| | a) 0.05.0.05 = 0.0025 (probability that |
|----------|--|
| | both servers are down) |
| | 1-0.0025 = 0.9975 |
| | b) T(0:30) = S1 fail, S2 fail |
| | T(1:00) = SI online, S online |
| | Prefty much, it both servers failed for anytime |
| | in before the minute pings (and I managed |
| | in between the minute pings (and I managed to reboot), his script would still report good success. Enough occumences would lead to |
| | success. Enough occumences would lead to |
| | faulty data. |
| | c) Measure the servers availability at |
| | randem times. |
| · | d) The probability of a server going down doesn't |
| | d) The probability of a server going down doesn't affect the other server (independence of 2 |
| | events) |
| | e) If the two servers were connected to the |
| | Same poner supply, a poner surge would |
| | put both servers offline. |
| | $\frac{1}{a} + \frac{1}{(x)} = \frac{1}{a + 1} + \frac{1}{e} = \frac{(x - 200)^2}{6400}$ |
| <u> </u> | a) $f(x) = \frac{1}{80\sqrt{2\pi}} e^{-0.5} \frac{(x-200)}{6400}$ |
| | |
| | b) $\mu = 200$, $\sigma = 80$ |
| | ' |
| | c) $z(190) = \frac{190-200}{80} = -0.125$ |
| | $\frac{2(185) = \frac{185 - 200}{80} = -0.1875}{(1 - P(-0.125)) - (1 - P(-0.1875)) = 0.0236}$ |
| | (1-P(-0.125)) - (1-P(-0.1875)) = 0.0236 |
| . , | |

| 3 | $f(x, 0.1) = \frac{0.1^{\times} e^{-0.1}}{\times !}$ |
|---|--|
| | b) $f(1,1) = \frac{1}{-1}e^{-1} = 0.368$ $f(0,1) = \frac{10!}{0!}e^{-1} = 0.368$ 1 - P(x=1) - P(x=0) = 0.264 |
| | c) $f(x,0.1) = 0.1e^{-0.1x}$ (1 ms) |
| | d) $f(x \le 20) = 1 - e^{-0.1.20} = 0.865$ (probability they will arrive 20 ms apart) |
| | e) std der = $\sqrt{var} = \sqrt{\frac{1}{a^2}} = \frac{1}{0.1} = 10 \text{ m/s}$ |
| | 7) $P(x < 100)$ $Z(100) = \frac{1100 - 1000}{10} = 10$ $T = 1000$ $T = 1000$ |
| | |
| | |
| | |
| | |

0= 20,008 f - 0.82 = 3.2 packets $= \frac{100}{125} = 0.8$ $= \frac{0.8}{\mu(1-\rho)} = \frac{0.8}{125.0.2} = 0.032s$ Ts= = 6.008s

The system can handle 125 packets/sec and it is currently processing 100 packets on average. If 26 packets/sec of adversar traffic is injected, the server will crash.

```
import java.util.*;
3
4
5
        % Gauthor Matthew Huynh
* @description This program has 2 methods which can generate
* random values from the standard normal distribution and
* from a normal distribution with a parameterized mean and
* standard deviation.
8
10
11
12
      public class RandGen {
       public static void main(String[] args) {
   System.out.println("random value from standard normal dist: " + Zrand(100));
   System.out.println("random value from norm dist, mean=0, stdev=1: " + Grand(0,
14
      2));
15
16
17
18
         * returns a random value that is distributed according to * a standard normal distribution */
19
20
        static double Zrand(int N)
22
           Random uniRand = new Random();
double[] samples = new double[N];
for (int i = 0; i < samples.length; i++)</pre>
24
26
27
           {
              samples[i] = 4*uniRand.nextDouble()-2; // -2 to 2
28
29
30
31
32
           double mean = mean(samples);
  double sd = stdev(samples, mean);
  System.out.println("mean: " + mean + ", stdev: " + sd);
           // return a random sample from this sample return samples[uniRand.nextInt(N)];
35
36
38
39
         * returns a random value that is distributed according to * a normal distribution with mean U and standard deviation S */
40
41
\frac{1}{4}
        static double Grand(double U, double S)
      Random uniRand = new Random();
  double shift = 0.5 - U; // if shift is negative, add it to random value, else
subtract
43
45
      double variance = S*S;
  double expansion = variance;
  //System.out.println("shift: " + shift + ", variance: " + variance + ",
  expansion: " + expansion);
46
48
           double[] samples = new double[100];
for (int i = 0; i < samples.length; i++)</pre>
52
53
54
55
               double rv = uniRand.nextDouble();
if (shift < 0)</pre>
               {
  rv += shift;
               }
else
59
60
               {
                  rv -= shift;
61
62
              rv *= expansion;
samples[i] = rv;
64
           double mean = mean(samples);
  double sd = stdev(samples, mean);
  System.out.println("mean: " + mean + ", stdev: " + sd);
66
67
69
70
71
72
73
74
75
76
77
           // return a random sample from this sample
return samples[uniRand.nextInt(samples.length)];
      static double mean(double[] samples)
         double sum = 0;
for (double s : samples)
78
79
          { sum += s;
80
81
          return sum/samples.length;
82
      }
83
      static double stdev(double[] samples, double mean)
85
         double variance = 0;
for (double s : samples)
87
88
             variance += Math.pow(s, 2);
90
          variance /= samples.length;
           /Users/cfaito/Dropbox/homework/college/4 senior/spring 11/cs350/hw2/RandGen.java
```