# CERTIK VERIFICATION REPORT FOR GATHERINGCHAIN



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## PASS

**CERTIK** believes this smart contract passes security qualifications to be listed on

 $digital\ asset\ exchanges.$ Jan 22, 2019



### Summary

This is the report for smart contract verification service requestd by GatheringChain. The goal of the audition is to guarantee that verified smart contracts are robust enough to avoid potentially unexpected loopholes.

Decimal of this contract is 18.





### Source Code with CertiK Labels

File gac.sol

```
1
   pragma solidity ^0.4.25;
 2
 3
   interface tokenRecipient { function receiveApproval(address _from, uint256 _value,
       address _token, bytes _extraData) external; }
 4
 5
   contract GAC {
 6
       // Public variables of the token
 7
       string public name;
       string public symbol;
 8
 9
       uint8 public decimals = 18;
10
       // 18 decimals is the strongly suggested default, avoid changing it
11
       uint256 public totalSupply;
12
13
       // This creates an array with all balances
       mapping (address => uint256) public balanceOf;
14
15
       mapping (address => mapping (address => uint256)) public allowance;
16
17
       // This generates a public event on the blockchain that will notify clients
18
       event Transfer(address indexed from, address indexed to, uint256 value);
19
20
       // This generates a public event on the blockchain that will notify clients
21
       event Approval(address indexed _owner, address indexed _spender, uint256 _value);
22
23
24
25
       /**
26
        * Constructor function
27
28
        * Initializes contract with initial supply tokens to the creator of the contract
29
30
       //@CTK NO_BUF_OVERFLOW
31
       //@CTK NO_ASF
32
       constructor(
33
          uint256 initialSupply,
34
           string tokenName,
35
           string tokenSymbol
36
       ) public {
37
           totalSupply = initialSupply * 10 ** uint256(decimals); // Update total supply
               with the decimal amount
           balanceOf[msg.sender] = totalSupply;
38
                                                          // Give the creator all initial
               tokens
39
           name = tokenName;
                                                           // Set the name for display
              purposes
40
           symbol = tokenSymbol;
                                                           // Set the symbol for display
               purposes
       }
41
42
43
44
        * Internal transfer, only can be called by this contract
45
       function _transfer(address _from, address _to, uint _value) internal {
46
47
           // Prevent transfer to 0x0 address. Use burn() instead
48
           require(_to != 0x0);
49
           // Check if the sender has enough
```





```
50
            require(balanceOf[_from] >= _value);
51
            // Check for overflows
52
            require(balanceOf[_to] + _value >= balanceOf[_to]);
            // Save this for an assertion in the future
53
54
            uint previousBalances = balanceOf[_from] + balanceOf[_to];
55
            // Subtract from the sender
            balanceOf[_from] -= _value;
 56
57
            // Add the same to the recipient
            balanceOf[_to] += _value;
 58
 59
            emit Transfer(_from, _to, _value);
 60
            // Asserts are used to use static analysis to find bugs in your code. They
                should never fail
            assert(balanceOf[_from] + balanceOf[_to] == previousBalances);
 61
 62
        }
 63
 64
        /**
         * Transfer tokens
65
66
 67
         * Send '_value' tokens to '_to' from your account
 68
 69
         * Oparam _to The address of the recipient
 70
         * Oparam _value the amount to send
 71
         */
72
        //@CTK NO_BUF_OVERFLOW
73
        //@CTK NO_ASF
74
        /*@CTK "transfer_same"
 75
          @pre (__reverted) == (false)
 76
          @pre (balanceOf[msg.sender]) >= (_value)
          @pre (balanceOf[_to] + _value) >= (balanceOf[_to])
 77
          @pre (balanceOf[_to] + balanceOf[msg.sender]) >= (balanceOf[_to])
 78
          @pre (_to) == (msg.sender)
 79
 80
          @post (__post.balanceOf[_to]) == (balanceOf[_to])
81
          @post (success) == (true)
82
          @post (!__has_overflow)
83
        /*@CTK "transfer"
 84
 85
          @pre (__reverted) == (false)
 86
          @pre (balanceOf[msg.sender]) >= (_value)
          @pre (balanceOf[_to] + _value) >= (balanceOf[_to])
87
          @pre (balanceOf[_to] + balanceOf[msg.sender]) >= (balanceOf[_to])
 88
 89
          @pre (_to) != (msg.sender)
 90
          @post (__post.balanceOf[_to]) == ((balanceOf[_to]) + (_value))
 91
          @post (__post.balanceOf[msg.sender]) == ((balanceOf[msg.sender]) - (_value))
 92
          @post (success) == (true)
          @post (!__has_overflow)
 93
 94
        function transfer(address _to, uint256 _value) public returns (bool success) {
95
96
            _transfer(msg.sender, _to, _value);
97
            return true;
 98
        }
99
100
101
         * Transfer tokens from other address
102
         * Send '_value' tokens to '_to' on behalf of '_from'
103
104
105
         * @param _from The address of the sender
106
         * Oparam _to The address of the recipient
```





```
107
         * Oparam _value the amount to send
108
         */
109
        //@CTK NO_BUF_OVERFLOW
110
        //@CTK NO_ASF
111
        /*@CTK "transferFrom_same"
          @pre (__reverted) == (false)
112
          @pre (balanceOf[_from]) >= (_value)
113
          @pre (balanceOf[_to] + _value) >= (balanceOf[_to])
114
115
          @pre (balanceOf[_to] + balanceOf[_from]) >= (balanceOf[_to])
116
          @pre (_value <= allowance[_from][msg.sender])</pre>
117
          @pre (_to) == (_from)
          @post (__post.balanceOf[_to]) == (balanceOf[_to])
118
119
          @post (success) == (true)
120
          @post (!__has_overflow)
121
122
        /*@CTK "transferFrom"
123
          @pre (__reverted) == (false)
          @pre (balanceOf[_from]) >= (_value)
124
125
          @pre (balanceOf[_to] + _value) >= (balanceOf[_to])
          @pre (balanceOf[_to] + balanceOf[_from]) >= (balanceOf[_to])
126
127
          @pre (_value <= allowance[_from][msg.sender])</pre>
          @pre (_to) != (_from)
128
129
          @post (__post.balanceOf[_to]) == ((balanceOf[_to]) + (_value))
130
          @post (__post.balanceOf[_from]) == ((balanceOf[_from]) - (_value))
131
          @post (success) == (true)
132
          @post (!__has_overflow)
133
        */
134
        function transferFrom(address _from, address _to, uint256 _value) public returns (
            bool success) {
135
            require(_value <= allowance[_from] [msg.sender]); // Check allowance</pre>
            allowance[_from][msg.sender] -= _value;
136
137
            _transfer(_from, _to, _value);
138
            return true;
139
        }
140
141
142
         * Set allowance for other address
143
144
         * Allows '_spender' to spend no more than '_value' tokens on your behalf
145
146
         * @param _spender The address authorized to spend
147
         * Oparam _value the max amount they can spend
148
         */
149
        //@CTK NO_OVERFLOW
150
        //@CTK NO_BUF_OVERFLOW
        //@CTK NO_ASF
151
152
        /*@CTK approve
153
          @tag assume_completion
154
          @post __post.allowance[msg.sender] [_spender] == _value
155
          @post success == true
         */
156
157
        function approve(address _spender, uint256 _value) public
            returns (bool success) {
158
159
            allowance[msg.sender][_spender] = _value;
160
            emit Approval(msg.sender, _spender, _value);
161
            return true;
162
        }
163
```





```
164
165
        * Set allowance for other address and notify
166
         * Allows '_spender' to spend no more than '_value' tokens on your behalf, and
167
            then ping the contract about it
168
169
         * @param _spender The address authorized to spend
170
         * @param _value the max amount they can spend
171
         \ast @param _extraData some extra information to send to the approved contract
172
        */
173
        function approveAndCall(address _spender, uint256 _value, bytes _extraData)
174
           public
175
           returns (bool success) {
            tokenRecipient spender = tokenRecipient(_spender);
176
            if (approve(_spender, _value)) {
177
178
               spender.receiveApproval(msg.sender, _value, this, _extraData);
179
               return true;
           }
180
        }
181
182
183
184 }
```