

# Discrete Time Systems and Properties

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# What is a Discrete-Time System?

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Introduction

Memory

Linearity

Time-Invariance

Causality

Stability

- A **discrete-time system** is mathematically defined as a transformation or operator that maps an input sequence  $x[n]$  into an output sequence  $y[n]$ .

- This can be denoted as:

$$y[n] = T\{x[n]\}$$

- $T\{\cdot\}$  represents a rule or formula for computing output values from input values.
- The output  $y[n]$  at each index  $n$  may depend on all or part of the entire input sequence  $x[n]$ .

# Pictorial Representation

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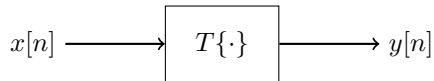
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- The system transforms the input sequence  $x[n]$  into a unique output sequence  $y[n]$ .

# Example 1: The Ideal Delay System

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- The **ideal delay system** is defined by:

$$y[n] = x[n - n_d], \quad -\infty < n < \infty$$

- $n_d$  is a fixed positive integer representing the delay.
- The system shifts the input sequence to the right by  $n_d$  samples.
- If  $n_d$  is negative, the system shifts the input to the left by  $|n_d|$  samples (time advance).

## Example 2: Moving Average System

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- The **moving-average system** is defined by:

$$y[n] = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} x[n - k]$$

- $M_1$  and  $M_2$  are non-negative integers.
- This system computes  $y[n]$  as the average of  $(M_1 + M_2 + 1)$  samples of  $x[n]$  around index  $n$ .

# Moving Average: Visualization

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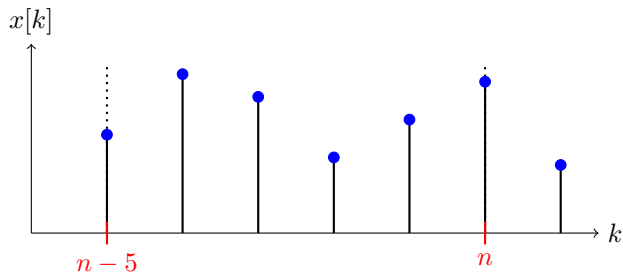
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- For  $n = 7$ ,  $M_1 = 0$ ,  $M_2 = 5$ :  $y[7]$  is the average of the six samples from  $n - 5$  to  $n$ .
- To compute  $y[8]$ , the region shifts right by one sample.

## Example 3: Accumulator System

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### ■ Accumulator system:

$$y[n] = \sum_{k=-\infty}^n x[k]$$

### ■ Analog Circuit Equivalent:

- The voltage across a capacitor is proportional to the total charge stored:

$$v_C(t) = \frac{1}{C}q(t)$$

$$q(t) = \int_{-\infty}^t i(\tau) d\tau$$

$$v_C(t) = \frac{1}{C} \int_{-\infty}^t i(\tau) d\tau$$

- The accumulator sums, just as a capacitor integrates current to produce voltage.

# Classes of Discrete-Time Systems

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- Different classes of systems are defined by placing constraints on the properties of the transformation  $T\{\cdot\}$ .
- These constraints often lead to general mathematical representations.
- Of particular importance are system properties such as linearity, time-invariance, causality, stability, and memory.



# Memoryless Systems

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- A system is **memoryless** if the output  $y[n]$  at each  $n$  depends only on the input  $x[n]$  at the same  $n$ .
- $y[n] = (x[n])^2$  is memoryless.
- The ideal delay system and the moving average system are **not** memoryless unless  $n_d = 0$  or  $M_1 = M_2 = 0$ , respectively.

Ideal delay:  $y[n] = x[n - n_d]$

Moving average: 
$$y[n] = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} x[n - k]$$

# Linear Systems

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- A system is **linear** if it satisfies the *principle of superposition*:

$$T\{x_1[n] + x_2[n]\} = T\{x_1[n]\} + T\{x_2[n]\}$$

$$T\{ax[n]\} = aT\{x[n]\}$$

- In general, for any sequences  $x_k[n]$  and scalars  $a_k$ :

$$T\left\{\sum_k a_k x_k[n]\right\} = \sum_k a_k T\{x_k[n]\}$$

# Is the Ideal Delay System Linear?

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- Consider the system  $y[n] = x[n - n_d]$ .
- Question: Is this system linear?
- What happens if we input a linear combination  $ax_1[n] + bx_2[n]$ ?
- Does the output satisfy  $T\{ax_1[n] + bx_2[n]\} = aT\{x_1[n]\} + bT\{x_2[n]\}$ ?

# Linearity: Ideal Delay System

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- **Definition:**  $y[n] = x[n - n_d]$

- **Test for Linearity:**

- For inputs  $x_1[n]$  and  $x_2[n]$ , and scalars  $a, b$ :

$$T\{ax_1[n] + bx_2[n]\} = aT\{x_1[n]\} + bT\{x_2[n]\}$$

- Compute:

$$T\{ax_1[n] + bx_2[n]\} = ax_1[n - n_d] + bx_2[n - n_d] = aT\{x_1[n]\} + bT\{x_2[n]\}$$

- **Conclusion:** The ideal delay system is linear.

# Is the Moving Average System Linear?

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- Consider the system:

$$y[n] = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} x[n - k]$$

- Question: Is this system linear?
- What happens for the input  $ax_1[n] + bx_2[n]$ ?
- Does the system satisfy the superposition property?

# Linearity: Moving Average System

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## ■ Definition:

$$y[n] = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} x[n - k]$$

## ■ Test for Linearity:

- For  $x_1[n]$ ,  $x_2[n]$ ,  $a$ ,  $b$ :

$$T\{ax_1[n] + bx_2[n]\} = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} [ax_1[n - k] + bx_2[n - k]]$$

- This expands to:

$$aT\{x_1[n]\} + bT\{x_2[n]\}$$

- **Conclusion:** The moving average system is linear.

# Is $y[n] = (x[n])^2$ Linear?

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- Consider the system  $y[n] = (x[n])^2$ .
- Question: Is this system linear?
- What happens if we input  $x_1[n] + x_2[n]$ ?
- Does the output satisfy the superposition property?

# Why is $y[n] = (x[n])^2$ Not Linear?

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- **Definition:**  $y[n] = (x[n])^2$

- **Test for Linearity:**

- For  $x_1[n]$  and  $x_2[n]$ :

$$T\{x_1[n] + x_2[n]\} = (x_1[n] + x_2[n])^2 = (x_1[n])^2 + 2x_1[n]x_2[n] + (x_2[n])^2$$

- $T\{x_1[n]\} + T\{x_2[n]\} = (x_1[n])^2 + (x_2[n])^2$

- **Conclusion:** Extra cross-term  $2x_1[n]x_2[n]$  means the system is **not** linear.

- In other words, this cross-term is a second-order nonlinearity, where the two inputs,  $x_1[n]$  and  $x_2[n]$ , mix to produce an output component that depends on both signals simultaneously.



# Is the Accumulator System Linear?

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- Consider the accumulator system:

$$y[n] = \sum_{k=-\infty}^n x[k]$$

- Question: Is this system linear?
- If we input a linear combination, does the output satisfy the superposition property?

# Linearity: The Accumulator System

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$$y[n] = \sum_{k=-\infty}^n x[k]$$

- The output at time  $n$  is the sum of all present and past input samples.
- This system is linear:

$$y_1[n] = \sum_{k=-\infty}^n x_1[k]$$

$$y_2[n] = \sum_{k=-\infty}^n x_2[k]$$

$$y_3[n] = \sum_{k=-\infty}^n (ax_1[k] + bx_2[k]) = ay_1[n] + by_2[n]$$

# Example: A Nonlinear System

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- Consider  $w[n] = \log_{10}(|x[n]|)$ .
- This system is **not** linear.
- Counterexample:  $x_1[n] = 1, x_2[n] = 10$ .
  - $w_1[n] = 0, w_2[n] = 1$
  - $w[n]$  for  $x_1[n] + x_2[n] = 11$ :  $\log_{10}(11) \neq \log_{10}(1) + \log_{10}(10)$
  - Scaling property also fails:  $w_2[n] \neq 10w_1[n]$

# Time-Invariant Systems

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- A system is **time-invariant** if a shift in the input causes an identical shift in the output.
- If  $x_1[n] = x[n - n_0]$ , then  $y_1[n] = y[n - n_0]$  for all  $n_0$ .
- All previously studied systems are time invariant.

# Time-Invariance: The Accumulator

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- For accumulator:  $y[n] = \sum_{k=-\infty}^n x[k]$
- For shifted input  $x_1[n] = x[n - n_0]$ :

$$y_1[n] = \sum_{k=-\infty}^n x[k - n_0]$$

- Change variable  $k_1 = k - n_0$ :

$$y_1[n] = \sum_{k_1=-\infty}^{n-n_0} x[k_1] = y[n - n_0]$$

- Thus, the accumulator is time-invariant.

# Time-Invariance: The Compressor

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$$y[n] = x[Mn], \quad M > 0$$

- $M$  compresses the input by keeping every  $M$ th sample and discarding the rest
- Shift input:  $x_1[n] = x[n - n_0]$

$$y_1[n] = x_1[Mn] = x[Mn - n_0]$$

- Delay output:

$$y[n - n_0] = x[M(n - n_0)]$$

- $x[Mn - n_0] \neq x[M(n - n_0)]$  in general
- Not time-invariant

# Causality Definition

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- A system is **causal** if the output at time  $n_0$  depends only on input values for  $n \leq n_0$ .
- If  $x_1[n] = x_2[n]$  for  $n \leq n_0$ , then  $y_1[n] = y_2[n]$  for  $n \leq n_0$ .
- Causal systems are non-anticipative.

# Causality of Previously Studied Systems

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- **Ideal delay:**  $y[n] = x[n - n_d]$
- **Moving average:**  $y[n] = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} x[n - k]$
- **Squaring system:**  $y[n] = (x[n])^2$
- **Accumulator:**  $y[n] = \sum_{k=-\infty}^n x[k]$
- **Compressor:**  $y[n] = x[Mn]$



# Causality of Previously Studied Systems

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- **Ideal delay:**  $y[n] = x[n - n_d]$   
Causal if  $n_d \geq 0$ , noncausal if  $n_d < 0$ .
- **Moving average:**  $y[n] = \frac{1}{M_1 + M_2 + 1} \sum_{k=-M_1}^{M_2} x[n - k]$   
Causal if  $-M_1 \geq 0$  and  $M_2 \geq 0$ .
- **Squaring system:**  $y[n] = (x[n])^2$   
Always causal.
- **Accumulator:**  $y[n] = \sum_{k=-\infty}^n x[k]$   
Always causal.
- **Compressor:**  $y[n] = x[Mn]$   
Noncausal if  $M > 1$ .

# Causality: Forward and Backward Difference

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- Forward difference:  $y[n] = x[n + 1] - x[n]$   
Not causal, depends on future input.
- Backward difference:  $y[n] = x[n] - x[n - 1]$   
Causal, depends only on present and past input.

# Causality: Forward Difference Counterexample

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- Inputs:  $x_1[n] = \delta[n - 1]$ ,  $x_2[n] = 0$
- Outputs:  $y_1[n] = \delta[n] - \delta[n - 1]$ ,  $y_2[n] = 0$
- $x_1[n] = x_2[n]$  for  $n \leq 0$ , but  $y_1[0] \neq y_2[0]$
- Thus, forward difference is not causal.

# Stability: Definition (BIBO)

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- A system is **bounded-input bounded-output (BIBO) stable** if every bounded input produces a bounded output.
- If  $|x[n]| \leq B_x < \infty$  for all  $n$ ,  
then  $|y[n]| \leq B_y < \infty$  for all  $n$ .
- If any bounded input leads to unbounded output, the system is not stable.

# Stability: Previously Discussed Systems

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- **Squaring system:**  $y[n] = (x[n])^2$
- **Logarithmic system:**  $y[n] = \log_{10} |x[n]|$
- **Accumulator:**  $y[n] = \sum_{k=-\infty}^n x[k]$
- **Moving average:**  $y[n] = \frac{1}{M_1+M_2+1} \sum_{k=-M_1}^{M_2} x[n-k]$
- **Delay:**  $y[n] = x[n - n_d]$
- **Compressor:**  $y[n] = x[Mn]$
- **Forward difference:**  $y[n] = x[n+1] - x[n]$
- **Backward difference:**  $y[n] = x[n] - x[n-1]$

# Stability: Previously Discussed Systems Results

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- **Squaring system:** Stable ( $|y[n]| \leq B_x^2$  for bounded  $x[n]$ )
- **Logarithmic system:** Unstable ( $x[n] = 0$  gives  $y[n] = -\infty$ )
- **Accumulator:** Unstable (e.g., for  $x[n] = u[n]$ ,  $y[n] = n + 1$  unbounded)
- **Moving average:** Stable (output is an average of finitely many bounded values).
- **Delay:** Stable (output is a shifted version of bounded input).
- **Compressor:** Stable (output samples are from bounded input).
- **Forward/Backward diff:** Stable (difference of two bounded values).

# Summary of System Properties

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## ■ Memory:

- A system is memoryless if the output  $y[n]$  at each  $n$  depends only on the input  $x[n]$  at the same  $n$ .

## ■ Linearity:

- A system is linear if it satisfies the principle of superposition:

$$T\{a_1x_1[n] + a_2x_2[n]\} = a_1T\{x_1[n]\} + a_2T\{x_2[n]\}$$

## ■ Time-Invariance:

- A system is time-invariant if a shift in the input signal causes the same shift in the output:

$$x_1[n] = x[n - n_0] \implies y_1[n] = y[n - n_0]$$

## ■ Causality:

- A system is causal if the output at time  $n_0$  depends only on the input values for  $n \leq n_0$ .

## ■ Stability (BIBO):

- A system is bounded-input bounded-output (BIBO) stable if every bounded input produces a bounded output:

$$|x[n]| \leq B_x < \infty \implies |y[n]| \leq B_y < \infty$$