

CT255 Next Generation technologies

Cyber Security

Assignment 4

19/11/2022

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Diffie-Hellman Key exchange

Problem 1 & 2

Class: sender

```
/**
 * Write a description of class sender here.
 *
 * @author Maxwell Maia
 *
 */
public class sender
{
    //Personal.
    private long XA; //Calculated here. Private.
    private long YA; //Calculated here. Will be sent over public domain.

    //From other user.
    private long YB; //Calculated in receiver. Set when the receiver replies with this value.
```

```
//DB parameters agreed. Available in public domain. Make them available here too.
```

```
private long a;
```

```
private long p;
```

```
//The ultimate goal. We want this to be a shared secret number.
```

```
private long K;
```

```
/**
```

```
 * Constructor for objects of class sender
```

```
 */
```

```
public sender(long a, long p)
```

```
{
```

```
    XA = generatePrivateKey();
```

```
    System.out.println("XA privatekeySender = "+XA);
```

```
    this.a = a;
```

```
    this.p = p;
```

```
}
```

```
public void calculateK()
```

```
{
```

```
    //[YB^XA mod p]
```

```
    K = power(YB, XA, p);
```

```
    System.out.println("In sender:\nK = " + K);
```

```
}
```

```
public void setYB(long YB)
```

```
{
```

```
    this.YB = YB;
```

```
}
```

```
public void calculateYA()
```

```
{
```

```
    YA = power(a, XA, p); //[a^XA mod p]
```

```
    System.out.println("YA = "+YA);
```

```
}
```

```
public long getYA()
```

```
{
```

```
    return YA;
```

```
}
```

```
public int randomInt(int min, int max)
```

```
{
```

```
    return (int)Math.floor(Math.random()*(max-min+1)+min);
```

```
}
```

```
public int generatePrivateKey()
```

```
{
```

```
    int privateKey = randomInt(0, 9999);
```

```
    return privateKey;
```

```
}
```

```
public long power(long a, long X, long p)
```

```
{  
    long result = 1;  
  
    //In case a is more than or equal to p.  
    a = a % p;  
  
    while (X > 0)  
    {  
        //Multiply a with the result mod p, if X is odd.  
        if (X % 2 == 1)  
        {  
            result = (result * a) % p;  
        }  
  
        //Therefore, X is now even  
        X = X >> 1; // y = y/2  
        a = (a * a) % p;  
    }  
    return result;  
}  
}
```

Class: receiver

```
/**
 * Write a description of class receiver here.
 *
 * @author Maxwell Maia
 */
public class receiver
{
    //Personal.
    private long XB; //Private.
    private long YB; //Calculated here. Will be sent over public domain.

    //From other user.
    private long YA; //Calculated in sender. Set when given this value at the first
communication with the sender.

    //DB parameters agreed. Available in public domain. Make them available here too.
    private long a;
    private long p;

    //The ultimate goal. We want this to be a shared secret number.
    private long K;

    /**
     * Constructor for objects of class receiver
     */
    public receiver(long a, long p, long YA)
    {
```

```

XB = generatePrivateKey();
System.out.println("XB privatekeyReceiver = "+XB);

this.a = a;

this.p = p;

this.YA = YA;
}

public long getYB()
{
    return YB;
}

public void calculateK()
{
    //[YA^XB mod p]
    K = power(YA, XB, p);
    System.out.println("In receiver:\nK = " + K);
}

public void calculateYB()
{
    YB = power(a, XB, p); //[a^XB mod p]
    System.out.println("YB = "+YB);
}

```

```
public int randomInt(int min, int max)
{
    return (int)Math.floor(Math.random()*(max-min+1)+min);
}
```

```
public int generatePrivateKey()
{
    int privateKey = randomInt(0, 9999);
    return privateKey;
}
```

```
public long power(long a, long X, long p)
{
    long result = 1;

    //In case a is more than or equal to p.
    a = a % p;

    while (X > 0)
    {
        //Multiply a with the result mod p, if X is odd.
        if (X % 2 == 1)
        {
            result = (result * a) % p;
        }

        //Therefore, X is now even
    }
}
```

```

        X = X >> 1; // y = y/2

        a = (a * a) % p;
    }
    return result;
}
}

```

The main class

Class: ke

```

import java.util.ArrayList;
import java.util.Random;

/**
 * CT255 - Assignment 4
 * Diffie-Hellman.
 *
 * @author Maxwell Maia
 * @version 1.0
 */

import java.io.BufferedReader;
import java.io.BufferedWriter;
import java.io.FileReader;
import java.io.FileWriter;
import java.io.IOException;

```



```

public class ke
{
    /**
     * Constructor for objects of class Stegano1
     */
    public ke()
    {
    }

    public static void main(String[] args)
    {
        //Welcome to diffie_hellman

        System.out.println("\n=====Welcome to diffie_hellman");
        diffie_hellman();
    }

    static void diffie_hellman()
    {
        //PROBLEM 1

        System.out.println("\nGenerating DH parameters.");

        //Generate p
        // prime number in range  $10^4 < p < 10^5$ 

        System.out.println("\nGenerating a random prime number between 10 000 and 100
000.");
    }
}

```

```
long p = generateP();

//Test code for p
System.out.println("Checking that "+p+" is a valid value for p");
//Check that range is correct.
boolean validRange = false;
if(10000 < p && p < 100000)
{
    System.out.println("The range is correct.  $10^4 < p < 10^5$ ");
    validRange = true;
}
else
{
    System.out.println("The range is NOT correct.  $10^4 < p < 10^5$ ");
    validRange = false;
}

//Prime number test.
if(isPrime(p))
{
    System.out.println("The number is prime.");
}
else
{
    System.out.println("The number is NOT prime.");
}

if(isPrime(p) && validRange)
{
```

```

        System.out.println(p+ " is a valid number for p.");
    }
    else
    {
        System.out.println("Therefore, "+p+ " is NOT a valid number for p.");

        //Cannot proceed
        System.out.println("Cannot proceed. Returning");
        return;
    }

```

```

//Generate a
// the primitive root of p
System.out.println("\nFind the smallest primitive root of the prime number.");
long a = 0;
a = findPrimitiveRoot(p);
//TEST A IS PRIM ROOT (maybe needed)

```

```

        System.out.println("\nNote: the prime number (p) and the primitive root (a) are known
values.\nThey are in the public domain.\n");

```

```

System.out.println("p = "+p);
System.out.println("a = "+a);

```

```

//ESTABLISH A SHARED KEY BETWEEN 2 COMPUTERS
System.out.println("\n\nESTABLISH A SHARED KEY BETWEEN 2 COMPUTERS");

```

```

//USER 1

System.out.println("\nUser 1. The sender. Alice.");

System.out.println("Alice generates a private key (XA) only she can see it.");


//Generates XA and is private. Only Alice can see it. (inside constructor of sender);
sender alice = new sender(a, p);

System.out.println("Sender has generated a private key that only the sender can
see.\n");


System.out.println("The sender then calculates YA, which is \"a\" to the power of XA,
modulus p ( $a^{XA} \bmod p$ ).");

alice.calculateYA();


System.out.println("\nAlice sends the YA to User 2. Bob.");

System.out.println("Note: YA can be intercepted in the public domain.");

System.out.println("This is okay because XA is still private.");

System.out.println("XA cannot be easily determined even if you know p, a and YA
because of the modulus.");


//USER 2

System.out.println("\nUser 2. The receiver. Bob.");

System.out.println("Bob generates a private key (XB) only he can see it.");

receiver bob = new receiver(a, p, alice.getYA());


//Generates XA and is private. Only Alice can see it. (inside constructor of sender);

System.out.println("Receiver has generated a private key that only the receiver can
see.\n");

```

```
System.out.println("The receiver then calculates YB, which is \"a\" to the power of XB,  
modulus p (a^XB mod p).");
```

```
bob.calculateYB();
```

```
System.out.println("Bob sends YB to User 1. Alice.");
```

```
alice.setYB(bob.getYB());
```

```
System.out.println("\nEach user calculates their own K. [K = OtherUserY^myX mod  
p].");
```

```
System.out.println("\n=====");
```

```
System.out.println("Alice/Bob\n");
```

```
alice.calculateK();
```

```
bob.calculateK();
```

```
System.out.println("\n=====");
```

```
//PROBLEM 2
```

```
System.out.println("\n\n-----\n");
```

```
System.out.println("PERFORM A MOCK MAN-IN-THE-MIDDLE ATTACK (MitM).");
```

```
System.out.println("\n\nOur nefarious character is Mallory.\n");
```

```
//Bob/Mallory and Alice/Mallory.
```

```
//Alice/Mallory
```

```
System.out.println("-----");
```

```
System.out.println("Alice attempts to establish a connection with Bob.");
```

```
System.out.println("Mallory intercepts this request, blocks it from reaching bob and  
establishes a shared key between Alice and Mallory.");
```

```
System.out.println("As far as Alice knows, she is talking to Bob. But she is actually  
talking to Mallory.");
```

```
System.out.println("\nESTABLISH A SHARED KEY BETWEEN 2 COMPUTERS");
```

```
//-----
```

```
//USER 1. Alice
```

```
System.out.println("\nUser 1. The sender. Alice.");
```

```
System.out.println("Alice generates a private key (XA) only she can see it.");
```

```
//Generates XA and is private. Only Alice can see it. (inside constructor of sender);
```

```
sender alice2 = new sender(a, p);
```

```
//System.out.println("Sender has generated a private key that only the sender can  
see.\n");
```

```
System.out.println("The sender then calculates YA, which is \"a\" to the power of XA,  
modulus p ( $a^{XA} \bmod p$ ).");
```

```
alice2.calculateYA();
```

```
System.out.println("\nAlice sends the YA to User 2. Mallory.");
```

```
//USER 2. Mallory
```

```
System.out.println("\nUser 2. The receiver. Mallory.");
```

```
System.out.println("Mallory generates a private key (XB) only she can see it.");
```

```
receiver mallory = new receiver(a, p, alice2.getYA());
```

```
//Generates XA and is private. Only Alice can see it. (inside constructor of sender);
```

```
System.out.println("Receiver has generated a private key that only the receiver can see.\n");
```

```
System.out.println("The receiver then calculates YB, which is \"a\" to the power of XB, modulus p (a^XB mod p).");
```

```
mallory.calculateYB();
```

```
System.out.println("Mallory sends YB to User 1. Alice.");
```

```
alice2.setYB(mallory.getYB());
```

```
System.out.println("\nEach user calculates their own K. [K = OtherUserY^myX mod p].");
```

```
System.out.println("\n=====");
```

```
System.out.println("Alice/Mallory\n");
```

```
alice2.calculateK();
```

```
mallory.calculateK();
```

```
System.out.println("\n=====");
```

```

//Mallory/Bob
System.out.println("\n-----");
System.out.println("Mallory establishes a connection with Bob.");
System.out.println("\nESTABLISH A SHARED KEY BETWEEN 2 COMPUTERS");

//-----
//USER 1. Mallory
System.out.println("\nUser 1. The sender. Mallory.");
System.out.println("Mallory generates a private key (XA) only she can see it.");

//Generates XA and is private. Only Alice can see it. (inside constructor of sender);
sender mallory2 = new sender(a, p);

//System.out.println("Sender has generated a private key that only the sender can
see.\n");

System.out.println("The sender then calculates YA, which is \"a\" to the power of XA,
modulus p ( $a^{XA} \bmod p$ ).");
mallory2.calculateYA();

System.out.println("\nMallory sends the YA to User 2. Bob.");

//USER 2. Bob
System.out.println("\nUser 2. The receiver. Bob.");
System.out.println("Bob generates a private key (XB) only he can see it.");
receiver bob2 = new receiver(a, p, mallory2.getYA());

```



```

//Generates XA and is private. Only Alice can see it. (inside constructor of sender);

System.out.println("Receiver has generated a private key that only the receiver can
see.\n");

System.out.println("The receiver then calculates YB, which is \"a\" to the power of XB,
modulus p (a^XB mod p).");

bob2.calculateYB();

System.out.println("Bob sends YB to User 1. Mallory.");
mallory2.setYB(bob2.getYB());

System.out.println("\nEach user calculates their own K. [K = OtherUserY^myX mod
p].");

System.out.println("\n=====");
System.out.println("Mallory/Bob\n");

mallory2.calculateK();
bob2.calculateK();

System.out.println("\n=====");

}

//Generate prime number in range  $10^4 < p < 10^5$ .
static long generateP()
{
    int min = 10001;
    int max = 99999;

```

```

int random_int = 0;
boolean done = false;

while(!done)
{
    System.out.println("Random value in int from "+min+" to "+max+ ":");
    random_int = randomInt(min, max);
    System.out.println(random_int);
    if(isPrime(random_int))
    {
        System.out.println("Aha! This random integer is prime!");
        done = true;
    }
}

return random_int;
}

static int randomInt(int min, int max)
{
    return (int)Math.floor(Math.random()*(max-min+1)+min);
}

//method to check if a number is prime.
static boolean isPrime(long inputNumber)
{
    boolean prime = true;

```

```
if(inputNumber <= 1)
{
    prime = false;
return prime;
}
else
{
    for (int i = 2; i<= inputNumber/2; i++)
    {
        if ((inputNumber % i) == 0)
        {
            prime = false;
            break;
        }
    }

    return prime;
}
}
```

```
private static long findPrimitaveRoot(long prime) {
    long primitiveRoot = 1;
    long result = 1;
    boolean flag = false;

    for(int j = 2; j < prime; j++)
    {
```

```

ArrayList<Long> primes = new ArrayList<>();

flag = false;

primitiveRoot = j;

for(int i = 0; i < prime - 1; i++)
{
    flag = false;

    result = power(j, i, prime);

    for (int k = 0; k < primes.size() - 1; k++) {
        if(result == primes.get(k)) {
            flag = true;
            break;
        }
    }

    primes.add(result);

    if(flag)
    {
        break;
    }
}

if(!flag)
{
    System.out.println("Primitive root: "+primitiveRoot);
    return primitiveRoot;
}

```

```

    }

}

return primitiveRoot;
}

static long power(long a, long X, long p)
{
    long result = 1;

    //In case a is more than or equal to p.
    a = a % p;

    while (X > 0)
    {
        //Multiply a with the result mod p, if X is odd.
        if (X % 2 == 1)
        {
            result = (result * a) % p;
        }

        //Therefore, X is now even
        X = X >> 1; // y = y/2
        a = (a * a) % p;
    }
    return result;
}
}

```

