

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

Communication Complexity

Jake Kinsella and Max von Hippel

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Communication Complexity

Communication Complexity

Jake Kinsella
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Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

If Alice knows x , and Bob knows y , how many bits of information must they communicate, in order for both Alice and Bob to know $f(x, y)$?

1 Introduction

■ Examples

2 Methods

■ 2-Party Problem

■ Fooling Set Method

■ Tiling Method

■ Discrepancy Method

■ Multi-Party Problem

■ Multi-Party Discrepancy Method

3 Other Variants

■ Non-Deterministic

■ Randomized

(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

Consider a two-party communication problem, in which the participants



(a) Alice

and



(b) Bob

participate to compute a function:

$$f : \underbrace{\mathbb{B}^n}_{\text{Alice's input}} \times \underbrace{\mathbb{B}^n}_{\text{Bob's input}} \rightarrow \underbrace{\mathbb{B}}_{\text{global output}}$$

(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

The players can come up with a *protocol* $\Pi = (p_1, \dots, p_t)$, namely, for some natural $t \in \mathbb{N}$, a sequence of t -many functions $p_i : \mathbb{B}^* \rightarrow \mathbb{B}^*$ such that the communication between the players looks like this ...

(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

Alice is given input x .

(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

Alice is given input x .

Hello Bob. I can't reveal x , but $p_1(x)$ is p1.

(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

Alice is given input x .

Hello Bob. I can't reveal x , but $p_1(x)$ is p_1 .

Bob is given input y .

Thanks Alice. I can't reveal y , but $p_2(y, p_1)$ is p_2 .

(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem
Fooling Set Method
Tiling Method
Discrepancy Method
Multi-Party Problem
Multi-Party
Discrepancy Method

Other Variants

Non-Deterministic
Randomized

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(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Pleasure doing business with you Bob. My final clue for you is that $p_{n-1}(x, p_1, \dots, p_{n-2})$ is p_{n-1} .

(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Bob is given input y .

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... yada yada yada ...

Pleasure doing business with you Bob. My final clue for you is that $p_{n-1}(x, p_1, \dots, p_{n-2})$ is p_{n-1} .

Rad. Then $p_n(y, p_1, \dots, p_{n-1})$ is p_n . TTFN!

(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

- The functions p_i can be *anything* so long as they are well-defined. E.g., could solve the Halting Problem.
- After the final message, *both parties* must know $f(x, y)$.

(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

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Definition (Communication Complexity)

Suppose Π is a protocol for f in which at most t bits are communicated between Alice and Bob. Then the *communication complexity* of Π , denoted $C(\Pi)$, is t .

(Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Definition (Communication Complexity)

Suppose Π is a protocol for f in which at most t bits are communicated between Alice and Bob. Then the *communication complexity* of Π , denoted $C(\Pi)$, is t .

Definition ($C(f)$)

The communication complexity of f , denoted $C(f)$, is the minimum communication complexity achieved by any protocol for f .

Parity (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

Example (Are the number of 1s in xy even (0), or odd (1)?)

$f : \mathbb{B}^n \times \mathbb{B}^n \rightarrow \mathbb{B}$ is precisely $(x, y) \mapsto \bigoplus xy$.

Parity (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Example protocol Π :

$$P1 = \text{parity}(x).$$

Parity (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Example protocol Π :

$$P1 = \text{parity}(x).$$

$$P2 = \text{parity}(y) \oplus P1$$

Parity (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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$f : \mathbb{B}^n \times \mathbb{B}^n \rightarrow \mathbb{B}$ is precisely $(x, y) \mapsto \bigoplus xy$.

Example protocol Π :

$$P1 = \text{parity}(x).$$

$$P2 = \text{parity}(y) \oplus P1$$

Now both Alice and Bob know $f(x, y) = P2$. $C(f) \leq 2$ because $C(\Pi) = 2$ and Π implements f . But $C(f) \geq 2$ because f depends on x and y . Hence $C(f) = 2$.

Halting (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

Example (A_{TM})

$H : \mathbb{B}^n \times \mathbb{B}^n \rightarrow \mathbb{B}$ is precisely $\langle M, x \rangle \mapsto 1$ if M halts on x else 0.

Halting (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Example protocol Π :

$P1 = y.$

Halting (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Example protocol Π :

$P1 = y.$

$P2 = (M \text{ does/doesn't accept } y).$

Halting (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Example protocol Π :

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Both players have unlimited computation power. We are only interest in communication complexity.

Methods (Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

If we find a protocol Π , then we know $C(f)$ is at most $C(\Pi)$.

Methods (Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

If we find a protocol Π , then we know $C(f)$ is at most $C(\Pi)$.
What if we don't know any protocol Π ?

Methods (Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

If we find a protocol Π , then we know $C(f)$ is at most $C(\Pi)$.
What if we don't know any protocol Π ?

- Could we upper-bound $C(f)$ without knowing Π ?

Methods (Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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What if the only protocols we find seem really lousy?

Methods (Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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What if the only protocols we find seem really lousy?

- Could we lower-bound $C(f)$ without finding a better protocol?

Methods (Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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What if the only protocols we find seem really lousy?

- Could we lower-bound $C(f)$ without finding a better protocol?

TL;DR: yup.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

We begin with a motivating observation.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

We begin with a motivating observation.

Lemma (Communication Equality is Image Equality)

If Alice and Bob exchange the same sequence of messages when Alice gets x and Bob gets y as they do when Alice gets x' and Bob gets y' , then $f(x, y) = f(x', y')$.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Proof.

Π is deterministic and f is a function. □

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Idea: an efficient protocol will efficiently group together inputs that go to the same output.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

Idea: an efficient protocol will efficiently **group together inputs that go to the same output**.

Definition (Fooling Set)

If $f : \mathbb{B}^n \times \mathbb{B}^n \rightarrow \mathbb{B}$ is a function, a *fooling set* for f is a set $S \subseteq \mathbb{B}^n \times \mathbb{B}^n$ such that for some choice $b \in \mathbb{B}$ $f(S) = \{b\}$ but, for all distinct $(x, y), (x', y') \in S$, $(\neg b) \in f(\{x, x'\} \times \{y, y'\})$.

Basically, a fooling set is a group of inputs that go to the same output, but which is *brittle* to argument-swapping. In some sense these *brittle* sets lower-bound the difficulty in grouping like inputs.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Basically, a fooling set is a group of inputs that go to the same output, but which is *brittle* to argument-swapping. In some sense these *brittle* sets lower-bound the difficulty in grouping like inputs.

Lemma (Fooling Set Method)

If f has a size- M fooling set, then $C(f) \geq \log_2(M)$.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

Example (Set-Disjointness)

$\text{DISJ} : \mathbb{B}^n \times \mathbb{B}^n \rightarrow \mathbb{B}$ is the function that maps (A, B) to 1 if $A \cap B = \emptyset$ else 0.

How many fooling sets does DISJ have?

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von
Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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How many fooling sets does DISJ have? Notice A, B are disjoint iff $A \oplus B$ is **1**.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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How many fooling sets does DISJ have? Notice A, B are disjoint iff $A \oplus B$ is **1**. There are 2^n possible values A .

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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How many fooling sets does DISJ have? Notice A, B are disjoint iff $A \oplus B$ is $\mathbf{1}$. There are 2^n possible values A . Hence 2^n values (A, B) s.t. $A \oplus B = \mathbf{1}$. None of these distinct $(A, B), (A', B')$ satisfy $A \oplus B = A \oplus B'$ or $A \oplus B = A' \oplus B$ else they wouldn't be distinct.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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How many fooling sets does DISJ have? Notice A, B are disjoint iff $A \oplus B$ is $\mathbf{1}$. There are 2^n possible values A . Hence 2^n values (A, B) s.t. $A \oplus B = \mathbf{1}$. None of these distinct $(A, B), (A', B')$ satisfy $A \oplus B = A \oplus B'$ or $A \oplus B = A' \oplus B$ else they wouldn't be distinct. So we get a 2^n -size fooling set.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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How many fooling sets does DISJ have? Notice A, B are disjoint iff $A \oplus B$ is $\mathbf{1}$. There are 2^n possible values A . Hence 2^n values (A, B) s.t. $A \oplus B = \mathbf{1}$. None of these distinct $(A, B), (A', B')$ satisfy $A \oplus B = A \oplus B'$ or $A \oplus B = A' \oplus B$ else they wouldn't be distinct. So we get a 2^n -size fooling set.

$$\therefore C(\text{DISJ}) \geq \log_2(2^n) = n$$

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

NTS: If f has a size- M fooling set then $C(f) \geq \log_2(M)$.

Proof.

For a contradiction suppose a protocol Π exists for f s.t.
 $C(\Pi) < \log_2(M)$.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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For a contradiction suppose a protocol Π exists for f s.t. $C(\Pi) < \log_2(M)$. Then Π yields at most $2^{C(\Pi)} < 2^{\log_2(M)} = M$ distinct communication patterns.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Proof.

For a contradiction suppose a protocol Π exists for f s.t. $C(\Pi) < \log_2(M)$. Then Π yields at most $2^{C(\Pi)} < 2^{\log_2(M)} = M$ distinct communication patterns. But there are $M * (M - 1)$ disjoint choices of $(x, y), (x', y') \in S$.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

NTS: If f has a size- M fooling set then $C(f) \geq \log_2(M)$.

Proof.

For a contradiction suppose a protocol Π exists for f s.t. $C(\Pi) < \log_2(M)$. Then Π yields at most $2^{C(\Pi)} < 2^{\log_2(M)} = M$ distinct communication patterns. But there are $M * (M - 1)$ disjoint choices of $(x, y), (x', y') \in S$. Since $M * (M - 1) > M$ there must be some $(x, y), (x', y')$ on which Π yields the same communication pattern.

Fooling Set Method (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

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Then (x, y') must yield the same communication pattern as (x, y) as Bob cannot possibly tell the difference. The argument is symmetric for (x', y) and Alice. One of the two must yield a contradiction and we are done. \square

Tiling Method (Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

TODO

2-Party Discrepancy Method (Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

TODO

Multi-Party Problem (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

TODO

Multi-Party Discrepancy Method (Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

**Multi-Party
Discrepancy Method**

Other Variants

Non-Deterministic

Randomized

TODO

Non-Deterministic (Jake)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

TODO

Randomized (Max)

Communication Complexity

Jake Kinsella
and Max von Hippel

Introduction

Examples

Methods

2-Party Problem

Fooling Set Method

Tiling Method

Discrepancy Method

Multi-Party Problem

Multi-Party

Discrepancy Method

Other Variants

Non-Deterministic

Randomized

TODO