Max Yuan

max.yuan@yale.edu | (513) 208-1627 | https://maxyuan.io/

EDUCATION

Yale University New Haven, CT

B.S. in Computer Science and Economics | GPA: 4.0/4.0

Expected May 2023

Coursework: (*Taken*) Data Structures, Systems Programming, Linear Algebra, Discrete Mathematics, Microeconomics (*Taking*) Unsupervised Learning, Economics & Computation, Probability & Statistics, Macroeconomics

PROFESSIONAL EXPERIENCE

Golden Section Technology

Houston, TX

Part-Time Software and DevOps Engineer

August 2020-Present

- Building a proprietary Business Intelligence (BI) Dashboard to view performance and sales data for client projects
- Implementing OpenID Connect (OIDC) Authentication in custom web and mobile apps for convenient single sign-on
- Continuing all responsibilities held during the previous internship
- Technologies Utilized: ReactJS, UmiJS, HTML/CSS, TypeScript, Java, AWS (RDS), Okta OIDC, Docker, CI/CD

16-Week DevOps Engineer Intern

May 2020-August 2020

- Leveraged Web API's to fetch metric data from various software (AWS, New Relic, SonarQube, PipeDrive, Jira, etc.)
- Worked with CI/CD platforms like CircleCI, SonarQube, and New Relic APM to streamline agile scrum development
- Managed AWS cloud resources and root accounts, Okta Single Sign-on policies, and IT Helpdesk requests
- Technologies Utilized: Python, REST API, AWS (IAM, EC2, S3, RDS, Lambda, QuickSight), CI/CD

TECHNICAL EXPERIENCE

Yale Computer Society, *Developer*

Fall 2019-Present

- Collaborating with 5 other members to maintain CourseTable, an intuitive course discovery platform that processes 1.5 million requests from 6,000+ Yale students per semester
- Leading the development of the ReactJS front-end web application with 200+ commits
- Contributed to the back-end crawler that keeps the database populated with updated course info and evaluations
- Technologies Utilized: ReactJS, HTML/CSS, Python, GraphQL, Bootstrap, Apollo Client, Hasura, Docker

GoodWork Application, Co-developer

Fall 2019

- Collaborated with one other developer to build GoodWork, an application that finds local volunteer opportunities involving physical exercise to benefit both the community and the user
- Developed the back-end infrastructure that crawls the web for volunteer opportunities, incorporates Natural Language
 Processing to select those that involve physical exercise, and then uses a Firebase realtime database to store the results
- Technologies Utilized: Python, Java, Pandas, NumPy, Google Firebase

Competitive Programming, Contestant

2017-2019

- Learned and drilled various data structures and algorithms in order to solve complex coding challenges
- Qualified for Round 2 of the Google Code Jam competition in 2018 and 2019 (top 4,500 out of 60,000+ contestants)
- Led High School team to a 5th place finish at the international ACSL All-Star Competition in May 2018
- Promoted to USACO Platinum, the highest division, in February 2018
- Technologies Utilized: C++, Java

SKILLS

- Languages: (Proficient) C/C++, Python, JavaScript, HTML/CSS | (Familiar) TypeScript, Java, Swift, SQL, GraphQL
- Libraries/Frameworks: (*Proficient*) ReactJS, Bootstrap, Apollo Client | (*Familiar*) UmiJS, jQuery, Pandas, NumPy
- Technologies/Concepts: (Proficient) Git, AWS, REST API's, Scrum | (Familiar) Docker, SSO Federation, CI/CD
- Enterprise Software: (Proficient) Asana, Okta, Stitch, Panoply | (Familiar) CircleCI, SonarQube, New Relic APM