

Homework 5

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1a.

```
X <- matrix(c(0.9,0,0,1,0.05,0.85,0,0,0.03,0.09,0.9,0,0.02,0.06,0.1,0), nrow = 4)
rownames(X) <- c("Low","Med","High","Fail")
colnames(X) <- c("Low","Med","High","Fail")
X
```

```
##      Low  Med High Fail
## Low  0.9 0.05 0.03 0.02
## Med  0.0 0.85 0.09 0.06
## High 0.0 0.00 0.90 0.10
## Fail 1.0 0.00 0.00 0.00
```

1b.

```
b <- matrix(c(1,0,0,0), nrow = 1)
b %*% X %*% X %*% X
```

```
##      Low      Med      High  Fail
## [1,] 0.771 0.115875 0.085425 0.0277
```

1c.

Rearrange the probabilities, then calc.

```
Xc <- X
Xc[4,4] <- 1
Xc[4,1] <- 0
b %*% Xc %*% Xc %*% Xc
```

```
##      Low      Med      High  Fail
## [1,] 0.729 0.114875 0.084825 0.0713
```

1d.

A function to iterate, instead of doing what i did above.

```
matp <- function(matrix, power){
  a <- matrix
  if (power >= 1) {
    for (i in 1:power) {
      matrix <- a %*% matrix
    }
    return (matrix)
  }
}
```

And now check some states by using the above function. Should we consider a failure to occur

```
n <- 1
d <- Xc
while (d[1,4] < .5) {
  d <- matp(Xc,n)
  n <- n + 1
}
print (paste("There is a 50% chance of failure at week:", (n+1)))
```

```
## [1] "There is a 50% chance of failure at week: 17"
```

1e.

With a one week turnaround:

```
round(52/17,0)
```

```
## [1] 3
```

1f.

Get a steady state, mult it by the profit/loss margins.

```
prof <- c(1000, 500, 400, -700)
steady <- matp(X, 100)
ep <- b %*% steady %*% prof;ep
```

```
##           [,1]
## [1,] 657.3771
```

1g.

Same idea, but with new policy:

```
X.2 <- matrix(c(0.9,0,1,1,0.05,0.85,0,0,0.03,0.09,0,0,0.02,0.06,0,0), nrow = 4)
prof <- c(1000, 500, -600, -700)
steady <- matp(X.2, 100)
ep <- b %*% steady %*% prof;ep
```

```
##           [,1]
## [1,] 769.3023
```

It makes more sense to repair when in the high state, as the expected profit is higher.

2.

Sorry for the lack of comments, it worked, and I didn't want to break it more than it already kind of was.

```

haste <- function(theta, group) {
  return ((2 + theta)^group[1] * (1 - theta)^(group[2] + group[3]) * theta^group[4])
}

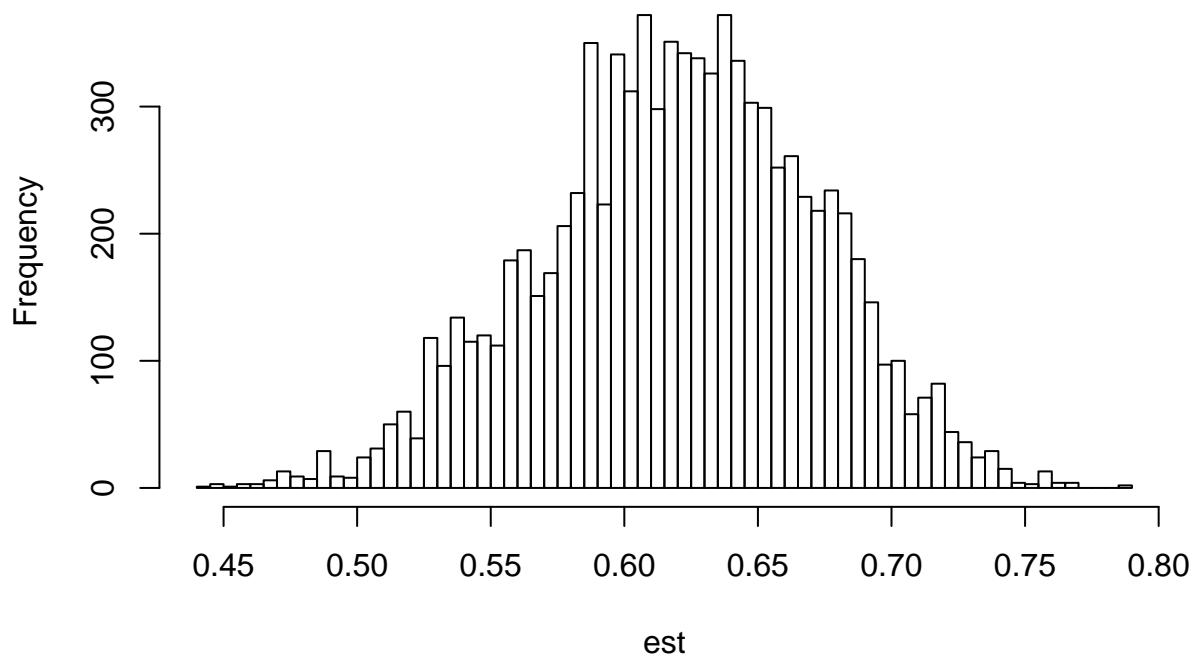
group <- c(125,18,20,34)
w <- .25
m <- 10000
x <- numeric(m)
b <- 1000
samp <- 1000
u <- runif(m)
v <- runif(m, -w, w)
x[1] <- w

for (i in 2:m) {
  z <- x[i-1] + v[i]
  if (u[i] <= haste(z, group) / haste(x[i-1], group)) {
    x[i] <- z
  } else {
    x[i] <- x[i-1]
  }
}

est <- x[(b+1):m]
hist(est, 100)

```

Histogram of est



3a.

4

```

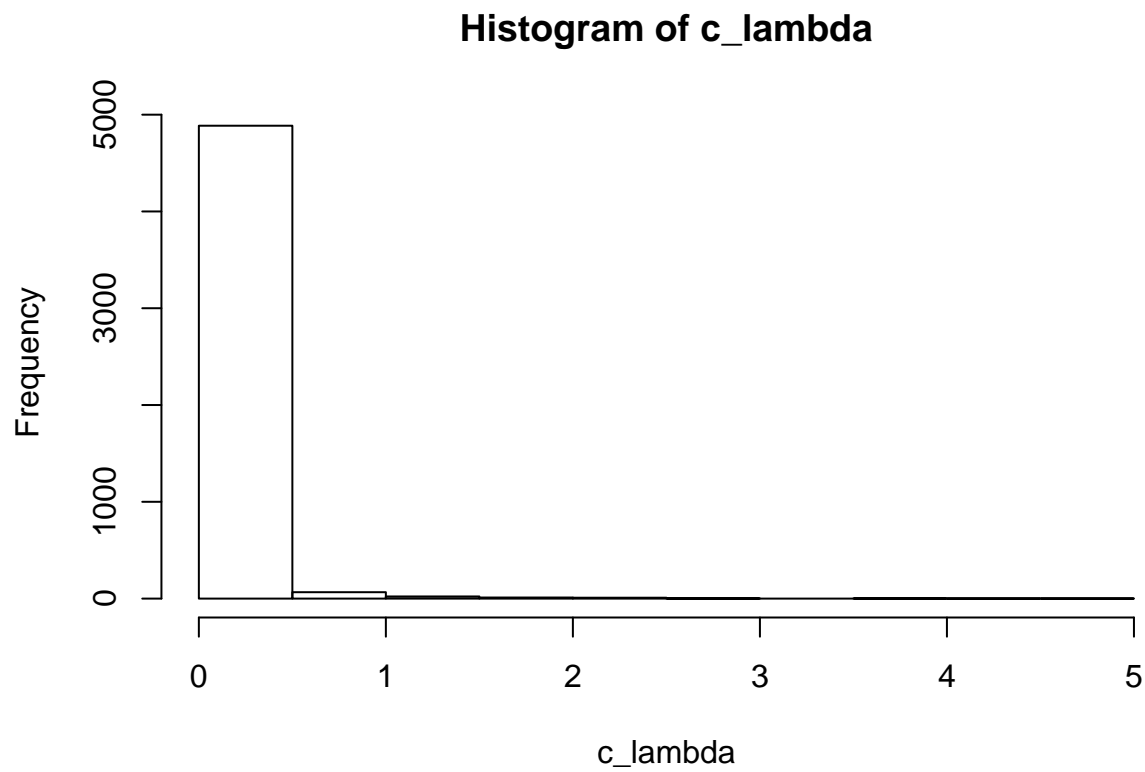
delta <- 1/ sample(rgamma(gamma, phi+1), 1)

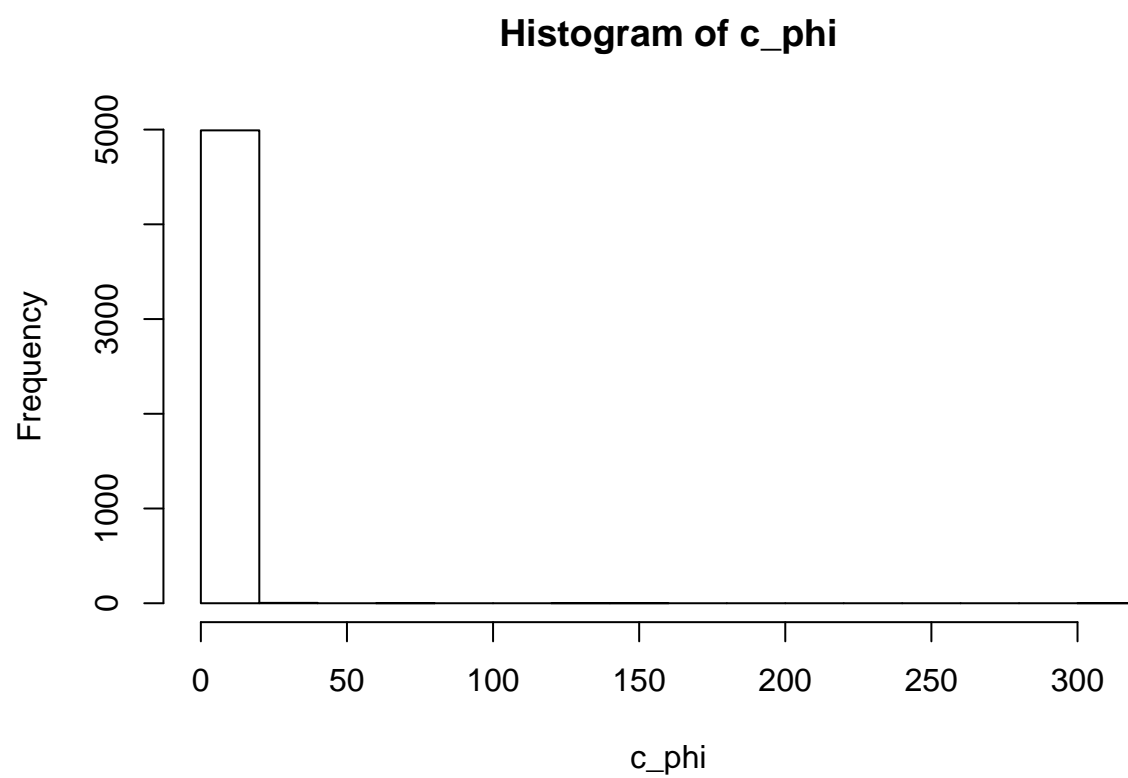
c_lambda <- c(c_lambda, lambda)
c_phi <- c(c_phi, phi)
c_m <- c(c_m, m)
c_beta <- c(c_beta, beta)
c_delta <- c(c_delta, delta)
}

# plot the things for part a
hist(c_lambda)
hist(c_phi)
hist(c_m)
plot(c_lambda~c_phi)
plot(c_lambda~c_m)
plot(c_beta~c_delta)
}

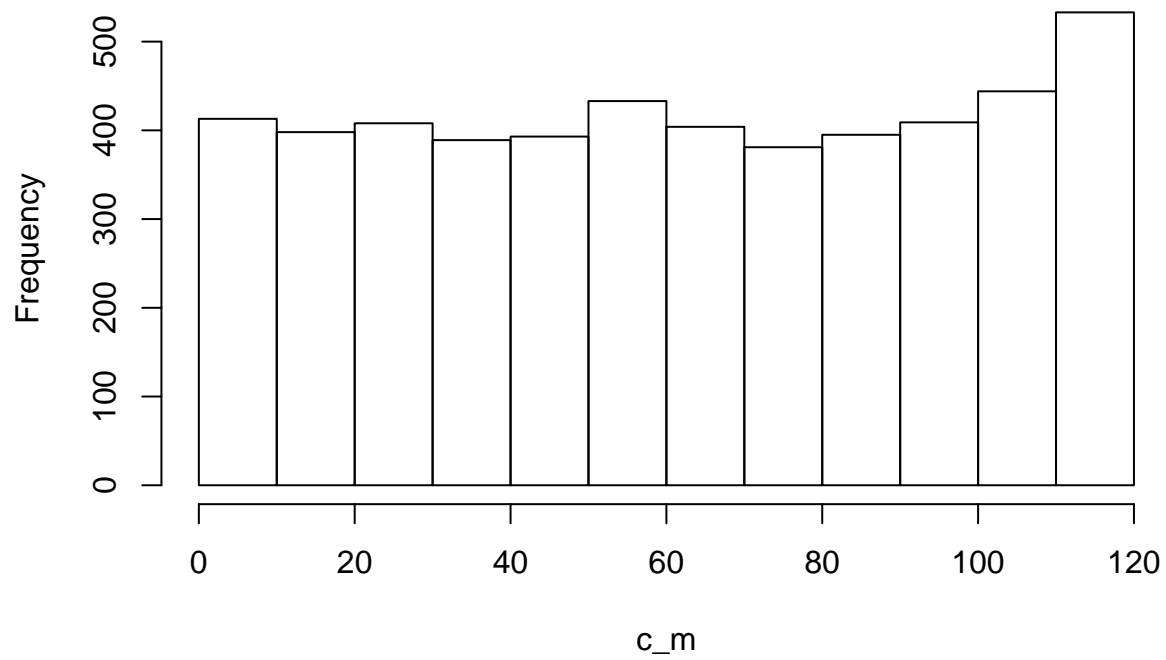
# run 5000 iterations
mainthing(5000)

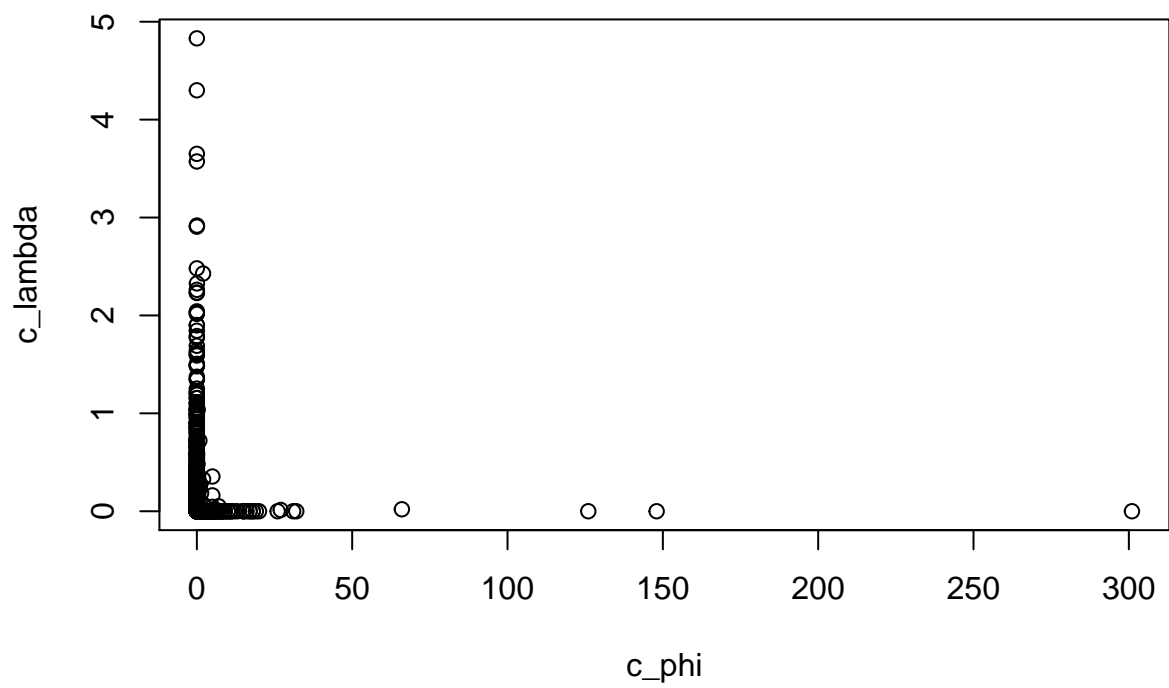
```

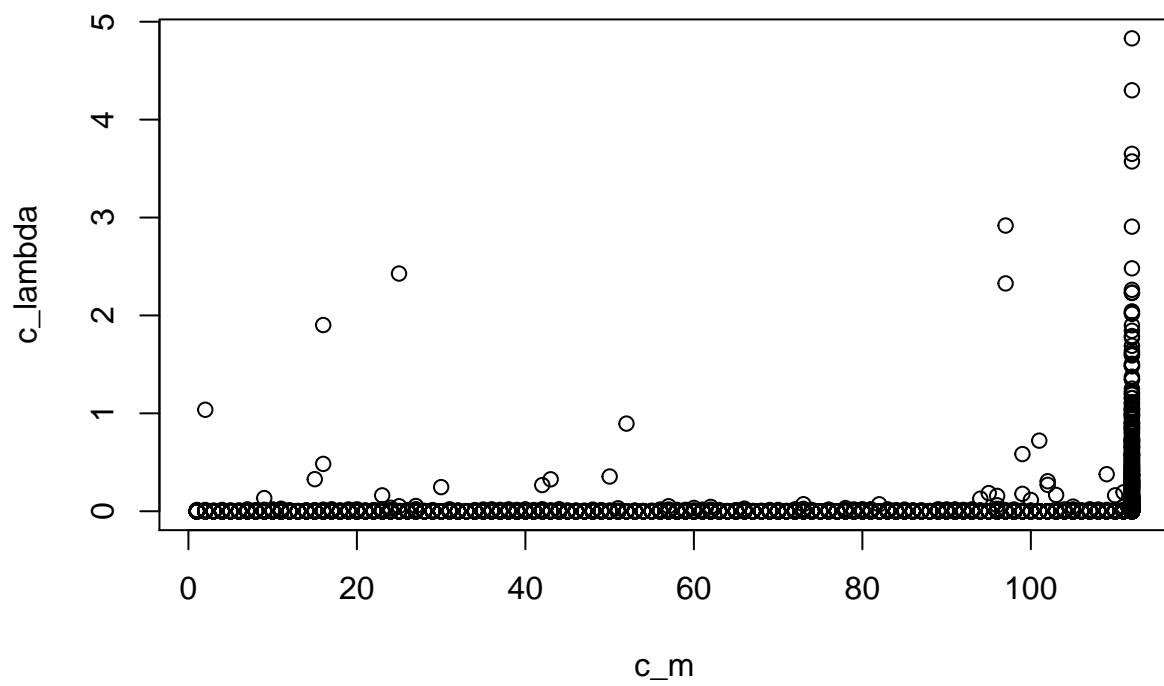


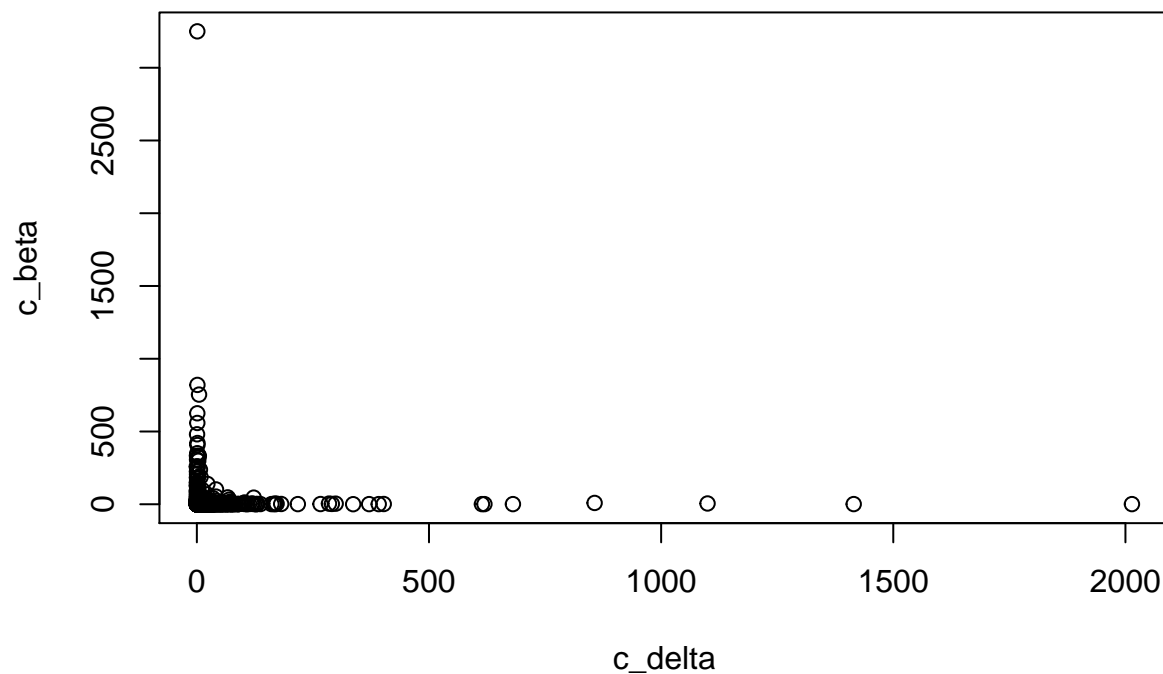


Histogram of c_m









3b.

The change point is around 40, or year 1891.

```
error <- qnorm(0.95)*sd(Y)/sqrt(length(Y))
print(paste('95% CI:', 40-error, 40+error))
```

```
## [1] "95% CI: 39.7439412679073 40.2560587320927"
```

```
before40 <- mean(Y[1:40]);before40
```

```
## [1] 3.125
```

```
after40 <- mean(Y[41:length(Y)]);after40
```

```
## [1] 0.9166667
```

It seems that the average before 1891 is much lower than after, so it is consistent.

3c.

The main advantage of Metropolis is that it can be used when the posterior is unknown. Metropolis can also be more accurate due to the variables in Gibbs not jointly evolving.

4.

```
C <- matrix(c(0,633,257,91,412,150,80,134,259,505,353,324,70,211,268,246,121,633,0,390,661,227,488,572,57),nrow=17,ncol=23)

cost.f <- function(x, C) {
  cost <- 0
  for (i in 1:(length(x) - 1)) {
    cost <- cost + C[x[i], x[i + 1]]
  }
  return(cost)
}

anneal <- function(T0, beta, N) {
  T <- T0
  C <- matrix(c(0,633,257,91,412,150,80,134,259,505,353,324,70,211,268,246,121,633,0,390,661,227,488,572,57),nrow=17,ncol=23)
  n <- dim(C)[1]
  x <- sample(1:n)
  sx <- cost.f(x, C)
  xbest <- x
  sbest <- sx
  costs <- numeric(N)

  for(i in 1:N){
    x1 <- sample(1:n, 17)
    I <- sort(c(x1[1], x1[2]))

    if(I[2] == 17)
      y <- c(x[1:I[1]-1], x[I[2]:I[1]])
    else
      y <- c(x[1:I[1]-1], x[I[2]:I[1]], x[(I[2]+1):length(x)])

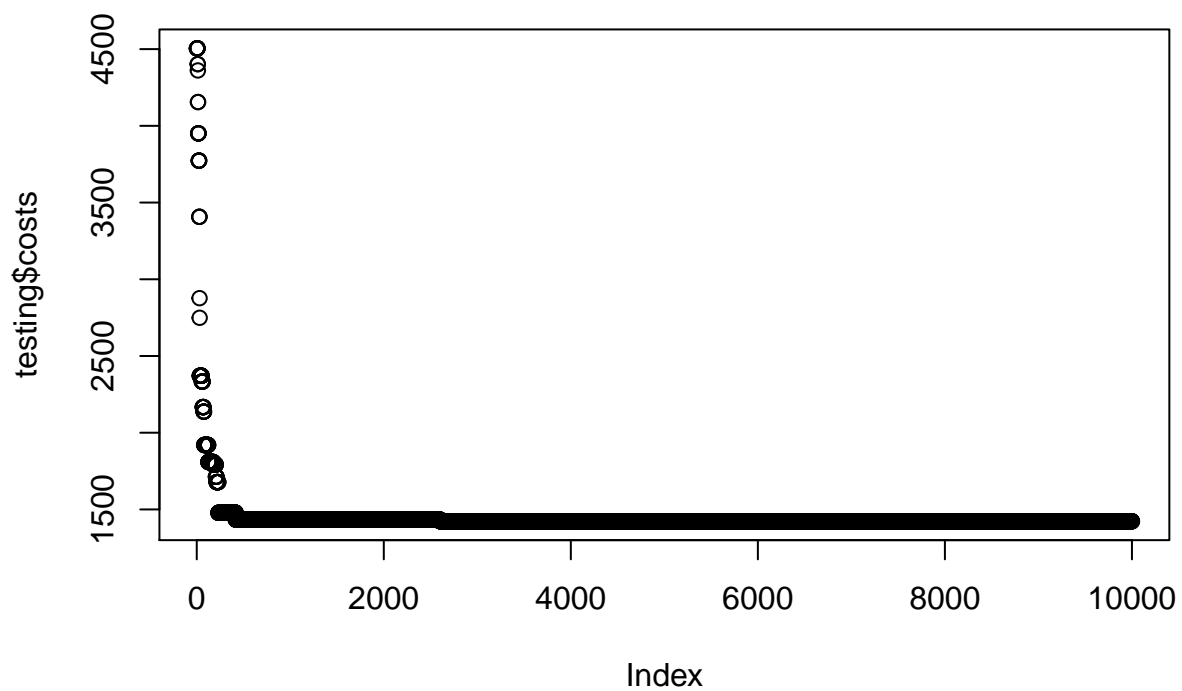
    sx <- cost.f(x, C)
    sy <- cost.f(y, C)

    if(sy < sx)
      alpha <- 1
    else
      alpha <- exp(-(sy-sx) / T)

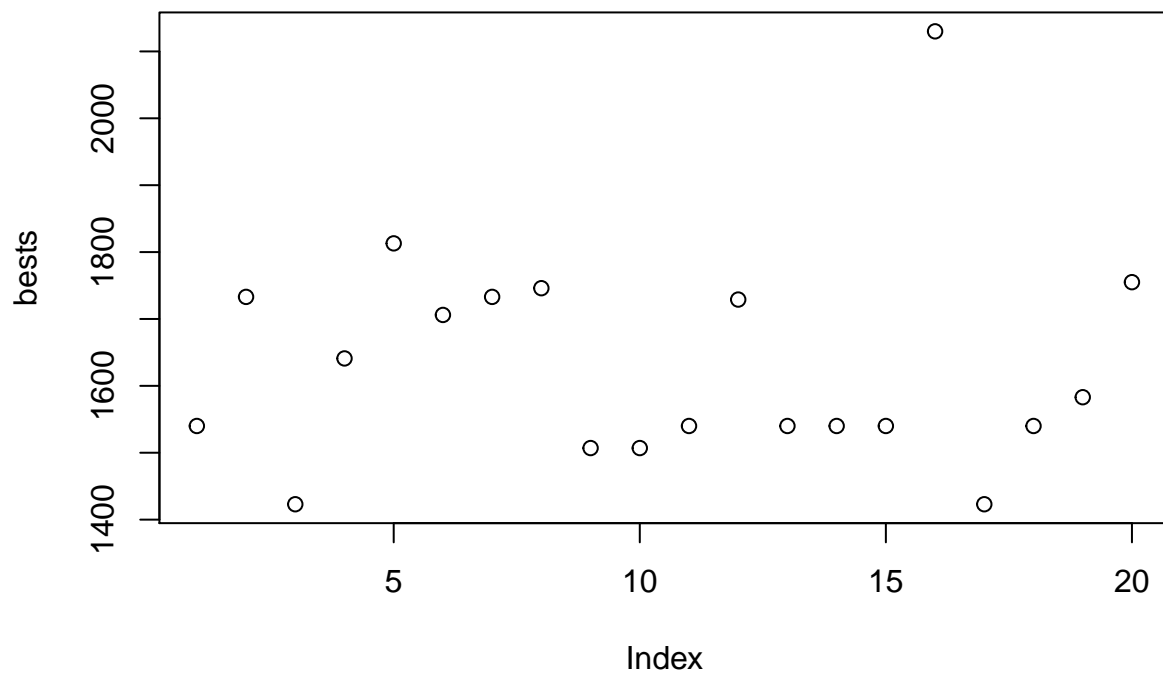
    U <- runif(1)
    if(U < alpha){
      x <- y
      sx <- sy
    }

    T <- beta * T
    xbest <- x
    sbest <- sx
    costs[i] <- sbest
  }
  return(list(x = xbest, costs = costs))
}

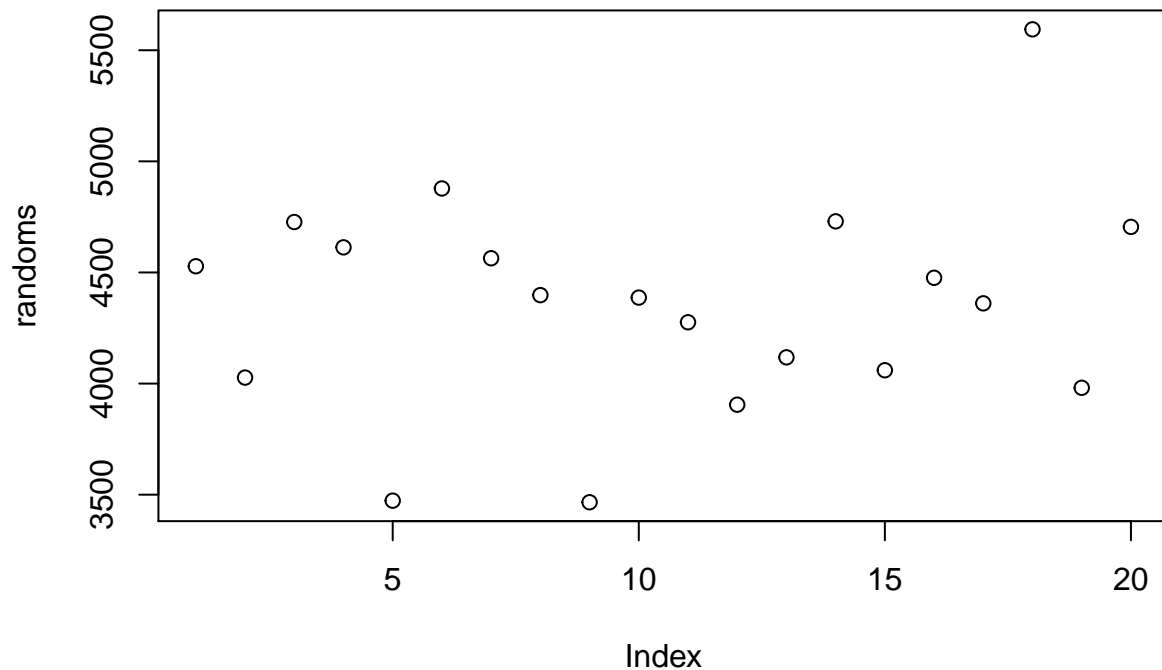
testing <- anneal(1, .9999, 10000)
plot(testing$costs)
```



```
bests <- c()
for(i in 1:20){
  bests <- c(bests, anneal(1, .9999, 10000)$costs[10000])
}
plot(bests)
```



```
randoms <- c()
for(i in 1:20){
  randoms <- c(randoms, cost.f(sample(1:17,17), C))
}
plot(randoms)
```



The optimal pathing takes around 1600, while random takes around 4200, so the optimal path is significantly better. The min of bests is 1423 while the min of randoms is 3466. We can do it more times to get similar results.

```
for(i in 1:4) {
  bests <- c()
  for(i in 1:20){
    bests <- c(bests, anneal(1, .9999, 10000)$costs[10000])
  }
  print(min(bests))
}
```

```
## [1] 1423
## [1] 1423
## [1] 1423
## [1] 1507
```

```
for(i in 1:4) {
  randoms <- c()
  for(i in 1:20){
    randoms <- c(randoms, cost.f(sample(1:17,17), C))
  }
  print(min(randoms))
}
```

```
## [1] 3586
```

```
## [1] 3493
## [1] 3603
## [1] 3395
```