PS0

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1 Short answer problems (Python)

1

Completed

2

- (a) Stores a numpy array of length 1000 (shape (1000,)) of the integer values [0,999] (inclusive), which has a randomized order into the variable x. In other words, it is a permutation of [0,999].
- (b) The first line stores a numpy array of shape (3,3) into the variable a with the values

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

The second line slices the third row of the array **a** and stores this row as a numpy array into a variable **b**. Note: **b** does not copy the row as a new numpy array, rather is a pointer to the row within **a**. The numpy array stored at **a** is essentially unaffected.

- (c) The first line does the same thing as the first line in b).

 The second line takes the the number array a and flattens the shape into (9,), which it then stores into the variable b. Note: b does not copy the a new number array, rather is a pointer to the array at a with a different shape. The shape of a is unaffected.
- (d) The first line produces a numpy array of shape (5,1) of values sampled from the standard normal distribution N(0,1) and stores the result into a variable f. The second line slices the array f and keeps all strictly positive values while ignoring all non-positive values and storing it in g. This *should* actually be producing a new array and storing it in g.
- (e) The first line produces a numpy array of shape (10,) in which all values are 0.5 and stores it in a variable **x**.

The second line produces a numby array of shape (10,) in which all values are 0.5 and stores it in a variable y. This does so by first producing an array of shape (10,) with values of 1 then multiplying it 0.5

The third line produces a numpy array of shape (10,) in which all values are 1. and stores it in a variable z. This is done so by adding x and y which results in all ones of shape (10,).

(f) The first line produces a numpy array of shape (99,) of the integer values [1,99] (inclusive) and stores this resulting array in the variable a.

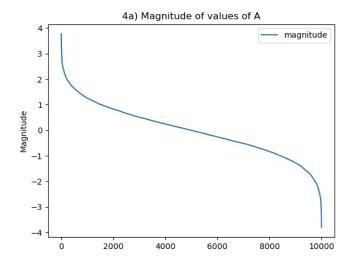
The second line takes the array **a** and reverses its order and stores the resulting array at **b**. Note: **b** does not copy the result as a new numpy array, rather it still holds a pointer to **a**. The numpy array stored at **a** is essentially unaffected.

3

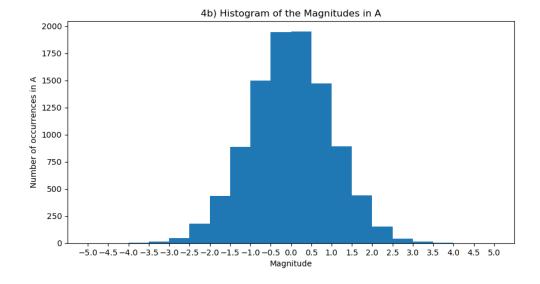
- (a) results = (6 * np.random.rand(N) + 1).astype(int) # results stores the faces (i.e. 1, 2, 3, 4, 5, 6) rolled from N different trials
- (b) y = np.array([1, 2, 3, 4, 5, 6]) z = y.reshape((3, 2))
- (c) r, c = np.where(z == np.max(z))
- (d) v = np.array([1, 8, 8, 2, 1, 3, 9, 8]) x = np.sum(v == 1)

4

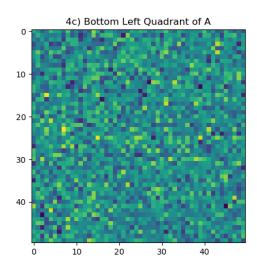
(a) 4a.png



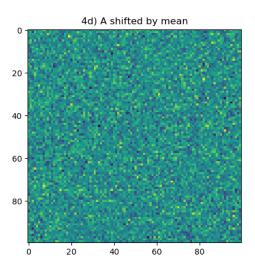
(b) 4b.png



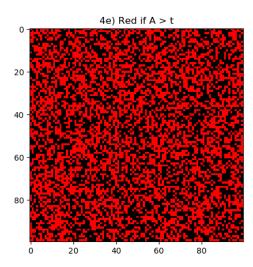
(c) 4c.png



(d) 4d.png



(e) outputZPS0Q1.png



2 Short programming example (Python)



(b) Results

Figure 1: Results for the short programming assignment