

# CT255 Cybersecurity

## Assignment 1

Maxwell Maia 21236277

### Problem 2

```
import java.util.Random;
```

```
/**
```

```
*
```

```
* @author Maxwell Maia 21236277, built on top of code supplied by Michael Schukat
```

```
*/
```

```
public class CT255_HashFunction1 {
```

```
    public static void main(String[] args) {
```

```
        System.out.println("");
```

```
        System.out.println("");
```

```
        System.out.println("");
```

```
        int res = 0;
```

```
        if (args != null && args.length > 0) { // Check for <input> value
```

```
            res = hashF1(args[0]); // call hash function with <input>
```

```
            if (res < 0) { // Error
```

```
                System.out.println("Error: <input> must be 1 to 64 characters long.");
```

```
            }
```

```

else {
    System.out.println("input = " + args[0] + " : Hash = " + res);
    System.out.println("");
    System.out.println("Start searching for collisions with \""+args[0]+"\".");
    System.out.println("");

    // Your code to look for a hash collision starts here!

    int count = 0; //Integer to count collisions
    String[] collisions = new String[10]; //String array to store successful collisions.
    int tempHash = 0; //Integer to temporarily store a hash.

    //Loop until 10 collisions are found...
    while(count < 10)
    {
        String temp = randomString(); //Generate a random string of 10 characters
        tempHash = hashF1(temp); //hash the random string

        if(tempHash == res) //if the hash of the random string matches the hash of the
collision. target hash, then a collision has been found.
        {
            collisions[count] = temp; //save the random string input that caused a
collision.
            count++; //Increment amount of collisions found.
        }
    }

    //Print out all 10 collisions.
    for(int k = 0; k < 10; k++)
    {
        System.out.println("Collision "+ (k+1) + ": " + collisions[k]);
    }
}

```

```

    }
    else { // No <input>
        System.out.println("Use: CT255_HashFunction1 <Input>");
    }
}

```

//Method that returns a string of length 10 of random characters.

```

public static String randomString()
{
    String randomString = "";
    Random random = new Random();

    for(int j = 0; j < 10; j++)
    {
        char randomCharacter = (char) (random.nextInt(26) + 'a'); //generate a random
character
        randomString += randomCharacter; //add it to the string
    }

    return randomString;
}

```

```

private static int hashF1(String s){
    int ret = -1, i;
    int[] hashA = new int[]{1, 1, 1, 1};

    String filler, sIn;

    filler = new
String("ABCDEFGHABCDEFGHABCDEFGHABCDEFGHABCDEFGHABCDEFGH
GHABCDEFGH");

```

```

if ((s.length() > 64) || (s.length() < 1)) { // String does not have required length
    ret = -1;
}
else {
    sIn = s + filler; // Add characters, now have "<input>HABCDEFG..."
    sIn = sIn.substring(0, 64); // Limit string to first 64 characters
    // System.out.println(sIn); // FYI
    for (i = 0; i < sIn.length(); i++){
        char byPos = sIn.charAt(i); // get i'th character
        hashA[0] += (byPos * 17); // Note: A += B means A = A + B
        hashA[1] += (byPos * 31);
        hashA[2] += (byPos * 101);
        hashA[3] += (byPos * 79);
    }

    hashA[0] %= 255; // % is the modulus operation, i.e. division with rest
    hashA[1] %= 255;
    hashA[2] %= 255;
    hashA[3] %= 255;

    ret = hashA[0] + (hashA[1] * 256) + (hashA[2] * 256 * 256) + (hashA[3] * 256 * 256 *
256);
    if (ret < 0) ret *= -1;
}
return ret;
}
}

```

```
input = Bamb0 : Hash = 1079524045
```

Start searching for collisions with "Bamb0".

```
Collision 1: ahkcanfagb
Collision 2: cvfabfcea
Collision 3: ahhbracbef
Collision 4: gfeacampaa
Collision 5: fhcjaalded
Collision 6: cefabdhfne
Collision 7: dmcbbkadlb
Collision 8: obabighagb
Collision 9: jgcaahbang
Collision 10: eflafclccc
```

### Problem 3

I upgraded the hash function. Added another index to the hashA integer array.

#### NEW HASH FUNCTION

```
private static int hashF1(String s){
    int ret = -1, i;
    int[] hashA = new int[]{1, 1, 1, 1, 1};
    // ADDED an extra index to integer array to make the hash more robust.
    // This gives more combinations which means there is a lower possibility of a collision
    occurring.

    String filler, sln;
```

```
        filler = new
String("ABCDEFGHABCDEFGHABCDEFGHABCDEFGHABCDEFGHABCDEFGHABCDEFGH
GHABCDEFGH");
```

```
    if ((s.length() > 64) || (s.length() < 1)) { // String does not have required length
        ret = -1;
    }
```

```
    else {
        sIn = s + filler; // Add characters, now have "<input>HABCDEFGH..."
        sIn = sIn.substring(0, 64); // Limit string to first 64 characters
        // System.out.println(sIn); // FYI
        for (i = 0; i < sIn.length(); i++){
            char byPos = sIn.charAt(i); // get i'th character
            hashA[0] += (byPos * 17); // Note: A += B means A = A + B
            hashA[1] += (byPos * 31);
            hashA[2] += (byPos * 101);
            hashA[3] += (byPos * 79);
            hashA[4] += (byPos * 48); // ADDED to make the hash more robust
        }
```

```
        hashA[0] %= 255; // % is the modulus operation, i.e. division with rest
        hashA[1] %= 255;
        hashA[2] %= 255;
        hashA[3] %= 255;
        hashA[4] %= 255; // ADDED to make the hash more robust
```

```
        // ADDED + hashA[4] * 256 * 256 * 256 * 256)
        ret = hashA[0] + (hashA[1] * 256) + (hashA[2] * 256 * 256) + (hashA[3] * 256 * 256 *
256) + (hashA[4] * 256 * 256 * 256 * 256);
        if (ret < 0) ret *= -1;
    }
    return ret;
}
```

input = hope : Hash = 1782428929

Start searching for collisions with "hope".

Collision 1: dgkxjupth  
Collision 2: pujvakjmf  
Collision 3: qhambwveqx  
Collision 4: ekmjralzwm  
Collision 5: uvhsqpjgge  
Collision 6: sndqdyiiqn  
Collision 7: rzceysqdlc  
Collision 8: pprueugofg  
Collision 9: ytwudrfdch  
Collision 10: sontdnogll