Max Zuo

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github.com/maxzuo



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/users/7871685

Education

GEORGIA INSTITUTE OF TECHNOLOGY

Atlanta, GA

College of Computing

BS: Aug '18 - May '21

Candidate for MS, Computer Science with a specialization in Machine Learning

GPA: 4.00 / 4.00 MS: Aug '21 - Dec '22

Relevant courses: OOP, Data Structures & Algorithms, Artificial Intelligence, Machine Learning, Probability & Statistics, Combinatorics, Networking, Algorithms Honors, Computer Vision, NLP, Machine Learning Theory, Interactive Robot Learning, Human Machine Learning,

GPA: 4.00 / 4.00

Deep Learning, Cognitive Science

Work Experience

GOOGLE MTV. CA

Software Engineering Intern

May '22 - Aug '22

- Worked on the machine learning research teams Tensorflow Model Garden & Tensorflow **Vision** under CoreML to code, train, and improve open-vocabulary object detection models.
 - Worked on implementing the VILD object detection framework.
- Presented papers to help keep the team updated on state-of-the-art works in different areas, including object detection, panoptic segmentation, and general vision techniques.
 - Papers presented to the team included: CMT-Deeplab, kMeans Mask Transformer

OCULOGYX (OX)

Bentonville, AR

Research Engineer

May '21 - Sep '21

- Leading the development of mapping warehouse floors with SKU-level info to ~1m accuracy.
- Involved in business decisions with the CTO and CEO of the company.
- Worked on developing **Ox Orion**, a near real-time computer vision recognition for groceries.
 - o 2-pass KNN combining approximate nearest neighbors for faster lookup speeds
 - Deep learning one-stage one-shot object detection
 - o Pipelined algorithm using SIFT features, RANSAC homography, and triplet loss for object recognition and geometric verification
- Developed Ox Automapper product from scratch, a pedestrian GraphSLAM algorithm mapping warehouse and supermarket store floors with SKU-level information
 - GraphSLAM for pedestrian data using inertial (IMU) odometry
 - Deep learning sensor correction and sensor fusion for natural pedestrian walk routines.

GEORGIA INSTITUTE OF TECHNOLOGY

Atlanta, GA

Graduate Researcher (AI/ML & Robotics)

Aug '21 - Present

- Conducting research under Prof. Sonia Chernova on semantic rearrangement: the ability for a robot/planner to organize a scene without explicit detailed human instruction.
 - Working with PDDLStream, Graph NNs, and pose graphs

Graduate Researcher (Computer Vision & Unsupervised Learning)

Aug '20 - Present

- Conducting research under Prof. Thad Starner on AI Through Symbiosis (wearable technology, unsupervised learning) specializing in computer vision and SLAM.
 - Researching a new HMM-based algorithm, utilizing its model capacity to recover event labels in a weakly supervised manner, used to train deep vision and time-series models.

Graduate Teaching Assistant

Aug '21 - Dec '21 Jan '22 - May '22

TA/Head TA of the Mobile & Ubiquitous Computing course (i.e. wearables, HCI)

(HEAD TA)

focus on teaching applied research methods, conducting user studies, prototyping

Undergraduate Teaching Assistant

Lead teaching assistant for Machine Learning (CS 4641), a fourth-year level course

Littleton, MA **IBM**

Software Engineering Intern

Jun '20 - Aug '20

- Worked on IBM Food Trust Blockchain Transparent Supply
- Significantly expanded open-source <u>Recall Assistant</u> capabilities
 - Worked directly with customers to support complex, real recall scenario types
 - o Currently in use by real IBM Food Trust customers including Walmart for faster, more accurate recall assistance
- Developed IBM cloud solutions for improving internal production pipeline
- Led "Farming Insights" application, designed app stack (database, server, and front-end)

Newton, MA SALLIE MAE INC

Software Development Intern

May '19 - Aug '19

- Spearheaded project developing Chatbot Integration Manager (JS/Python Web App), Al integration tool for moving to AWS Lex chatbot from human chat using NLP, from scratch.
 - NLP logic developed in Python, using word2vec to calculate semantic text-similarity of Q&A pairs and rank answers using a proprietary ranking algorithm based on PageRank.

Publications

Unifying exemplar and prototype models of categorization

2023

Zuo, M., Marupudi, V., & Varma, S. (under review). Proceedings of the 45th Annual Cognitive Science Society Conference, Sydney, Australia.

ATCON: Attention Consistency for Vision Models

2022

Mirzazadeh, A., Dubost, F., Pike, M., Maniar, K., Zuo, M., Lee-Messer, C., & Rubin, D. (2022). Proceedings of the IEEE/CVF Winter Conference on Applications of Computer Vision (pp. 1880-1889).

2022 Efficient Exploration via First-Person Behavior Cloning Assisted Rapidly-Exploring Random Trees 🔀 Zuo, M., Schick, L., Gombolay, M., & Gopalan, N. (2022). HRI 2022 Workshop - MLHRC

Awards & Achievements

GVU Distinguished Masters' Finalist '22 HackGT '21 – First place overall & best design

football analysis

GT Sports Innovation '20 – Winner, computer vision

GT Highest Honors '21 - 4.00 GPA for BS in CS

HackGT '19- NSA: Secure Code Challenge Winner MIT Blueprint 2017 - First place

Personal Projects

All: github.com/maxzuo

Hypercut (HackGT, Oct 2021) ☑ – Video summary generator

- Using sentence transformers MPNet and TextRank to reduce the content of a video while maintaining as much pertinent information as possible.
- Wav2Vec2 + CTC for offline transcription, Google Cloud Speech API for online transcription

Datalytics (GT Sports Innovation, Mar 2020) — Computer vision tool to automatically analyze football footage

- Yard line extraction, score information extraction, and team formation extraction
- Action segmentation (detects start and end of plays)

Skills

Software Development Python, Java, Go, C, SQL, JavaScript, TypeScript, HTML, CSS

Libraries OpenCV, NumPy, Keras, Tensorflow, PyTorch, Scikit-Learn Firebase, React, Flask, JQuery

Machine Learning Computer vision, Object detection, Few/one-shot learning, Open-vocabulary detection,

Convolutional Neural Networks, Graph Neural Networks, Transformers, HMMs,

Autoencoders, SVM, Random Forests, Word2Vec, LSTM, Text/PageRank

Robotics SLAM, Planning (PDDL/PDDLStream), Scene graphs, Learning from demonstrations,

Inverse reinforcement learning

Foreign Languages Fluent Mandarin, Spanish (National Spanish Exam 3 Bronze, NSE2 Silver)

Misc JSON, Git, VSTS, Agile, Jenkins, IBM Cloud