

Designing Resilient Networks: A Lab in High Availability, Routing, and Wireless Integration

Executive Summary

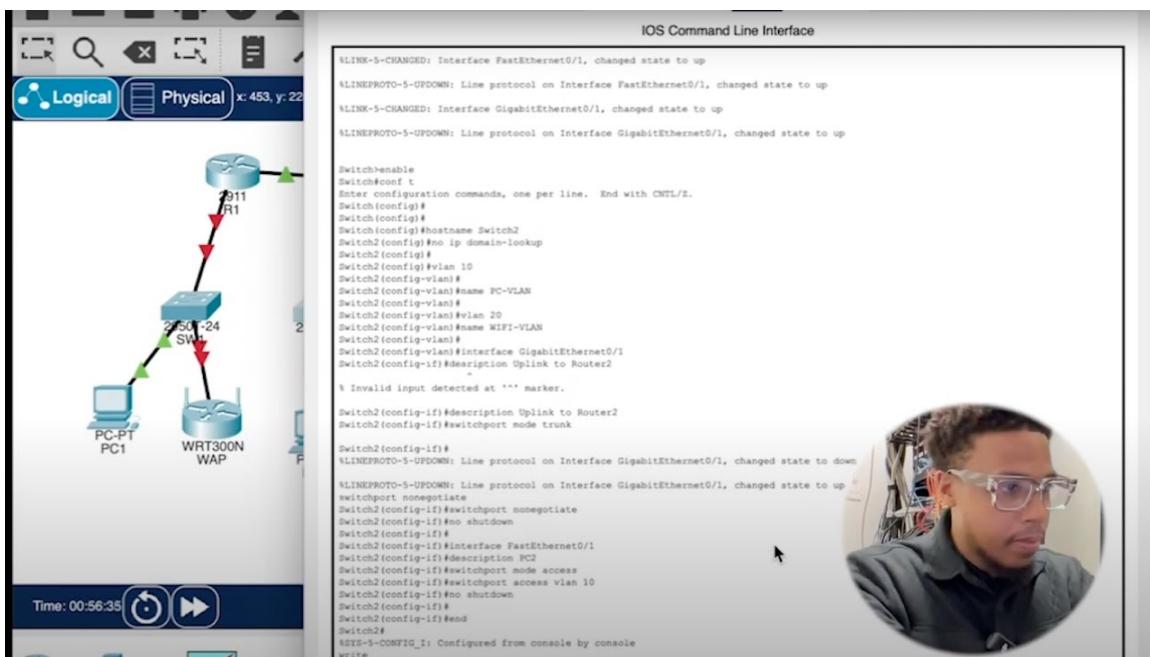
This infrastructure was designed to simulate a realistic office network environment, with the goal to design and implement broadcast level network infrastructure. I built it from the ground up in Cisco Packet Tracer, configuring routers, switches, DHCP, routing protocols, VLAN segmentation, and wireless access. The topology includes redundancy, dynamic routing, IP address management, and logical traffic separation.

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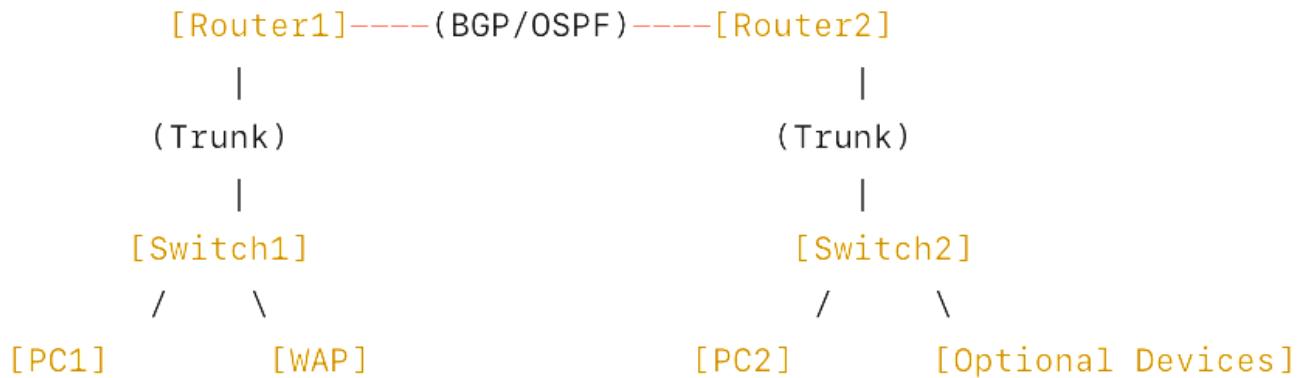
Tools Used: Cisco Packet Tracer 8.2, CLI, BGP, OSPF, HSRP, DHCP, VLANs, Wireless Security

Supplement to:

Walkthrough Video (<https://www.youtube.com/watch?v=hxog7zfcVPU>)



Topology Diagram



Device & Interface Table

Device	Interface	IP Address / VLAN	Description
Router 1	Gi0/0.10	192.168.10.1 / VLAN 10	HSRP Active, PC subnet gateway
Router 1	Gi0/0.20	192.168.20.1 / VLAN 20	HSRP Active, WiFi subnet gateway
Router 1	Gi0/1	10.0.0.1 /30	OSPF/BGP to Router2
Router 2	Gi0/0.10	192.168.10.2 / VLAN 10	HSRP Standby
Router 2	Gi0/0.20	192.168.20.2 / VLAN 20	HSRP Standby
Router 2	Gi0/1	10.0.0.2 /30	OSPF/BGP to Router1
Switch 1	Fa0/1	VLAN 10	PC1
Switch 1	Fa0/2	VLAN 20	WAP
Switch 1	Gi0/1	Trunk	To Router1
Switch 2	Fa0/1	VLAN 10	PC2
Switch 2	Gi0/1	Trunk	To Router2
WAP	Ethernet 1	192.168.20.10	Static, WiFi clients

Protocols Used & Rationale

HSRP (Hot Standby Router Protocol)

- **Used For:** Gateway redundancy on VLANs 10 and 20
- **Why:** Ensures high availability — clients always have a default gateway

OSPF (Open Shortest Path First)

- **Used For:** Internal dynamic routing between routers
- **Why:** Fast convergence, supports scalable topologies, automatic route updates

BGP (Border Gateway Protocol)

- **Used For:** Simulating WAN peering between Router1 (AS 65001) and Router2 (AS 65002)
- **Why:** Demonstrates ability to configure external routing and inter-domain reachability

VLANs

- **Used For:** Traffic separation — VLAN 10 (wired PCs), VLAN 20 (wireless)
- **Why:** Enhances security, broadcast control, and logical segmentation

DHCP

- **Used For:** Dynamic IP assignment on both VLANs via Router1
- **Why:** Simulates centralized IPAM in real networks; reduces admin overhead

WPA2 WiFi

- **Used For:** Laptop connectivity to VLAN 20 via secure SSID (OfficeWiFi)
- **Why:** Completes the real-world hybrid network scenario with secure wireless access

CLI: Router1 & Router2 Configurations

```
hostname Router1
no ip domain-lookup

interface GigabitEthernet0/0
no shutdown

interface GigabitEthernet0/0.10
encapsulation dot1Q 10
ip address 192.168.10.1 255.255.255.0
standby 10 ip 192.168.10.254
standby 10 priority 110
standby 10 preempt
no shutdown

interface GigabitEthernet0/0.20
encapsulation dot1Q 20
ip address 192.168.20.1 255.255.255.0
standby 20 ip 192.168.20.254
standby 20 priority 110
standby 20 preempt
no shutdown

interface GigabitEthernet0/1
ip address 10.0.0.1 255.255.255.252
no shutdown

router ospf 1
router-id 1.1.1.1
network 192.168.10.0 0.0.0.255 area 0
network 192.168.20.0 0.0.0.255 area 0
network 10.0.0.0 0.0.0.3 area 0

router bgp 65001
neighbor 10.0.0.2 remote-as 65002

ip dhcp pool VLAN10-PCs
network 192.168.10.0 255.255.255.0
default-router 192.168.10.254
dns-server 8.8.8.8

ip dhcp pool VLAN20-WiFi
network 192.168.20.0 255.255.255.0
default-router 192.168.20.254
dns-server 8.8.8.8

end
write memory

hostname Router2
no ip domain-lookup

interface GigabitEthernet0/0
no shutdown

interface GigabitEthernet0/0.10
encapsulation dot1Q 10
ip address 192.168.10.2 255.255.255.0
standby 10 ip 192.168.10.254
standby 10 priority 100
standby 10 preempt
no shutdown

interface GigabitEthernet0/0.20
encapsulation dot1Q 20
ip address 192.168.20.2 255.255.255.0
standby 20 ip 192.168.20.254
standby 20 priority 100
standby 20 preempt
no shutdown

interface GigabitEthernet0/1
ip address 10.0.0.2 255.255.255.252
no shutdown

router ospf 1
router-id 2.2.2.2
network 192.168.10.0 0.0.0.255 area 0
network 192.168.20.0 0.0.0.255 area 0
network 10.0.0.0 0.0.0.3 area 0

router bgp 65002
neighbor 10.0.0.1 remote-as 65001

end
write memory
```

CLI: Switch1, Switch2, & Wireless Router Configurations

```
hostname Switch1
no ip domain-lookup

vlan 10
  name PC-VLAN

vlan 20
  name WIFI-VLAN

interface GigabitEthernet0/1
  description Uplink to Router1
  switchport mode trunk
  switchport nonegotiate

interface FastEthernet0/1
  description PC1 Connection
  switchport mode access
  switchport access vlan 10

interface FastEthernet0/2
  description WAP Connection
  switchport mode access
  switchport access vlan 20

end
write memory
```

```
hostname Switch2
no ip domain-lookup

vlan 10
  name PC-VLAN

vlan 20
  name WIFI-VLAN

interface GigabitEthernet0/1
  description Uplink to Router2
  switchport mode trunk
  switchport nonegotiate

interface FastEthernet0/1
  description PC2 Connection
  switchport mode access
  switchport access vlan 10

end
write memory
```

On the WRT300N device (through the GUI):

- Connect **Ethernet1** to **Switch1 Fa0/2**.
- Set Static IP: **192.168.20.10**
- Subnet Mask: **255.255.255.0**
- Gateway: **192.168.20.254**
- DHCP Server: **Disable**
- Wireless Settings:
 - SSID: **OfficeWiFi**
 - WPA2-PSK
 - Passphrase: **office123**

CLI Output Screenshots: Router1 (show commands:ip ospf neighbor, interface brief, standby brief, ip bgp summary, ping)

```
Router1#show ip interface brief
Interface          IP-Address      OK? Method Status      Protocol
GigabitEthernet0/0 unassigned      YES unset up          up
GigabitEthernet0/0.10 192.168.10.1 YES manual up         up
GigabitEthernet0/0.20 192.168.20.1 YES manual up         up
GigabitEthernet0/1   10.0.0.1       YES manual up         up
GigabitEthernet0/2   unassigned      YES unset administratively down down
Vlan1              unassigned      YES unset administratively down down
Router1#
Router1#show standby broef
^
% Invalid input detected at '^' marker.

Router1#show standby brief
                  P indicates configured to preempt.
|
Interface  Grp Pri P State Active      Standby      Virtual IP
Gig        10  110 P Active local       unknown      192.168.10.254
Gig        20  110 P Active local       unknown      192.168.20.254
Router1#show ip ospf neighbor

Neighbor ID      Pri  State           Dead Time     Address      Interface
2.2.2.2          1    FULL/BDR       00:00:31     10.0.0.2    GigabitEthernet0/1
Router1#show ip bgp summary
BGP router identifier 192.168.20.1, local AS number 65001
BGP table version is 1, main routing table version 6
0 network entries using 0 bytes of memory
0 path entries using 0 bytes of memory
0/0 BGP path/bestpath attribute entries using 0 bytes of memory
0 BGP AS-PATH entries using 0 bytes of memory
0 BGP route-map cache entries using 0 bytes of memory
0 BGP filter-list cache entries using 0 bytes of memory
Bitfield cache entries: current 1 (at peak 1) using 32 bytes of memory
BGP using 32 total bytes of memory
BGP activity 0/0 prefixes, 0/0 paths, scan interval 60 secs

Neighbor      V  AS MsgRcvd MsgSent   TblVer  InQ OutQ Up/Down  State/PfxRcd
10.0.0.2      4  65002    35      37        1      0    0 00:11:13      4

Router1#ping 192.168.10.254

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 192.168.10.254, timeout is 2 seconds:
!!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 0/4/10 ms

Router1#
```

CLI Output Screenshots: Router2 (show commands:ip ospf neighbor, interface brief, standby brief, ip bgp summary, ping)

```
ROUTER2>
ROUTER2>show ip interface brief
Interface          IP-Address      OK? Method Status          Protocol
GigabitEthernet0/0  unassigned     YES unset  up           up
GigabitEthernet0/0.10 unassigned   YES unset  up           up
GigabitEthernet0/0.20 unassigned   YES unset  up           up
GigabitEthernet0/1   10.0.0.2      YES manual up          up
GigabitEthernet0/2   unassigned   YES unset  administratively down down
Vlan1              unassigned   YES unset  administratively down down
ROUTER2>show standby brief
^
% Invalid input detected at '^' marker.

ROUTER2>show standby brief
^
% Invalid input detected at '^' marker.

ROUTER2>enable
ROUTER2#show standby brief
                  P indicates configured to preempt.
|
Interface  Grp  Pri P State    Active      Standby      Virtual IP
Gig        10   100  Active    local       unknown     192.168.10.254
Gig        20   100  P Active  local       unknown     192.168.20.254
ROUTER2#
ROUTER2#show ip bgp summary
BGP router identifier 10.0.0.2, local AS number 65002
BGP table version is 2, main routing table version 6
0 network entries using 0 bytes of memory
0 path entries using 0 bytes of memory
0/0 BGP path/bestpath attribute entries using 0 bytes of memory
0 BGP AS-PATH entries using 0 bytes of memory
0 BGP route-map cache entries using 0 bytes of memory
0 BGP filter-list cache entries using 0 bytes of memory
Bitfield cache entries: current 1 (at peak 1) using 32 bytes of memory
BGP using 32 total bytes of memory
BGP activity 0/0 prefixes, 0/0 paths, scan interval 60 secs

Neighbor      V      AS MsgRcvd MsgSent    TblVer  InQ OutQ Up/Down  State/PfxRcd
10.0.0.1      4 65001      39      40          2      0    0 00:14:48          4

ROUTER2#ping 192.168.10.254
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 192.168.10.254, timeout is 2 seconds:
!!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 0/0/0 ms

ROUTER2#
```

CLI Output Screenshots: Switch1 (show commands: vlan brief, interfaces trunk)

```
Switch1>enable
Switch1#show vlan brief

VLAN Name                               Status      Ports
---  -----
1    default                             active     Fa0/3, Fa0/4, Fa0/5, Fa0/6
                                         Fa0/7, Fa0/8, Fa0/9, Fa0/10
                                         Fa0/11, Fa0/12, Fa0/13, Fa0/14
                                         Fa0/15, Fa0/16, Fa0/17, Fa0/18
                                         Fa0/19, Fa0/20, Fa0/21, Fa0/22
                                         Fa0/23, Fa0/24, Gig0/2
10   PC-VLAN                            active     Fa0/1
20   WIFI-VLAN                           active     Fa0/2
1002 fddi-default                       active
1003 token-ring-default                 active
1004 fddinet-default                   active
1005 trnet-default                     active
Switch1#show interfaces trunk
^
% Invalid input detected at '^' marker.

Switch1#show interfaces trunk
Port      Mode       Encapsulation  Status        Native vlan
Gig0/1    on        802.1q         trunking     1

Port      Vlans allowed on trunk
Gig0/1    1-1005

Port      Vlans allowed and active in management domain
Gig0/1    1,10,20

Port      Vlans in spanning tree forwarding state and not pruned
Gig0/1    1,10,20

Switch1#
```

CLI Output Screenshots: Switch2(show commands: vlan brief, interfaces trunk)

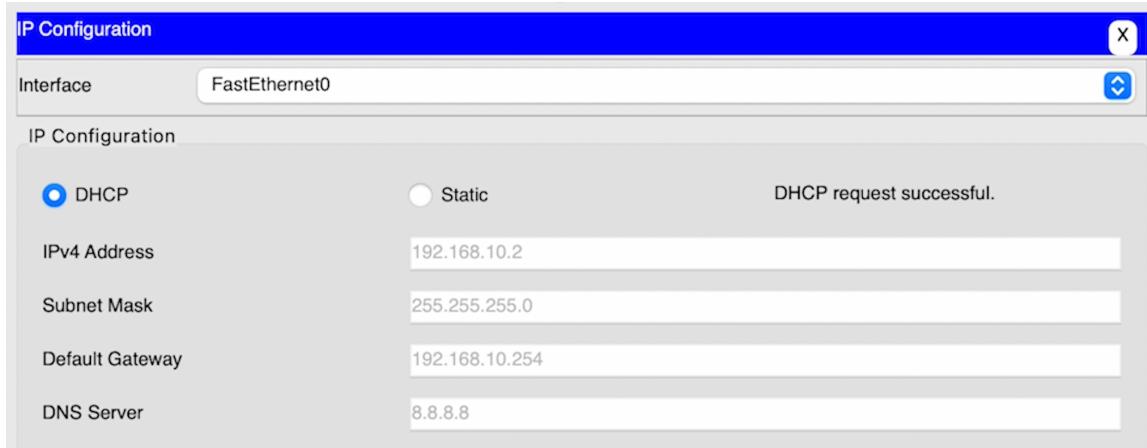
```
Switch2>
Switch2>enable
Switch2#show vlan brief

VLAN Name                               Status      Ports
---- ----
1   default                             active     Fa0/2, Fa0/3, Fa0/4, Fa0/5
                                         Fa0/6, Fa0/7, Fa0/8, Fa0/9
                                         Fa0/10, Fa0/11, Fa0/12, Fa0/13
                                         Fa0/14, Fa0/15, Fa0/16, Fa0/17
                                         Fa0/18, Fa0/19, Fa0/20, Fa0/21
                                         Fa0/22, Fa0/23, Fa0/24, Gig0/2
10  PC-VLAN                            active     Fa0/1
20  WIFI-VLAN                           active
1002 fddi-default                       active
1003 token-ring-default                 active
1004 fddinet-default                    active
1005 trnet-default                      active
Switch2#show interfaces brief
^
% Invalid input detected at '^' marker.

Switch2#show interfaces brief
^
% Invalid input detected at '^' marker.

Switch2#show interfaces status
Port      Name        Status      Vlan      Duplex    Speed Type
Fa0/1     PC2        connected   10       auto      auto  10/100BaseTX
Fa0/2          notconnect  trunk     auto      auto  10/100BaseTX
Fa0/3          notconnect  trunk     auto      auto  10/100BaseTX
Fa0/4          notconnect  trunk     auto      auto  10/100BaseTX
Fa0/5          notconnect  trunk     auto      auto  10/100BaseTX
Fa0/6          notconnect  trunk     auto      auto  10/100BaseTX
Fa0/7          notconnect  trunk     auto      auto  10/100BaseTX
Fa0/8          notconnect  trunk     auto      auto  10/100BaseTX
Fa0/9          notconnect  trunk     auto      auto  10/100BaseTX
Fa0/10         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/11         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/12         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/13         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/14         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/15         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/16         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/17         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/18         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/19         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/20         notconnect  trunk     auto      auto  10/100BaseTX
Fa0/21         notconnect  trunk     auto      auto  10/100BaseTX
--More-- |
```

CLI Output Screenshots: PCs (IP Config & Ping)



Command Prompt

```
Cisco Packet Tracer PC Command Line 1.0
C:\>ipconfig

FastEthernet0 Connection: (default port)

Connection-specific DNS Suffix...:
Link-local IPv6 Address.....: FE80::2E0:F7FF:FE34:3706
IPv6 Address.....: ::
IPv4 Address.....: 192.168.10.2
Subnet Mask.....: 255.255.255.0
Default Gateway.....: ::
                           192.168.10.254

Bluetooth Connection:

Connection-specific DNS Suffix...:
Link-local IPv6 Address.....: ::
IPv6 Address.....: ::
IPv4 Address.....: 0.0.0.0
Subnet Mask.....: 0.0.0.0
Default Gateway.....: ::
                           0.0.0.0

C:\>ping 192.168.10.254

Pinging 192.168.10.254 with 32 bytes of data:

Reply from 192.168.10.254: bytes=32 time<1ms TTL=255

Ping statistics for 192.168.10.254:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>
```

Testing & Validation Summary

- All clients received DHCP addresses correctly
- HSRP failover was tested — Router2 takes over gateway role
- OSPF neighbors fully adjacent on Gi0/1 (FULL state)
- BGP session established between AS 65001 and 65002
- Inter-VLAN routing between VLAN 10 and VLAN 20, confirmed via ping tests
- Wireless client authenticated and pinged default gateway

My Approach to Redundancy at Every Layer

In critical network environments, even small outages can cause major operational disruption. I approach redundancy holistically ensuring that links, power, devices, and network paths are all designed to withstand individual failures without service interruption. True infrastructure reliability starts by expecting failure and engineering seamless recovery.

Link Redundancy

- **Multiple Physical Links:** Use of multiple cables between devices
- **EtherChannel / LAG (Link Aggregation Group):** Aggregates multiple physical links into a single logical link for redundancy and increased bandwidth.
- **STP (Spanning Tree Protocol):** Prevents loops in redundant Layer 2 networks by blocking redundant paths unless needed.

Device Redundancy

- **Dual-Homed Devices:** Devices connected to two different upstream switches or routers.
- **Redundant Switches/Routers:** Running parallel hardware for failover (e.g., core switch A and B).

Path Redundancy

- **Multiple Routing Paths:** Dynamic routing protocols (OSPF, EIGRP, BGP) automatically reroute traffic if a link or path goes down. Redundancy between different autonomous systems or ISPs. Ensures reachability through multiple upstream providers
- **MPLS Fast Reroute (FRR):** Rapid reroute of traffic in MPLS networks.

Example from Project: I used OSPF between Router1 and Router2 so that dynamic routes are always up to date. If the peering link or an interface fails, the routing table adjusts automatically.

Example from Project: I implemented eBGP between AS 65001 and AS 65002 to simulate external failover, similar to how a production network might maintain multi-provider connectivity.

Protocol and System Redundancy

- **First-Hop Redundancy Protocols (FHRP) – HSRP / VRRP / GLBP:** Default gateway redundancy. Prevents host downtime if the primary router fails.
Example from Project: In my lab, I used HSRP to provide a shared virtual IP between Router1 and Router2 for both VLAN 10 and VLAN 20. If Router1 fails, Router2 immediately takes over as the active gateway without requiring any changes on client devices.
- **High Availability (HA) Clustering:** Firewall HA (e.g., Active/Standby or Active/Active).
- **Load Balancers:** Redundant pairs to keep web/application traffic flowing.

Power and Hardware Redundancy

- **Redundant Power Supplies (RPS):** For switches, routers, firewalls.
- **UPS and Generators:** For continued power during outages.
- **Dual Power Feeds:** Power from separate circuits.

Site-Level Redundancy

- **Data Center Redundancy:** Active/Active or Active/Standby setups across geographic locations.
- **Cloud Redundancy:** Leveraging multiple regions or availability zones (e.g., AWS Multi-AZ, Zone Redundancy).

WAN and ISP Redundancy

- **Dual ISP Links:** Failover between ISPs using policy-based routing or dynamic protocols.
- **SD-WAN:** Intelligent path selection with automatic failover and performance-based routing.

Server & Application Redundancy

- **Load Balancers:** Distribute traffic across redundant backend servers.
- **Virtualization Redundancy:** VMware HA, Hyper-V clustering.

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