

# MAXWELL JONES

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Double major in **AI and Math** at CMU,  
graduating **May 2023**

Research Interests: **Computer Vision, Deep Learning, Multimodal Machine Learning**

## Skills

### PROGRAMMING LANGUAGES

Python  
Java  
C  
JavaScript  
HTML / CSS  
LaTeX  
SQL  
Julia

### TOOLS/Frameworks

NumPy  
Pytorch  
SciPy  
Unix Command Line  
Git  
Sklearn  
Keras  
Pandas  
Jupyter Notebook  
regex  
Matplotlib  
OpenCV  
Slurm

### COURSEWORK

15-485 Intro to Deep Learning  
16-385 Computer Vision  
10-703 Deep Reinforcement Learning  
10-725 Convex Optimization  
10-315 Intro to Machine Learning  
15-281 Artificial Intelligence  
15-210 Parallel Algorithms  
15-213 Computer Systems  
21-484 Graph Theory  
15-251 Theoretical Computer Science  
21-301 Combinatorics

### HOBBIES/INVOLVEMENT

Panelist: AI Research @ CMU  
Panelist: AI Jobs/Internships @ CMU  
Judge: WWP Hacks 2022 (HS hackathon, \$5000+ in prizes)  
NSBE (National Society of Black Engineers)  
Origami Club  
Carnegie Mellon Club Basketball  
Phi Beta Kappa (Honor Society)

## Awards

CMU ·  
Mark Stehlik Introductory and Service Teaching Award

## Education

Carnegie Mellon University MS Machine Learning 2024	Sept. 2023 to Current
Carnegie Mellon University BS Artificial Intelligence BS Math GPA: 4.0/4.0	Sept. 2019 to May 2023
Thomas Jefferson High School for Science and Technology High School Diploma 2019 GPA: 4.1/5.0	Sept. 2015 to May 2019

## University Research

Generative Modeling Research · Carnegie Mellon University <ul style="list-style-type: none"><li>Research under prof Jun-Yan Zhu in the Generative Intelligence Lab</li><li>Investigating ability to finetune <b>stable diffusion</b> models on image to image translation tasks</li></ul>	Oct. 2022 to Current
Semi Supervised Learning Research · Carnegie Mellon University <ul style="list-style-type: none"><li>Research under prof Nina Balcan in scalable graph-based Semi-Supervised Learning</li><li>Leverage <b>K-Nearest Neighbor</b> graphs and <b>Conjugate Gradient Method</b> using <b>SciPy</b></li><li>Perform evaluation on <b>MNIST</b>, <b>CIFAR</b>, and common NLP datasets (20-newsgroups) with <b>Sklearn</b> using Bag of Words</li><li>Achieved <b>same accuracy, 100x speedup</b> on large graphs with respect to closed form solutions with matrix inverses</li><li>Used <b>Image Embeddings</b> from layer 2 of <b>Resnet-18</b> adapted for <b>CIFAR</b> in order to clean up more difficult image classification problem</li><li><b>Accepted at UAI 2023</b></li></ul>	Fall 2021 to May 2023

## Industry Experience

Meta   FAIR Labs Software Engineer/Machine Learning Intern <ul style="list-style-type: none"><li>Co-authoring paper to benchmark algorithmic <b>Bias Amplification</b> of models from biased datasets.</li><li>Using <b>ResNet-18</b>, <b>ClassyVision</b> and <b>Pytorch</b> to benchmark bias for controlled subsets of <b>The Visual Genome</b> dataset</li><li>Creating custom datasets, running experiments with <b>Slurm</b>, and <b>Cleaning Data</b> for <b>Image Classification</b></li><li>Developed <b>Scripts</b> to run <b>Custom Config Files</b> using both <b>Bash</b> and <b>Python</b> for large scale hyperparameter testing/analysis</li><li><b>Managed project tasks</b> for myself and co-authors on <b>Computer Vision</b> FAIR team through weekly meetings, syncs and idea sharing</li><li><b>Accepted at neurIPS 2022 TSRML Workshop</b></li></ul>	New York City, NY May 2022 to Aug. 2022
Meta   Probability and Uncertainty Software Engineer Intern <ul style="list-style-type: none"><li>Developed data perturbation training/evaluating/testing pipeline in <b>Python</b>, leveraging <b>Pytorch</b> for main testing</li><li>Tested probabilistic models including <b>Bayesian</b>, <b>Ensemble</b>, and <b>Dropout</b> focused networks modeled off of <b>LeNet-5</b></li><li>Evaluated models on perturbed image data (<b>Random Cropping</b>, <b>Rotation</b>, <b>Jittering</b>)</li><li>Used <b>MNIST</b> and <b>FashionMNIST</b> datasets for testing, Created visualizations using <b>Matplotlib</b> for presentation</li></ul>	Remote May 2021 to Aug. 2021

Carnegie Mellon University Head Teaching Assistant 15-151 (Discrete Math), Teaching Assistant 15-251 (CS Theory) <ul style="list-style-type: none"><li>Over 2+ years, <b>Head TA</b> for <b>50+ TAs</b>, impacting <b>500+ students</b> (Concepts of Mathematics, Theoretical CS)</li><li>Responsible for <b>hiring</b>, <b>providing training</b> and <b>assessing performance</b> for TAs</li><li>Contributed significantly to <b>course structure generation</b> and <b>exam creation</b></li><li><b>Design/Lead staff meetings</b>, coordinate TA-Professor interactions, <b>delegate TA responsibilities</b></li></ul>	Pittsburgh, PA Fall 2020 to Current
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Fiat Chrysler Automobiles Data Science Intern <ul style="list-style-type: none"><li>Worked on amount of absentee workers prediction model across production plants</li><li><b>Significant increase in model accuracy</b> for absentee worker prediction at all plants (2% increase, 5000+ employees)</li><li>Improved model performance by using <b>Random Forests</b> and <b>XGBoost</b>, cross referencing crew attendance across plants</li><li>Queried data from <b>PostgreSQL</b> database and used <b>Pandas</b> library to store query results</li></ul>	Remote May 2020 to Aug. 2020
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## Projects

Cozmo Depth Map! (codebase) <ul style="list-style-type: none"><li>Final Project on team of 2 for Cognitive Robotics at CMU</li><li>Programmed a robot to use <b>MiDaS</b>, a monocular <b>depth estimation</b> model on camera input with 8 GB GPU</li><li>Given real world sparse depth from aruco markers, calculate optimal scaling factor for relative depth map</li><li>Allow users to query any pixel on screen and output real world depth estimate</li></ul>	Apr. 2023
Battlecode AI Competition (codebase) <ul style="list-style-type: none"><li>Created <b>Java</b> software on small team, for AI bot to compete against other teams in month-long MIT lead tournament</li><li>Combined 500+ person-hours, 2000+ lines of code in both 2021 and 2022</li><li>Leveraged <b>distributed</b> communication <b>algorithms</b> and <b>pathfinding</b> to increase bot's effectiveness</li><li>Implemented <b>bit packing</b> methods, <b>Priority Queues</b> and <b>Stacks</b>, and <b>K-Means Clustering</b> to improve performance</li><li>Placed top 10 out of 250 teams internationally(2021, 2022), 1st out of all first-time teams(2021), <b>\$2000+ in prize winnings</b></li></ul>	Jan. 2022
TartanHacks: WalkSafe! (codebase) <ul style="list-style-type: none"><li>Developed a Python program on team of 4 that calculates safe and efficient walking paths at night in New York City</li><li>Created a weighted graph from crime and street data and implemented an <b>A* Pathfinding</b> algorithm</li><li>Integrated <b>Open Street Map API</b> and fetched data from NYPD crime database REST endpoint</li></ul>	Feb. 2020
TartanHacks: Spot your Mood! (codebase) <ul style="list-style-type: none"><li>Competed in Carnegie Mellon's main Hackathon on team of 4</li><li>Created an add on for <b>Spotify</b> using <b>Python</b> and <b>Flask</b> to track mood of users listening</li><li>Developed <b>Vector Embeddings</b> for mood based on <b>Spotify API</b> metadata and sentiment analysis</li><li>Used <b>Euclidean Distance</b> in the <b>Embedding Space</b> to execute recommendation decisions</li><li>Functionality for both song and playlist generation based on mood factors and specific genre choices</li></ul>	Feb. 2021