## Designing and Analysing Algorithms. Insertion sort algorithm

## The Sorting Problem

Input: a sequence of n numbers 29, 92, ..., an>

Output: a permutation (or reordering) of the numbers in increasing order <ai, az', ..., an >, that is a ! < a' < ... < an

Algorithm: well-defined computational procedure that takes a value (or set of values) as input and produces a value (or set of values) as output.

### Data structures:

- · provide a way to store and organize data · operations used to access and modify data

## The Insertion sort algorithm

#### INSERTION-SORT (A)

for j=2 to A length

Key = A [j]

Minsert A [;] into the sorted sequence ACI..j-1]

while i>0 and A [i] > Key

Acity = Acij

i= i-1

A[i+1] = Key

cost	times
Cı	n
C2	N - 1
0	N-1
C4	n-I
C <sub>5</sub>	En ti
CE	$\leq_{j=2}^{n} (t_{j}-1)$
C7	Zj=2 (tj-1)
C8	V-T

Example of one element insertion

i  $\dot{x}$   $\dot{x}$   $\dot{s}$ A 214 6 9 5 --- A 24 5 6 9 --- 

Key=5

#### Pseudocode conventions

- · use indentation to show block structure
- arrays start from index 1 e.g. A[1.,n], subarray A[4.,9]
- · use // for comment

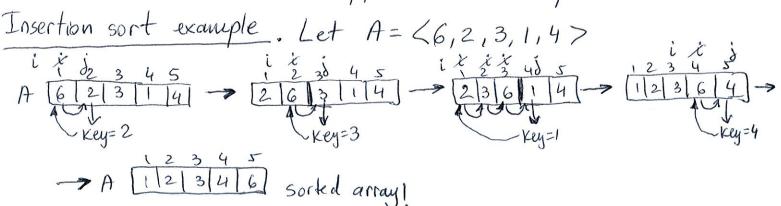
#### Observation

oin a for loop, the instruction in the header executes one more time than the instructions in the body of the loop.

example for 
$$i = 2$$
 to 5 Stimes  
 $X = X + 1$  4 times  
 $Y = Y - 2$  4 times

i takes the values: 2,3,4,5,6. Last time (i=6) the test in the header evaluates to false.

· the same observation applies to while loops.



## Properties

- -incremental approach
- sorting in place: at most a constant number of elements are stored outside of the array at any time.

#### Correctness

- an algorithm is correct if it halts and if it produces the correct answer

Loop Invariant (LI) - statement which is true at the start of each iteration of the loop.

- \*Initialization LI is true at the start of the first iteration
  - -Maintenance if the LI is true at the start of an iteration, then it remains true at the start of the next iteration
    - -Termination write the LI when the loop terminates. Use this statement to show alg. correctness.

## Insertion sort algorithm

Loop Invariant: At the start of each iteration j of the for loop, the subarray A [1...j-1] contains the elements originally in A [1...j-1] but in sorted order.

# . Initialization j= 2

A[Inj-1]=A[i] original elm. +sorted V

· Maintenance

assume A [1..j-1] are original elms. + sorted ] =>
jth ideration places A [j] in the correct location => A[I...j] are original elms, + sorted

·Termination

let n = A. length when the loop terminates, j = n+1

LI statement: A[1...j-1] = A[1...n] are original elms, +
sorted

alg. correctness!

Analyzing Algorithms

- predict the resources the alg. requires: computational time (or running time), memory, bandwidth, so on.

# Random-Access Machine (RAM) model

- · instructions are executed one after another
- · all primitive instructions take a constant time:

  - -arithmetic: +,-,\*,/, remainder, LJ, 57
    -data movement: load, store, copy
    -control: conditional/un conditional branch, subroutine
    call and return

· integer and floating-point data types

How do we express the running time (RT)?

-express the RT using asymptotic notations, as a function of the input size

I nput size: - depends on the problem being studied

- for the sorting problem, it is n-the number of elements to be sorted

T(n) - running time for an input size n

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T(n) = \( \left( \cost \) of the statement \) \( (no. \) of times the statement \) all statements \( is \) executed \( \right) \)

let n= A. length

for loop: j takes the values 2,3,4,..., n+1

let tj - number of times the header of the while loop

executes in the jth iteration

Then the while loop header executes (t2+t3+t4+...+tn) times,

which can be written as  $\leq_{j=2}^{n} t_j$ 

 $T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 = t_j + c_6 = t_j + c_6$ 

$$T(n)=(c_1+c_2+c_4+c_8)n^{-(c_2+c_4+c_8)}+c_5\sum_{j=2}^{n}t_j+(c_6+c_7)\sum_{j=2}^{n}(t_j-1)$$

Best case

- when the input array is already sorted in increasing order

$$\sum_{j=2}^{n} t_{j} = \sum_{j=2}^{n} 1 = 1 + 1 + \dots + 1 = n - 1$$

$$\frac{1}{2}(t_{j}-1) = \frac{1}{2}0 = 0$$

$$T(n)=a.n+b$$
  $y \Rightarrow T(n)$  is a linear function of input  $a_1b$ -constants  $y \Rightarrow T(n)$  is a linear function of input size  $n$ 

### Worst case

- when the input array is sorted in decreasing order then  $t_j = j$  for all j = 1, 2, ..., n

Arithmetic series: 
$$[1+2+3+...+n = \frac{n \cdot (n+1)}{2}]$$

$$\sum_{j=2}^{n} t_j = \sum_{j=2}^{n} i = 2+3+4+...+n = \frac{n(n+1)}{2}-1$$
grith metic sories

$$\frac{2}{2}(t_{j-1}) = \frac{2}{2}(j-1) = 1+2+3+...+(n-1) = \frac{(n-1)\cdot n}{2}$$
arithmetic
socies

Tent= 
$$(c_1+c_2+c_4+c_8)n - (c_2+c_4+c_8)+c_5(\frac{n(n+1)}{2}-1)+$$
 $+(c_6+c_7)\frac{(n-1)n}{2}$ 

Tent=  $(\frac{c_5}{2}+\frac{c_6}{2}+\frac{c_7}{2})n^2+(c_1+c_2+c_4+c_8+\frac{c_5}{2}-\frac{c_6}{2}-\frac{c_7}{2})n -(c_2+c_4+c_8+c_5)$ 

Tent=  $an^2+bn+c$ 
 $a_1b_1c_2-constants$ 
 $a_1b_1c_2-consta$ 

$$T(n) = \Theta(n^2)$$
 - worst case RT for Insertion sort  
has the order of growth  $n^2$ 

An algorithm is more efficient than another algorithm if its worst case running time has a smaller order of growth.