**Verificar versão do python**

py --version

**Criando ambiente virtual**

python -m venv venv

**Ativando ambiente virtual**

venv\Scripts\activate

Desativar: deactivate

**Selecionar o interpretador (select interpreter)**

**Atualizar o pip**

python.exe -m pip install --upgrade pip

python.exe -m pip install --upgrade setuptools

python.exe -m pip install --upgrade wheel

-entidades

-models

-schemas

-services

-views

**Bibliotecas:**

pip install flask

pip install flask-migrate==2.5.2

pip install flask-restful

pip install sqlalchemy

pip install flask-sqlachemy

pip install marshmallow-sqlalchemy

pip install flask-marshmallow

pip install config

**app.py:**

*from* flask *import* Flask

*from* flask\_restful *import* Api

app = Flask(\_\_name\_\_)

app.config.*from\_object*('config')

api = Api(app)

*from* views *import* games\_views

**run.py:**

*from* app *import* app

*if* \_\_name\_\_ *==* "\_\_main\_\_":

    app.*run*(debug=True)

**games\_view.py**

*from* flask\_restful *import* Resource

*from* app *import* api

class GameList(Resource):

    def *get*(self):

*return* "Ola mundo!"

api.*add\_resource*(GameList, '/games')