

ULTRE framework: a framework for Unbiased Learning to Rank Evaluation based on simulation of user behavior

Yurou Zhao¹, Jiaxin Mao¹, Qingyao Ai²

¹ Renmin University of China, China

² University of Utah, USA







Outline

- Background
 - Unbiased Learning to Rank (ULTR)
 - User simulation-based evaluation approach of evaluating ULTR models and its limitations
- ULTRE (Unbiased Learning to Rank Evaluation) framework
 - two affiliated evaluation protocols
- Experiments
- Conclusion and Future works
- NTCIR16-ULTRE task (Advertisement time)



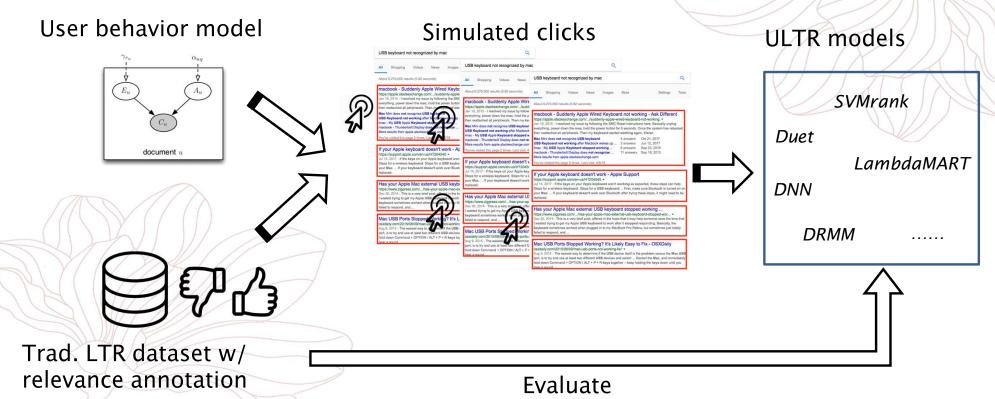
- Unbiased Learning to Rank (ULTR):
 - Users' interaction with search systems can reflect their implicit relevance feedback for search results
 - Cheap but biased
 - ULTR: Learning an unbiased ranker from biased user feedback
 - Counterfactual/Offline LTR and Online LTR



The evaluation of ULTR

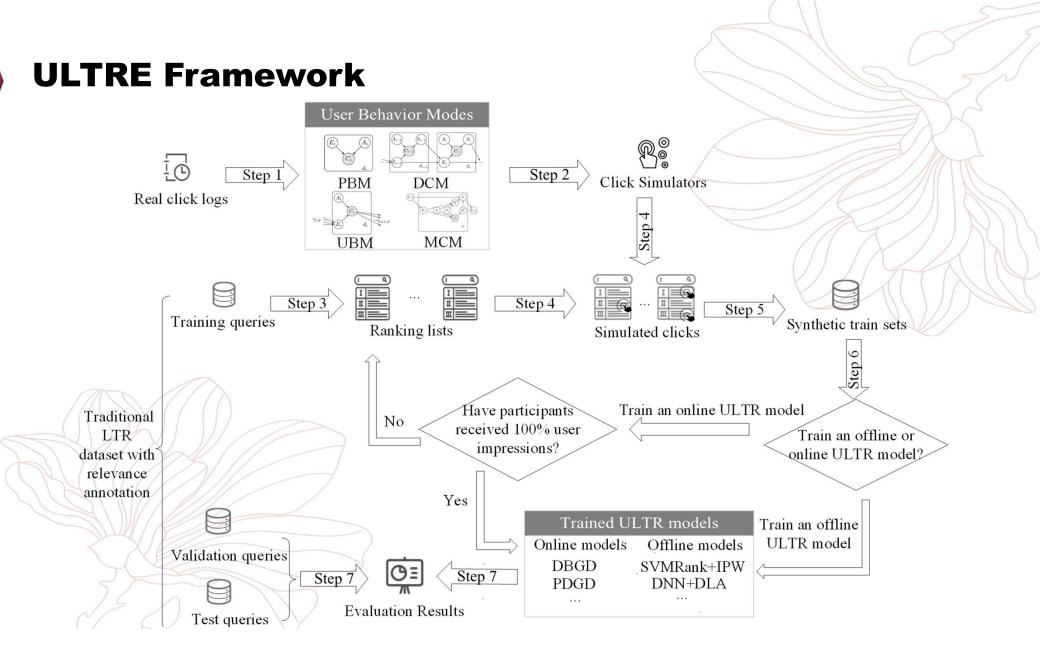
- Ideally, we should train and evaluate the ULTR model on real search logs and online search systems
- Not possible for academic researchers due to a lack of access to query logs and online systems
- Most existing ULTR studies utilize a simulation-based evaluation approach

Simulation-based evaluation of ULTR



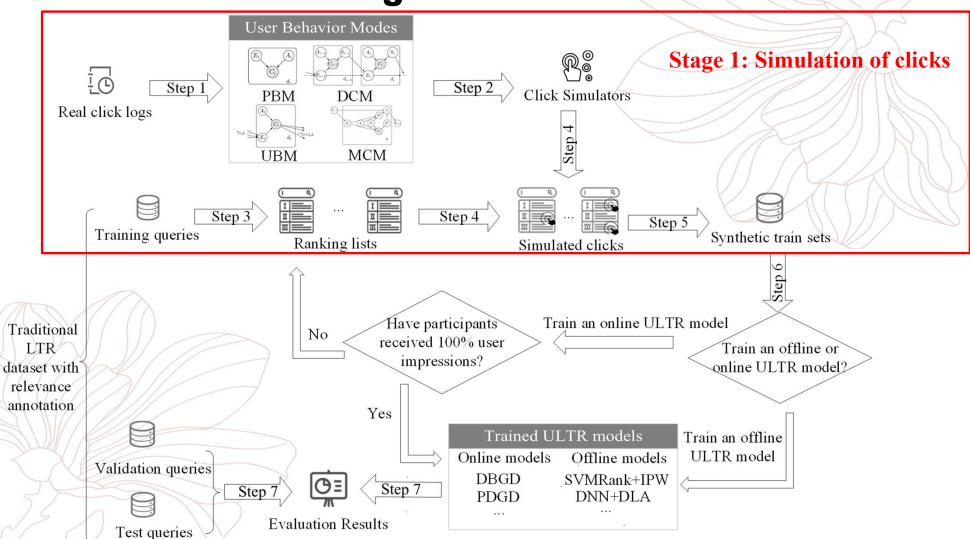


- Limitations with the evaluation of ULTR
 - No standard evaluation settings or shared evaluation benchmarks for the ULTR community
 - Most studies only use a single user simulation model
 - · may not fully capture the diverse patterns of real user behavior
 - may introduce systematic biases into the comparison among ULTR models
 - (Vardasbi et al. Cascade Model-based Propensity Estimation for Counterfactual Learning to Rank, SIGIR 2020)

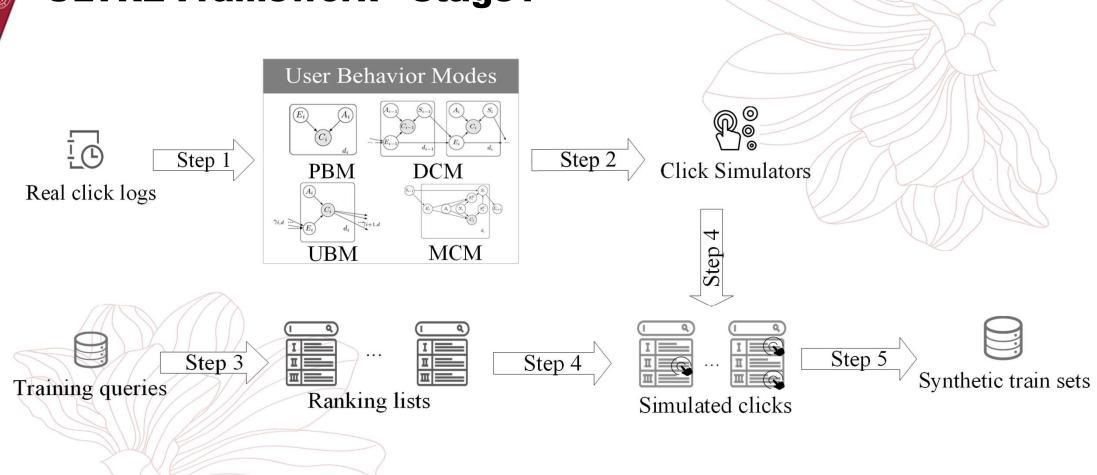


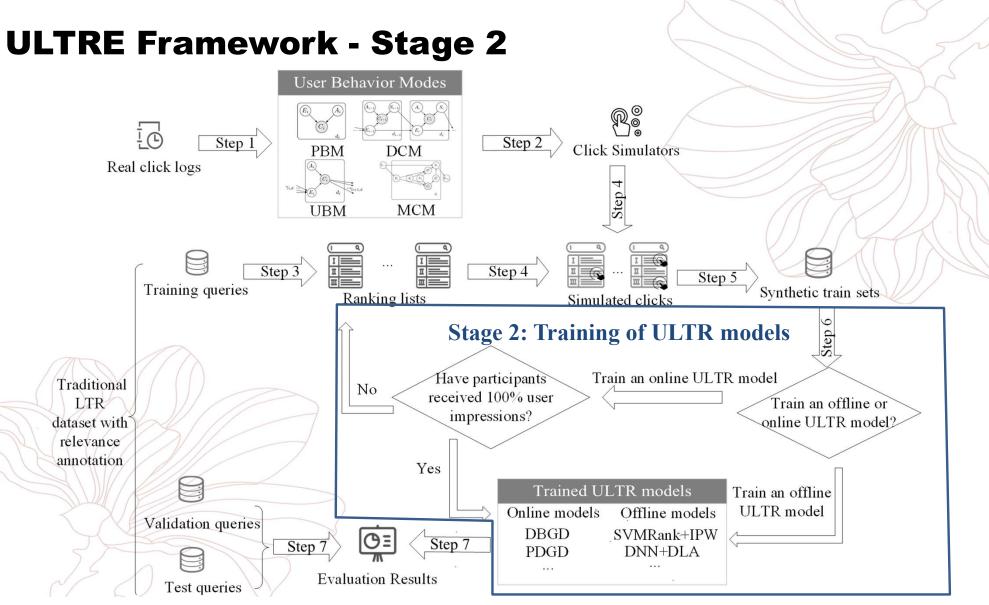


ULTRE Framework - Stage 1

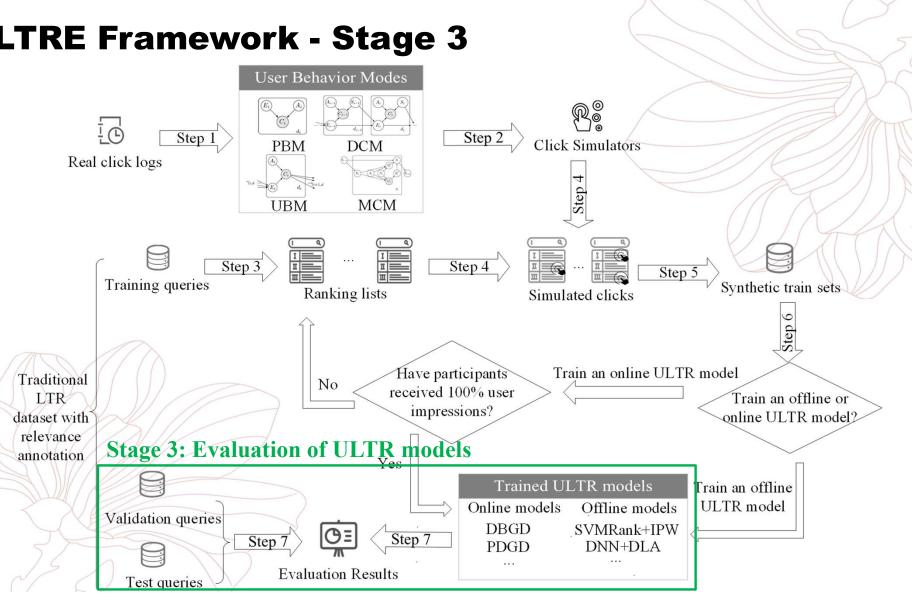


ULTRE Framework - Stage1





ULTRE Framework - Stage 3

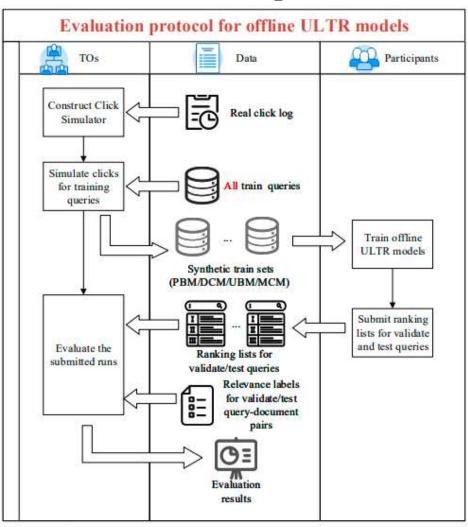




Application of ULTRE framework-- Unbiased Learning to Rank Evaluation Task (ULTRE) in NTCIR-16

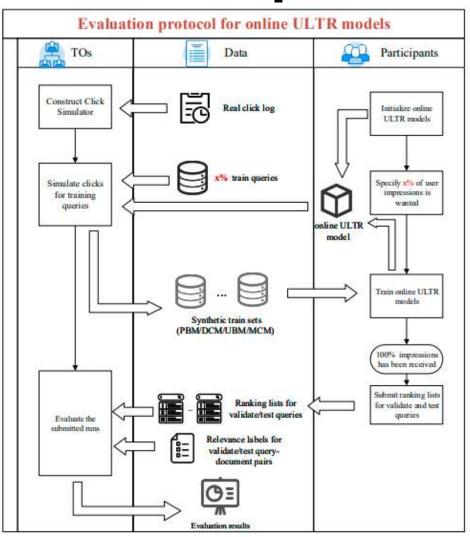
- Provide a shared evaluation task and benchmark for the evaluation of different ULTR
- Two evaluation protocols for the ULTRE task
 - Describe how the task organizers (i.e. TOs) interact with the participants and work together to evaluate the ULTR models
 - Offline protocol for offline/counterfactual LTR models
 - Online protocol for online LTR models

Evaluation protocol for offline UTLR models



- Step 1: TOs generate simulated click logs for all training queries
 - Use fourt click models (PBM/DCM/UBM/MCM)
 - Train and calibrate the click models with real click logs
- Step 2: Participants train ULTR models with simulated click logs and submit the ranking lists (runs) for validation/test queries
- Step 3: TOs evaluate the runs
 - Show the results on validation set on the leaderboard
 - Release the official results on test set in the final report

Evaluation protocol for online UTLR models



- Step 1: Participants submit the ranking lists for training queries
 - Specify that they want to receive x% of impressions
- Step 2: TOs sample training queries and generate simulated clicks on the ranking lists submitted by participants
- Step 3: Participants update their models with the simulated clicks

Repeat Step 1-Step 3 until participants receive 100% of impressions

Step N: TOs evaluate results on validation/test set

- Show the results on validation set on the leaderboard
- Release the official results on test set in the final report



Experiments

 RQ: Can we evaluate existing ULTR models properly with the ULTRE framework?





Experiment--Evaluating ULTR models with the ULTRE framework

- Dataset (corresponds to the traditional LTR dataset in ULTRE framework)
 - Based on SogouSRR [Zhang et al. 2008]
 - 1,211 unique queries with 10 successfully crawled results
 - 1011 for training, 100 for validation and 100 for testing
- Simulation Setup
 - Train LambdaMART with 1% data randomly sampled from the original training set (with 5-level relevance annotations) and use it as the offline production ranker
 - Follow the click-simulation process in the ULTRE framework.
- Model Setup and Evaluation
 - Candidate models: IPW [Joachims et al. 2017] (named PBM-IPS in [Vardasbi et al. 2020]),
 CM-IPS [Vardasbi et al. 2020] and DLA [Ai et al. 2018].
 - Evaluation metrics: nDCG@5

Evaluation results

	PBM	DCM	UBM	MCM	
Production ranker (Baseline)	0.7815				
Full-info (Skyline)	0.8182				
PBM-IPS (IPW)	0.8064	0. 7826	0.8017	0.7647	
CM-IPS	0.7894	0.8050	0. 7932	0.7778	
DLA	0.8119	0.8173	0.8107	0.7932	



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When the used behavior models used in click simulation and the correction method of bias are consistent, the results are better than the case in which they don't agree.



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DLA is more robust and more adaptive to the change of user behavior assumption used in the click simulation due to its unification of learning propensity weights (used to correct bias in click data) and leaning ranking models



Conclusion and Future work

Contribution

- Propose the ULTRE framework that aims to improve the simulation approach used in previous ULTR evaluation
- Experiments show that ULTRE framework can provide simulated-based training sets
 of both quality and diversity and enables us to conduct a thorough and relatively
 objective comparison of different ULTR models.

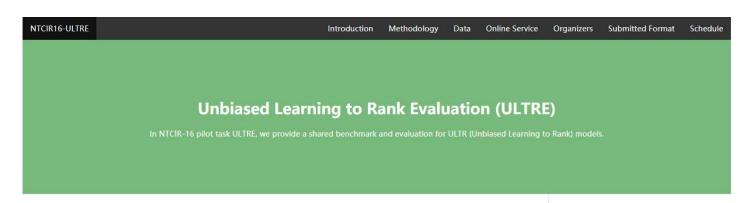
Future work

- Adopt neural user behavior models such as Context-aware Click Simulator (CCS)
 [Zhang et al. 2019] for the click simulation
- Implement online service and Compare online ULTR models under the ULTRE framework



Unbiased Learning to Rank Evaluation Task (ULTRE) in NTCIR-16 (NII Test Collection for IR Systems)

- ULTRE task is a pilot task in NTCIR-16 (http://research.nii.ac.jp/ntcir/ntcir-16/)
- Provide a shared benchmark and evaluation service for ULTR
- NTCIR16-ULTRE task official website: http://ultre.online/



Looking for your participation!

Introduction

Unbiased learning to rank (ULTR) with biased user behavior data has received considerable attention in the IR community. However, how to properly evaluate and compare different ULTR approaches has not been systematically investigated and there is no shared task or benchmark that is specifically developed for ULTR. Therefore, we propose Unbiased Learning to Ranking Evaluation Task (ULTRE) as a pilot task in NTCIR 16. In ULTRE, we design a user-simulation based evaluation protocol and implement an online benchmarking service for the training and evaluation of both offline and online ULTR models. We will also investigate questions of ULTR evaluation, particularly whether and how different user simulation models affect the evaluation results.

Schedule

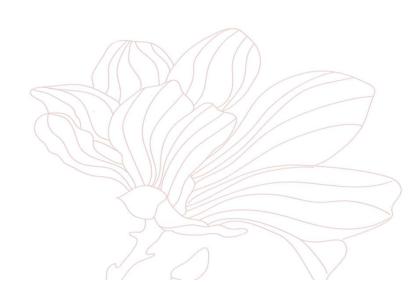
July 15, 2021: Dataset and simulated click logs release

August 15, 2021: Registration due

Sep 1, 2021 - Formal Run/Online evaluation

Thanks! Q&A







Construct Click Simulators

Use four user simulation models

- Position-Based Model (PBM) [Craswell et al. 2008]: a click model that assumes the click probability of a search result only depends on its relevance and its ranking position.
- Dependent Click Model (DCM) [Guo et al. 2009]: a click model that is based on the cascade assumption
 that the user will sequentially examine the results list and find attractive results to click until she feels
 satisfied with the clicked result.
- User Browsing Model (UBM) [Dupret et al. 2008]: a click model that assumes the examination probability
 on a search result depends on its ranking position and the distance to the last clicked result.
- Mobile Click Model (MCM) [Mao et al. 2018]: a click model that considers the click necessity bias (i.e.some vertical results can satisfy users' information need without a click) in user clicks.
- Train and calibrate the user simulation models with real query logs



Experiments



 RQ: How do different click simulators performs in predicting clicks and generating synthetic click logs?





Examining click simulators

- Dataset (corresponds to the Real click logs in the ULTRE framework)
 - real search log dataset released by Chinese commercial search engine
 Sogou.com (1.6 million sessions, 1211 unique queries)
- Evaluation metrics
 - LogLikelihood (LL) and Perplexity (PPL)
 - Reverse/Forward PPL [Dai et al. 2021]

Performance on predicting clicks

	LL	PPL
DCM	-0.1848	1.2363
PBM	-0.1721	1.2059
UBM	-0.1513	1.2029
MCM	-0.1503	1.1787



Quality of generated click logs

Reverse PPL: the PPL of a surrogate model (an intermediary to evaluate the similarity between the generated samples and the real data samples) that is trained on generated samples and evaluate on real data.

Forward PPL: the PPL of a surrogate model that is trained on real data and evaluated on generated samples

	Surroga	te DCM	Surroga	ate PBM	Surroga	ite UBM	Surroga	te MCM
Real data	1.2363	1.2363	1.2059	1.2059	1.2029	1.2029	1.1787	1.1787
DCM samples	-	-	1.2374	1.3688	1.2350	1.3625	1.2191	1.3137
PBM samples	1.2824	1.2272	-	-	1.2061	1.1880	1.2053	1.2152
UBM samples	1.2409	1.2317	1.2055	1.1953	-	-	1.1802	1.1764
MCM samples	1.2388	1.2248	1.2061	1.1841	1.2031	1.1831	-	-