

Max Zuo

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Skills

Software Development	Python, Java, Go, C, SQL, JavaScript, TypeScript, HTML, CSS
Libraries	OpenCV, NumPy, Keras, Tensorflow, PyTorch, Scikit-Learn, Firebase, React, Flask, JQuery
Machine Learning	Computer vision, Object detection, Few/one-shot learning, Open-vocabulary detection, Convolutional Neural Networks, Transformers, HMMs, Autoencoders, SVM, Random Forests, Word2Vec, LSTM, Text/PageRank
Robotics	SLAM, Planning (PDDL/PDDLStream), Scene graphs, Pose graphs
Foreign Languages	Fluent Mandarin, Spanish (National Spanish Exam 3 Bronze, NSE2 Silver)
Misc	JSON, Git, VSTS, Agile, Jenkins, IBM cloud

Work Experience

GOOGLE

MTV, CA

Software Engineering Intern

May '22 – Aug '22

- Worked on the machine learning research teams **Tensorflow Model Garden** & **Tensorflow Vision** under CoreML to code, train, and improve open-vocabulary object detection models.
 - Worked on implementing the [VILD](#) object detection framework.
- Presented papers to help keep the team updated on state-of-the-art works in different areas, including object detection, panoptic segmentation, and general vision techniques.
 - Papers presented to the team included: [CMT-Deeplab](#), [kMeans Mask Transformer](#)

OCULOGYX (OX)

Bentonville, AR

Research Engineer

May '21 – Sep '21

- Leading development of mapping warehouse floors with SKU-level info to ~1m accuracy.
- Involved in business decisions with CTO and CEO of company.
- Worked on developing **Ox Orion**, a near real-time computer vision recognition for grocery.
 - 2-pass KNN combining approximate nearest neighbors for faster lookup speeds
 - Deep learning one-stage one-shot object detection
 - Pipelined algorithm using SIFT features, RANSAC homography, and triplet loss for object recognition and geometric verification
- Developed **Ox Automapper** product from scratch, a pedestrian GraphSLAM algorithm mapping warehouse and supermarket store floors with SKU-level information
 - GraphSLAM for pedestrian data using inertial (IMU) odometry
 - Deep learning sensor correction and sensor fusion for natural pedestrian walk routines.

GEORGIA INSTITUTE OF TECHNOLOGY

Atlanta, GA

Graduate Researcher (AI/ML & Robotics)

Aug '21 – Present

- Conducting research under Prof. Sonia Chernova on semantic rearrangement: the ability for a robot/planner to organize a scene without explicit detailed human instruction.
 - Working with PDDLStream, Graph NNs, and pose graphs

Graduate Researcher (Computer Vision & Unsupervised Learning)

Aug '20 – Present

- Conducting research under Prof. Thad Starner on AI Through Symbiosis (wearable technology, unsupervised learning) specializing in computer vision and SLAM.
 - Researching a new HMM-based algorithm, utilizing its model capacity to recover event labels in a weakly supervised manner, used to train deep vision and time-series models.

Graduate Teaching Assistant

Aug '21 – Dec '21

- TA/Head TA of the *Mobile & Ubiquitous Computing* course (i.e. wearables, HCI)
 - focus on teaching applied research methods, conducting user studies, prototyping

Jan '22 – May '22
(HEAD TA)

Undergraduate Teaching Assistant

Jan '20 – May '20

- Lead teaching assistant for *Machine Learning* (CS 4641), a fourth-year level course

IBM

Littleton, MA

Software Engineering Intern

Jun '20 – Aug '20

- Worked on IBM Food Trust Blockchain Transparent Supply
- Significantly expanded open-source [Recall Assistant](#) capabilities
 - Worked directly with customers to support complex, real recall scenario types
 - Currently in use by real IBM Food Trust customers including Walmart for faster, more accurate recall assistance
- Developed IBM cloud solutions for improving internal production pipeline
- Led "Farming Insights" application, designed app stack (database, server, and front-end)

SALLIE MAE INC

Newton, MA

Software Development Intern

May '19 – Aug '19

- Spearheaded project developing **Chatbot Integration Manager** (JS/Python Web App), AI integration tool for moving to AWS Lex chatbot from human chat using NLP, from scratch.
 - NLP logic developed in Python, using word2vec to calculate semantic text-similarity of Q&A pairs and rank answers using a proprietary ranking algorithm based on PageRank.

Publications

ATCON: Attention Consistency for Vision Models [↗](#)

2022

Mirzazadeh, A., Dubost, F., Pike, M., Maniar, K., **Zuo, M.**, Lee-Messer, C., & Rubin, D. (2022). *arXiv preprint arXiv:2210.09705*. **(To be presented at WACV 2023)**

Efficient Exploration via First-Person Behavior Cloning Assisted Rapidly-Exploring Random Trees [↗](#)

2022

Zuo, M., Schick, L., Gombolay, M., & Gopalan, N. (2022). *HRI 2022 Workshop - MLHRC*

Education

GEORGIA INSTITUTE OF TECHNOLOGY

Atlanta, GA

College of Computing

BS: Aug '18 – May '21

- Candidate for MS, Computer Science with a specialization in Machine Learning
- Relevant courses: *OOP, Data Structures & Algorithms, Artificial Intelligence, Machine Learning, Probability & Statistics, Combinatorics, Networking, Algorithms Honors, Computer Vision, NLP, Machine Learning Theory, Interactive Robot Learning, Human Machine Learning, Deep Learning, Cognitive Science*

GPA: 4.00 / 4.00

MS: Aug '21 – Dec '22

GPA: 4.00 / 4.00

Personal Projects

All: github.com/maxzuo

Hypercut (HackGT, Oct 2021) [↗](#) – Video summary generator

- Using sentence transformers MPNet and TextRank to reduce the content of a video while maintaining as much pertinent information as possible.
- Wav2Vec2 + CTC for offline transcription, Google Cloud Speech API for online transcription

Datalytics (GT Sports Innovation, Mar 2020) [↗](#) – Computer vision tool to automatically analyze football footage

- Yard line extraction, score information extraction, and team formation extraction
- Action segmentation (detects start and end of plays)

Awards & Achievements

GVU Distinguished Masters' Finalist '22 (Out of 3 in School)

HackGT '21 – First place overall & best design

GT Highest Honors '21 – 4.00 GPA for BS in CS

GT Sports Innovation '20 – Winner, computer vision football analysis

HackGT '19 – NSA: Secure Code Challenge Winner

MIT Blueprint 2017 – First place