Data Structures

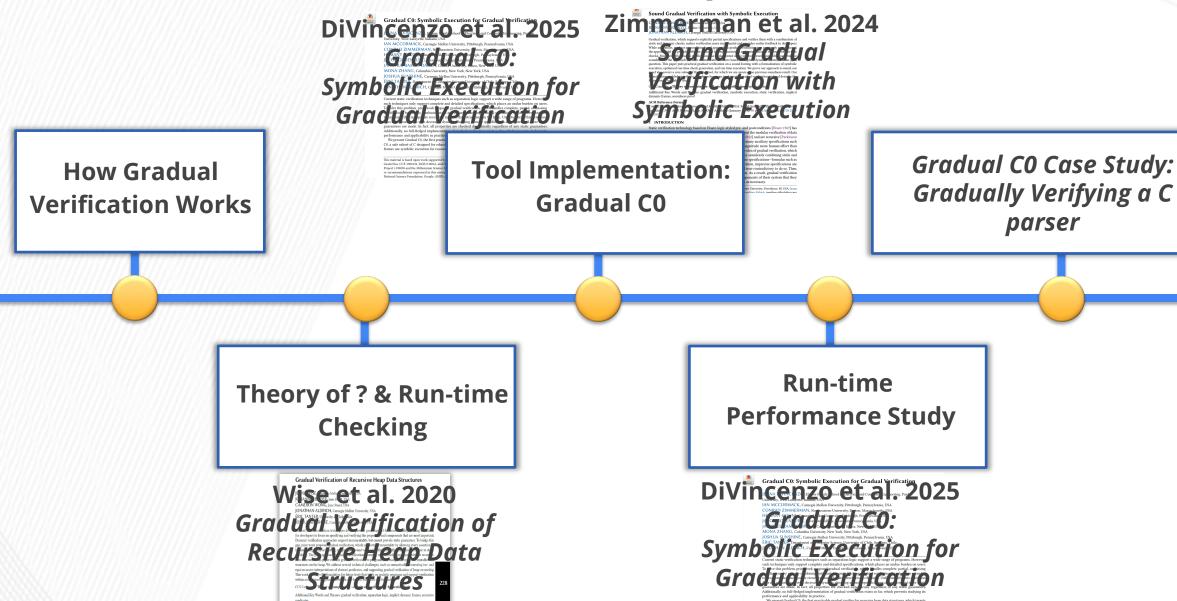
**Sorted List** 







# **Gradual Verification of Recursive Heap Data Structures**



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parser

# **Gradual Verification of Recursive Heap Data Structures**



```
{ acyclic(1) }
1 = \text{new Node}(3, 1);
assert acyclic(1);
```

```
1 = \text{new Node}(3, 1);
                 assert acyclic(1);
predicate acyclic(Node root) =
    (root == NULL) ?
      true
      acc(root->val) * acc(root->next)
       * acyclic(root->next)
```

{ acyclic(l) }

```
acyclic(1) }
                    1 = \text{new Node}(3, 1);
                   assert acyclic(1);
                                                Accessibility
                                                Predicate -
                                                permission to
                                                access a heap
predicate acyclic(Node root) =
                                                  location
     (root == NULL) ?
       true
       acc(root->val) * acc(root->next)
        * acyclic(root->next)
```

```
{ acyclic(1) }
1 = new Node(3,1);
assert acyclic(1);
```

```
Separating
Conjunction -
predicates refer
to different heap
locations
```

```
predicate acyclic(Node root) =
    (root == NULL) ?
    true
```

```
{ acyclic(l) }
                 1 = \text{new Node}(3, 1);
                 assert acyclic(1);
predicate acyclic(Node root) =
    (root == NULL) ?
      true
      acc(root->val) * acc(root->next)
       * acyclic(root->next)
```

```
{ acyclic(l) }
                 1 = \text{new Node}(3, 1);
                 assert acyclic(1);
predicate acyclic(Node root) =
    (root == NULL) ?
      true
      acc(root->val) * acc(root->next)
       * acyclic(root->next)
```

```
{ acyclic(1) }
1 = \text{new Node}(3, 1);
assert acyclic(l);
```

```
{ acyclic(1) }
1 = \text{new Node}(3, 1);
 l != NULL * acc(l->val) * acc(l->next)
  * acyclic(l->next) }
assert acyclic(l);
```

```
{ acyclic(1) }
1 = \text{new Node}(3, 1);
{ 1 != NULL * acc(1->val) * acc(1->next)
  * acyclic(l->next) }
assert acyclic(l);
```

```
{ acyclic(1) }
1 = \text{new Node}(3, 1);
{ l != NULL * acc(l->val) * acc(l->next)
  * acyclic(l->next) }
assert acyclic(l);
```

```
{ acyclic(1) }
1 = \text{new Node}(3, 1);
{ 1 != NULL * acc(1->val) * acc(1->next)
  * acyclic(1->next) }
                       predicate acyclic(Node 1) =
                            (1 == NULL) ? true :
                              acc(1->val) * acc(1->next)
assert acyclic(1);
                               * acyclic(l->next)
```

```
{ acyclic(1) }
1 = \text{new Node}(3, 1);
\{ 1 \mid = \text{NULL} * \text{acc}(1-) \}
                                   acc(1->next)
  * acyclic(
                         Predicates
                         treated iso-
                         recursively
                                    te acyclic(Node 1) =
                          in static
                                     == NULL) ? true :
                          verifiers
                                     cc(1->val) * acc(1->next)
assert acyclic(1)
                                       acyclic(1->next)
```

```
{ acyclic(1) }
1 = \text{new Node}(3, 1);
{ l != NULL * acc(l->val) * acc(l->next)
  * acyclic(l->next) }
fold acyclic(l);
assert acyclic(l);
```

```
{ acyclic(1) }
1 = \text{new Node}(3, 1);
{ l != NULL * acc(l->val) * acc(l->next)
  * acyclic(1->next) }
fold acyclic(l);
{ 1 != NULL * acyclic(1) }
assert acyclic(1);
```

```
{ ?
l = new Node(3,1);

fold acyclic(1);

assert acyclic(1);
```



```
1 = \text{new Node}(3, 1);
{ ? * 1 != NULL * acc(1->val) * acc(1->next) }
fold acyclic(1);
assert acyclic(l);
```

```
1 = \text{new Node}(3, 1);
{ ? * 1 != NULL * acc(1->val) * acc(1->next) }
fold acyclic(1);
assert acyclic(l);
```

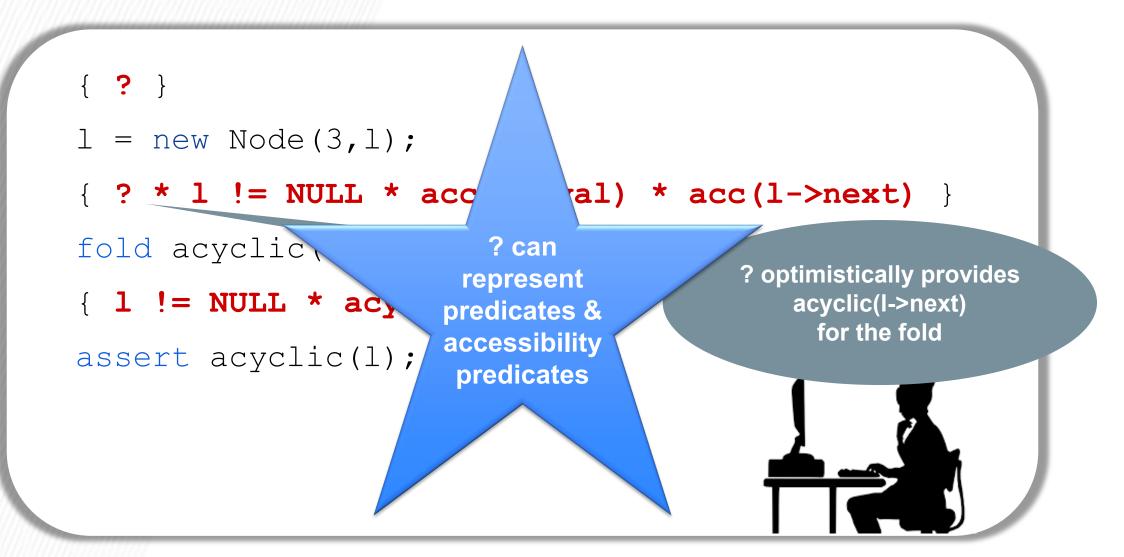
```
1 = \text{new Node}(3, 1);
{ ? * 1 != NULL * acc(1->val) * acc(1->next) }
fold acyclic(l);
                       predicate acyclic(Node 1) =
assert acyclic(l);
                            (1 == NULL) ? true :
                              acc(1->val) * acc(1->next)
                               * acyclic(l->next)
```

```
1 = \text{new Node}(3, 1);
{ ? * 1 != NULL * acc(1->val) * acc(1->next) }
fold acyclic(1);
                       predicate acyclic(Node 1) =
assert acyclic(l);
                            (1 == NULL) ? true :
                              acc(l->val) * acc(l->next)
                               * acyclic(l->next)
```

```
1 = \text{new Node}(3, 1);
{ ? * 1 != NULL * acc(1->val) * acc(1->next) }
fold acyclic(l);
                                            ? optimistically provides
                                               acyclic(I->next)
                                                 for the fold
assert acyclic(l);
```

```
1 = \text{new Node}(3, 1);
{ ? * 1 != NULL * acc(1->val) * acc(1->next) }
fold acyclic(1);
                                           ? optimistically provides
{ l != NULL * acyclic(1) }
                                              acyclic(I->next)
                                               for the fold
assert acyclic(l);
```

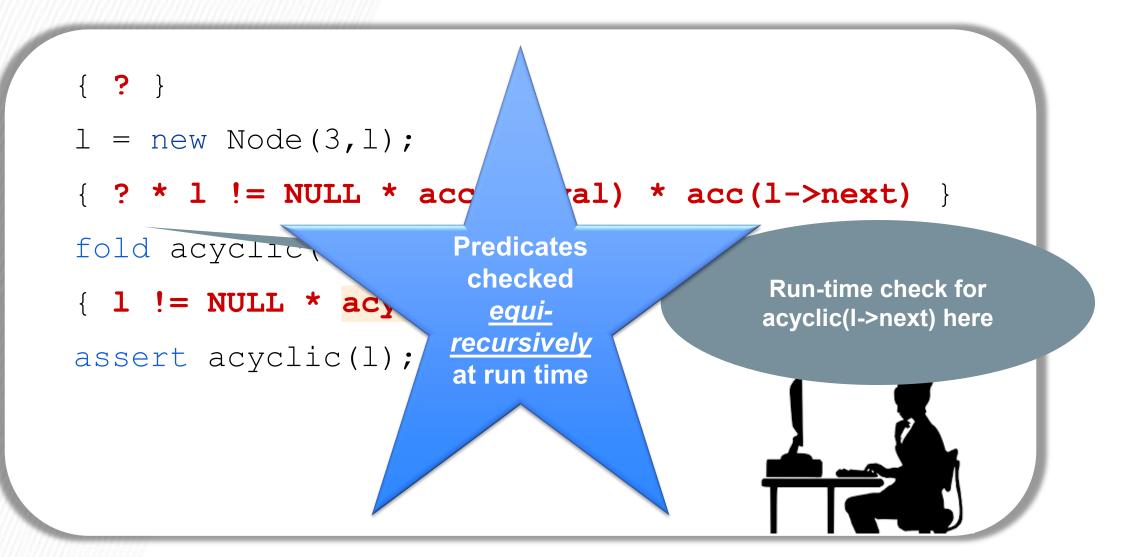
# **Gradual Verification of Daisy's List Insertion Program**



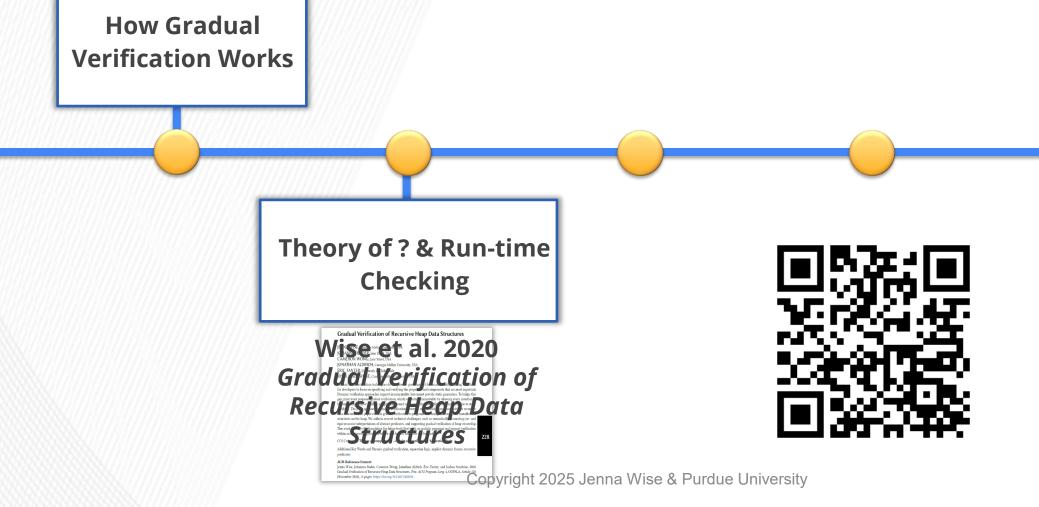
# **Gradual Verification of Daisy's List Insertion Program**

```
1 = \text{new Node}(3, 1);
{ ? * 1 != NULL * acc(1->val) * acc(1->next) }
fold acyclic(1),
                                           Run-time check for
{ l != NULL * acyclic(1) }
                                           acyclic(I->next) here
assert acyclic(1);
```

# **Gradual Verification of Daisy's List Insertion Program**



# **Gradual Verification of Recursive Heap Data Structures**



? \* 1 != NULL \* acc(1->val) \* acc(1->next)

```
? * 1 != NULL * acc(1->val) * acc(1->next)
```

```
? * 1 != NULL * acc(1->val) * acc(1->next)
```

```
? * 1 != NULL * acc(1->val) * acc(1->next)
```

# Imprecise formulas represent precise formulas that are ...

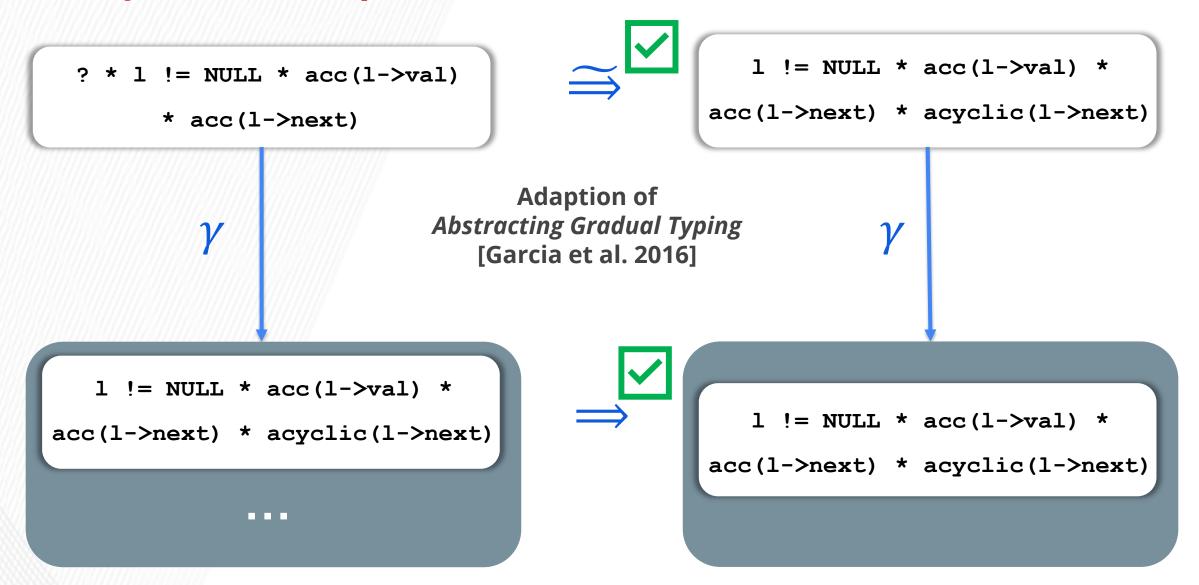
- Self-framed (IDF logic)
- Satisfiable

# Imprecise formulas represent precise formulas that are ...

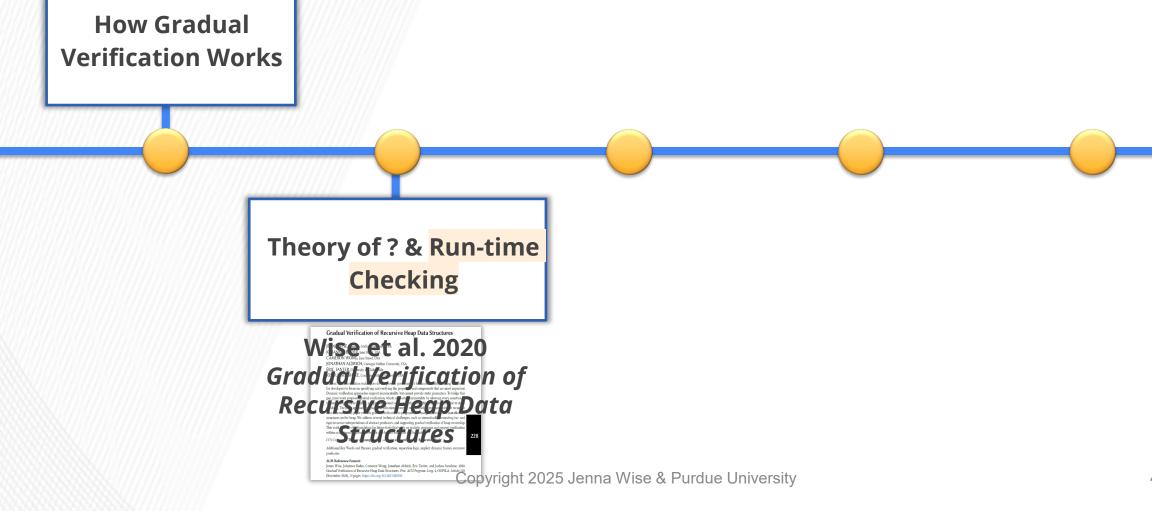
- Self-framed (IDF logic)
- Satisfiable
- Preserves (implies) static information

```
...
```

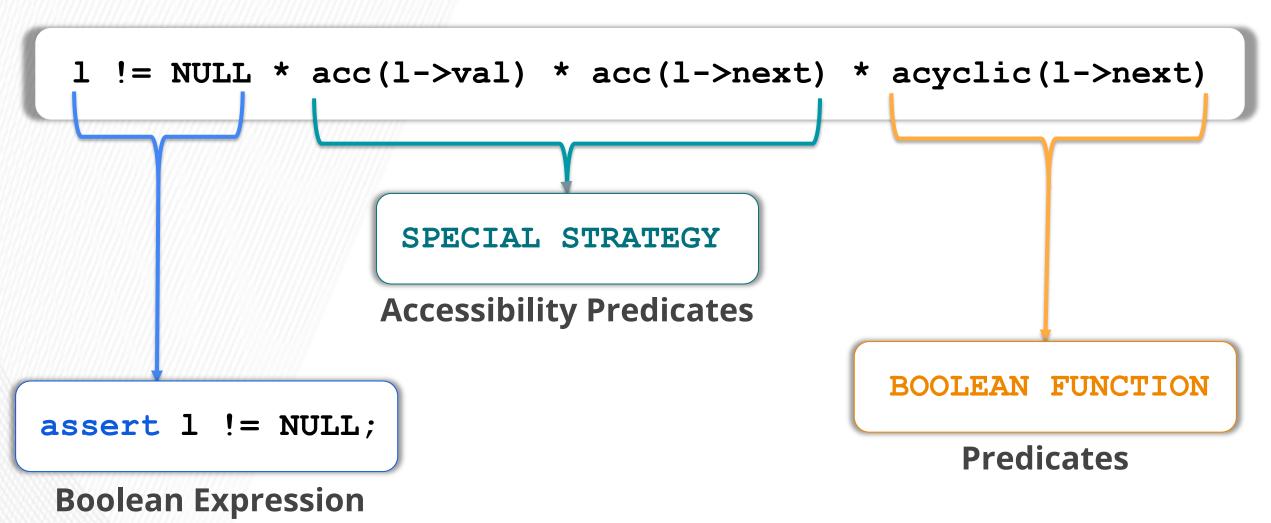




# **Gradual Verification of Recursive Heap Data Structures**



# Run-time Checking of Formulas [Wise et al. OOPSLA 2020]



#### **Recursive Predicate**

```
predicate acyclic(Node root)
= (root == NULL) ?
    true
    acc(root->val) *
    acc(root->next) *
```

acyclic(root->next)

```
bool acyclic (Node root, OwnedFields of)
  if (root == NULL) {
    return true;
  } else {
    return assertAcc(root->val,of)
                                      & &
           assertAcc(root->next,of)
                                      & &
           acyclic(root->next,of);
```

#### **Recursive Predicate**

```
predicate acyclic(Node root)
= (root == NULL) ?
    true
    : acc(root->val) *
    acc(root->next) *
```

acyclic(root->next)

```
bool acyclic (Node root, OwnedFields of)
  if (root == NULL) {
    return true;
   else {
    return assertAcc(root->val,of)
                                      & &
           assertAcc(root->next,of)
                                      & &
           acyclic(root->next,of);
```

#### **Recursive Predicate**

```
predicate acyclic(Node root)
= (root == NULL) ?
    true
    : acc(root->val) *
    acc(root->next) *
    acyclic(root->next)
```

```
bool acyclic (Node root, OwnedFields of)
  if (root == NULL) {
    return true;
  } else {
    return assertAcc(root->val,of)
                                      & &
           assertAcc(root->next,of)
                                      & &
           acyclic(root->next,of);
```

#### **Recursive Predicate**

```
predicate acyclic(Node root)
= (root == NULL) ?
    true
    acc(root->val) *
```

acc(root->next) \*

acyclic(root->next)

```
bool acyclic(Node root, OwnedFields of)
  if (root == NULL) {
    return true;
  } else {
    return assertAcc(root->val,of)
                                      & &
           assertAcc(root->next,of)
                                      & &
           acyclic(root->next, of);
```

Heap Stack

Heap

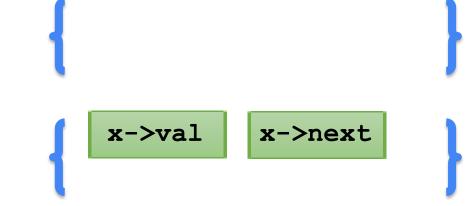
Stack

$$x = NULL;$$
  $1 = NULL;$ 



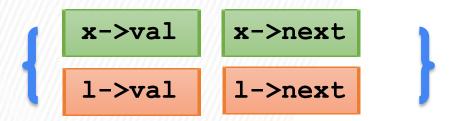
x = NULL; 1 = NULL;

$$x = new Node(5, x);$$



$$max = findMax(1);$$

#### **Main Owned Fields**



```
max = findMax(1);
```

```
int findMax(Node 1)
requires acyclic(1)
ensures ...
```

#### **Main Owned Fields**

```
x->val x->next
```

```
max = findMax(1);
```

# FindMax Owned Fields

```
int findMax(Node 1)
requires acyclic(1)
```

ensures ...

#### **Main Owned Fields**

```
max = findMax(1);
```

```
int findMax(Node 1)
  requires ?
  ensures ...
```

#### **Main Owned Fields**

```
}
```

```
max = findMax(1);
```

```
int findMax(Node 1)
requires ?
ensures ...
```

#### **Main Owned Fields**

```
}
```

```
max = findMax(1);
```

```
x->val
             x->next
     1->val
             1->next
int findMax(Node 1)
 requires ?
 ensures ...
    x->val
             x->next
    1->val
             1->next
```

#### Main Owned Fields

```
}
```

```
max = findMax(1);
```

```
x->val
             x->next
     1->val
             1->next
int findMax(Node 1)
 requires ...
 ensures ?
    x->val
             x->next
    1->val
             1->next
```

#### **Main Owned Fields**

```
max = findMax(l);

x->val    x->next

l->val    l->next
```

```
x->val
             x->next
    1->val
             1->next
int findMax(Node 1)
 requires ...
 ensures
```

```
acc(1->val)
```

```
bool assertAcc(l->val,of)
    if (1->val in of) {
      remove(1->val,of);
      return true;
    } else {
      return false;
```

```
acc(1->val)
```

```
bool assertAcc(1->val,of)
    if (l->val in of) {
      remove(1->val,of);
      return true;
    } else {
      return false;
```

```
acc(1->val)
```

```
bool assertAcc(l->val,of)
    if (1->val in of) {
      remove(1->val,of);
      return true;
    } else {
      return false;
```

# **Important Gradual Properties**

#### **Soundness**

All specification violations caught statically or at run time



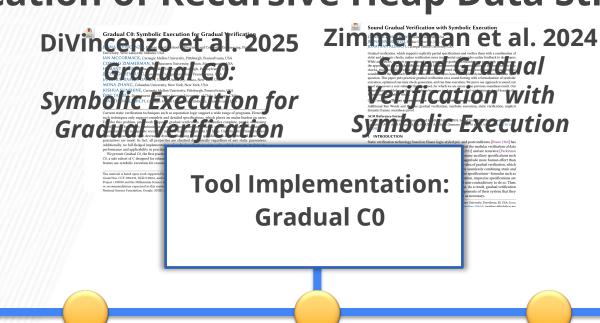
If a specification doesn't have ?, and it verifies, the code is correct

#### **Gradual Guarantee**

If your specifications are a subset of a correct specification, you won't get any errors

[Siek et al. 2015]

# **Gradual Verification of Recursive Heap Data Structures**



Theory of? & Run-time Checking

**How Gradual** 

**Verification Works** 

Wise et al. 2020 Gradual Verification of Recuire violate quante expedience appet assentation. He can grow the description is to large the control of the can grow the control of the can grow the can grow

equi-eccusive indepetations of abstract predicates, and supporting gradual verification of heap ownership.

This work of they in foundable for first the tools that with on enablist programs and support verification within an according tool for all in the design of the contraction of the design of the contraction of

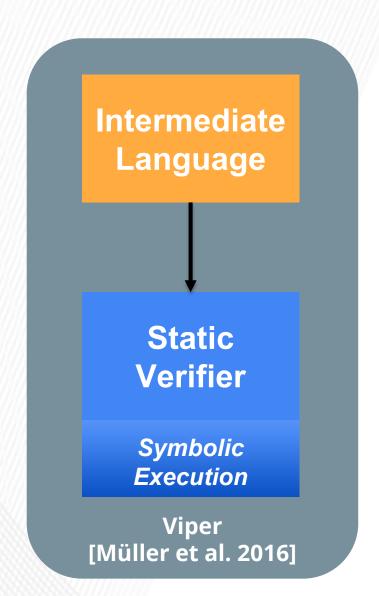
[DiVincenzo et al. 2025]

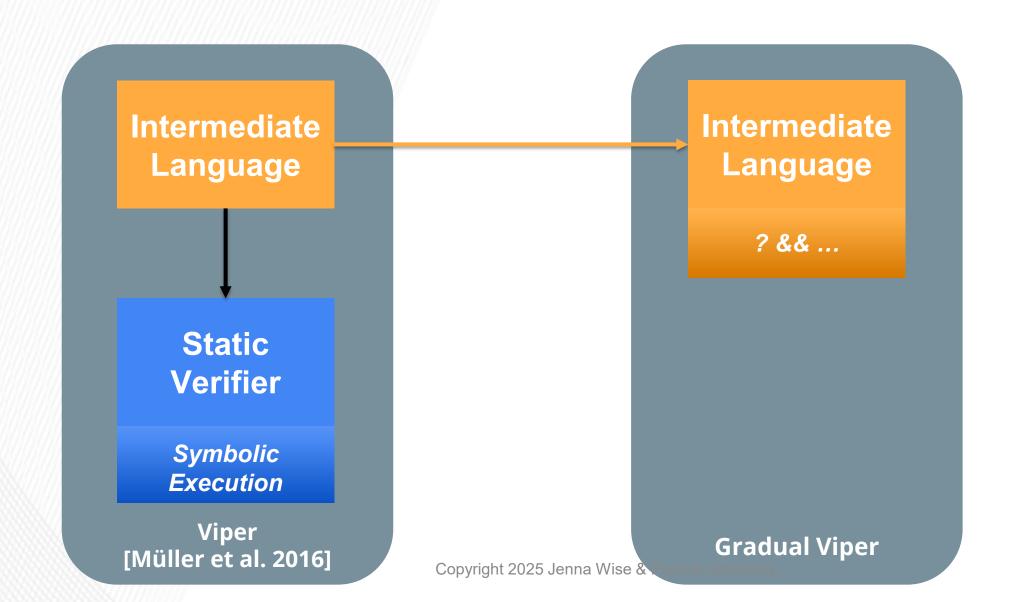


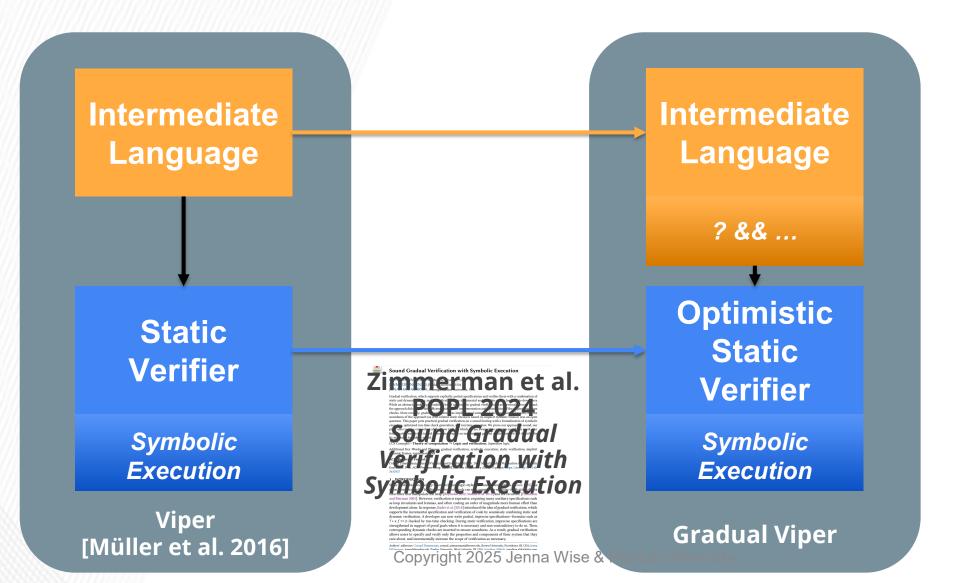
[Zimmerman et al. 2024]



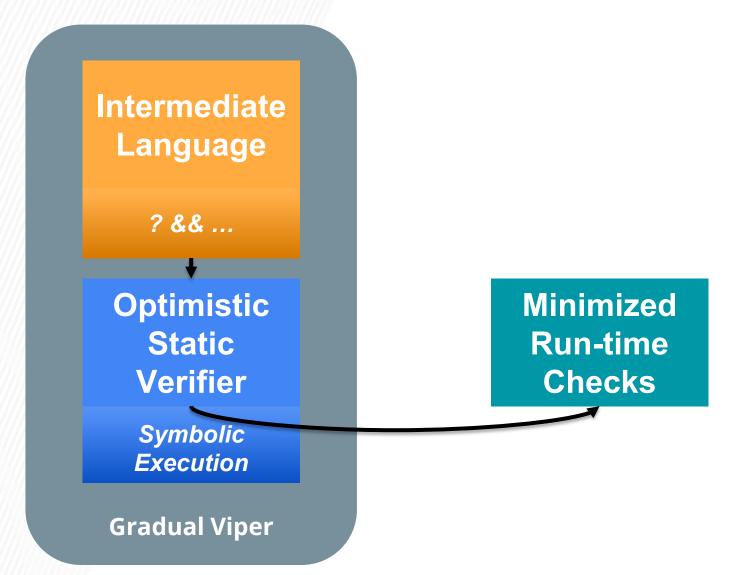
# **System Design of Gradual C0** [DiVincenzo et al. TOPLAS 2025]: The First Gradual Verification Tool

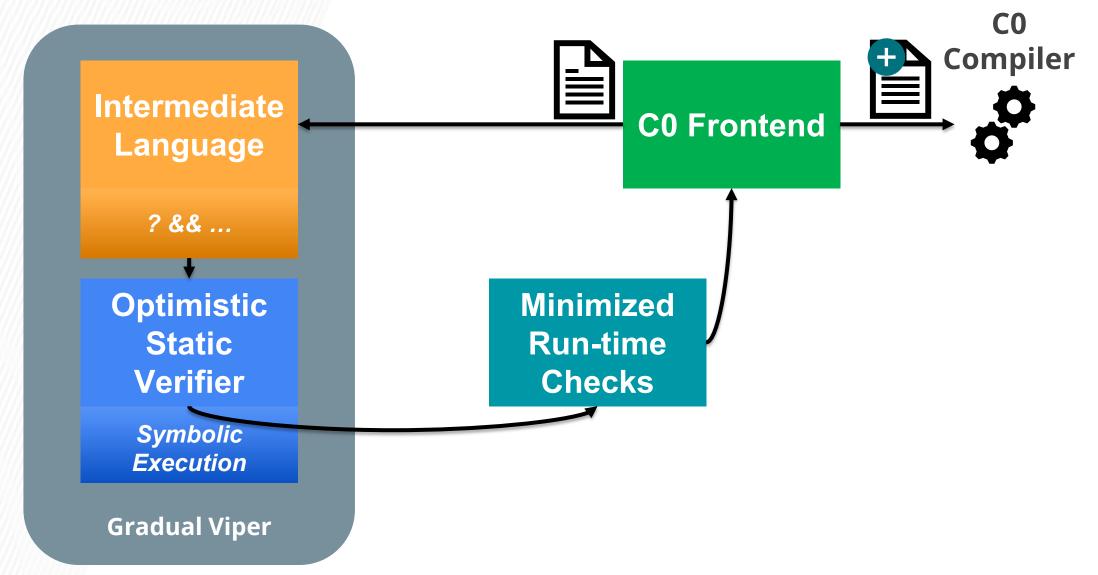












#### **Gradual Verification of Recursive Heap Data Structures**

Zimmerman et al. 2024 Diving Gradual Co: Symbolic Execution for Gradual Verification 2025 sails and formula checks, makes verification need increasing mental and suches earlier feedback to degrees.

While and first, and the property of the property Verification with Symbolic Execution for Symbolic Execution Gradual Verification **Tool Implementation: How Gradual Gradual C0 Verification Works Run-time** Theory of? & Run-time **Performance Study** Checking

Gradual Verification of Recursive Heap Data Structures

Which is the training of the Committee of the Commit

Cradual Co: Symbolic Execution for Gradual Verification

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Symbolic Monage Language Charge Control Perlanguage Charge Charge

galantare's net made it nat, an properties are concised sympatry regulations of any taxta galantare's.

Additionally, on full-deeple implementation of gradual vertiles flow casts to face which percents studying its

We present Gradual Ch. the first practicable gradual vertiler for recursive being data structures, which targets.

We are sent Gradual Ch. the first practicable gradual vertiler for recursive being data structures, which targets

Ch. as also made of C designed for doctories. Sociality vertilers supporting expansion lapse or impliced dynamic frames use symbolic execution for reasoning to Gradual Ch, which extends one such verifier, adopts symbolic

To get CONSA. And Design Const. Control, and Design Control, and Desi



#### Research Questions [DiVincenzo et al. TOPLAS 2025]: A Quantitative Performance Evaluation of Gradual CO

[RQ1] As specifications are made more precise, can more verification conditions be eliminated statically?

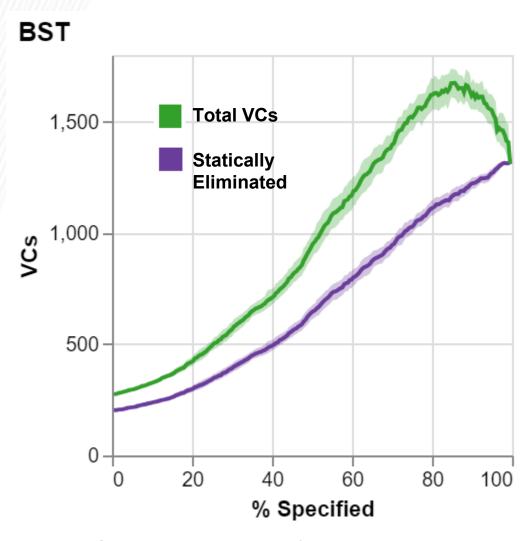
[RQ2] Does gradual verification result in less run-time overhead than a fully dynamic approach?

**[RQ3]** Are there types of specification constructs that significantly impact run-time performance?

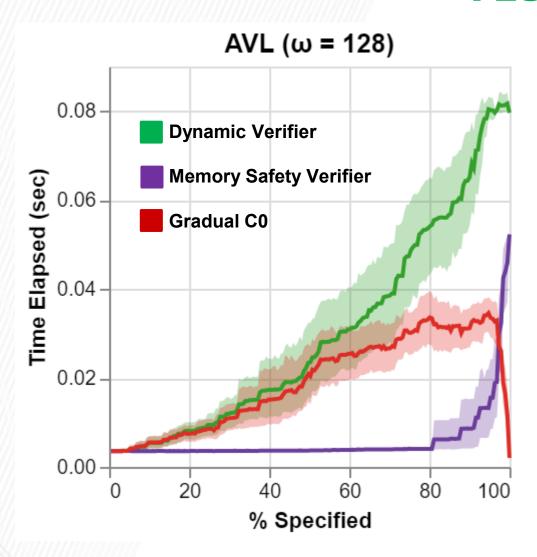
#### **Thousands of Partial Specifications Evaluated**

Benchmark	# of Sampled Partial Specifications
Sorted Linked List	1,745
Binary Search Tree	3,473
Composite Tree	2,577
AVL Tree	3,057

## **RQ1:** As specifications are made more precise, can more verification conditions be eliminated statically? **YES**

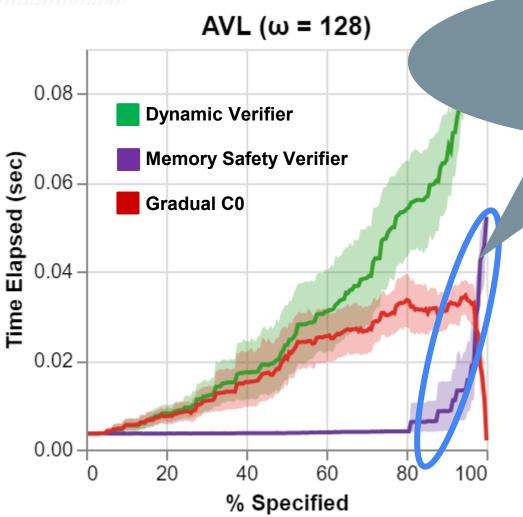


## **RQ2:** Does gradual verification result in less run-time overhead than a fully dynamic approach? **YES**



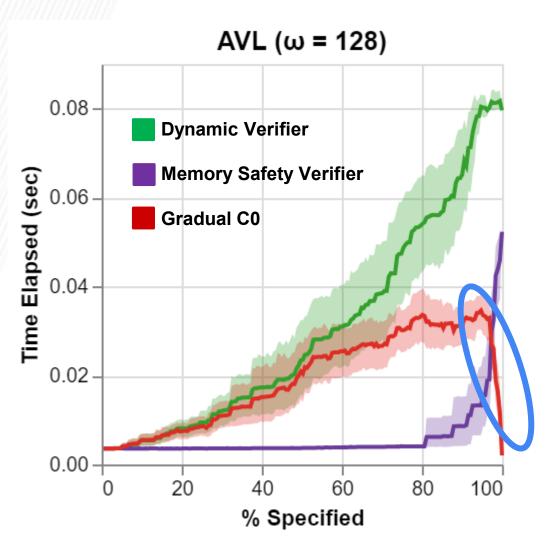
Gradual C0 reduces run-time overhead by 7-40%

RQ2: Does gradual verification result in less run-time overhead than a fully dynamic approach?

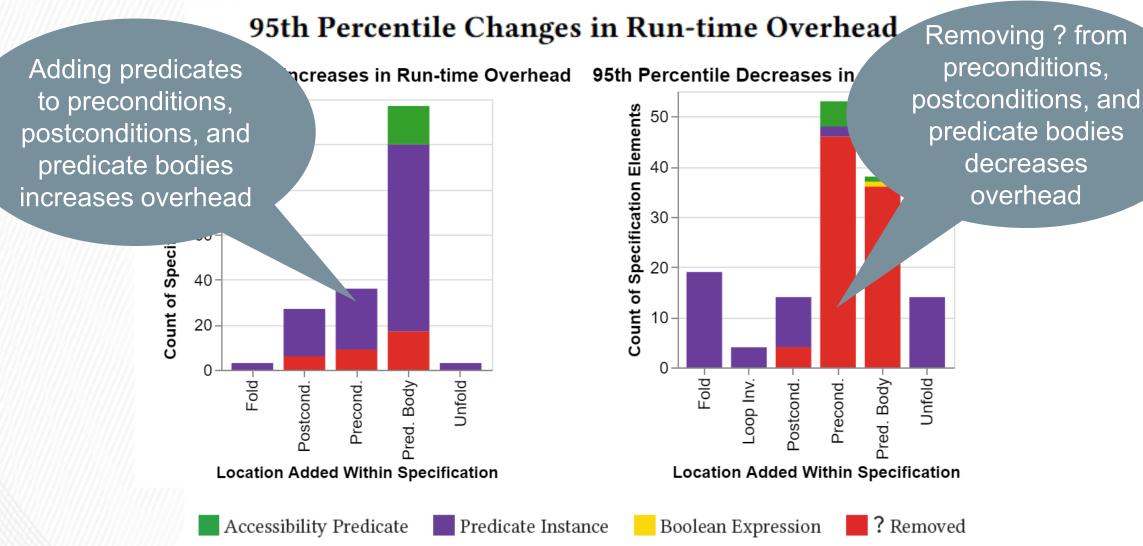


Tracking owned fields at method boundaries is expensive!

## RQ2: Does gradual verification result in less run-time overhead than a fully dynamic approach?



## **RQ3:** Are there types of specification constructs that significantly impact run-time performance? **YES**



#### **Gradual Verification of Recursive Heap Data Structures**

Divincenzo et al. 2025 Symbolic Execution for Gradual Verification **How Gradual Verification Works** Theory of? & Run-time

Zimmerman et al. 2024 nate and for most checks, an their verification more large month and so side center feedback to degrees.

White and first, or if you are proposed an experimental proposed and the control of the control Verification with Symbolic Execution

**Tool Implementation: Gradual C0** 

Copyright 2025 Jenna Wise & Purdue University The trade is been larger with the constraint of the cons

Gradual CO Case Study: Gradually Verifying a C parser

Checking

Wise et al. 2020 Gradual Verification of Recuire violate quante expedience appet assentation. He can grow the description is to large the property of the can grow that the distribution of the can grow the can grow that the distribution of the can grow that the distribution of the can grow that the distribution of the can grow that the can grow the can grow that grow the can grow th equi-eccusive indepetations of abstract predicates, and supporting gradual verification of heap ownership.

This work of they in foundable for first the tools that with on enablist programs and support verification within an according tool for all in the design of the contraction of the design of the contraction of

**Run-time Performance Study** 

Divincenzo et al. 2025 CONRAD ZIMMERMAN, Nonleastern University, B., rion, Massachusetti, ISA
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J. C. C. C. N. B. F. for an old of one of renny onia, U.
J. C. J. S. N. B. F. for an old of one of renny onia, U.
J. C. J. J. A. J. A. C. C. J. J. B. C. N. P. C. C. U. Symbolic Execution for Gradual Verification



## Interesting Result: **Gradual C0 detected** incorrect specifications for **AVL tree earlier than static** verification

Saved us a lot of time and effort!

## A Case Study: Gradually Verifying a C Parser with Gradual CO [Wise DiVincenzo CMU 2023]

[RQ1,RQ2] What trends, themes, or trade-offs occur during the verification process?

[RQ3] Is static or dynamic feedback helpful or detrimental?

**[RQ4]** How is gradual verification used to find bugs in real code?

[RQ5] What limitations does Gradual C0 have?

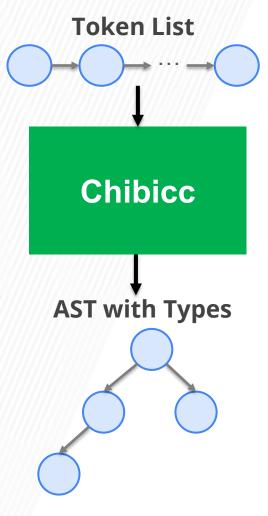
**[RQ6]** What challenges does the software being studied pose for gradual verification?

#### **Objective**

To explore how gradual verification is used to verify real application software

#### The Case for Study: A C Parser Called Chibicc

**Chibicc** is a recursive descent parser for C programs found on Github with 10.4k stars.



Code Features After Translation to C0 Code	
Lines of Program Code (LoPC)	3k
Functions	229
Loops	41
Modules	6

# Design & Methodology

Gradually verified that the loops in Chibicc's main functions terminate using Gradual C0 over 1 week

 Recorded experience, thought process, and comments in a Google Form

 Saved data from Gradual C0, such as intermediate files, performance measures, and verification results

 Qualitatively coded text answers from Google Form

 Developed narrative from coded data and used Gradual C0 data to provide additional supporting details

#### **Key Results** [Wise DiVincenzo CMU 2023]

#### A Few Key Results

- RQ1, Avoided specifying ownership—an orthogonal property in orthogonal
- RQ2 functions (over 200)—with Gradual C0 and still received useful verification feedback
- RQ3, Early and often reporting of relevant static and dynamic verification errors helped us uncover bugs in specification and code earlier than static verification alone
- RQ5, Dynamic verification is limited by execution coverage, but selective applications of static verification with Gradual C0 can cover for this weakness.

#### **Thesis Work Shows:**

It is possible to build gradual verification technology that

 verifies programs manipulating recursive heap data structures Tool Implementation:
Gradual C0
[DiVincenzo et al. 2025]

is sound and adheres to gradual properties

Theory of ? & Run-time Checking [Wise et al. 2020] [Zimmerman et al. 2024]

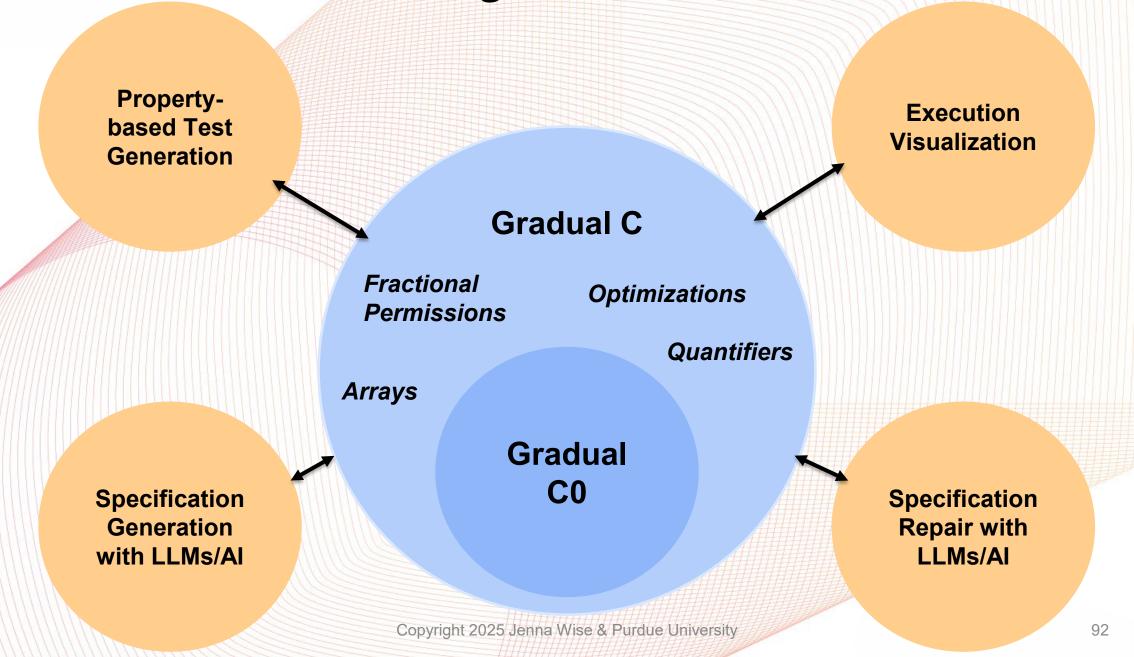
has minimized run-time overhead

Run-time Performance Study [DiVincenzo et al. 2025]

• is useful in practice

Gradual C0 Case Study:
Gradually Verifying a C parser
[Wise DiVincenzo 2023]

#### New Extensions and Integrations with Gradual Verification



Gradual
Verification:
Assuring
Programs
Incrementally

Prof. Jenna DiVincenzo https://jennalwise.github.io/



