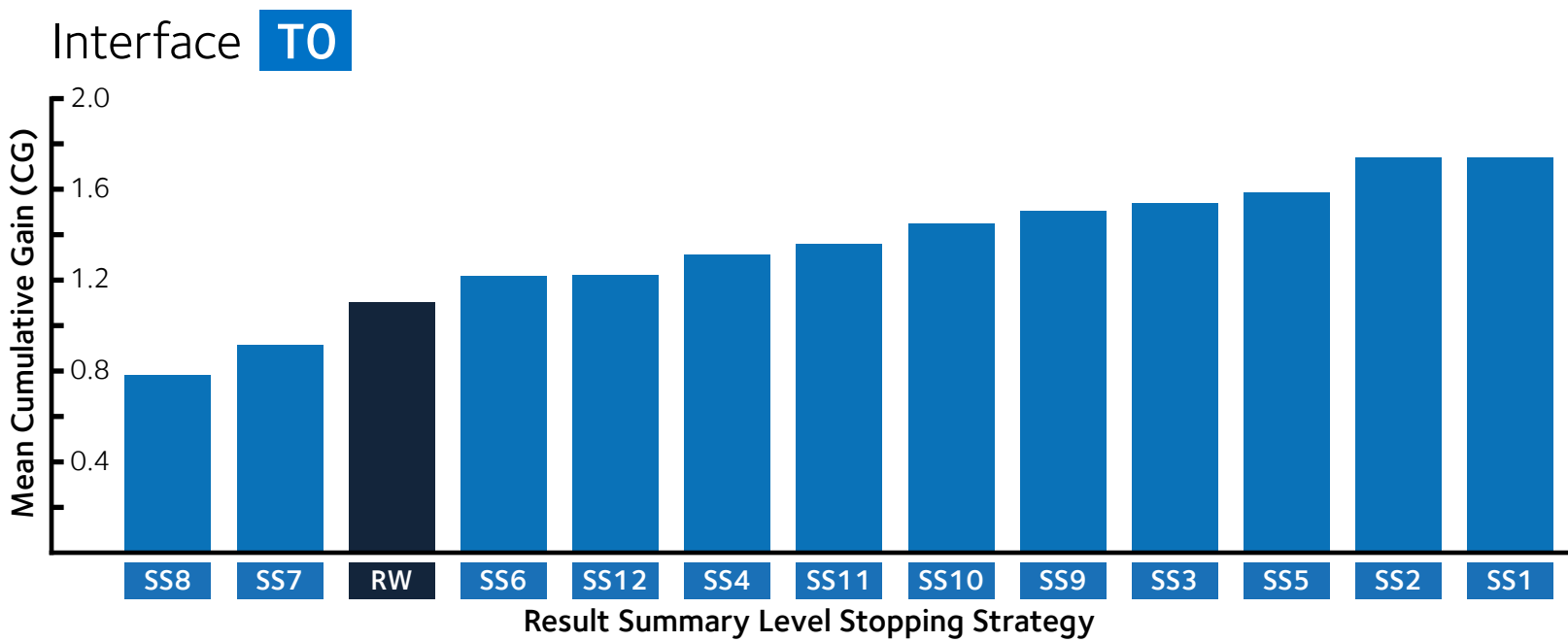
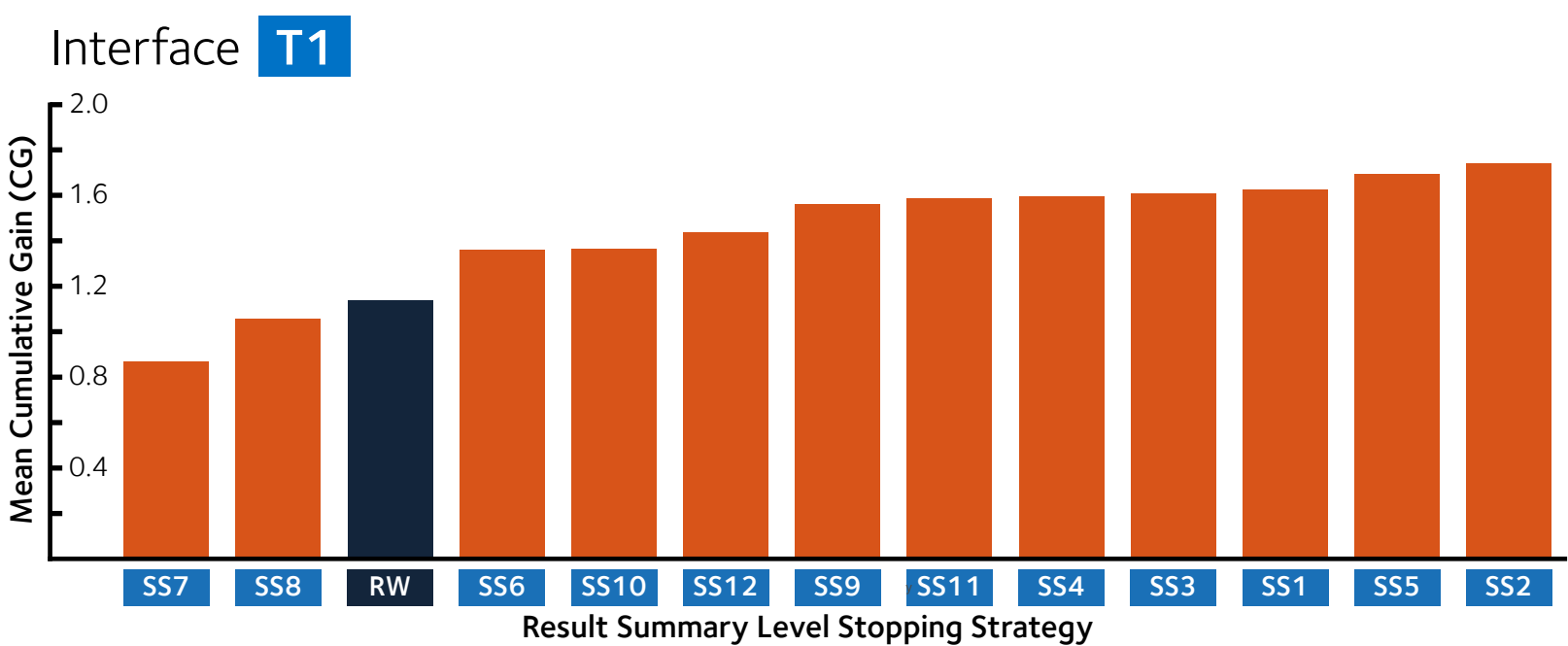


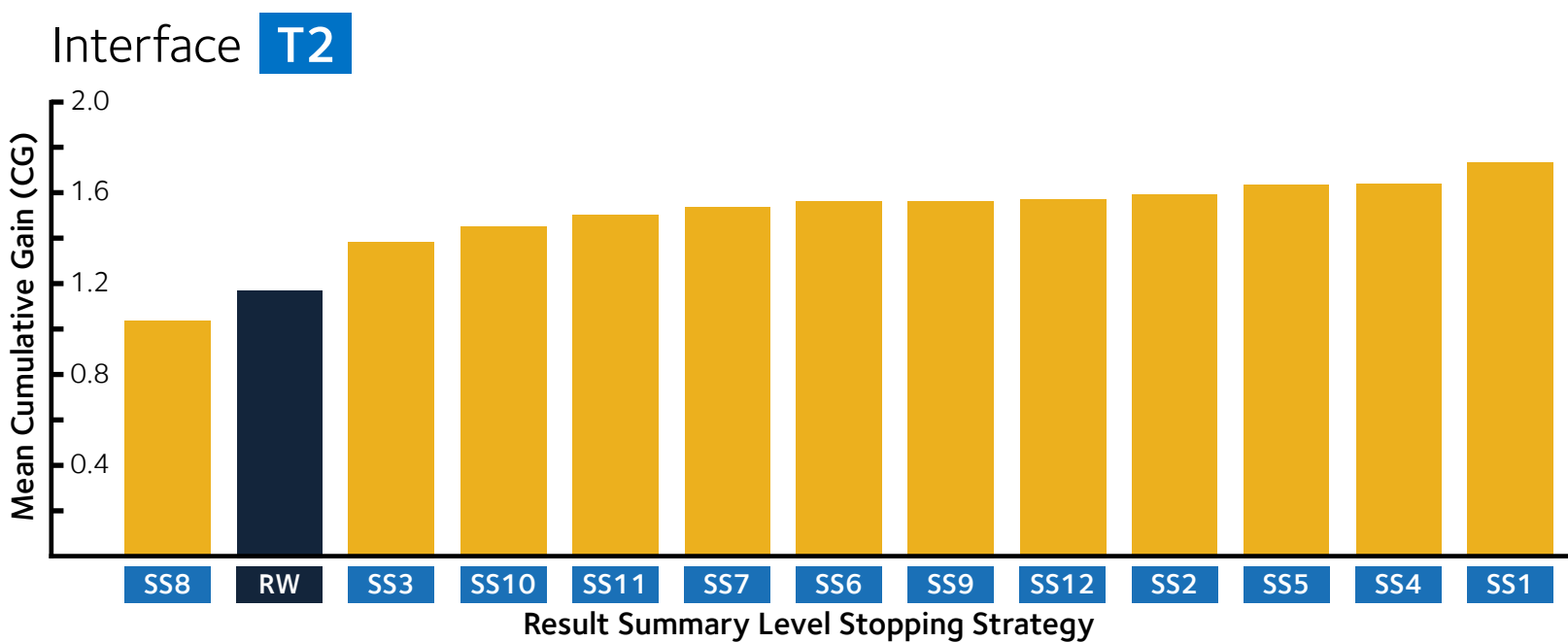
Stopping Strategies and Interfaces: Simulated and Real-World CG



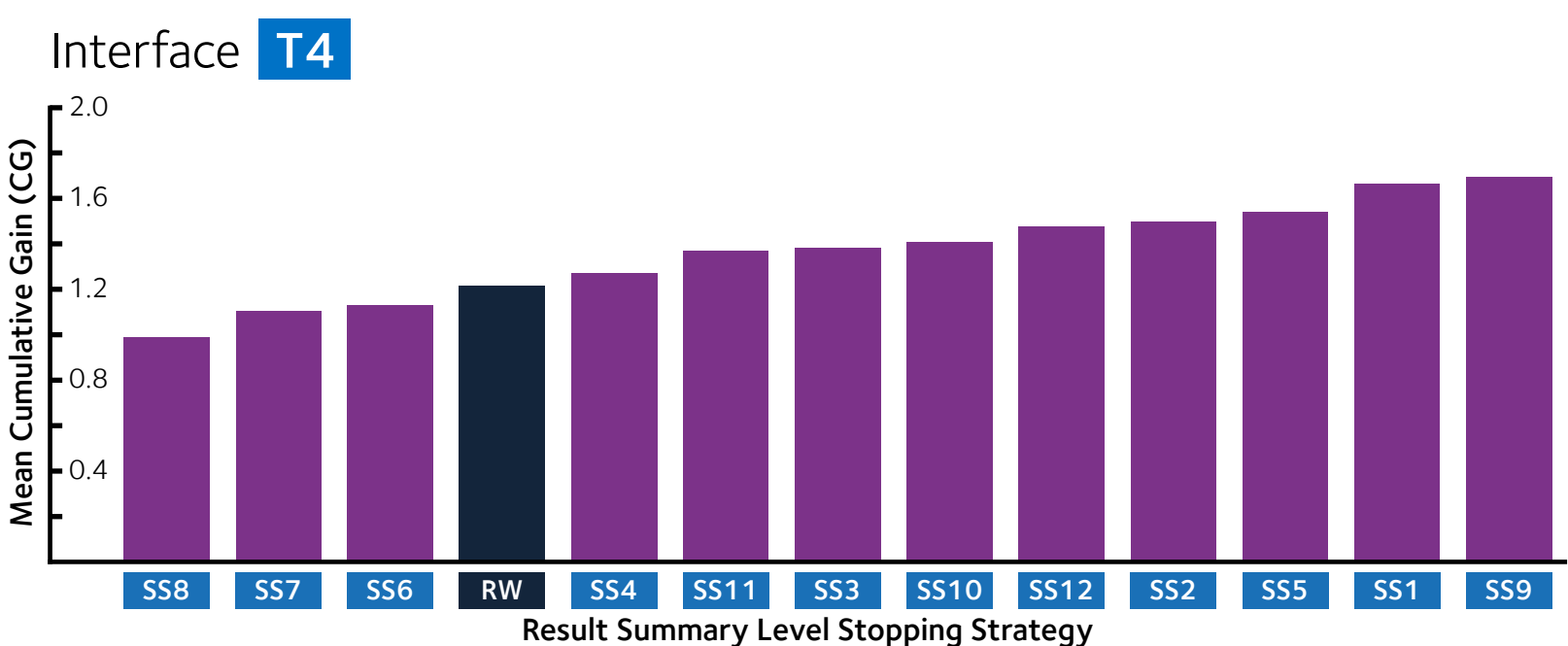
1	SS1	1.74			
2	SS2	1.74	8	SS4	1.31
3	SS5	1.58	9	SS12	1.22
4	SS3	1.54	10	SS6	1.22
5	SS9	1.50	11	RW	1.10
6	SS10	1.45	12	SS7	0.91
7	SS11	1.36	13	SS8	0.78



1	SS2	1.75			
2	SS5	1.70	8	SS12	1.44
3	SS1	1.63	9	SS10	1.37
4	SS3	1.61	10	SS6	1.36
5	SS4	1.60	11	RW	1.14
6	SS11	1.59	12	SS8	1.06
7	SS9	1.56	13	SS7	0.87



1	SS1	1.73			
2	SS4	1.64	8	SS7	1.54
3	SS5	1.64	9	SS11	1.51
4	SS2	1.59	10	SS10	1.45
5	SS12	1.57	11	SS3	1.38
6	SS9	1.56	12	RW	1.17
7	SS6	1.56	13	SS8	1.04



1	SS9	1.69			
2	SS1	1.66	8	SS11	1.36
3	SS5	1.54	9	SS4	1.27
4	SS2	1.49	10	RW	1.21
5	SS12	1.47	11	SS6	1.13
6	SS10	1.41	12	SS7	1.10
7	SS3	1.38	13	SS8	0.98